

# XINGYU TAN

Computer Science, UNSW, Sydney, Australia

✉ xingyu.tan@unsw.edu.au    🏠 Homepage    🐙 Github    🔗 LinkedIn

## Education

---

**University of New South Wales & CSIRO's Data61**

*Doctor of Philosophy in Computer Science and Engineering*

**May. 2024 – Aug. 2027**

*Sydney, Australia*

**University of New South Wales**

*Master of Philosophy in Computer Science and Engineering*

**Sep. 2022 – Dec. 2023**

*Sydney, Australia*

**University of New South Wales**

*Bachelor of Science in Computer Science with Distinction*

**Sep. 2019 – May. 2022**

*Sydney, Australia*

## Publications

---

- **Hydra: Structured Cross-Source Enhanced Large Language Model Reasoning**  
Xingyu Tan, Xiaoyang Wang, Qing Liu, Xiwei Xu, Xin Yuan, Liming Zhu, Wenjie Zhang  
The 2025 Conference on Empirical Methods in Natural Language Processing (Main Conference) (**EMNLP 2025, CORE A\***), 2025
- **Paths-over-Graph: Knowledge Graph Empowered Large Language Model Reasoning**  
Xingyu Tan, Xiaoyang Wang, Qing Liu, Xiwei Xu, Xin Yuan, Wenjie Zhang  
The ACM on Web Conference (**WWW 2025, CORE A\***), 2025
- **Higher-Order Peak Decomposition**  
Xingyu Tan, Jingya Qian, Chen Chen, Sima Qing, Yanping Wu, Xiaoyang Wang, Wenjie Zhang  
The 32nd ACM International Conference on Information and Knowledge Management (**CIKM 2023, CORE A**), 2023
- **Maximum Fairness-aware (k, r)-Core Identification in Large Graphs**  
Xingyu Tan, Chengyuan Guo, Xiaoyang Wang, Wenjie Zhang, Chen Chen  
The 34th Australasian Database Conference (**ADC 2023**), 2023
- **Cohesive Subgraph Detection and Search in Large Graphs**  
Xingyu Tan  
Master of Philosophy Dissertation, **UNSW Sydney**, 2024
- **Innovation Mechanism Exploration of Regional Economic Development**  
Xingyu Tan  
vol.14, pp.83, **Motherland**, 2017

## Working Papers

---

- **Graph is a Natural Regulation: Revisiting Vector Quantization for Graph Representation Learning**  
Zian Zhai, Fan Li, Xingyu Tan, Xiaoyang Wang, Wenjie Zhang  
Under Review
- **STCS: Singed k-Truss Community Search in Large Signed Networks**  
Xingyu Tan, Xiaoyang Wang, Wenjie Zhang  
Under Review

## Academic Experience

---

### University of New South Wales

Teaching Academic Staff

Jan. 2023 – Present

Sydney, Australia

- Teaching academic (TA) and course administrator (Admin) for:
  - COMP9311 Database Systems** Admin: 2025T1, 2024T1; TA: 2023T3, 2023T1
  - COMP9315 Database Systems Implementation** Admin: 2025T1
  - COMP9313 Big Data Management** TA: 2024T2
  - ZZSC9001 Foundations of Data Science** TA: 2023T3
- Each term served approximately 800 (up to 1,200) students. The **COMP9311 2024T1** offering received the *Annual Best Teaching Course* award in CSE, UNSW.

### University of Wollongong

Teaching Academic Staff

Jun. 2023 – Dec. 2023

Sydney, Australia

- Teaching academic for **CSIT115 Data Management and Security** (2023S2).

### University of New South Wales

Research Assistant

Aug. 2022 – Feb. 2023

Sydney, Australia

- Researching on fairness in GNN over incomplete graphs.

## Honors, Awards

---

- Scholarship:** WWW2025 Student Travel Award (2025).
- Scholarship:** CSIRO's Data61-UNSW Joint PhD Full Scholarship (2024 - 2028).
- Scholarship:** CIRES-ADC Travel Grant (2023).
- Scholarship:** UNSW Australia's Global University Award PUCA1026 (2022).
- Scholarship:** UNSW International Academic Excellence Award PUCE1015 (2019).

## Projects

---

### Gazzar: E-commerce Recommendation Platform

Full-Stack Development [Code ] [Handbook]


- Led a team to deliver a game e-commerce site with an integrated recommendation engine and an admin console.
- Built the stack with ReactJS + Ant Design + UmiJS (front end) and Django (back end); persisted data in MySQL with AWS RDS and Redis for caching.
- Implemented a behaviour-driven recommender (interests, cart, history) using classical ML; added promotion features (discount "Surprise Shop", lottery).
- Owned CI/CD and deployment; shipped to Heroku; ran three iterations with clear backlog, review, and testing.

### Online Forum Platform

Back-end Development [Code ]

- Built an internal/external discussion platform with role-based access control.
- Implemented session sharing over a distributed setup using Redis; added JWT-based login and token auth; password recovery via JavaMail & JAF.
- Used timed tasks to aggregate visits/likes and sync to DB; integrated Elasticsearch for accurate search.
- Applied Bloom filters for blacklist checks and spam alerts to cut DB hits and save Redis memory.

### Loop Mania: Pixel Tower Defense Game

Full-Stack Development [Code ]

- Led three iterations: requirement analysis, architecture design, and delivery; authored the overall UML.
- Built the UI with JavaFX; implemented back end in Java with clear design patterns for monsters, buildings, store, gear, weapons, multi-mode gameplay, and dynamic win conditions.
- Achieved 95% test coverage; shipped a stable release.

### BigBrain: Card Game-based Q&A Platform

Front-end Development [Code 

- Owned the front end, designing admin and player layers with clean O&O separation.
- Implemented admin auth, game create/edit, start/stop, lobby invite, timed answering, and ranking.
- Delivered the full ReactJS front end with tests in 3 weeks.

### Flockr: Online Chat Room

Back-end Development [Code 

- Implemented the back end in Python for admin auth; message CRUD, timed send, pin, like; and channel auth.
- Exposed REST endpoints via Flask HTTP; wired all front-end calls.
- Used JWT for token auth and key generation.
- Optimised group messaging with multi-threading to support delayed/timed send and avoid message loss.
- Worked on GitLab CI; achieved 97% test coverage with pytest/httpptest; deployed to Heroku in 6 weeks.

## Courses & Technical Skills

---

- **Courses:** Discrete Mathematics, Programming Fundamentals, Computer Systems Fundamentals, Data Structures and Algorithms, Computer Networks & Applications, Web Front-End Programming, Software Fundamentals, O-O Design & Programming, Database Systems, Algorithms & Programming Tech, Artificial Intelligence, Neural Networks & Deep Learning, Professional Issues and Ethics.
- **Computer Languages:** C/C++, Python, Java, JavaScript, MIPS, SQL
- **Machine Learning:** Pytorch, TensorFlow, Conda
- **Development Tools:** React JS, HTML, MySQL, PostgreSQL, Vue, Django
- **Others:** Linux, Git, TCP/UDP/IP, MATLAB, Latex etc.