



# HackED 2025

## Raspberry Pi Pico with Rust

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DEPARTMENT OF

# Electrical and Computer Engineering

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## ECE 421 - Exploring Software Development Domains

3 units (fi 8)(EITHER, 2-0-3)

[Faculty of Engineering](#)

# Outline

1. Raspberry Pi Pico and Pico W overview
  2. Why Rust?
  3. Setting up for Rust development
  4. Setting up Rust on a Pico
  5. Simple Program
  6. More complicate Program
  7. Wokwi.com and Pico
-

# Sources for the talk

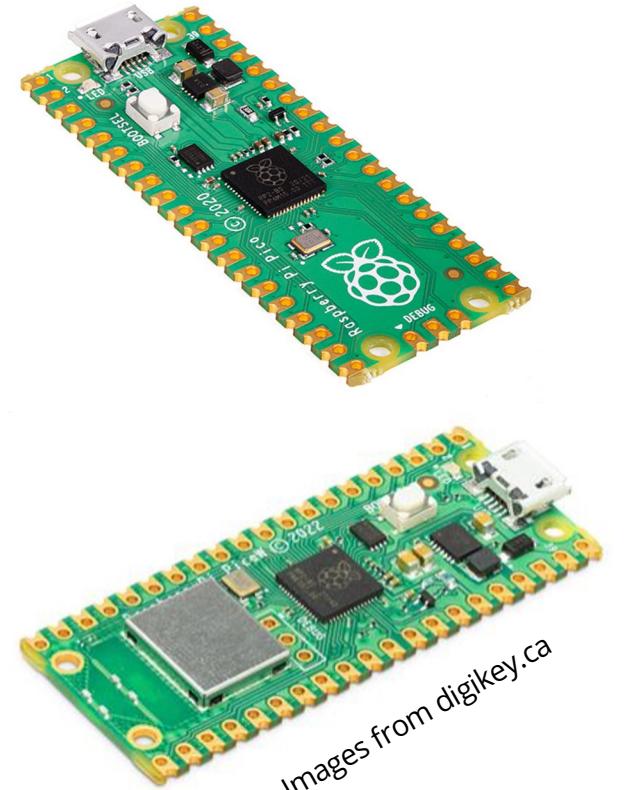
[github.com/StevenKnudsen/HackED2025Workshop](https://github.com/StevenKnudsen/HackED2025Workshop)



# Raspberry Pi Pico and Pico W

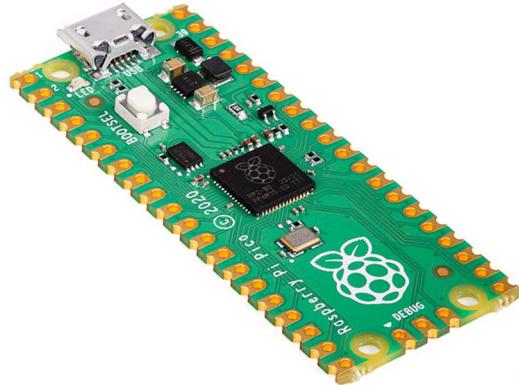
Raspberry Pi Pico is a low-cost, high-performance microcontroller board with flexible digital interfaces. Key features include:

- RP2040 microcontroller chip designed by Raspberry Pi in the United Kingdom
- Dual-core Arm Cortex M0+ processor, flexible clock running up to 133 MHz
- 264 kB of SRAM, and 2MB of on-board flash memory
- USB 1.1 with device and host support
- Low-power sleep and dormant modes
- Drag-and-drop programming using mass storage over USB
- 26 × multi-function GPIO pins
- 2 × SPI, 2 × I2C, 2 × UART, 3 × 12-bit ADC, 16 × controllable PWM channels
- Accurate clock and timer on-chip
- Temperature sensor
- Accelerated floating-point libraries on-chip
- 8 × Programmable I/O (PIO) state machines for custom peripheral support

