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Kelas: TI-24-PA2

Npm: 242310002

```
#include <iostream>
```

```
using namespace std;
```

```
struct Node {
```

```
    int nilai;
```

```
    Node* kiri;
```

```
    Node* kanan;
```

```
    Node(int x) {
```

```
        nilai = x;
```

```
        kiri = NULL;
```

```
        kanan = NULL;
```

```
    }
```

```
};
```

```
class Pohon {
```

```
public:
```

```
    Node* akar;
```

```
    Pohon() {
```

```
        akar = NULL;
```

```
    }
```

```
    void tambah(int x) {
```

```
        akar = sisip(akar, x);
```

```
}
```

```
Node* sisip(Node* a, int x) {  
    if (a == NULL) return new Node(x);  
    if (x < a->nilai)  
        a->kiri = sisip(a->kiri, x);  
    else  
        a->kanan = sisip(a->kanan, x);  
    return a;  
}
```

```
void preorder(Node* a) {  
    if (a == NULL) return;  
    cout << a->nilai << " ";  
    preorder(a->kiri);  
    preorder(a->kanan);  
}
```

```
void inorder(Node* a) {  
    if (a == NULL) return;  
    inorder(a->kiri);  
    cout << a->nilai << " ";  
    inorder(a->kanan);  
}
```

```
void postorder(Node* a) {  
    if (a == NULL) return;  
    postorder(a->kiri);  
    postorder(a->kanan);
```

```
        cout << a->nilai << " ";  
    }  
};
```

```
int main() {  
    Pohon p;  
  
    int data[] = {12, 16, 20, 24, 32};  
    for (int i = 0; i < 5; i++) {  
        p.tambah(data[i]);  
    }  
  
    cout << "Pre-order: ";  
    p.preorder(p.akar);  
    cout << endl;  
  
    cout << "In-order: ";  
    p.inorder(p.akar);  
    cout << endl;  
  
    cout << "Post-order: ";  
    p.postorder(p.akar);  
    cout << endl;  
  
    return 0;  
}
```

