

**Definition 1.** A **uniform space**  $\langle X, \mathcal{D} \rangle$  is a set  $X$  paired with a filter  $\mathcal{D}$  (called its **uniformity**) of relations (called **entourages**) on  $X$  such that for each entourage  $D \in \mathcal{D}$ :

- $D$  is reflexive, i.e., the diagonal  $\Delta \subseteq D$ .
- Its inverse  $D^{-1} = \{\langle y, x \rangle : \langle x, y \rangle \in D\} \in \mathcal{D}$ .
- There exists  $\frac{1}{2}D \in \mathcal{D}$  such that

$$2(\frac{1}{2}D) = \frac{1}{2}D \circ \frac{1}{2}D = \{\langle x, z \rangle : \exists y(\langle x, y \rangle, \langle y, z \rangle \in \frac{1}{2}D)\} \subseteq D$$

Note that since  $\mathcal{D}$  is a filter, for each  $D \in \mathcal{D}$ , the symmetric relation  $D \cap D^{-1} \in \mathcal{D}$ .

**Proposition 2.** For each  $D \in \mathcal{D}$  and  $n < \omega$  there exists  $\frac{1}{2^n}D \in \mathcal{D}$  such that

$$2^n(\frac{1}{2^n}D) = \underbrace{\frac{1}{2^n}D \circ \dots \circ \frac{1}{2^n}D}_{2^n} \subseteq D$$

**Definition 3.** For an entourage  $D \in \mathcal{D}$ , let  $D[x] = \{y : \langle x, y \rangle \in D\}$  be the  $D$ -**neighborhood** of  $x$ . The uniform topology for a uniform space  $\langle X, \mathcal{D} \rangle$  is generated by the base  $\{D[x] : x \in X, D \in \mathcal{D}\}$ .

**Theorem 4.** A space  $X$  is uniformizable (its topology is the uniform topology for some uniformity) if and only if  $X$  is completely regular ( $T_{3\frac{1}{2}}$ ).

**Proposition 5.** If  $X$  is a uniform space, then for all  $x \in X$ , entourages  $D$ , and  $1 < m, n < \omega$ :

$$y \in \frac{1}{n}D[x] \cap \frac{1}{m}D[z] \Rightarrow \langle x, z \rangle \in D$$

and

$$x \in \frac{1}{n}D[x] \subseteq \overline{\frac{1}{n}D[x]} \subseteq D[x]$$

*Proof.* Sufficient to assume  $n = m = 2$ . Note if  $z \in \frac{1}{2}D[x] \cap \frac{1}{2}D[y]$ , then  $\langle x, y \rangle, \langle y, z \rangle \in \frac{1}{2}D$ , and thus  $\langle x, z \rangle \in D$ .

Then if  $z \in \overline{\frac{1}{2}D[x]}$ , it follows that there is  $y \in \frac{1}{2}D[x] \cap \frac{1}{2}D[z]$  since  $\frac{1}{2}D[z]$  is an open neighborhood of  $z$ . Thus  $\langle x, z \rangle \in D \Rightarrow z \in D[x] \Rightarrow \overline{\frac{1}{2}D[x]} \subseteq D[x]$ .  $\square$

**Definition 6.** For a uniform space  $X$ , Bell's proximity game proceeds as follows.

In round 0,  $\mathcal{D}$  chooses an entourage  $D_0$ , followed by  $\mathcal{P}$  choosing a point  $p_0 \in X$ .

In round  $n + 1$ ,  $\mathcal{D}$  chooses an entourage  $D_{n+1} \subseteq D_n$ , followed by  $\mathcal{P}$  choosing a point  $p_{n+1} \in 4D_n[p_n]$ .

Player  $\mathcal{D}$  wins if either  $\bigcap_{n < \omega} 4D_n[p_n] = \emptyset$  or  $\langle p_0, p_1, \dots \rangle$  converges.

**Definition 7.** For a uniform space  $X$ , the simplified proximal game  $Prox_{D,P}(X)$  can be defined as follows:

In round 0,  $\mathcal{D}$  chooses a symmetric entourage  $D_0$ , followed by  $\mathcal{P}$  choosing a point  $p_0 \in X$ .

In round  $n+1$ ,  $\mathcal{D}$  chooses a symmetric entourage  $D_{n+1}$ , followed by  $\mathcal{P}$  choosing a point  $p_{n+1} \in \left(\bigcap_{m \leq n} D_m\right)[p_n]$ .

Player  $\mathcal{D}$  wins if either  $\bigcap_{n < \omega} \left(\bigcap_{m \leq n} D_m\right)[p_n] = \emptyset$  or  $\langle p_0, p_1, \dots \rangle$  converges.

**Theorem 8.**  $\mathcal{D}$  has a winning perfect-information strategy in Bell's game if and only if  $\mathcal{D} \uparrow Prox_{D,P}(X)$ .

*Proof.* Let  $\sigma$  be a winning perfect information strategy for  $\mathcal{D}$  in Bell's game. We define a perfect information strategy  $\tau$  in the simplified game to yield symmetric entourages  $\tau(p \upharpoonright n) = \sigma(p \upharpoonright n) \cap (\sigma(p \upharpoonright n))^{-1}$  for all partial attacks  $p \upharpoonright n$ . Note that  $\tau(p \upharpoonright n) = \bigcap_{m \leq n} \tau(p \upharpoonright m)$ .

If  $p$  attacks  $\tau$  in the simplified game,  $p(n+1) \in \left(\bigcap_{m \leq n} \tau(p \upharpoonright m)\right)[p(n)] = \tau(p \upharpoonright n)[p(n)] \subseteq \sigma(p \upharpoonright n)[p(n)] \subseteq 4\sigma(p \upharpoonright n)[p(n)]$ , so  $p$  attacks  $\sigma$  in Bell's game. Thus either  $p$  converges, or

$$\emptyset = \bigcap_{n < \omega} 4\sigma(p \upharpoonright n)[p(n)] \supseteq \bigcap_{n < \omega} \tau(p \upharpoonright n)[p(n)] = \bigcap_{n < \omega} \left( \bigcap_{m \leq n} \tau(p \upharpoonright m) \right)[p(n)]$$

For the other direction, let  $\sigma$  be a winning perfect information strategy for  $\mathcal{D}$  in the simplified game such that  $\sigma(p \upharpoonright n) = \bigcap_{m \leq n} \sigma(p \upharpoonright m)$ . Define the perfect information strategy  $\tau$  in Bell's Game such that  $4\tau(p \upharpoonright n) \subseteq \sigma(p \upharpoonright n)$  and  $\tau(p \upharpoonright n) = \bigcap_{m \leq n} \tau(p \upharpoonright m)$  for all partial attacks  $p \upharpoonright n$ .

If  $p$  attacks  $\tau$  in Bell's game,  $p(n) \in 4\tau(p \upharpoonright n) \subseteq \sigma(p \upharpoonright n) = \bigcap_{m \leq n} \sigma(p \upharpoonright m)$ , so  $p$  attacks  $\sigma$  in the simplified game. Thus either  $p$  converges, or

$$\emptyset = \bigcap_{n < \omega} \left( \bigcap_{m \leq n} \sigma(p \upharpoonright m) \right)[p(n)] = \bigcap_{n < \omega} \sigma(p \upharpoonright n)[p(n)] \supseteq \bigcap_{n < \omega} 4\tau(p \upharpoonright n)[p(n)] \supseteq \bigcap_{n < \omega} \tau(p \upharpoonright n)[p(n)]$$

□

**Proposition 9.**  $\mathcal{P}$  has a winning perfect-information strategy in Bell's game if and only if  $\mathcal{P} \uparrow Prox_{D,P}(X)$ .

