

client(1)()

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NAME

client - A simple client program for connecting to a server.

SYNOPSIS

client {PORTNUMBER} {SERVERIPADDRESS}

DESCRIPTION

client Run this program to start up a client where PORT NUMBER is the port number you want to connect to and SERVER IP ADDRESS is the ip address of the server. Client will also read the stdin for inputs to send over to the server. It will also output logs to the <hostname>.<pid> in the same directory.

Follows standard protocol for connecting:

1. socket()
2. connect()
3. write()/read() to server
4. close()

After execution, the client will simply exit.

EXAMPLES

client 8888 129.128.29.111 <input

REQUIRED FILES

clientwriter.cpp

tands.c

AUTHOR

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CREDITS

<https://www.binarytides.com/server-client-example-c-sockets-linux/> for the initial/base code for the client

SEE ALSO

server(1)