EDUCATION

New York University, New York, NY

Sep 2021 – Present

- Computer Science major | BS Candidate | 98 credits | Cumulative GPA: 3.945 | Dean's List
- Relevant Coursework: Operating Systems, Databases, Applied Internet Technologies, Computer Architecture, Object Oriented Programming, Data Structures and Algorithms, Artificial Intelligence, Discrete Math, Data Analysis

East Brunswick High School, East Brunswick, NJ

Sep 2017 – Jun 2021

- High School Diploma | Weighted GPA: 4.610 | Unweighted GPA: 3.941
- 11 AP courses including computer science, math, physics, chemistry, language, history
- SAT: 1550 (770 English, 780 Math); SAT II: 800 (Math II), 790 (Physics), 780 (Biology Ecological)

WORK EXPERIENCE

New York University, New York, NY - Incoming D&A Algorithms Course Assistant

Sep 2023 - Dec 2023

Bank of America, Pennington, NJ - Software Engineer Intern

Jun 2023 - Present

- Work primarily in Java Spring Boot to help create, test, and maintain the retail bill payment services for BofA
- Collaborate in a cooperative Agile team environment utilizing tools like Jira and Bitbucket to create documentation, test with J-unit testing, and work directly with application creation.

Henkel Corporation, Bridgewater, NJ – Research and Development Intern

Jun 2022 - Aug 2022

- Investigated sustainable adhesive alternatives that are biodegradable and compostable with a leading global company, gaining research skills in world-class industrial environment
- · Designed, formulated, and tested products using scientific instruments and proprietary software

ACTIVITIES / PROJECTS

Love Letter Game Simulator – *Personal Project* – <u>https://loveletter.herokuapp.com</u>

May 2022 – Present

- Created a card game simulator using C++, designed to be played by multiple players
- Expanded the simulator to a website using *Bootstrap* and *React* on the frontend and *Node.js* with *Express* and *Socket.io* in the backend, enabling multiplayer support
- Used MongoDB to keep track of the games and users

Invest.me – New York, NY – Group Leader and Lead Software Developer

Jan 2023 - May 2023

- Developed a customizable stock pricing tool, which uses both quantitative and qualitative data from numerous sources, including company financials, ESG scores, congressional trades, and public sentiment to evaluate S&P 500 companies
- Utilizes web scraping, data analytics, and a linear regression ML model to predict stock prices
- Users can personalize results by inputting their own custom data

Steven's Minigames – Personal Project – https://stevens-minigames.herokuapp.com

Nov 2022 - May 2023

- A website hosted on Heroku used to showcase self-created minigame solvers
- Crafted website using Python Flask, solver programs using C++, and frontend using HTML/CSS/JS and Bootstrap
- Created solvers for the popular 24 Game, Sudoku, and the Discord minigame Spellcast

SoftSound, DualDev – Personal Project

Jun 2021 - Jun 2022

• Created a mobile application based on Kotlin to provide a stress-free space for people by playing calming sounds

NYU Augmented Library VIP, New York, NY - Backend Developer

Sep 2021 – May 2022

- Developed an intuitive IOS/Android-based AR application for NYU's Dibner Library with a team of 20+
- Established backend databasing infrastructure using MongoDB and SQLite

SKILLS

Languages: *Proficient:* C++, Python, Javascript, Java

Previous Experience: C, C#, HTML, CSS, Kotlin, Arduino, SQL, Intel x86 (Assembly)

Programs/Frameworks: MongoDB, React, NodeJS, Socket.io, Spring Boot, Github, Unity, Bootstrap, Flask, MySQL

HONORS / AWARDS

- ASC Scholarship (2023)
- New York University Dean's List (2023, 2022)
- Henkel Corporation Scholarship Award (2023, 2022, 2021)
- NYU Tandon Made Challenge Award (2021)
- NYU Rapid Assembly & Design Challenge Finalist (2021)
- President's Award for Educational Excellence (2021)
- AP Scholar with Distinction Award (2021, 2020)
- National Merit Commended Student (2020)
- EBHS Gold Honor Roll (2021, 2020, 2019)
- 1st Place, New Jersey Science League Chemistry I (2019)