*Proof.* Similar to the previous. □

**Definition 10.** A uniform space is **proximal** if  $\mathcal{D} \uparrow \text{Prox}_{D,P}(X)$ .

**Definition 11.** For a space  $X$  and a point  $x \in X$ , the  **$W$ -convergence-game**  $\text{Con}_{O,P}(X, x)$  proceeds as follows.

In round 0,  $\mathcal{O}$  chooses a neighborhood  $U_n$  of  $x$ , followed by  $\mathcal{P}$  choosing a point  $p_n \in \bigcap_{m \leq n} U_m$ .

Player  $\mathcal{O}$  wins if  $\langle p_0, p_1, \dots \rangle$  converges.

**Definition 12.** A space is  **$W$**  if  $\mathcal{O} \uparrow \text{Con}_{O,P}(X, x)$  for all  $x \in X$ .

**Definition 13.** For each finite tuple  $(m_0, \dots, m_{n-1})$ , we define the  **$k$ -tactical fog-of-war**

$$T_k(\langle m_0, \dots, m_{n-1} \rangle) = \langle m_{n-k}, \dots, m_{n-1} \rangle$$

and the  **$k$ -Marköv fog-of-war**

$$M_k(\langle m_0, \dots, m_{n-1} \rangle) = \langle \langle m_{n-k}, \dots, m_{n-1} \rangle, n \rangle$$

So  $P \uparrow_{k\text{-tact}} G$  if and only if there exists a winning strategy for  $P$  of the form  $\sigma \circ T_k$ , and  $P \uparrow_{k\text{-mark}} G$  if and only if there exists a winning strategy of the form  $\sigma \circ M_k$ .

**Theorem 14.** For all  $x \in X$ :

- $\mathcal{D} \uparrow \text{Prox}_{D,P}(X) \Rightarrow \mathcal{O} \uparrow \text{Con}_{O,P}(X, x)$
- $\mathcal{D} \uparrow_{2k\text{-tact}} \text{Prox}_{D,P}(X) \Rightarrow \mathcal{O} \uparrow_{k\text{-tact}} \text{Con}_{O,P}(X, x)$
- $\mathcal{D} \uparrow_{2k\text{-mark}} \text{Prox}_{D,P}(X) \Rightarrow \mathcal{O} \uparrow_{k\text{-mark}} \text{Con}_{O,P}(X, x)$

*Proof.* Let  $\sigma$  witness  $\mathcal{D} \uparrow_{2k\text{-tact}} \text{Prox}_{D,P}(X)$  (resp.  $\mathcal{D} \uparrow_{2k\text{-mark}} \text{Prox}_{D,P}(X)$ ,  $\mathcal{D} \uparrow \text{Prox}_{D,P}(X)$ ). We define the  $k$ -tactical (resp.  $k$ -Marköv, perfect info) strategy  $\tau$  such that

$$\tau \circ L_k(p) = \sigma \circ L_{2k}(\langle x, p(0), \dots, x, p(|p| - 1) \rangle)[x] \cap \sigma \circ L_{2k}(\langle x, p(0), \dots, x, p(|p| - 1), x \rangle)[x]$$

where  $L_{2k}$  is the  $2k$ -tactical fog-of-war (resp.  $2k$ -Marköv fog-of-war, identity) and  $L_k$  is the  $k$ -tactical fog-of-war (resp.  $k$ -Marköv fog-of-war, identity).

Let  $p$  attack  $\tau$ . Consider the attack  $q$  against the winning strategy  $\sigma$  such that  $q(2n) = x$  and  $q(2n + 1) = p(n)$ , and let  $D_n = \sigma \circ L_{2k}(q)$  and  $E_n = \bigcap_{m \leq n} D_m$ .

Certainly,  $x \in E_{2n}[x] = E_{2n}[q(2n)]$  for any  $n < \omega$ . Note also for any  $n < \omega$  that

$$\begin{aligned} p(n) &\in \bigcap_{m \leq n} \tau \circ L_k(p \upharpoonright m) \\ &= \bigcap_{m \leq n} (\sigma \circ L_{2k}(\langle x, p(0), \dots, x, p(m-1) \rangle)[x] \cap \sigma \circ L_{2k}(\langle x, p(0), \dots, x, p(m-1), x \rangle)[x]) \end{aligned}$$

$$= \bigcap_{m \leq n} (D_{2m}[x] \cap D_{2m+1}[x]) = \bigcap_{m \leq 2n+1} D_m[x] = E_{2n+1}[x]$$

so by the symmetry of  $E_{2n+1}$ ,  $x \in E_{2n+1}[p(n)] = E_{2n+1}[q(2n+1)]$ . Thus  $x \in \bigcap_{n < \omega} E_n[q(n)] \neq \emptyset$ , and since  $\sigma$  is a winning strategy, the attack  $q$  converges. Since  $q(2n) = x$ ,  $q$  must converge to  $x$ . Thus its subsequence  $p$  converges to  $x$ , and  $\tau$  is a winning strategy in  $Con_{O,P}(X, x)$ .  $\square$

**Corollary 15.** *For all  $x \in X$ :*

- $\mathcal{D} \uparrow_{k\text{-tact}} Prox_{D,P}(X) \Rightarrow \mathcal{O} \uparrow_{k\text{-tact}} Con_{O,P}(X, x)$
- $\mathcal{D} \uparrow_{k\text{-mark}} Prox_{D,P}(X) \Rightarrow \mathcal{O} \uparrow_{k\text{-mark}} Con_{O,P}(X, x)$

**Corollary 16.** *All proximal spaces are  $W$ -spaces.*

**Theorem 17.** *Let  $X \cup \{\infty\}$  be a uniformizable space such that  $X$  is discrete. Then*

- $\mathcal{O} \uparrow Con_{O,P}(X \cup \{\infty\}, \infty) \Rightarrow \mathcal{D} \uparrow Prox_{D,P}(X \cup \{\infty\})$
- $\mathcal{O} \uparrow_{k\text{-tact}} Con_{O,P}(X \cup \{\infty\}, \infty) \Rightarrow \mathcal{D} \uparrow_{k\text{-tact}} Prox_{D,P}(X \cup \{\infty\})$
- $\mathcal{O} \uparrow_{k\text{-mark}} Con_{O,P}(X \cup \{\infty\}, \infty) \Rightarrow \mathcal{D} \uparrow_{k\text{-mark}} Prox_{D,P}(X \cup \{\infty\})$

*Proof.* Note that the topology on  $X \cup \{\infty\}$  is induced by the uniformity with equivalence relation entourages  $D(U) = \Delta \cup U^2$  for each open neighborhood  $U$  of  $\infty$ .

Let  $\sigma$  witness  $\mathcal{D} \uparrow_{k\text{-tact}} Con_{O,P}(X \cap \{\infty\}, \infty)$  (resp.  $\mathcal{D} \uparrow_{k\text{-mark}} Con_{O,P}(X \cap \{\infty\}, \infty)$ ,  $\mathcal{D} \uparrow Con_{O,P}(X \cap \{\infty\}, \infty)$ ). We define the  $k$ -tactical (resp.  $k$ -Marköv, perfect info) strategy  $\tau$  such that

$$\tau \circ L(p) = D(\sigma \circ L(p))$$

where  $L$  is the  $k$ -tactical fog-of-war (resp.  $k$ -Marköv fog-of-war, identity).