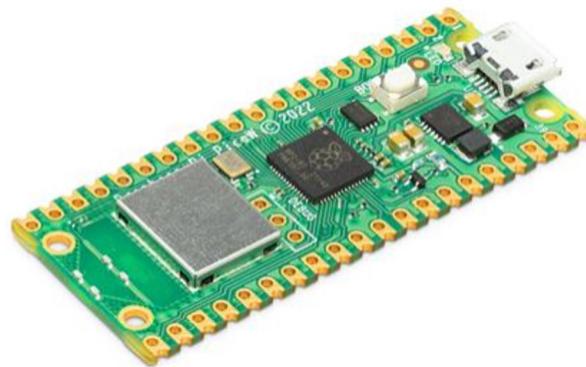


Images from digikey.ca

# Raspberry Pi Pico and Pico W



\$CA5.80 at Mouser.ca



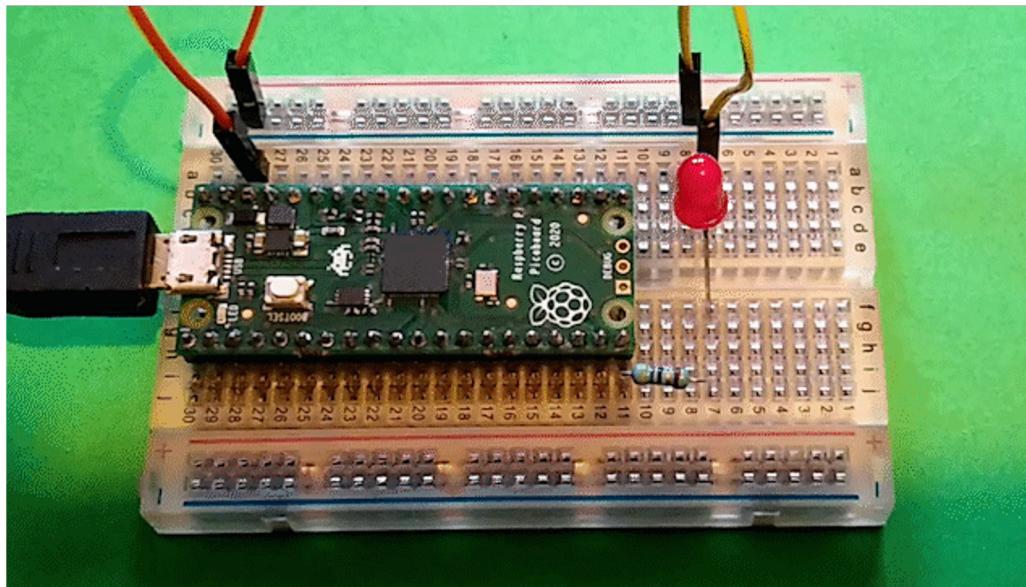
\$CA8.34 at canada.newark.com

Images from digikey.ca

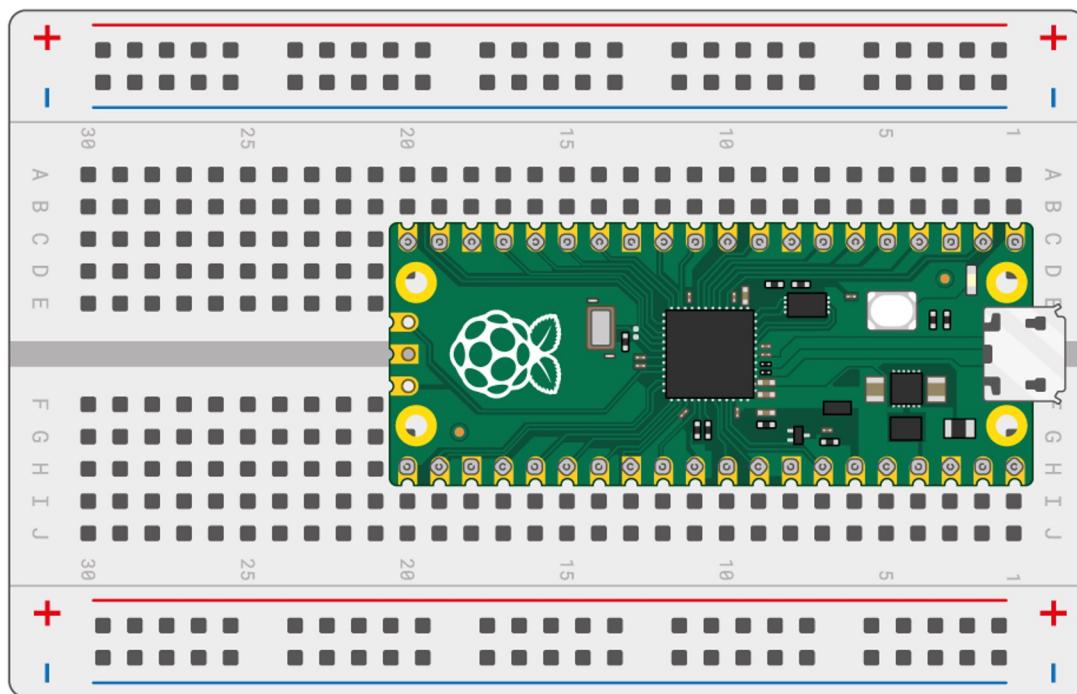
# Getting started with the Pico - MicroPython

