Pipe operator in R

This page is based on a document created by Aurélien Nicosia (ULaval) in 2023 called "Pipe Operator." It has been updated.

Since version 4.1.0 of R, released in May 2021, the language has introduced the *pipe* operator |>, inspired by what the magrittr package was doing. Starting with R 4.3.0, the style guide for the tidyverse recommends using the basic *pipe* operator, not the one from magrittr.

Keyboard shortcuts

In RStudio, the keyboard shortcut for inserting the *pipe* operator is:

```
• On Windows: Ctrl + Shift + M
```

• On macOS: + + M

This operator introduces a way to chain instructions and pass arguments to functions in a more readable way than the traditional method.

To summarize how this operator works, here is how it transforms a few function calls:

```
• f(x) becomes x > f();
```

- f(x, y) becomes x > f(y);
- h(g(f(x))) becomes x |> f() |> g() |> h().

This operator allows you to highlight the **sequence of actions** rather than the object on which the sequence of actions is performed. This makes the code more readable (and having readable code is a good practice). Reading the instruction h(g(f(x))) from left to right, we first see the call to the function h, then the call to the function g, and finally the call to the function g. However, this instruction is evaluated in reverse order. In fact, g will first:

- 1. evaluate f(x);
- 2. then pass the result to the function g and return the result;
- 3. which will be passed to the function h and the final result will be returned.

If we want to write code that correctly reflects the order of evaluation, we could write:

```
res1 <- f(x)
res2 <- g(res1)
h(res2)
```

However, this code has the disadvantage of creating objects that we do not necessarily want to keep. The |> operator does not have this disadvantage! In fact, an instruction written using the |> operator allows us to follow the order of evaluations without creating unnecessary objects in memory.

For even greater clarity, it is possible to extend an instruction containing several |> operators over several lines so that there is one function per line:

```
x |>
f() |>
g() |>
h()
```

If the argument we want to pass with the |> operator is not the first one, we must use _ as follows with a named argument: f(y, z = x) becomes x |> f(y, z =).

Let's take an example to illustrate the use of the |> operator. Suppose we have the following character string:

```
text <- "This is an example"
```

and we want to correct it—replace "example" with "example" and add a period at the end—with the following instruction:

```
paste0(gsub(pattern = "example", replacement = "example", x = text), ".")
```

[1] "This is an example."

This instruction is a little difficult to read because of the call to the gsub function nested within a call to the pasteO function. We could rewrite it as follows using the |> operator:

```
text |>
  gsub(pattern = "example", replacement = "example", x = _) |>
  paste0(".")
```

[1] "This is an example."

Let's take another numerical example. We want to perform the following calculation:

$$\frac{(2+4)\times 8}{2}.$$

To do this, we need a few mathematical functions.

```
add <- function(x, y) {
    x + y
}

mul <- function(x, y) {
    x * y
}

div <- function(x, y) {
    x / y
}</pre>
```

We can perform the calculation in three different ways:

```
# By creating different objects
res1 <- add(2, 4)
res2 <- mul(res1, 8)
res3 <- div(res2, 2)
print(res3)</pre>
```

[1] 24

```
# By nesting functions
res <- div(mul(add(2, 4), 8), 2)
print(res)</pre>
```

[1] 24

```
# With the pipe operator
res <- 2 |>
   add(4) |>
   mul(8) |>
   div(2)
print(res)
```

[1] 24