Let  $p \in (X \cup \{\infty\})^\omega$  attack  $\tau$  such that  $\bigcap_{n < \omega} \tau(p \upharpoonright n)[p(n)] \neq \emptyset$ .

If  $\infty \in \bigcap_{n < \omega} \tau(p \upharpoonright n)[p(n)]$ , it follows that  $p$  is an attack on  $\sigma$ . Since  $\sigma$  is a winning strategy, it follows that  $q$  and its subsequence  $p$  must converge to  $\infty$ .

Otherwise,  $\infty \notin \tau(p \upharpoonright N)[p(N)]$  for some  $N < \omega$ , and then  $\tau(p \upharpoonright N)[p(N)] = \{p(N)\}$  implies  $p \rightarrow p(N)$ .

Thus  $\tau \circ L$  is a winning strategy.  $\square$

**Corollary 18.** *Let  $X \cup \{\infty\}$  be a uniformizable space such that  $X$  is discrete. Then*

- $\mathcal{O} \uparrow Con_{O,P}(X \cup \{\infty\}, \infty) \Leftrightarrow \mathcal{D} \uparrow Prox_{D,P}(X \cup \{\infty\})$

- $\mathcal{O} \uparrow_{k\text{-tact}} \text{Con}_{O,P}(X \cup \{\infty\}, \infty) \Leftrightarrow \mathcal{D} \uparrow_{k\text{-tact}} \text{Prox}_{D,P}(X \cup \{\infty\})$
- $\mathcal{O} \uparrow_{k\text{-mark}} \text{Con}_{O,P}(X \cup \{\infty\}, \infty) \Leftrightarrow \mathcal{D} \uparrow_{k\text{-mark}} \text{Prox}_{D,P}(X \cup \{\infty\})$

**Proposition 19.** *For any  $x \in X$  and  $k \geq 1$ ,*

- $\mathcal{O} \uparrow_{k\text{-tact}} \text{Con}_{O,P}(X, x) \Leftrightarrow \mathcal{O} \uparrow_{\text{tact}} \text{Con}_{O,P}(X, x)$
- $\mathcal{O} \uparrow_{k\text{-mark}} \text{Con}_{O,P}(X, x) \Leftrightarrow \mathcal{O} \uparrow_{\text{mark}} \text{Con}_{O,P}(X, x)$

*Proof.* If  $\sigma$  witnesses  $\mathcal{O} \uparrow_{k\text{-tact}} \text{Con}_{O,P}(X, x)$ , let  $\tau(\emptyset) = \sigma(\emptyset)$  and

$$\tau(\langle q \rangle) = \bigcap_{i < k} \sigma(\langle \underbrace{x, \dots, x}_{k-i-1}, \underbrace{x, \dots, x}_i \rangle)$$

This is easily verified to be a winning strategy. The proof for  $\mathcal{O} \uparrow_{k\text{-mark}} \text{Con}_{O,P}(X, x)$  is analogous.  $\square$

**Corollary 20.** *Let  $X \cup \{\infty\}$  be a uniformizable space such that  $X$  is discrete, and  $k \geq 1$ . Then*

- $\mathcal{D} \uparrow_{k\text{-tact}} \text{Prox}_{D,P}(X \cup \{\infty\}) \Leftrightarrow \mathcal{O} \uparrow_{\text{tact}} \text{Prox}_{D,P}(X \cup \{\infty\})$
- $\mathcal{D} \uparrow_{k\text{-mark}} \text{Prox}_{D,P}(X \cup \{\infty\}) \Leftrightarrow \mathcal{O} \uparrow_{\text{mark}} \text{Prox}_{D,P}(X \cup \{\infty\})$

**Proposition 21.** *For any uniform space  $X$ ,*

- $\mathcal{O} \uparrow_{k\text{-tact}} \text{Prox}_{D,P}(X) \Leftrightarrow \mathcal{O} \uparrow_{2\text{-tact}} \text{Prox}_{D,P}(X)$
- $\mathcal{O} \uparrow_{k\text{-mark}} \text{Prox}_{D,P}(X) \Leftrightarrow \mathcal{O} \uparrow_{2\text{-mark}} \text{Prox}_{D,P}(X)$

*Proof.* If  $\sigma$  witnesses  $\mathcal{O} \uparrow_{k\text{-tact}} \text{Con}_{O,P}(X, x)$ , let  $\tau(\emptyset) = \sigma(\emptyset)$  and

$$\begin{aligned} \tau(\langle q \rangle) &= \bigcap_{i < k} \sigma(\langle \underbrace{q, \dots, q}_i \rangle) \\ \tau(\langle q, q' \rangle) &= \bigcap_{i < k} \sigma(\langle \underbrace{q, \dots, q}_{k-i}, \underbrace{q', \dots, q'}_i \rangle) \end{aligned}$$

This is easily verified to be a winning strategy. The proof for  $\mathcal{O} \uparrow_{k\text{-mark}} \text{Con}_{O,P}(X, x)$  is analogous.  $\square$

**Theorem 22.** *If  $\mathcal{D} \uparrow \text{Prox}_{D,P}(X)$ , then  $\mathcal{O} \uparrow \text{Clus}_{O,P}(X, H)$  for all compact  $H \subseteq X$ .*

*Proof.* Let  $\sigma$  witness  $\mathcal{D} \uparrow \text{Prox}_{D,P}(X)$  such that  $p \supseteq q$  implies  $\sigma(p) \subseteq \sigma(q)$ .

Let  $o(t)$  be the subsequence of  $t$  consisting of its odd-indexed terms.

We define  $T(\emptyset)$ , etc. as follows:

- Let  $\emptyset \in T(\emptyset)$ .
- Choose  $m_\emptyset < \omega$ ,  $h_{\emptyset,i} \in H$  for  $i < m_\emptyset$ , and  $h_{\emptyset,i,j} \in H \cap \overline{\frac{1}{4}\sigma(\emptyset)[h_{\emptyset,i}]}$  for  $i, j < m_\emptyset$  such that

$$\{\frac{1}{4}\sigma(\emptyset)[h_{\emptyset,i}] : i < m_\emptyset\}$$

is a minimal cover for  $H$  and such that for each  $i < m_\emptyset$

$$\{\frac{1}{4}\sigma(\langle h_{\emptyset,i} \rangle)[h_{\emptyset,i,j}] : j < m_\emptyset\}$$

is a minimal cover for  $H \cap \overline{\frac{1}{4}\sigma(\emptyset)[h_{\emptyset,i}]}$ .

- Let  $\langle i \rangle \in T(\emptyset)$ ,  $\langle i, h_{\emptyset,i} \rangle \in T(\emptyset)$ , and  $\langle i, h_{\emptyset,i,j} \rangle \in T(\emptyset)$  for  $i, j < m_\emptyset$ .

