MATH 2242 (Calculus IV) Course Outline

1.2 The Inner Product, Length, and Distance

- Inner/Dot Product
 - $\mathbf{a} \cdot \mathbf{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$
- Norm/Magnitude/Length
 - $\|\mathbf{a}\| = \sqrt{\mathbf{a} \cdot \mathbf{a}}$
 - Alternate dot product: $\mathbf{a} \cdot \mathbf{b} = ||\mathbf{a}|| ||\mathbf{b}|| \cos \theta$
- Normalization/Direction
- Distance
 - $\|\mathbf{b} \mathbf{a}\|$
- Inequalities

 - $\|\mathbf{a} + \mathbf{b}\| \le \|\mathbf{a}\| + \|\mathbf{b}\|$

1.3 Matricies, Determinants, and the Cross Product

- Matrices
 - $\blacksquare \begin{bmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{bmatrix}$
 - $\begin{bmatrix}
 x_{11} & x_{12} & x_{13} \\
 x_{21} & x_{22} & x_{23} \\
 x_{31} & x_{32} & x_{33}
 \end{bmatrix}$
- Determinants
 - $\bullet \det \left(\begin{bmatrix} x_{11} & x_{12} \\ x_{21} & x_{22} \end{bmatrix} \right) = x_{11}x_{22} x_{12}x_{21}$
 - $\bullet \det \left(\begin{bmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{31} & x_{32} & x_{33} \end{bmatrix} \right)$

$$= x_{11} \det \begin{pmatrix} \begin{bmatrix} x_{22} & x_{23} \\ x_{32} & x_{33} \end{bmatrix} \end{pmatrix} - x_{12} \det \begin{pmatrix} \begin{bmatrix} x_{21} & x_{23} \\ x_{31} & x_{33} \end{bmatrix} \end{pmatrix} + x_{13} \det \begin{pmatrix} \begin{bmatrix} x_{21} & x_{22} \\ x_{31} & x_{32} \end{bmatrix} \end{pmatrix}$$

$$det(A) = \sum_{i=1}^{n} (-1)^{i+1} x_{1i} \det(A_i)$$

• Cross-Product

- \mathbf{a} , \mathbf{b} , $\mathbf{a} \times \mathbf{b}$ are mutually orthogonal and follow the right-hand-rule
- Triple Scalar Product

$$\blacksquare (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c} = \det \begin{pmatrix} \begin{bmatrix} \mathbf{a} \\ \mathbf{b} \\ \mathbf{c} \end{bmatrix} \end{pmatrix}$$

• Plane Equation

$$\mathbf{n} \cdot (\mathbf{x} - \mathbf{P}) = 0$$

$$n_1(x-P_1) + n_2(y-P_2) + n_3(z-P_3) = 0$$

1.5 n-Dimensional Euclidean Space

- \mathbb{R} , \mathbb{R}^2 , \mathbb{R}^3 , \mathbb{R}^n
- Addition

• Scalar multiplication

$$\bullet \alpha \langle x_1, x_2, \dots, x_n \rangle = \langle \alpha x_1, \alpha x_2, \dots, \alpha x_n \rangle$$

• Standard basis vectors

$$\mathbf{e}_1 = \langle 1, 0, \dots, 0 \rangle, \, \mathbf{e}_2 = \langle 0, 1, \dots, 0 \rangle, \, \dots, \, \mathbf{e}_n = \langle 0, 0, \dots, 1 \rangle$$

• Theorems

$$(\alpha \mathbf{x} + \beta \mathbf{y}) \cdot \mathbf{z} = \alpha (\mathbf{x} \cdot \mathbf{z}) + \beta (\mathbf{y} \cdot \mathbf{z})$$

■ Prove the above theorem.