The main reference is a very good tutorial

<https://projects.raspberrypi.org/en/projects/getting-started-with-the-pico/0>

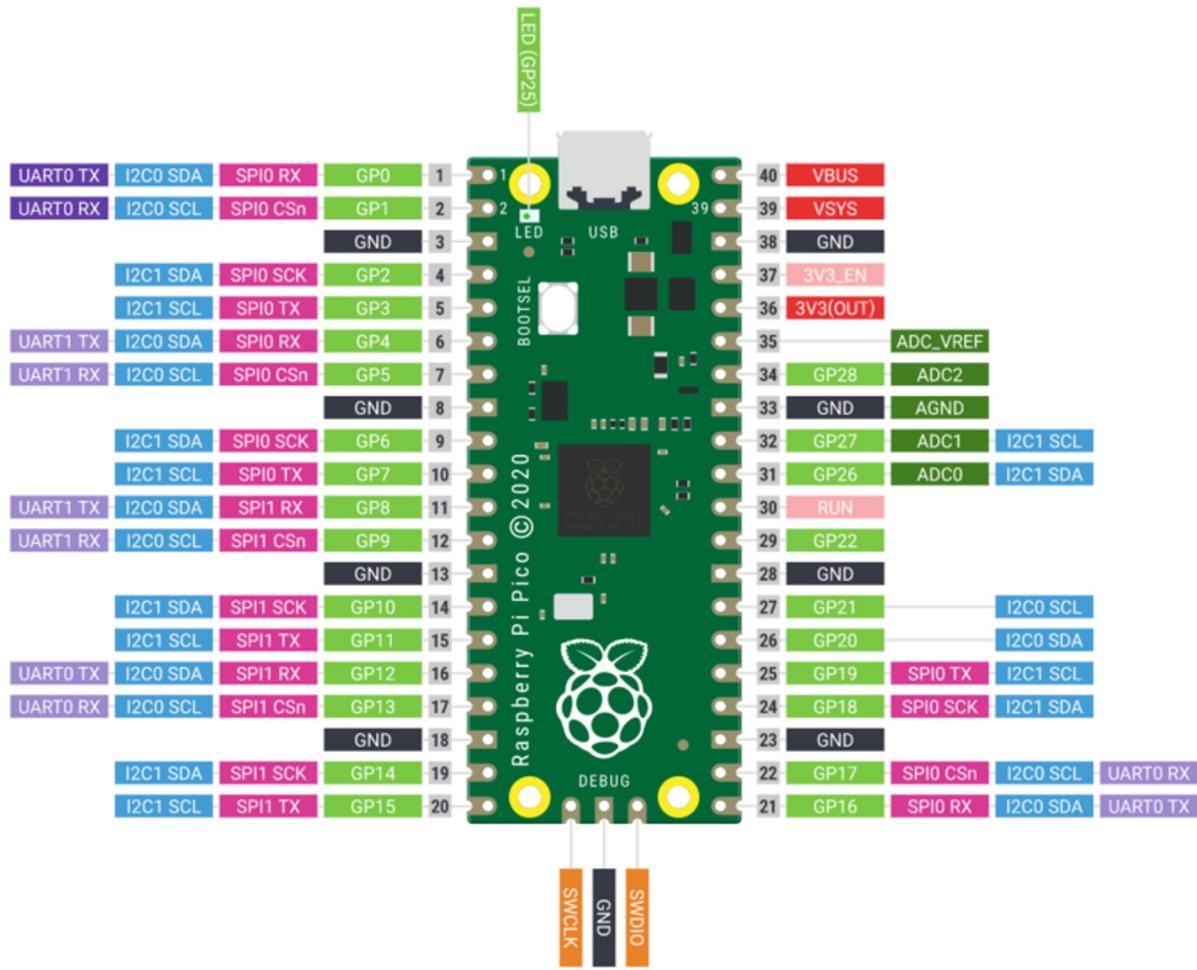


# Pico on breadboard

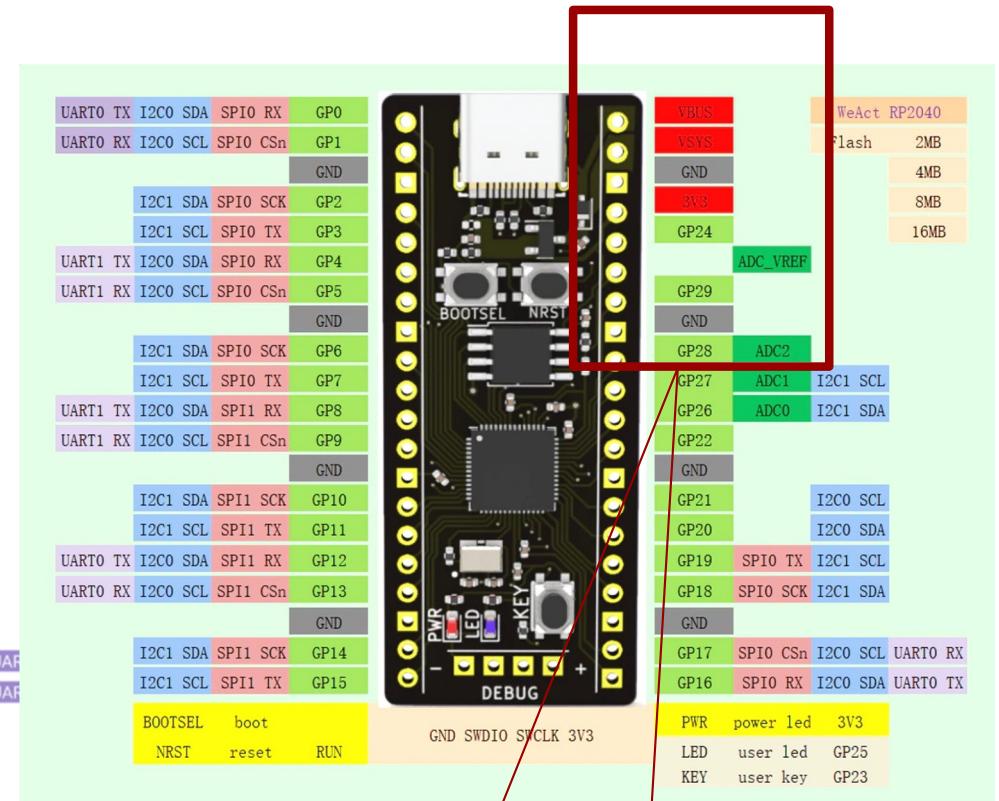
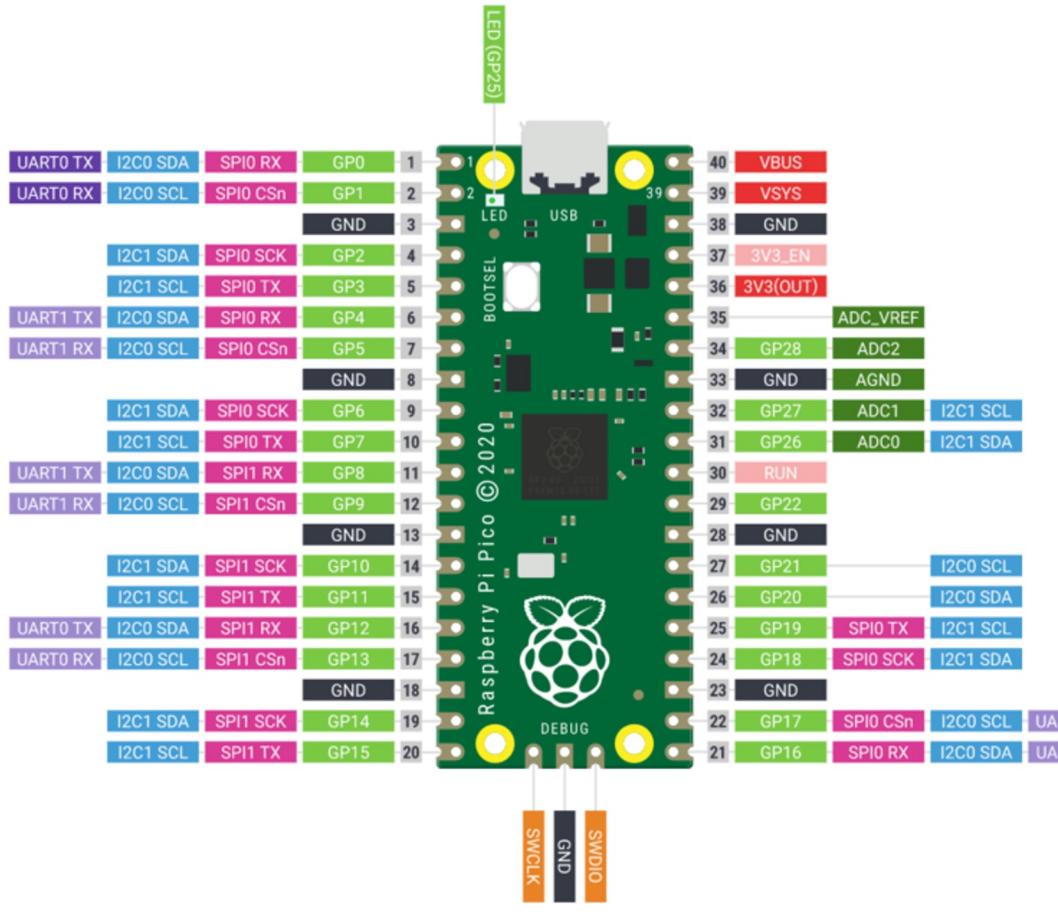


<https://projects.raspberrypi.org/en/projects/getting-started-with-the-pico/1>

# RPi Pico Pins



■ Power ■ Ground ■ UART / UART (default) ■ GPIO, PIO, and PWM  
■ ADC ■ SPI ■ I2C ■ System Control ■ Debugging



**NOT THE SAME!**

# Assumptions

- You know how to program in at least one of the languages
  - Python or C
  - Rust, preferably...
- You have Pico
  - You have the official Pico debug tools, or
  - You have a Segger debug probe, or
  - A second Pico

# Installing Rust

- Visit [rust-lang.org/tools/install](https://rust-lang.org/tools/install) to install `rustup`
- Tool that installs and manages Rust
- Rust is developed on a 6-week sprint, good to update often

```
rustup self update
```

```
rustup update stable
```

# rp-rs

- Github project that supports a Rust HAL (hardware abstraction layer) that enabled embedded programming in Rust on the Raspberry Pi Pico family

```
rustup target add thumbv6m-none-eabi  
cargo install flip-link
```