Suppose  $T(a)$ , etc. are defined. We then define  $T(a \smallfrown \langle x \rangle)$ , etc. for

$$x \in \bigcup_{s \smallfrown \langle i, h_{s,i,j} \rangle \in \max(T(a))} \frac{1}{4}\sigma(o(s) \smallfrown \langle h_{s,i} \rangle)[h_{s,i,j}]$$

as follows:

- Let  $T(a) \subseteq T(a \smallfrown \langle x \rangle)$ .
- Choose  $t = s \smallfrown \langle i, h_{s,i,j}, x \rangle$  such that  $s \smallfrown \langle i, h_{s,i,j} \rangle \in \max(T(a))$  and  $x \in \frac{1}{4}\sigma(o(s) \smallfrown \langle h_{s,i} \rangle)[h_{s,i,j}]$ .
- Note that, assuming  $o(s) \smallfrown \langle h_{s,i} \rangle$  is a legal partial attack against  $\sigma$ , then

$$x \in \frac{1}{4}\sigma(o(s) \smallfrown \langle h_{s,i} \rangle)[h_{s,i,j}] \subseteq \frac{1}{4}\sigma(o(s))[h_{s,i,j}]$$

and

$$h_{s,i,j} \in \overline{\frac{1}{4}\sigma(o(s))[h_{s,i}]} \subseteq \frac{1}{2}\sigma(o(s))[h_{s,i}]$$

implies

$$x \in \sigma(o(s))[h_{s,i}]$$

and thus  $o(s) \smallfrown \langle h_{s,i}, x \rangle = o(t)$  is a legal partial attack against  $\sigma$ .

- Choose  $m_t < \omega$ ,  $h_{t,k} \in H \cap \overline{\frac{1}{4}\sigma(o(s) \frown \langle h_{s,i} \rangle)[h_{s,i,j}]}$  for  $k < m_t$ , and  $h_{t,k,l} \in H \cap \overline{\frac{1}{4}\sigma(t)[h_{t,k}]}$  for  $k, l < m_t$  such that

$$\{\frac{1}{4}\sigma(o(t))[h_{t,k}] : k < m_t\}$$

is a minimal cover for  $H \cap \overline{\frac{1}{4}\sigma(o(s) \frown \langle h_{s,i} \rangle)[h_{s,i,j}]}$  and such that for each  $k < m_t$

$$\{\frac{1}{4}\sigma(o(t) \frown \langle h_{t,k} \rangle)[h_{t,i,j}] : l < m_t\}$$

is a minimal cover for  $H \cap \overline{\frac{1}{4}\sigma(o(t))[h_{t,k}]}$ .

- Note that, assuming  $o(t)$  is a legal partial attack against  $\sigma$ , then

$$h_{t,k} \in \overline{\frac{1}{4}\sigma(o(s) \frown \langle h_{s,i} \rangle)[h_{s,i,j}]} \subseteq \frac{1}{2}\sigma(o(s) \frown \langle h_{s,i} \rangle)[h_{s,i,j}]$$

and

$$x \in \frac{1}{4}\sigma(o(s) \frown \langle h_{s,i} \rangle)[h_{s,i,j}]$$

implies

$$h_{t,k} \in \sigma(o(s) \frown \langle h_{s,i} \rangle)[x]$$

and thus  $o(t) \frown \langle h_{t,k} \rangle$  is a legal partial attack against  $\sigma$ .

- Let  $t \in T(a \frown \langle x \rangle)$ ,  $t \frown \langle k \rangle \in T(a \frown \langle x \rangle)$ ,  $t \frown \langle k, h_{t,k} \rangle \in T(a \frown \langle x \rangle)$ , and  $t \frown \langle k, h_{t,k}, l \rangle \in T(a \frown \langle x \rangle)$  for  $k, l < m_t$ .
- Note that assuming

$$\{\frac{1}{4}\sigma(o(s) \frown \langle h_{s,i} \rangle)[h_{s,i,j}] : s \frown \langle i, h_{s,i}, j \rangle \in \max(T(a))\}$$

covers  $H$ , then since

$$\{\frac{1}{4}\sigma(o(t) \frown \langle h_{t,k} \rangle)[h_{t,k,l}] : s \frown \langle i, h_{s,i}, j, x, k, h_{t,k}, l \rangle \in \max(T(a \frown \langle x \rangle)) \setminus \max(T(a))\}$$

covers  $H \cap \overline{\frac{1}{4}\sigma(o(s) \frown \langle h_{s,i} \rangle)[h_{s,i,j}]}$ , we have that

$$\{\frac{1}{4}\sigma(o(t) \frown \langle h_{t,k} \rangle)[h_{t,k,l}] : t \frown \langle k, h_{t,k}, l \rangle \in \max(T(a \frown \langle x \rangle))\}$$

covers  $H$ .

With this we may define the perfect information strategy  $\tau$  for  $\mathcal{O}$  in  $Con_{O,P}(X, H)$  such that:

$$\tau(p \upharpoonright n) = \bigcup_{s \smallfrown \langle i, h_{s,i}, j \rangle \in \max(T(p \upharpoonright n))} \frac{1}{4} \sigma(o(s) \smallfrown \langle h_{s,i} \rangle) [h_{s,i}, j]$$

If  $p$  attacks  $\tau$ , then it follows that  $T(p \upharpoonright n)$  is defined for all  $n < \omega$ , so let  $T(p) = \bigcup_{n < \omega} T(p \upharpoonright n)$ . We note  $T(p)$  is an infinite tree with finite levels:

- $\emptyset$  has exactly  $m_\emptyset$  successors  $\langle i \rangle$ .
- $s \smallfrown \langle i \rangle$  has exactly one successor  $t \smallfrown \langle i, h_{s,i} \rangle$
- $s \smallfrown \langle i, h_{s,i} \rangle$  has exactly  $m_s$  successors  $t \smallfrown \langle i, h_{s,i}, j \rangle$
- $s \smallfrown \langle i, h_{s,i}, j \rangle$  has either no successors or exactly one successor  $t \smallfrown \langle i, h_{s,i}, j, x \rangle$
- $t = s \smallfrown \langle i, h_{s,i}, j, x \rangle$  has exactly  $m_t$  successors  $t \smallfrown \langle k \rangle$

Let  $q' = \langle i_0, h_0, j_0, x_0, i_1, h_1, j_1, x_1, \dots \rangle$  correspond to this infinite branch in  $T(p)$ , and let  $q = o(q') = \langle h_0, x_0, h_1, x_1, \dots \rangle$ . Note that by the construction of  $T(p)$ ,  $q$  is an attack on  $\sigma$ .

Note that

$$H \supseteq H \cap \overline{\frac{1}{4} \sigma(\emptyset) [h_{\emptyset, i}]} \supseteq \text{need more argument here}$$

yields a chain of decreasing compact sets nested in  $\sigma(q \upharpoonright n) [q(n)]$ , so  $\bigcap_{n < \omega} \sigma(q \upharpoonright n) [q(n)] \neq \emptyset$ . Then as  $\sigma$  is a winning strategy, it follows that  $q$  converges. Since  $q(2n) \in H$ ,  $q$  must converge to  $H$ . Thus  $o(q)$  converges to  $H$ , and since  $o(q)$  is a subsequence of  $p$ ,  $p$  clusters at  $H$ .  $\square$

**Corollary 23.** *If  $\mathcal{D} \upharpoonright Prox_{D,P}(X)$ , then  $\mathcal{O} \upharpoonright Con_{O,P}(X, H)$  for all compact  $H \subseteq X$ .*



**Definition 24.** A filter  $\mathcal{F}$  on a uniform space  $X$  is **Cauchy** if for every entourage  $D$ , there exists  $A \in \mathcal{F}$  such that  $A^2 \subseteq D$ .

