Package 'tictoc'

June 12, 2014

Title Functions for timing R scripts, as well as implementations of Stack and List structures.

Version 3.6

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Description This package provides the timing functions 'tic' and 'toc' that
can be nested. One can record all timings while a complex script is
running, and examine the values later. It is also possible to instrument
the timing calls with custom callbacks. In addition, this package provides
class 'Stack', implemented as a vector, and class 'List', implemented as a
list, both of which support operations 'push', 'pop', 'first', 'last' and 'clear'.

URL http://github.com/collectivemedia/tictoc

Depends R (>= 3.0.3),methods

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LazyData true

R topics documented:

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Stack	*Stack and List classes and methods*

Description

push - Append an element.

pop - Remove and return the last element.

clear - Remove all elements.

shift - Remove and return the first element.

first - Return the first element.

last - Return the last element.

size - Return the number of elements.

as.Stack - Creates a new Stack from (typically, vector) s.

as.List - Creates a new List from (typically, list) s.

Stack() - Creates and keeps a stack of items of the same type, implemented as an R vector. The type is determined by the first push operation.

List() - Creates and keeps a list of items, implemented as an R list. The type is determined by the first push operation.

Usage

```
## Default S3 method:
push(x, value)

## Default S3 method:
pop(x)

## Default S3 method:
clear(x)

## Default S3 method:
shift(x)

## Default S3 method:
first(x)

## Default S3 method:
last(x)

## Default S3 method:
size(x)

## Default S3 method:
as.Stack(s)

## Default S3 method:
as.List(s)
```

```
Stack()

List()
```

Arguments

x	A Stack or List object.
value	Value to append.
s	A structure to be converted to a Stack or List.

---

tic	*Timing utilities.*

Description

`tic` - Starts the timer and stores the start time and the message on the stack.

`toc` - Notes the current timer and computes elapsed time since the matching call to `tic()`. When `quiet` is `FALSE`, prints the associated message and the elapsed time.

`toc.outmsg` - Formats a message for pretty printing. Redefine this for different formatting.

`tic.clearlog` - Clears the tic/toc log.

`tic.clear` - Clears the tic/toc stack. This could be useful in cases when because of an error the closing toc() calls never get executed.

`tic.log` - Returns log messages from calls to tic/toc since the last call to `tic.clearlog`.

Usage

```
tic(msg = NULL, quiet = TRUE, func.tic = NULL, ...)

toc(log = FALSE, quiet = FALSE, func.toc = toc.outmsg, ...)

toc.outmsg(tic, toc, msg)

tic.clearlog()

tic.clear()

tic.log(format = TRUE)
```

Arguments

msg	- a text string associated with the timer. It gets printed on a call to `toc()`
func.tic	Function producing the formatted message with a signature `f(tic, toc, msg, ...)`. Here, parameters `tic` and `toc` are the elapsed process times in seconds, so the time elapsed between the `tic()` and `toc()` calls is computed by `toc - tic`. `msg` is the string passed to the `tic()` call.
...	The other parameters that are passed to `func.tic` and `func.toc`.
log	- When `TRUE`, pushes the timings and the message in a list of recorded timings.
quiet	When `TRUE`, doesn't print any messages

func.toc	Function producing the formatted message with a signature `f(tic, toc, msg, ...)`. Here, parameters `tic` and `toc` are the elapsed process times in seconds, so the time elapsed between the `tic()` and `toc()` calls is computed by `toc - tic`. `msg` is the string passed to the `tic()` call.
tic	Time from the call to tic() (`proc.time()["elapsed"]`)
toc	Time from the call to toc() (`proc.time()["elapsed"]`)
format	When true, `tic.log` returns a list of formatted `toc()` output, otherwise, returns the raw results.

Value

`tic` returns the timestamp (invisible).

`toc` returns an (invisible) list containing the timestamps `tic`, `toc`, and the message `msg`.

`toc.outmsg` returns formatted message.

