

# STEVEN DEFALCO

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## EDUCATION

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### Stevens Institute of Technology

*Bachelors of Science in Computer Science, GPA: 3.85*

Hoboken, NJ

*Sep. 2021 – Present*

Coursework: *Data Structures, Algorithms, Computer Architecture, Statistics, Discrete Math*

### Marine Academy of Science and Technology

*GPA: 96.5/100, Activities: Key Club, National Honor Society, NJROTC*

Highlands, NJ

*Sep. 2017 – Jun. 2021*

## EXPERIENCE

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### Stevens Institute of Technology

*Computer Science Course Assistant*

Hoboken, NJ

*Sep. 2022 - Current*

- Instruct undergraduate students in "Introduction to Computer Science" and "Data Structures" courses.
- Collaborate with peers and the professor to design and maintain a comprehensive curriculum for 15-week semesters.
- Conduct weekly lab sessions to demonstrate new concepts and facilitate task-based learning, with administration of over 25 carefully-crafted assignments to reinforce student understanding of the material.
- Held bi-weekly office hours, offering individualized explanations and practice tailored to students' needs, which contributed to a 98% pass rate among enrolled students.

### Pixel Light Digital Media

*Quality Control & Software Testing Intern*

Lyndhurst, NJ

*Jun. 2022 - August 2022*

- Designed and conducted tests on subsequent software iterations of a real-time, artificial intelligence system to be used in a published app used to track foot traffic, dwell time, and interaction with convention booths.
- Tested distance prediction accuracy of the software with faces in 3-Dimensional space using variable conditions.
- Accomplished a 400% increase in relative accuracy of A.I. distance prediction while spearheading the testing.
- Final product predicts a distance which is within an average 2 feet of the true value (within 50 foot range).
- Deployed product for client at 3-day convention to collect and monitor real-time metrics to optimize booth interactivity.

## COURSEWORK

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**Deep Learning:** Graduate-level course with a focus on the design and implementation of modern deep learning models.

Learned: *ML, Computer Vision, Natural Language Processing, Convolution*

Used: *TensorFlow, Keras, Numpy*

**Software Development Process:** Course covering the essentials of developing better software in less time.

Learned: *Development Life Cycles, Architecture and Design, Development Methodologies*

Used: *GitLab Ultimate*

**Systems Programming:** Course covering essentials of systems programming in C on UNIX systems.

Learned: *Version Control, Network Protocol, UNIX Syscall Interface, Inter-Process Communication*

Used: *C, UNIX*

**Operating Systems:** Course covering the internals and programming interface of modern operating systems.

Learned: *Processes, Concurrency, Programming with Threads, Memory Management*

Used *C, Debian OS*

**Algorithms:** alg stuff

Learned:

Used:

**Data Structures:** ds stuff

Learned:

Used:

## SKILLS AND TECHNOLOGIES

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**Languages:** Python, C/C++, Java, R, OCaml

**Technologies:** Latex, Git

## EXTRACURRICULARS

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**Alpha Sigma Phi Fraternity:** Active member of Alpha Tau chapter of the Alpha Sigma Phi national fraternity.