

Clothing Manager

High-Fidelity Prototype

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Interactive Computational Media

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<http://invis.io/MZKMU6AU>

This is the link to our high-fidelity prototype.

1- Overview of main results from usability testing assignment

A few things we would like to implement for the next iteration of the design would be to allow users to style and personalize their own wardrobe. Currently, we only have one set design for everyone. We want to allow users to set their own theme, and style. We want to let the user select their own colour scheme of the buttons, and the background. This will make it feel like it's really their own wardrobe.

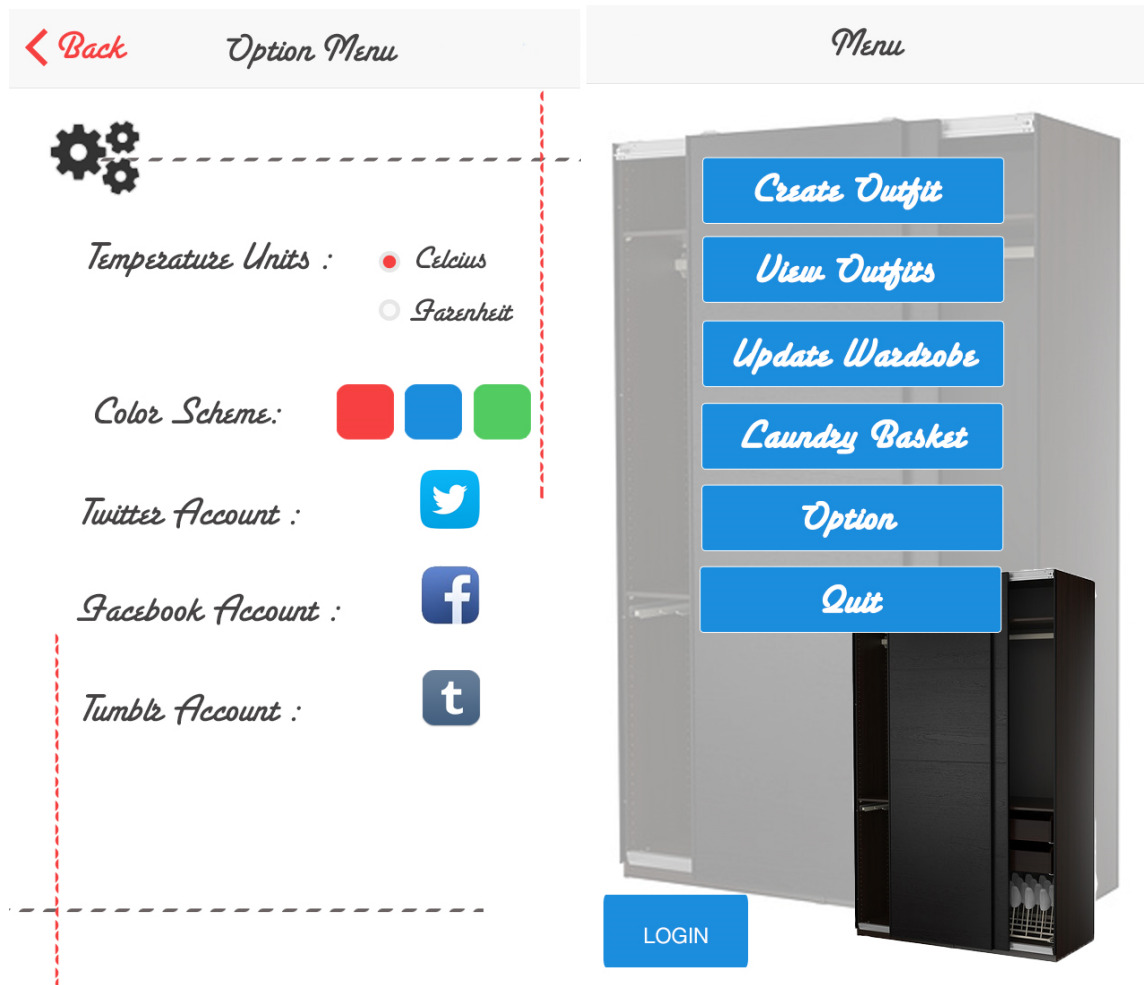
Another feature we would like to improve on is the social media offering. We want to create a network for users to share their outfit design with other users. This functionality will be very similar to Instagram.

The last feature we would like to implement for the next iteration would be a login system, which would allow us to seamlessly integrate different devices into the user experience. The proliferation of larger-screen tablets nowadays provides us with much potential to augment the core functionality of the program.

2- Recommended design changes



The login screen on the main page: If you click on the login button, it will bring you to the login screen, where you can login. Once you login, it will load all your outfits and your wardrobe. This will allow users to use different devices, and save their outfit and wardrobe online.



This is the colour scheme, a basic way to allow users to set their own colours. Users go to the options screen, and there is a preset list of colours that they can choose from. This is a basic customization of their own personal wardrobe.