**Definition 25.** A filter  $\mathcal{F}$  **converges** to  $x$  ( $\mathcal{F} \rightarrow x$ ) if for every neighborhood  $U$  of  $x$ , there exists  $A \in \mathcal{F}$  such that  $x \in A \subseteq U$ .

**Definition 26.** A uniform space  $X$  is **completely uniform** if every Cauchy filter converges.

**Proposition 27.** *Completely uniform metrizable spaces are completely metrizable.*

*Proof.* ?? □

**Theorem 28.** *For all completely uniform  $X$ ,  $\mathcal{O} \uparrow_{\text{pre}} \text{Prox}_{D,P}(X)$  if and only if  $X$  is metrizable.*

*Proof.* Assume  $X$  is metrizable, and thus completely metrizable. Define the predetermined strategy  $\sigma$  such that if  $D_n = \{(x, y) : d(x, y) < \frac{1}{4^n}\}$  then  $\sigma(n) = D_{n+1}$ . Note that  $\sigma(n+1) = D_{n+2} \subseteq 4D_{n+2} = D_{n+1} = \sigma(n)$ , so  $\bigcap_{m \leq n} \sigma(m) = \sigma(n)$ .

Let  $p$  attack  $\sigma$ . We have  $p(n+1) \in 4\sigma(n)[p(n)] = 4D_{n+1}[p(n)] = D_n[p(n)]$ , so  $d(p(n), p(n+1)) < \frac{1}{4^n}$ . Thus  $p$  is Cauchy and converges.

Let  $\sigma$  witness  $\mathcal{O} \uparrow_{\text{pre}} \text{Prox}_{D,P}(X)$ . Claim:  $\Delta = \bigcap_{n < \omega} \sigma(n)$ . □

### Clopen partition version

**Definition 29.** For any partition  $\mathcal{R}$  of a space  $X$  and  $x \in X$ , let  $\mathcal{R}[x]$  be such that  $x \in \mathcal{R}[x] \in \mathcal{R}$ .

For partitions  $\mathcal{R}_0, \dots, \mathcal{R}_n$ , let  $\mathcal{H}_n = \bigwedge_{m \leq n} \mathcal{R}_m$  be the coarsest partition which refines each  $\mathcal{R}_m$ .

For partitions  $\mathcal{R}, \mathcal{S}$  let  $\mathcal{R} \otimes \mathcal{S} = \{r \times s : r \in \mathcal{R}, s \in \mathcal{S}\}$ .

**Proposition 30.**  $x \in \mathcal{R}[y] \Leftrightarrow y \in \mathcal{R}[x]$ .

$$\mathcal{H}_n[x] = \left( \bigwedge_{m \leq n} \mathcal{R}_m \right) [x] = \bigcap_{m \leq n} \mathcal{R}_m[x].$$

**Definition 31.** For zero-dimensional  $X$ , the proximity game  $Prox_{D,P}(X)$  proceeds as follows: in round  $n$ ,  $\mathcal{R}$  chooses a clopen partition  $\mathcal{R}_n$  of  $X$ , followed by  $\mathcal{P}$  choosing a point  $p_n \in X$ .

Player  $\mathcal{R}$  wins if either  $\bigcap_{n < \omega} \mathcal{H}_n[p_n] = \emptyset$  or  $p_n$  converges.

**Proposition 32.** *This game is perfect-information equivalent to the analogous game studied by Bell, requiring  $\mathcal{P}$ 's play  $p_{n+1}$  to be in  $\mathcal{H}_n[p_n]$  in rounds  $n+1$ , and requiring  $\mathcal{O}$  choose refinements.*

*Proof.* Allowing  $\mathcal{P}$  to play  $p_{n+1} \notin \mathcal{H}_n[p_n] \Rightarrow \mathcal{H}_n[p_{n+1}] \neq \mathcal{H}_n[p_n]$  does not introduce any new winning plays for  $\mathcal{P}$  as for any such move,  $\bigcap_{m < \omega} \mathcal{H}_m[p_n] \subseteq \mathcal{H}_{n+1}[p_{n+1}] \cap \mathcal{H}_n[p_n] \subseteq \mathcal{H}_n[p_{n+1}] \cap \mathcal{H}_n[p_n] = \emptyset$ .

Allowing  $\mathcal{R}$  to play non-refining clopen partitions does not introduce any new winning plays for  $\mathcal{R}$  as the winning condition relies on the refinement of all  $\mathcal{R}_n$  anyway.  $\square$

**Definition 33.** A space  $X$  is **proximal** iff  $X$  is zero-dimensional and  $\mathcal{R} \uparrow Prox_{D,P}(X)$ .

**Definition 34.** A space  $X$  is **Marköv proximal** iff  $X$  is zero-dimensional and  $\mathcal{R} \uparrow_{\text{mark}} Prox_{D,P}(X)$ .

**Definition 35.** For any space  $X$  and a point  $x \in X$ , the  **$W$ -convergence-game**  $Con_{O,P}(X, x)$  proceeds as follows: in round  $n$ ,  $\mathcal{O}$  chooses a neighborhood  $U_n$  of  $x$ , followed by  $\mathcal{P}$  choosing a point  $p_n \in X$ .

For open sets  $U_0, \dots, U_n$ , let  $V_n = \bigcap_{m \leq n} U_m$ . Player  $\mathcal{O}$  wins if either  $p_n \notin V_n$  for some  $n < \omega$ , or if  $p_n$  converges.

**Definition 36.** A space  $X$  is a  **$W$ -space** iff  $\mathcal{O} \uparrow Con_{O,P}(X, x)$  for all  $x \in X$ .

**Definition 37.** For each finite tuple  $(m_0, \dots, m_{n-1})$ , we define the  **$k$ -tactical fog-of-war**

$$T_k(m_0, \dots, m_{n-1}) = (m_{n-k}, \dots, m_{n-1})$$

and the  $k$ -Marköv fog-of-war

$$M_k(m_0, \dots, m_{n-1}) = (m_{n-k}, \dots, m_{n-1}, n)$$

So  $P \uparrow_{k\text{-tact}} G$  if and only if there exists a winning strategy for  $P$  of the form  $\sigma \circ T_k$ , and  $P \uparrow_{k\text{-mark}} G$  if and only if there exists a winning strategy of the form  $\sigma \circ M_k$ .