$$\blacksquare \ \mathbf{x} \cdot \mathbf{y} = \mathbf{y} \cdot \mathbf{x}$$

$$\mathbf{x} \cdot \mathbf{x} \ge 0$$

- $\mathbf{x} \cdot \mathbf{x} = 0$ if and only if $\mathbf{x} = \mathbf{0}$
- $\|\mathbf{x} \cdot \mathbf{y}\| \le \|\mathbf{x}\| \|\mathbf{y}\|$ (the Cauchy-Schwarz inequality)
- Prove the Cauchy-Schwarz inequality.
- $\blacksquare \|\mathbf{x} + \mathbf{y}\| \le \|\mathbf{x}\| + \|\mathbf{y}\| \text{ (the triangle inequality)}$
- Prove the triangle inequality.
- Matrices

$$\blacksquare A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

- Addition A + B
- Scalar Mutiplication αA
- \blacksquare Transposition A^T
- Vectors as Matrices

$$\bullet \mathbf{a} = \langle a_1, a_2, \dots, a_n \rangle = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix}$$

$$\bullet \mathbf{a}^T = \begin{bmatrix} a_1 & a_2 & \cdots & a_n \end{bmatrix}$$

- Matrix Multiplication
 - If A has m rows and B has n columns, then M = AB is an $m \times n$ matrix.
 - Coordinate ij of M = AB is given by $m_{ij} = \mathbf{a_i} \cdot \mathbf{b_j}$ where $\mathbf{a_i}^T$ is the ith row of A and $\mathbf{b_j}$ is the jth column of B.
 - \blacksquare (Example 4) Compute AB and BA for

$$A = \begin{bmatrix} 1 & 0 & 3 \\ 2 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

 \blacksquare (Example 5) Compute AB for

$$A = \begin{bmatrix} 2 & 0 & 1 \\ 1 & 1 & 2 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 & 0 & 2 \\ 0 & 2 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

- Matrices as Linear Transformations
 - An $m \times n$ matrix A gives a function from \mathbb{R}^n to \mathbb{R}^m : $\mathbf{x} \mapsto A\mathbf{x}$.
 - (Example 7) Express $A\mathbf{x}$ where $x = \langle x_1, x_2, x_3 \rangle$ and $A = \begin{bmatrix} 1 & 0 & 3 \\ -1 & 0 & 1 \\ 2 & 1 & 2 \\ -1 & 2 & 2 \end{bmatrix}$. Then compute where the point (3, -2, 1) in \mathbb{R}^3 gets mapped to in \mathbb{R}^4
- Identity and Inverse

$$\bullet \ I_n = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}$$

- If $AA^{-1} = A^{-1}A = I_n$, then A is invertable and A^{-1} is its inverse.
- Determinant
 - Let A_i be the submatrix of A with the first column and ith row removed. Then $\det(A) = \sum_{i=1}^{n} (-1)^{i+1} a_{1i} \det(A_i)$
- Suggested HW: 1-18, 21-24

Remaining Topics

- 2.1 The Geometry of Real-Valued Functions
- 2.3 Differentiation
- 2.4 Introduction to Paths and Curves
- 2.5 Properties of the Derivative
- 2.6 Gradients and Directional Derivatives
- 3.2 Taylor's Theorem
- 4.1 Acceleration and Newton's Second Law
- 4.2 Arc Length

- 4.3 Vector Fields
- 4.4 Divergence and Curl
- 5.3 The Double Integral Over More General Regions
- 5.4 Changing the Order of Integration
- 5.5 The Triple Integral
- 6.1 The Geometry of Maps from \mathbb{R}^2 to \mathbb{R}^2
- 6.2 The Change of Variables Theorem
- 7.1 The Path Integral
- 7.2 Line Integrals
- 7.3 Parametrized Surfaces
- 7.4 Area of a Surface
- 7.5 Integrals of Scalar Functions Over Surfaces
- 7.6 Surface Integrals of Vector Fields
- 8.1 Green's Theorem
- 8.2 Stokes' Thoerem
- 8.3 Conservative Fields
- 8.4 Gauss' Theorem