server(1)() server(1)()

NAME

server - A simple server program for accepting connections by clients

SYNOPSIS

server {PORTNUMBER}

DESCRIPTION

server Run this program to start up a server where PORT NUMBER is the port number you specify for the server to take. It will then wait up to 30s for conections by a client to give it jobs to do. It will then output logs to an output file of the format <hostname>.pid> in the same directory. It will also handle multiple clients connecting at once (up to 10 in the waiting queue).

Follows standard protocol for connecting:

- 1. socket()
- 2. bind()
- 3. listen()
- 4. poll()
- 5. connect()
- 6. write()/read() to client
- 7. close()

After execution, the server will wait for 30s before exiting and writing the summary of all jobs done to the output file.

EXAMPLES

server 8888

REQUIRED FILES

serverwriter.cpp

tands.c

AUTHOR

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CREDITS

https://www.binarytides.com/server-client-example-c-sockets-linux/ for the initial/base code for the concurrent server

SEE ALSO

client(1)