May have dependency issues. Ubuntu 24.04 needed libudev-dev installed, for example

# VSCode

- Install rust-analyzer, Debugger for probe-rs
- Install crates — Keeps crates up to date
- Get debugprobe\_on\_pico.u2f from  
[github.com/raspberrypi/debugprobe/releases](https://github.com/raspberrypi/debugprobe/releases)
  - Drag and drop programming with pico in bootloader mode

# Pico in boot select (bootsel) mode

Unplug Pico from USB

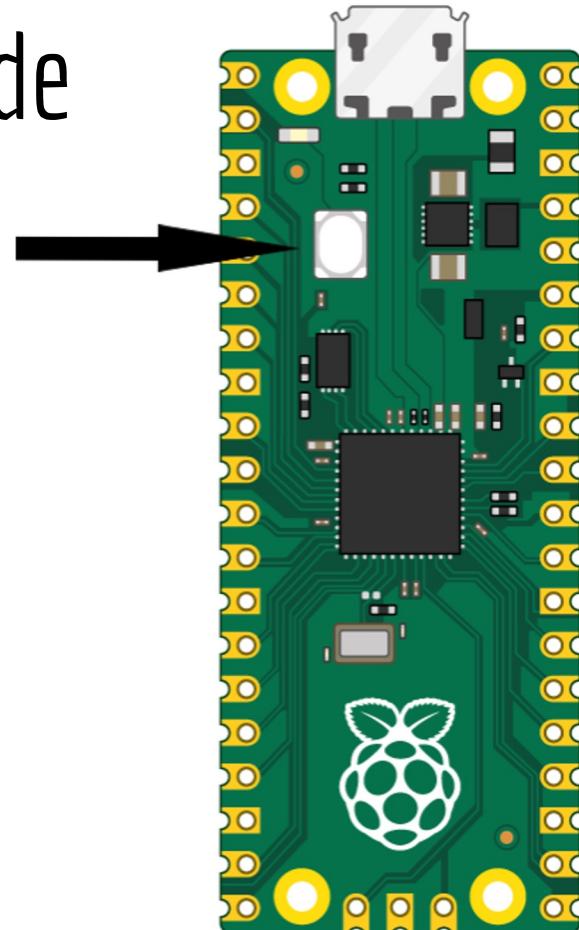
Press and hold bootsel button

Plug Pico into USB and wait a few seconds

Release bootsel button

Pico appears as storage device

Drag and drop u2f image



<https://projects.raspberrypi.org/en/projects/getting-started-with-the-pico/3>

# Probe-rs - gdb effectively

- Use probe-rs
- Check for pico probe and show output
- Could use `cargo install --locked probe-rs-tools`, but instead

```
$ curl --proto '=https' --tlsv1.2 -LsSf https://github.com/probe-rs/probe-rs/releases/latest/download/probe-rs-tools-installer.sh | sh
```

```
$ probe-rs list
The following debug probes were found:
[0]: Debugprobe on Pico (CMSIS-DAP) - 2e8a:000c:E6616407E33CA42F (CMSIS-DAP)
```

- Be sure to set up udev rules in Linux

# Blinky program example

- Borrow from Murray Todd on Medium

<https://murraytodd.medium.com/learning-rust-with-embedded-programming-on-rp2040-e784389d2d3d>

- Use hardware abstraction layer (HAL) from rp-rs project
- <https://github.com/rp-rs>
- Go to rp2040-project-template, clone

```
git clone https://github.com/rp-rs/rp2040-project-template.git
```

# VSCode work

- Open the template folder in VSCode
- Check in .cargo/config.toml that

```
runner = "probe-rs run --chip RP2040 --protocol swd"
```

- In Cargo.toml rename the project to rp2040-blinky
- In .vscode/launch.json change

```
"programBinary": "target/thumbv6m-none-eabi/debug/rp2040-project-template"
```

to

```
"programBinary": "target/thumbv6m-none-eabi/debug/rp2040-blinky"
```

# VSCode work

- In .vscode/launch.json, uncomment the line  
"svdFile": "./.vscode/rp2040.svd"
- Manually download rp2040.svd from

[https://raw.githubusercontent.com/raspberrypi/pico-sdk/1.3.1/src/rp2040/hardware\\_regs/rp2040.svd](https://raw.githubusercontent.com/raspberrypi/pico-sdk/1.3.1/src/rp2040/hardware_regs/rp2040.svd)

and place it in the .vscode directory so that the debugger can find it

# VSCode work

- In Cargo.toml, uncomment the two lines with rp2040\*

```
# If you're not going to use a Board Support Package you'll need these:  
rp2040-hal = { version="0.10", features=["rt", "critical-section-impl"] }  
rp2040-boot2 = "0.3"
```

so that the HAL is included

- Time to run the debugger!

