

# A couple notes on 3.2 HW (3-7, 12)...

①  $\log$  is the natural ~~log~~ logarithm  $\ln = \log_e$ .

(not  $\log_{10}$  ... at least in our book), so  $\frac{d}{dx}[\log x] = \frac{1}{x}$ .

② Answers in back of book are weird...

For #5...

$$f(h_1, h_2) = 1 + \underset{\substack{\uparrow \\ (x-x_0)}}{h_1} + \underset{\substack{\uparrow \\ (y-y_0)}}{h_2} + \underset{\substack{\uparrow \\ (x-x_0)}}{\frac{h_1^2}{2}} + \underset{\substack{\uparrow \\ (y-y_0)}}{h_1 h_2} + \underset{\substack{\uparrow \\ (y-y_0)}}{\frac{h_2^2}{2}} + \underbrace{R_2(0, h)}_{\text{error in approximation}}$$

so the "real" answer is...

$$f(x, y) \approx 1 + (x-x_0) + (y-y_0) + \frac{1}{2}(x-x_0)^2 + (x-x_0)(y-y_0) + \frac{1}{2}(y-y_0)^2$$

since the problem says  $x_0 = 0 = y_0$ , this simplifies to

$$f(x, y) \approx 1 + x + y + \frac{x^2}{2} + xy + \frac{y^2}{2}.$$

③ For #12, it says to approximate  $f(-1, -1)$  using the polynomials from #3 & #7. These are bad approximations, because you were told to use  $x_0 = (0, 0)$  or  $(1, 0)$ .

not close to  $(-1, -1)$ .

To fix this, approximate  $f(0.1, 0.1)$  instead.

A note on 2.5:

What if I don't need all of  $\underline{D}(f \circ g)$ ?

Example 2.5 exercise 9

Find  $\frac{\partial(f \circ \underline{I})}{\partial s}(1,0)$  where  $f(u,v) = \cos u \sin v$  and

$\underline{I}(s,t)$  is defined by  $\underline{I}(s,t) = (\underbrace{\cos(t^2 s)}_u, \underbrace{\log \sqrt{1+s^2}}_v)$ .

Direct way:  $f \circ \underline{I} = \cos(\cos(t^2 s)) \sin(\log \sqrt{1+s^2})$

$$\frac{\partial(f \circ \underline{I})}{\partial s} = -\sin(\cos(t^2 s))$$

awful, awful product rule plus <sup>calc</sup> chain rule

Chain Rule:

$$\begin{bmatrix} \frac{\partial(f \circ \underline{I})}{\partial s} & \frac{\partial(f \circ \underline{I})}{\partial t} \end{bmatrix} = \underline{D}(f \circ \underline{I}) = \underline{D}f(\underline{I}) \underline{D}\underline{I} = \begin{bmatrix} \frac{\partial f}{\partial u} & \frac{\partial f}{\partial v} \end{bmatrix}(\underline{I}) \begin{bmatrix} \frac{\partial T_1}{\partial s} & \frac{\partial T_1}{\partial t} \\ \frac{\partial T_2}{\partial s} & \frac{\partial T_2}{\partial t} \end{bmatrix}$$

$$\frac{\partial(f \circ \underline{I})}{\partial s} = \begin{bmatrix} \frac{\partial f}{\partial u} & \frac{\partial f}{\partial v} \end{bmatrix}(\underline{I}) \begin{bmatrix} \frac{\partial T_1}{\partial s} \\ \frac{\partial T_2}{\partial s} \end{bmatrix}$$

$$= \begin{bmatrix} -\sin u \sin v & \cos u \cos v \end{bmatrix}(\underline{I}) \begin{bmatrix} -\sin(t^2 s) \\ \frac{1}{2} \frac{2s}{1+s^2} \end{bmatrix}$$

Don't need this for  $\frac{\partial(f \circ \underline{I})}{\partial s}$

$$\frac{\partial(f \circ I)}{\partial s} \underset{\substack{\uparrow \\ s}}{\underset{\uparrow \\ t}}{(1, 0)} = [-\sin u \sin v \quad \cos u \cos v] (I(1, 0)) \begin{bmatrix} -\sin(0) \\ \frac{1}{1+1} \end{bmatrix}$$

$$= [-\sin u \sin v \quad \cos u \cos v] (\cos 0, \log 1) \begin{bmatrix} 0 \\ 1/2 \end{bmatrix}$$

$$= [-\sin u \sin v \quad \cos u \cos v] \underset{\uparrow u}{(1, 0)} \underset{\uparrow v}{\begin{bmatrix} 0 \\ 1/2 \end{bmatrix}}$$

$$= [-\sin 1 \sin 0 \quad \cos 1 \cos 0] \begin{bmatrix} 0 \\ 1/2 \end{bmatrix}$$

$$= 0 + (\cos 1)(1/2)$$

$$= \frac{1}{2} \cos 1$$

(4.3 cont.)