**Theorem 38.** *For all  $x \in X$ :*

- $\mathcal{R} \uparrow \text{Prox}_{D,P}(X) \Rightarrow \mathcal{O} \uparrow \text{Con}_{O,P}(X, x)$
- $\mathcal{R} \uparrow_{\text{pre}} \text{Prox}_{D,P}(X) \Rightarrow \mathcal{O} \uparrow_{\text{pre}} \text{Con}_{O,P}(X, x)$
- $\mathcal{R} \uparrow_{2k\text{-tact}} \text{Prox}_{D,P}(X) \Rightarrow \mathcal{O} \uparrow_{k\text{-tact}} \text{Con}_{O,P}(X, x)$
- $\mathcal{R} \uparrow_{2k\text{-mark}} \text{Prox}_{D,P}(X) \Rightarrow \mathcal{O} \uparrow_{k\text{-mark}} \text{Con}_{O,P}(X, x)$

*Proof.* Let  $\sigma$  witness  $\mathcal{R} \uparrow_{2k\text{-tact}} \text{Prox}_{D,P}(X)$  (resp.  $\mathcal{R} \uparrow_{2k\text{-mark}} \text{Prox}_{D,P}(X)$ ,  $\mathcal{R} \uparrow \text{Prox}_{D,P}(X)$ ). We define the  $k$ -tactical (resp.  $k$ -Marköv, perfect info) strategy  $\tau$  such that

$$\tau \circ L_k(p_0, \dots, p_{n-1}) = \sigma \circ L_{2k}(x, p_0, \dots, x, p_{n-1})[x] \cap \sigma \circ L_{2k}(x, p_0, \dots, x, p_{n-1}, x)[x]$$

where  $L_{2k}$  is the  $2k$ -tactical fog-of-war (resp.  $2k$ -Marköv fog-of-war, identity) and  $L_k$  is the  $k$ -tactical fog-of-war (resp.  $k$ -Marköv fog-of-war, identity).

Let  $p_0, p_1, \dots$  attack  $\tau$  such that  $p_n \in V_n = \bigcap_{m \leq n} \tau \circ L_k(p_0, \dots, p_{m-1})$  for all  $n < \omega$ . Consider the attack  $q_0, q_1, \dots$  against the winning strategy  $\sigma$  such that  $q_{2n} = x$  and  $q_{2n+1} = p_n$ .

Certainly,  $x \in \mathcal{H}_{2n}[x] = \mathcal{H}_{2n}[q_{2n}]$  for any  $n < \omega$ . Note also for any  $n < \omega$  that

$$\begin{aligned} p_n \in V_n &= \bigcap_{m \leq n} \tau \circ L_k(p_0, \dots, p_{m-1}) \\ &= \bigcap_{m \leq n} (\sigma \circ L_{2k}(x, p_0, \dots, x, p_{m-1})[x] \cap \sigma \circ L_{2k}(x, p_0, \dots, x, p_{m-1}, x)[x]) \\ &= \bigcap_{m \leq n} (\sigma \circ L_{2k}(q_0, q_1, \dots, q_{2m-2}, q_{2m-1})[x] \cap \sigma \circ L_{2k}(q_0, q_1, \dots, q_{2m-2}, q_{2m-1}, q_{2m})[x]) \\ &\quad \bigcap_{m \leq n} \mathcal{R}_{2m}[x] \cap R_{2m+1}[x] = \mathcal{H}_{2n+1}[x] \end{aligned}$$

so  $x \in \mathcal{H}_{2n+1}[p_n] = \mathcal{H}_{2n+1}[q_{2n+1}]$ . Thus  $x \in \bigcap_{n < \omega} \mathcal{H}_n[q_n]$ , and since  $\sigma$  is a winning strategy, the attack  $q_0, q_1, \dots$  converges, and must converge to  $x$ . Thus  $p_0, p_1, \dots$  converges to  $x$ , and  $\tau$  is also a winning strategy.  $\square$

**Corollary 39.** *For all  $x \in X$ :*

- $\mathcal{R} \uparrow_{k\text{-tact}} \text{Prox}_{D,P}(X) \Rightarrow \mathcal{O} \uparrow_{k\text{-tact}} \text{Con}_{O,P}(X, x)$
- $\mathcal{R} \uparrow_{k\text{-mark}} \text{Prox}_{D,P}(X) \Rightarrow \mathcal{O} \uparrow_{k\text{-mark}} \text{Con}_{O,P}(X, x)$

**Corollary 40.** *All proximal spaces are  $W$ -spaces.*

**Definition 41.** In the one-point compactification  $\kappa^* = \kappa \cup \{\infty\}$  of discrete  $\kappa$ , define the clopen partition  $\mathcal{C}(F) = [F]^1 \cup \{\kappa^* \setminus F\}$ .

**Theorem 42.**  $\mathcal{R} \uparrow_{\text{code}} \text{Prox}_{D,P}(\kappa^*)$

*Proof.* Use the coding strategy  $\sigma() = \mathcal{C}(\emptyset) = \{\kappa^*\}$ ,  $\sigma(\mathcal{C}(F), \alpha) = \mathcal{C}(F \cup \{\alpha\})$  for  $\alpha < \kappa$  and  $\sigma(\mathcal{C}(F), \infty) = \mathcal{C}(F)$ . Note  $\mathcal{R}_n = \mathcal{H}_n$ . For any attack  $p_0, p_1, \dots$  against  $\sigma$  such that  $\bigcap_{n < \omega} \mathcal{H}_n[p_n] \neq \emptyset$ , suppose

- $\infty \in \bigcap_{n < \omega} \mathcal{H}_n[p_n]$ . Then  $p_n \in \kappa^* \setminus \{p_m : m < n\}$  shows that the non- $\infty$   $p_n$  are all distinct. If co-finite  $p_n = \infty$ , we have  $p_n \rightarrow \infty$ . Otherwise, there are infinite distinct  $p_n$ , and since neighborhoods of  $\infty$  are co-finite, we have  $p_n \rightarrow \infty$ .
- $\infty \notin \mathcal{H}_N[p_N]$  for some  $N < \omega$ , so  $\alpha \in \bigcap_{n < \omega} \mathcal{H}_n[p_n]$  for some  $\alpha < \kappa$ . Then  $\mathcal{H}_n[p_n] = \{\alpha\}$  for all  $n \geq N$ , and thus  $p_n \rightarrow \alpha$ .

Thus  $\sigma$  is a winning coding strategy. □

**Theorem 43.**  $\mathcal{O} \uparrow \text{Con}_{O,P}(\kappa^*, \infty) \Rightarrow \mathcal{R} \uparrow \text{Prox}_{D,P}(\kappa^*)$

- $\mathcal{O} \uparrow_{\text{pre}} \text{Con}_{O,P}(\kappa^*, \infty) \Rightarrow \mathcal{R} \uparrow_{\text{pre}} \text{Prox}_{D,P}(\kappa^*)$
- $\mathcal{O} \uparrow_{k\text{-tact}} \text{Con}_{O,P}(\kappa^*, \infty) \Rightarrow \mathcal{R} \uparrow_{k\text{-tact}} \text{Prox}_{D,P}(\kappa^*)$
- $\mathcal{O} \uparrow_{k\text{-mark}} \text{Con}_{O,P}(\kappa^*, \infty) \Rightarrow \mathcal{R} \uparrow_{k\text{-mark}} \text{Prox}_{D,P}(\kappa^*)$

*Proof.* Let  $\sigma \circ L$  be a winning strategy where  $L$  is the identify (resp. a  $k$ -tactical fog-of-war, a  $k$ -Marköv fog-of-war).

Define  $\tau \circ L$  such that

$$\tau \circ L(p_0, \dots, p_{n-1}) = \mathcal{R}(\kappa^* \setminus (\sigma \circ L(p_0, \dots, p_{n-1})))$$

For any attack  $p_0, p_1, \dots$  against  $\tau$  such that  $\bigcap_{n < \omega} \mathcal{H}_n[p_n] \neq \emptyset$ , suppose

- $\mathcal{H}_n[p_n] = \mathcal{H}_n[\infty] = \bigcap_{m \leq n} \sigma \circ L(p_0, \dots, p_{m-1}) = \bigcap_{m \leq n} U_m = V_n$  for all  $n < \omega$ . Since  $\sigma$  is a winning strategy, the  $p_n$  converge at  $\infty$ .