One more tool - Wokwi.com





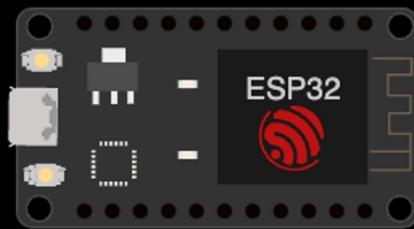
Simulate IoT Projects in Your Browser

[Discord Community](#)    [LinkedIn Group](#)

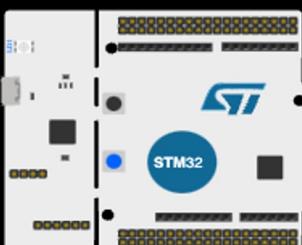
Simulate with Wokwi Online



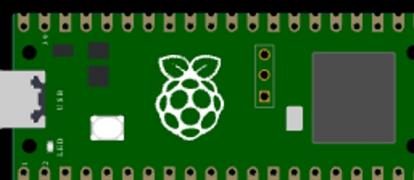
Arduino (Uno, Mega, Nano)



ESP32



STM32



Pi Pico

# What is Wokwi.com?

(from docs.wokwi.com)

Wokwi is an online Electronics simulator. You can use it to simulate Arduino, ESP32, STM32, and many other popular boards, parts and sensors.

Here are some quick examples of things you can make with Wokwi:

- Arduino Uno "Hello World"
- Blink an LED on ESP32
- Monitor the weather on ATtiny85
- Control 32 Servos with Arduino Mega
- Animate an LED Matrix with FastLED
- 7 Segment Counter with MicroPython on ESP32



...and Pico!

