

insert(value, index) $O(n)$ [SEQUENCE]

lookup(index) \rightarrow value $O(n)$

remove(index) \rightarrow value $O(n)$

count() $\rightarrow O(n)/O(1)$

Stack frame (implemented as linked list)

push(value) $O(1)$

top() \rightarrow value $O(1)$

pop() \rightarrow value $O(1)$

count() $\rightarrow n$ $O(1)$

最后输入的先处理

通常处理最后一个数据

There're push operation and pop operation

Search an element in the stack is $O(1)$

import collection from deque

followed the principle of "LIFO"

[Last In, First Out]

QUEUE FIFO: [First In, First Out]



push(value) \rightarrow value $O(1)$

top() \rightarrow value $O(1)$

pop() \rightarrow value $O(1)$

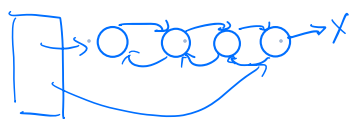
count() $O(1)$

先输入的先处理

通常处理第一个数据

DEQUE Double-Ended QUEUE

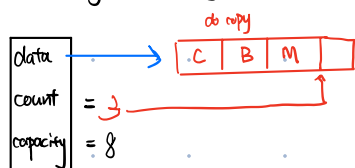
implement as double linked list



appendLeft()
popLeft()

Linked list } Vector

Vector (Dynamic array) [SEQUENCE]



function: insert(value, index) $O(n)$

lookup(index) \rightarrow value $O(1)$

count() $\rightarrow n$ $O(1)$

remove(index) \rightarrow value $O(n)$

Stack (implemented as a vector)

push (value) $O(n)^*$

top () \rightarrow value $O(1)$

pop () \rightarrow value $O(1)$

count () $\rightarrow n$ $O(1)$

Queue (implemented as a vector)

push (value) $O(n)^*$

pop () \rightarrow value $O(n)$

top () \rightarrow value $O(1)$

count () $\rightarrow n$ $O(1)$

data
count \rightarrow
capacity = 7

SORTED SEQUENCE (vector)

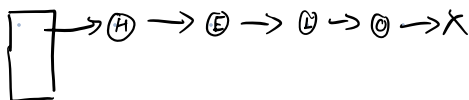
insert (value) $O(n)$

lookup (index) \rightarrow value $O(1)$

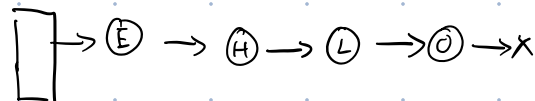
remove (index) \rightarrow value $O(n)$

count () $\rightarrow n$ $O(1)$

LINKED LIST



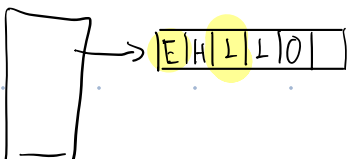
SORTED LIST



VECTOR



SORTED VECTOR

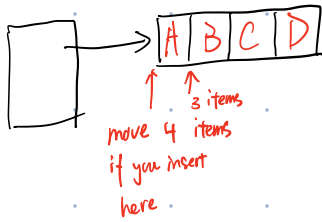


BINARY
SEARCH

$$n = 2^t - 1$$

Average Runtime
Expected Runtime

Expected Runtime



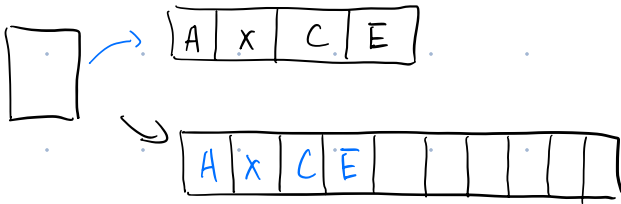
$$\frac{1}{5}(4+3+2+1+0)$$

$$= \frac{1}{n+1} \left(\frac{n^2+n}{2} \right)$$

$$= \frac{1}{n+1} = \frac{(n+1)n}{2}$$

$$\therefore \frac{n}{2} O(n)$$

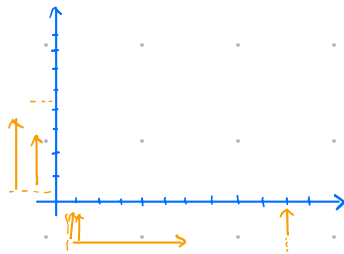
AMORTIZED Time



STACK (Vector)

push(value) $O(1)$ AMORTIZED

1. time complexity: linear time,
constant time,
quadratic time



That's linear time. when axis is increasing linearly, the vertical axis also increase linearly