- $\mathcal{H}_N[p_N] \neq \mathcal{H}_N[\infty]$  for some  $N < \omega$ . Then  $\mathcal{H}_N[p_N] = \{p_N\}$ , and since  $\bigcap_{n < \omega} \mathcal{H}_n[p_n] \neq \emptyset$ , we have  $\mathcal{H}_n[p_n] = \mathcal{H}_N[p_N] = \{p_N\} \Rightarrow p_n = p_N$  for all  $n \geq N$ , and the  $p_n$  converge at  $p_N$ .

□

**Corollary 44.**  $\mathcal{O} \uparrow \text{Con}_{O,P}(\kappa^*, \infty) \Leftrightarrow \mathcal{R} \uparrow \text{Prox}_{D,P}(\kappa^*)$

$$\mathcal{O} \uparrow_{\text{pre}} \text{Con}_{O,P}(\kappa^*, \infty) \Leftrightarrow \mathcal{R} \uparrow_{\text{pre}} \text{Prox}_{D,P}(\kappa^*)$$

$$\mathcal{O} \uparrow_{k\text{-tact}} \text{Con}_{O,P}(\kappa^*, \infty) \Leftrightarrow \mathcal{R} \uparrow_{k\text{-tact}} \text{Prox}_{D,P}(\kappa^*)$$

$$\mathcal{O} \uparrow_{k\text{-mark}} \text{Con}_{O,P}(\kappa^*, \infty) \Leftrightarrow \mathcal{R} \uparrow_{k\text{-mark}} \text{Prox}_{D,P}(\kappa^*)$$

**Corollary 45.**  $\mathcal{O} \uparrow_{\text{pre}} \text{Prox}_{D,P}(\omega^*)$ .

$$\mathcal{O} \uparrow_{\text{tact}} \text{Prox}_{D,P}(\omega^*).$$

$$\mathcal{O} \nmid_{k\text{-mark}} \text{Prox}_{D,P}(\kappa^*) \text{ for } \kappa \geq \omega_1.$$

*Proof.* Results hold for  $\mathcal{O}$  and  $\text{Con}_{O,P}(\kappa^*, \infty)$ . □

**Definition 46.** The **almost-proximal game**  $a\text{Prox}_{D,P}(X)$  is analogous to  $\text{Prox}_{D,P}(X)$  except that the points  $p_n$  need only cluster for  $\mathcal{R}$  to win the game.

**Definition 47.** The  **$W$ -clustering game**  $\text{Clus}_{O,P}(X, x)$  is analogous to  $\text{Con}_{O,P}(X, x)$  except that the points  $p_n$  need only cluster at  $x$  for  $\mathcal{O}$  to win the game.

**Proposition 48.**  $\mathcal{O} \uparrow \text{Clus}_{O,P}(\kappa^*, \infty) \Rightarrow \mathcal{R} \uparrow a\text{Prox}_{D,P}(\kappa^*)$

$$\mathcal{O} \uparrow_{\text{pre}} \text{Clus}_{O,P}(\kappa^*, \infty) \Rightarrow \mathcal{R} \uparrow_{\text{pre}} a\text{Prox}_{D,P}(\kappa^*)$$

$$\mathcal{O} \uparrow_{k\text{-tact}} \text{Clus}_{O,P}(\kappa^*, \infty) \Rightarrow \mathcal{R} \uparrow_{k\text{-tact}} a\text{Prox}_{D,P}(\kappa^*)$$

$$\mathcal{O} \uparrow_{k\text{-mark}} \text{Clus}_{O,P}(\kappa^*, \infty) \Rightarrow \mathcal{R} \uparrow_{k\text{-mark}} a\text{Prox}_{D,P}(\kappa^*)$$

*Proof.* Same proof as before, replacing “converge” with “cluster”. □

**Corollary 49.**  $\mathcal{R} \uparrow_{\text{mark}} a\text{Prox}_{D,P}(\omega_1^*)$ .

*Proof.* Holds for  $\mathcal{O}$  and  $\text{Clus}_{O,P}(\omega_1^*, \infty)$ . □

**Proposition 50.** If  $\sigma \circ L$  is a winning strategy for  $\mathcal{R}$  in  $\text{Prox}_{D,P}(X)$  (resp.  $a\text{Prox}_{D,P}(X)$ ) where  $L$  is the identity (or a  $k$ -tactical fog-of-war or a  $k$ -Marköv fog-of-war), and  $C$  is a closed subspace of  $X$ , then

$$\tau \circ L(p_0, \dots, p_{n-1}) = C \cap \sigma \circ L(p_0, \dots, p_{n-1})$$

defines a winning strategy  $\tau \circ L$  for  $\mathcal{R}$  in  $\text{Prox}_{D,P}(X)$  (resp.  $a\text{Prox}_{D,P}(X)$ ).

*Proof.* For any attack  $p_0, p_1, \dots$  against  $\tau \circ L$  in  $Prox_{D,P}(C)$  (resp.  $aProx_{D,P}(C)$ ), note  $p_0, p_1, \dots$  is also an attack against  $\sigma \circ L$  in  $Prox_{D,P}(X)$  (resp.  $aProx_{D,P}(X)$ ).

If  $\mathcal{R}$  wins in  $Prox_{D,P}(X)$  (resp.  $aProx_{D,P}(X)$ ) by  $\mathcal{H}_n^\sigma[p_n] = \emptyset$ , then note that  $\mathcal{H}_n^\tau[p_n] \subseteq \mathcal{H}_n^\sigma[p_n] = \emptyset$ .

If  $\mathcal{R}$  wins in  $Prox_{D,P}(X)$  (resp.  $aProx_{D,P}(X)$ ) because the  $p_n$  converge (resp. cluster), then they converge (resp. cluster) in the closed set  $C$ .

Either way,  $\tau \circ L$  defeats the arbitrary attack and is thus a winning strategy.  $\square$

**Proposition 51.** *If for any  $i < m < \omega$ ,  $\sigma_i \circ L$  is a winning strategy for  $\mathcal{R}$  in  $Prox_{D,P}(X_i)$  (resp.  $aProx_{D,P}(X_i)$ ) where  $L$  is the identity (or a  $k$ -tactical fog-of-war or a  $k$ -Marköv fog-of-war), then*

$$\tau \circ L(p_0, \dots, p_{n-1}) = \bigotimes_{i < m} \sigma_i \circ L(p_0(i), \dots, p_{n-1}(i))$$

*defines a winning strategy  $\tau \circ L$  for  $\mathcal{R}$  in  $Prox_{D,P}(\prod_{i < m} X_i)$  (resp.  $aProx_{D,P}(\prod_{i < m} X_i)$ ).*

*Proof.* For any attack  $p_0, p_1, \dots$  against  $\tau \circ L$  in  $Prox_{D,P}(\prod_{i < m} X_i)$  (resp.  $aProx_{D,P}(\prod_{i < m} X_i)$ ), note that for any  $i < m$ ,  $p_0(i), p_1(i), \dots$  is an attack against  $\sigma_i \circ L$  in  $Prox_{D,P}(X_i)$  (resp.  $aProx_{D,P}(X_i)$ ).