Raspberry Pi Pico Simulator

A faster way to prototype Pi Pico projects

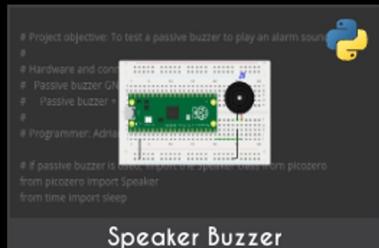
## Featured projects



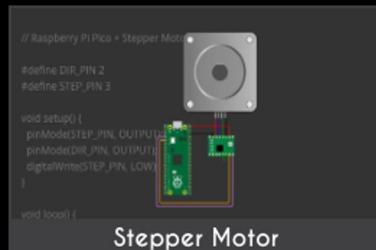
## Traffic Light



## LCD 1602



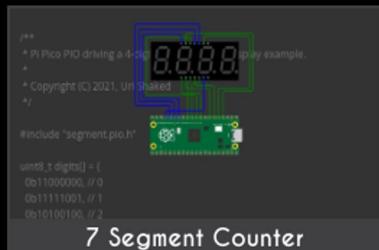
## Speaker Buzzer



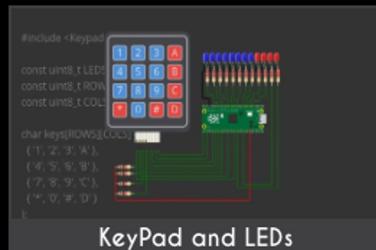
## Stepper Motor



## Mini Piano

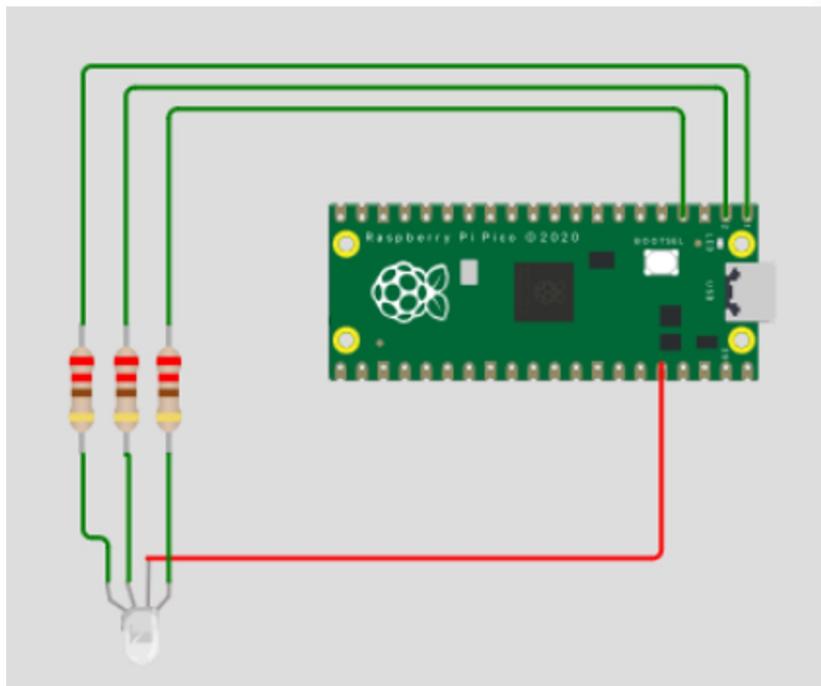


## 7 Segment Counter



## Keypad and LEDs

# Simple RGB blinky



Thonny - /Users/knud/Downloads/HackEDbetaPico01.py @ 12 : 40

```
HackEDbetaPico01.py
```

```
1 import rp2
2 import time
3
4 from machine import Pin
5
6 p0 = Pin(0, Pin.OUT)
7 p1 = Pin(1, Pin.OUT)
8 p2 = Pin(2, Pin.OUT)
9
10 while True :
11     p0.off() # pull low to turn on LED
12     p1.on() # pull high to turn off LED
13     p2.on() # pull high to turn off LED
14     time.sleep(0.25)
15     p0.on() # pull high to turn off LED
16     p1.off() # pull low to turn on LED
17     p2.on() # pull high to turn off LED
18     time.sleep(0.25)
19     p0.on() # pull high to turn off LED
20     p1.on() # pull high to turn off LED
21     p2.off() # pull low to turn on LED
22     time.sleep(0.25)
```

Shell

```
>>> %Run -c $EDITOR_CONTENT
```

```
MPY: soft reboot
```

MicroPython (RP2040) • Board in FS mode @ /dev/cu.usbmodem1324101

Wokwi Version

The screenshot shows the Wokwi web-based development environment. On the left, the code editor displays `main.py` with the following Python script:

```
1 import rp2
2 import time
3
4 from machine import Pin
5
6 p0 = Pin(0, Pin.OUT)
7 p1 = Pin(1, Pin.OUT)
8 p2 = Pin(2, Pin.OUT)
9
10 while True :
11     p0.off() # pull low to turn on LED
12     p1.on() # pull high to turn off LED
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19     p0.on() # pull high to turn off LED
20     p1.on() # pull high to turn off LED
21     p2.off() # pull low to turn on LED
22     time.sleep(0.25)
23
```

On the right, the simulation window shows a Raspberry Pi Pico board with three LEDs connected to pins 0, 1, and 2. The LEDs are represented by small yellow circles with red horizontal stripes. The connections are shown as green lines: pin 0 connects to the first LED via a green line, pin 1 connects to the second LED via a green line, and pin 2 connects to the third LED via a green line. A red line also connects the ground rail to the common cathode of the three LEDs.

# Trivia

*...with wee prizes...*



# Trivia

Who created the first artificial neural network  
and when?



- Warren McCulloch and Walter Pitts
- 1943
- Perceptron
- Modelled using electrical circuits

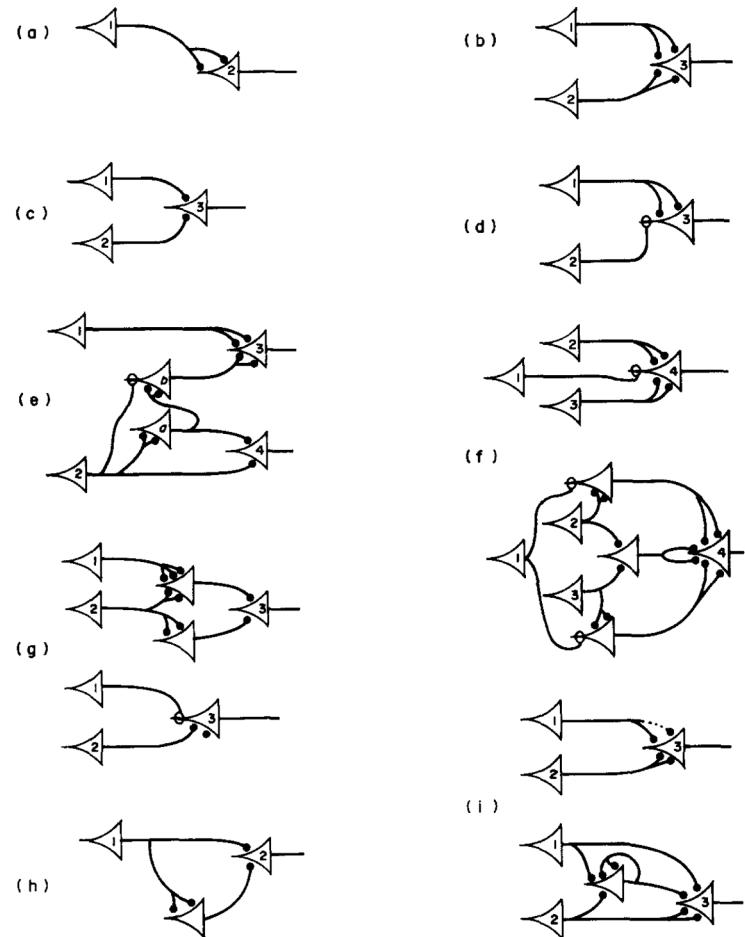


Figure 1. The neuron  $c_i$  is always marked with the numeral  $i$  upon the body of the cell, and the corresponding action is denoted by “ $N$ ” with  $i$  subscript, as in the text:

# Trivia

What is an equivalent to the U of A's main frame computer from the 80s?

