

Problem Solving Homework(Week 16)

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TC: Chapter 22

22.1-3

```
1 TRANSPOSE(G) //Adjacent-list
2 Build another adjacent-list Adj_t//Transposed graph is stored in Adj_t
3   for i from 1 to G.V
4       for every v in Adj[i]//Original graph is stored in Adj
5           insert v into the front of Adj_t[i]
```

Running time: $O(|V| + |E|)$

```
1 TRANSPOSE(G) //Adjacent-matrix
2 for i from 1 to G.V //V is the number of vertices in G
3   for j from 1 to G.V
4       G_t[i][j]=G[j][i]//G_t is the transposed graph
```

Running time: $O(|V|^2)$ **22.1-8**

$O(1)$. In this way, we can't easily find the vertices that are adjacent to one vertex, namely, we can only determine whether two vertices are adjacent or not, but can't find a vertex's neighbors.

22.2-3

Proof. In the BFS given by the textbook, the three colors: WHITE, GRAY, and BLACK, individually represents a state of a vertex. White for unprocessed, gray for process-needed, black for processed. We can learn from the code that gray isn't of vital importance. Since if we find a white vertex, we just dye it gray and enqueue it. Gray means a intermediate state in order to help us understand. But to the program, this state doesn't have a practical meaning. Because all white vertices are enqueued if discovered. All vertices still in the queue are "gray". Gray is not considered by our code. Therefore, we can remove the color "gray", use only one bit to represent WHITE(unprocessed) and BLACK(processed). \square

22.2-4

All the vertices are enqueued once, and all their neighbors are explored. Therefore, the algorithm "visits" each vertex twice. The running time is $O(|V|^2)$.

22.2-5

Proof. Suppose now we are exploring vertex v 's adjacent-list $Adj[u]$. For every vertex in $Adj[v]$, if they haven't been discovered yet. Their property d is $1 + v.d$. So whatever the order in a adjacent-list is, the white vertices among them are always assigned the same d . \square

22.3-6

Proof. \square

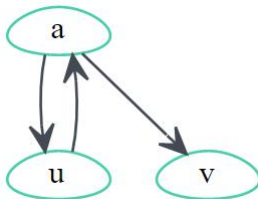
22.3-7

```

1 NONRECURSIVE-DFS(G)
2   for each vertex u in G.V
3       u.color=WHITE
4       u.pi=NIL
5       time=0
6   for each vertex u in V
7       if u.color==WHITE
8           DFS-VISIT(u)
9   DFS-VISIT(u)
10  time=time+1
11  u.d=time
12  u.color=GRAY
13  Let s be a new stack
14  s.push(u)
15  while s.empty is not true
16      u=s.top
17      isleaf=true
18      for each vertex v in Adj[u]
19          if v.color==WHITE
20              v.color=GRAY
21              v.pi=u
22              time=time+1
23              v.d=time
24              s.push(v)
25              isleaf=false
26          break
27      if isleaf==true
28          u.color=BLACK
29          time=time+1
30          u.f=time
31          s.pop

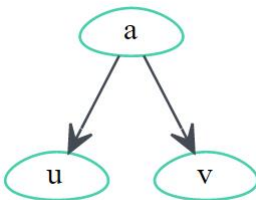
```

22.2-8



The counterexample are shown above. Explore from a .

22.2-9



The counterexample are shown above. Explore from a . The relation between $v.d$ and $v.f$ is not certain.

22.2-12

```

1 DFS-FIND-COMPONENTS(G)
2   for each vertex u in G.V
3       u.color=WHITE
4       u.pi=NIL
5       u.cc=-1
6   time=0
7   component=1    //This variant expresses which component a vertex belong to
8   for each vertex u in G.V
9       if u.color==WHITE
10          DFS-VISIT(G)
11 DFS-VISIT(G)
12 time=time+1
13 u.d=time
14 u.cc=component  //"component" is assigned to a vertex's "cc" attribute
15 for each vertex v in G.Adj[u]
16     if v.color==WHITE
17         v.pi=u
18         v.cc=u.cc
19         DFS-VISIT(G)
20 u.color=BLACK
21 time=time+1
22 component=component+1  //This component is done, begin to explore another component
23 u.f=time
24 u.color=GRAY
25 /*In this way, vertices are in the same component
26 iff their "cc" attributes are the same*/

```

22.4-2

```

1 NUMBER-OF-PATHS(G)
2 Let G be an undirected connected graph, s, t are vertices in G
3 for all v in V
4     do v.num_p<-0
5 TOPOLOGICAL-SORT(G)
6     s.num_p<-1
7 for each v in V in topologically sorted order
8     do if v.num>s.sum
9         for each u in Adj[v]
10            u.num_p=u.num_p+v.num_p
11 return u.num_p

```

22.4-3

```

1 GRAPH-CYCLE(G)
2 if DFS(G) doesn't yield back edges
3     return an undirected graph is a cycle.
4 if there is a back edge
5     return the graph contains a cycle
6 if there is no back edge
7     return the graph is a cycle

```

22.5-5

```

1 STRONG-CONNECTED-COMPONENTS(G)
2 Consider the vertices in the form of strong connected components, choose a vertex in each c
3 Traverse the edge in G(V,E) and add edge in G_SCC correspondingly.

```

Total cost: $\Theta(|V| + |E|)$

22.5-7

```

1 STRONG-CONNECTED-COMPONENTS(G)
2   COMPONENT(G)
3   TOPOLOGOICALLY(G)
4   verify that the sequence of vertices  $(v[1], v[2], \dots, v[k])$  given by topological sort.
5   If the vertices form a linear chain
6       the original graph is semiconnected
7   else
8       it is not

```

Running time: $\Theta(|V| + |E|)$