If for some  $i < m$ ,  $\mathcal{R}$  defeats the attack  $p_0(i), p_1(i), \dots$  because  $\bigcap_{n < \omega} \mathcal{H}_n^i[p_n(i)] = \emptyset$ , then we see immediately that  $\bigcap_{n < \omega} \mathcal{H}_n[p_n] = \emptyset$  and  $\tau$  defeats the attack  $p_0, p_1, \dots$ .

Otherwise for all  $i < m$ , we have  $p_n(i)$  converging (resp. clustering) at some  $x_i \in X$ . It follows then that  $p_0, p_1, \dots$  converges (resp. clusters) at  $x = \langle x_i : i < m \rangle$  and  $\tau$  defeats the attack  $p_0, p_1, \dots$ .  $\square$

**Definition 52.** For  $H \subseteq X$ , the  $W$ -subset-convergence-game  $Con_{O,P}(X, H)$  is analogous to  $Con_{O,P}(X, x)$ :  $\mathcal{O}$  chooses open neighborhoods of  $H$  and tries to force  $p_n \rightarrow H$ .

**Theorem 53.** *For all compact  $H \subseteq X$ ,  $\mathcal{R} \uparrow Prox_{D,P}(X)$  implies  $\mathcal{O} \uparrow Con_{O,P}(X, H)$ .*

*Proof.* Adapted from G's proof.

Let  $\sigma$  witness  $\mathcal{R} \uparrow Prox_{D,P}(X)$ , assuming  $\sigma(p)$  refines  $\sigma(q)$  whenever  $q \subseteq p$ .

For certain finite sequences of points  $p \in X^{<\omega}$ , we define a tree of finite sequences  $\langle T(p), \subseteq \rangle$  as follows:

- $T(\emptyset)$  contains the empty sequence, and for each of the finite nonempty

$$V \in \{U \cap H : U \in \sigma(\emptyset)\}$$

choose a unique  $h_V \in V$  and include  $\langle h_V \rangle$  in  $T(\emptyset)$ .

- Assume that whenever  $T(p)$  is defined, it satisfies the following:

- $T(p)$  is finite
- $p' \subseteq p \Rightarrow T(p') \subseteq T(p)$
- If  $\langle h_0, q_0, \dots, h_n \rangle \in T(p)$  then  $\langle q_0, \dots, q_{n-1} \rangle$  is a subsequence of  $p$  and  $q_i \in \sigma(h_0, q_0, \dots, h_{i-1}, q_{i-1})[h_i]$  for all  $i < n$
- For each sequence  $t \frown \langle h, q \rangle \in T(p)$  and for each of the finite nonempty

$$V \in \{U \cap H \cap \sigma(t)[h] : U \in \sigma(t \frown \langle h, q \rangle)\}$$

there is a unique  $h_V \in V$  such that  $t \frown \langle h, q, h_V \rangle \in T(p)$ .

- $\{\sigma(t)[h] : t \frown \langle h \rangle \text{ is maximal in } T(p)\}$  partitions  $st \left( \bigwedge_{s \in T(p)} \sigma(s), H \right)$ .

- Then when  $T(p)$  is defined, we define  $T(p \frown \langle q \rangle)$  for each  $q \in st \left( \bigwedge_{s \in T(p)} \sigma(s), H \right)$  as follows:

- Assume  $T(p) \subseteq T(p \frown \langle q \rangle)$ .
- Find the maximal  $t_q \frown \langle h_q \rangle$  in  $T(p)$  such that  $q \in \sigma(t_q)[h_q]$ . Include  $t_q \frown \langle h_q, q \rangle$  in  $T(p \frown \langle q \rangle)$ .
- For each of the finite nonempty

$$V \in \mathcal{V}(t_q, h_q, q) = \{U \cap H \cap \sigma(t_q \frown \langle h_q, q \rangle)[h] : U \in \sigma(t_q \frown \langle h_q, q \rangle)\}$$

choose a unique  $h_V \in V$  and include  $t_q \frown \langle h_q, q, h_V \rangle$  in  $T(p \frown \langle q \rangle)$ .

- Note that

$$\{\sigma(t)[h] : t \frown \langle h \rangle \text{ is maximal in } T(p), h \neq h_q\}$$

partitions

$$st \left( \bigwedge_{s \in T(p)} \sigma(s), H \right) \setminus \sigma(t_q)[h_q] = st \left( \bigwedge_{s \in T(p \frown \langle q \rangle)} \sigma(s), H \right) \setminus \sigma(t_q)[h_q]$$

and that

$$\{\sigma(t_q \frown \langle h_q, q \rangle)[h_V] : \mathcal{V} \in V(t_q, h_q, q)\}$$

partitions

$$st \left( \bigwedge_{V \in \mathcal{V}(t_q, h_q, q)} \sigma(t_q \frown \langle h_q, q, h_V \rangle), H \right) \cap \sigma(t_q)[h_q] = st \left( \bigwedge_{s \in T(p \frown \langle q \rangle)} \sigma(s), H \right) \cap \sigma(t_q)[h_q]$$

so our definition satisfies the recursion hypotheses.

We may define a strategy  $\tau$  for  $\mathcal{O}$  in  $Con_{O,P}(X, H,)$  as follows. Let  $\tau(\emptyset) = st \left( \bigwedge_{s \in T(\emptyset)} \sigma(s), H \right)$ . If  $T(p)$  is defined and  $q \in st \left( \bigwedge_{s \in T(p)} \sigma(s), H \right)$ , then let  $\tau(p \frown \langle q \rangle) = st \left( \bigwedge_{s \in T(p \frown \langle q \rangle)} \sigma(s), H \right)$  (and  $\tau(p \frown \langle q \rangle) = X$  otherwise).

Let  $p \in X^\omega$  attack  $\tau$  such that  $p(n) \in \tau(p \upharpoonright n)$  always. It follows that  $T(p \upharpoonright n)$  is defined for all  $n < \omega$ , so let  $T_p = \bigcup_{n < \omega} T(p \upharpoonright n)$ . By definition, it is evident that  $T_p$  is an infinite tree with finite levels, so choose an infinite branch  $p' = \langle h_0, q_0, \dots \rangle$ .

Since  $p'$  is an attack on  $\sigma$ , and  $p'(n+1) \in \sigma(p \upharpoonright n+1)[p(n)]$  always, it follows that  $p'$  converges. Since  $p(2n) = h_n \in H$ ,  $p'$  converges in  $H$ , and so does its subsequence  $p'' = \langle q_0, q_1, \dots \rangle$ , which is also a subsequence of  $p$ .

We've shown  $p$  clusters in  $H$ , and since  $\tau(p \upharpoonright n+1) \subseteq \tau(p)$ , it follows analogously to a result of G that  $p$  converges in  $H$ .  $\square$

**Corollary 54.** *If  $X$  is compact and  $\mathcal{R} \upharpoonright Prox_{D,P}(X)$ , then  $\mathcal{O} \upharpoonright Con_{O,P}(X^2, \Delta)$ , and thus  $X$  is Corson compact.*

*Proof.* Note  $\mathcal{R} \upharpoonright Prox_{D,P}(X^2)$  and  $\Delta$  is a compact subset of  $X^2$ , so  $\mathcal{O} \upharpoonright Con_{O,P}(X^2, \Delta)$ . By a result of G,  $X$  is Corson compact.  $\square$