Let  $f: \mathbb{R}^n \rightarrow \mathbb{R}$ , then

Gradient Vector Field:  $\nabla f(\underbrace{x, y, z}_{n=3}) = (\underline{Df})^T$

$$= \left( \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right)$$
$$= \left( \frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n} \right)$$

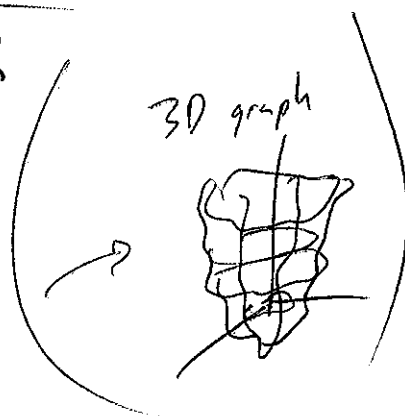
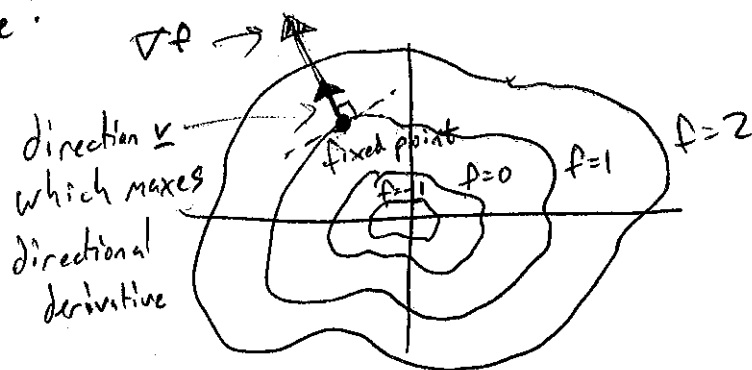
↑  
Argument

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(Example) The derivative of a scalar function  $f: \mathbb{R}^n \rightarrow \mathbb{R}$  in the direction of a unit vector  $\underline{v}$  is given by  $\nabla f \cdot \underline{v}$ . Show that the max value of a directional derivative for a fixed point and variable direction  $\underline{v}$  is given by  $\|\nabla f\|$  when  $\underline{v} = \frac{1}{\|\nabla f\|} \nabla f$ .

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Picture: Level curves for some  $f: \mathbb{R}^2 \rightarrow \mathbb{R}$



~~It's easy~~  
~~It's easy~~

$$\nabla f \cdot \underline{v} \leq \nabla f \cdot \left( \text{vector of magnitude } \|\underline{v}\| \text{ in the direction of } \nabla f \right)$$

dot prod maximized when vectors are parallel

$$= \nabla f \cdot \left( \text{unit vector in the direction of } \nabla f \right)$$

$$= \nabla f \cdot \left( \frac{1}{\|\nabla f\|} \nabla f \right)$$

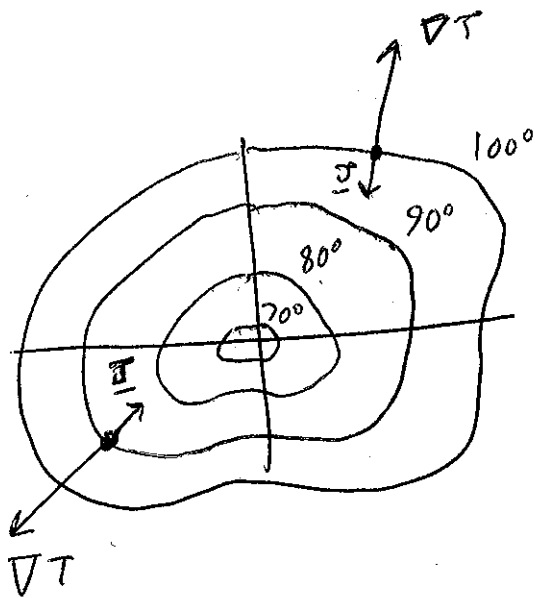
So,  $\nabla f \cdot \underline{v}$  is maximized when  $\underline{v} = \frac{1}{\|\nabla f\|} \nabla f$ .

FACT

If  $\underline{u}$  is fixed, and  $\|\underline{v}\|$  is fixed, but its direction is variable, then  $\underline{u} \cdot \underline{v}$  is maximized when  $\underline{u}$  and  $\underline{v}$  are parallel.

(Example 4) If temperature is given by  $T(x, y, z)$  for each point  $(x, y, z)$  in a room, then the energy flux or heat flux is given by  $\underline{J} = -k \nabla T$  where  $k$  is the conductivity of the air in the room.

$$\underline{J} = \nabla T \text{ scaled \& reflected}$$



J measures the "movement"  
of energy or heat.