`tic.log` returns a list of formatted messages (`format = TRUE`) or a list of lists containing the timestamps and unformatted messages from prior calls to tic/toc.

See Also

Stack

Examples

```
## Not run:

## Basic use case
tic()
print("Do something...")
Sys.sleep(1)
toc()
# 1.034 sec elapsed

## Inline timing example, similar to system.time()
tic(); for(i in 1:1000000) { j = i / 2 }; toc()
# 0.527 sec elapsed

## Timing multiple steps
tic("step 1")
print("Do something...")
Sys.sleep(1)
toc()
# step 1: 1.005 sec elapsed

tic("step 2")
print("Do something...")
Sys.sleep(1)
toc()
# step 2: 1.004 sec elapsed

## Timing nested code
tic("outer")
   Sys.sleep(1)
   tic("middle")
      Sys.sleep(2)
```

```
      tic("inner")
        Sys.sleep(3)
      toc()
# inner: 3.004 sec elapsed
    toc()
# middle: 5.008 sec elapsed
toc()
# outer: 6.016 sec elapsed

## Timing in a loop and analyzing the results later using tic.log().
tic.clearlog()
for (x in 1:10)
{
   tic(x)
   Sys.sleep(1)
   toc(log = TRUE, quiet = TRUE)
}
log.txt <- tic.log(format = TRUE)
log.lst <- tic.log(format = FALSE)
tic.clearlog()

timings <- unlist(lapply(log.lst, function(x) x$toc - x$tic))
mean(timings)
# [1] 1.001
writeLines(unlist(log.txt))
# 1: 1.002 sec elapsed
# 2: 1 sec elapsed
# 3: 1.002 sec elapsed
# 4: 1.001 sec elapsed
# 5: 1.001 sec elapsed
# 6: 1.001 sec elapsed
# 7: 1.001 sec elapsed
# 8: 1.001 sec elapsed
# 9: 1.001 sec elapsed
# 10: 1 sec elapsed

## Using custom callbacks in tic/toc
my.msg.tic <- function(tic, msg)
{
   if (is.null(msg) || is.na(msg) || length(msg) == 0)
   {
     outmsg <- paste(round(toc - tic, 3), " seconds elapsed", sep="")
   }
   else
   {
     outmsg <- paste("Starting ", msg, "...", sep="")
   }
}

my.msg.toc <- function(tic, toc, msg, info)
{
   if (is.null(msg) || is.na(msg) || length(msg) == 0)
   {
     outmsg <- paste(round(toc - tic, 3), " seconds elapsed", sep="")
   }
   else
   {
```

```
        outmsg <- paste(info, ": ", msg, ": ",
                        round(toc - tic, 3), " seconds elapsed", sep="")
    }
}

tic("outer", quiet = FALSE, func.tic = my.msg.tic)
# Starting outer...
   Sys.sleep(1)
   tic("middle", quiet = FALSE, func.tic = my.msg.tic)
# Starting middle...
      Sys.sleep(2)
      tic("inner", quiet = FALSE, func.tic = my.msg.tic)
         Sys.sleep(3)
# Starting inner...
      toc(quiet = FALSE, func.toc = my.msg.toc, info = "INFO")
# INFO: inner: 3.005 seconds elapsed
   toc(quiet = FALSE, func.toc = my.msg.toc, info = "INFO")
# INFO: middle: 5.01 seconds elapsed
toc(quiet = FALSE, func.toc = my.msg.toc, info = "INFO")
# INFO: outer: 6.014 seconds elapsed


## End(Not run)
```

| tictoc | *Package tictoc.* |

Description

Functions for timing, as well as implementations of Stack and List structures.

Details

This package provides the timing functions `tic` and `toc` that can be nested. One can record all timings while a complex script is running, and examine the values later.

In addition, this package provides classes ([Stack](#)), implemented as a `vector`, and [List](#), implemented as a `list`, both of which support operations `push`, `pop`, `first`, `last`, `clear` and `size`.

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URL

http://github.com/collectivemedia/tictoc

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