---

# Amdahl 470 v/6

Date Introduced : 1975

Dimensions overall: 63" x 70" x 26"

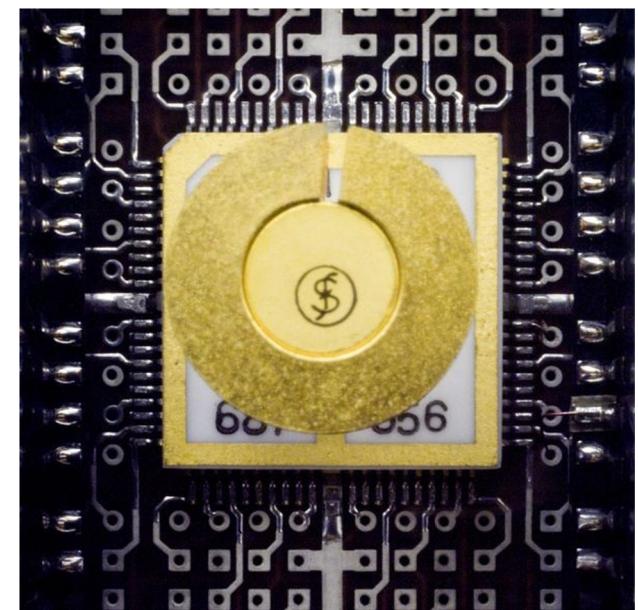
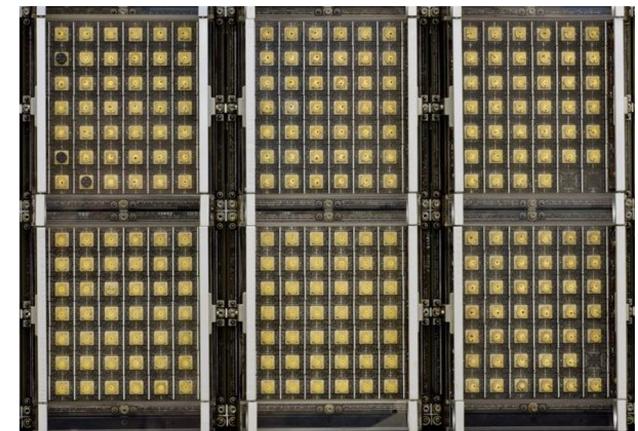
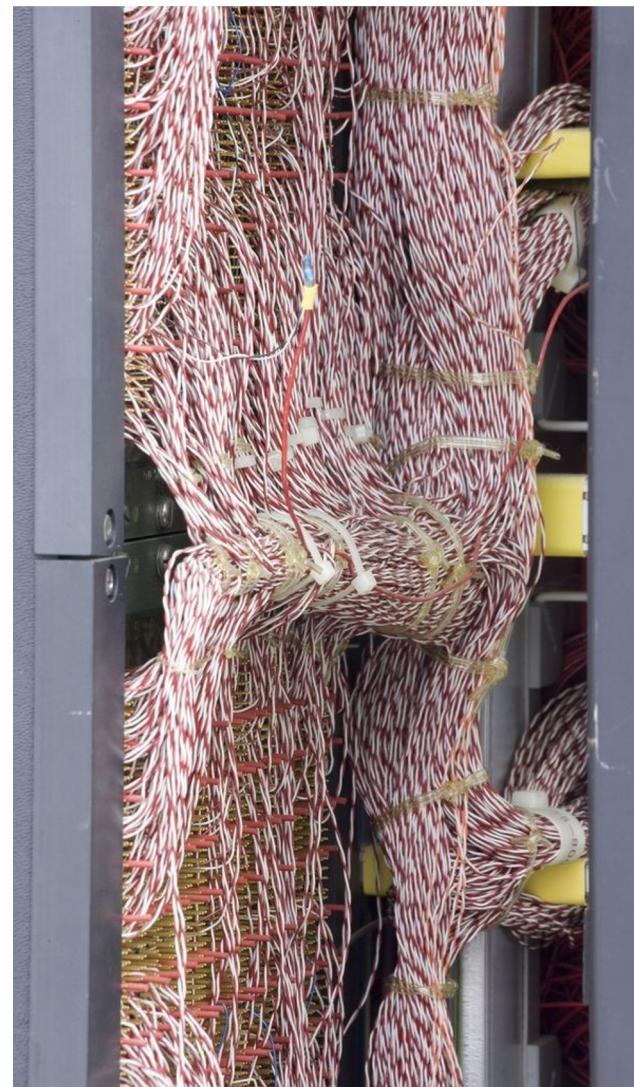
Keywords : Clones; Plug compat; IBM

Speed : 3.5 MIPS

Memory Size : up to 8MB

Memory Width : 32-bit

Cost : \$3,750,000 (2020 \$17,981,250)



# Arduino

Date Introduced : 2010

Dimensions overall: 2.7" x 2.1" x 0.6"

Speed : 8 - 11 MIPS

Memory Size : 32k FLASH 2k SRAM

Cost : ~\$20

Cost to make : < \$5



# Trivia

What are the most loved and hated languages  
in the 2022 Dice survey

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# Most loved

Rust 86.83%

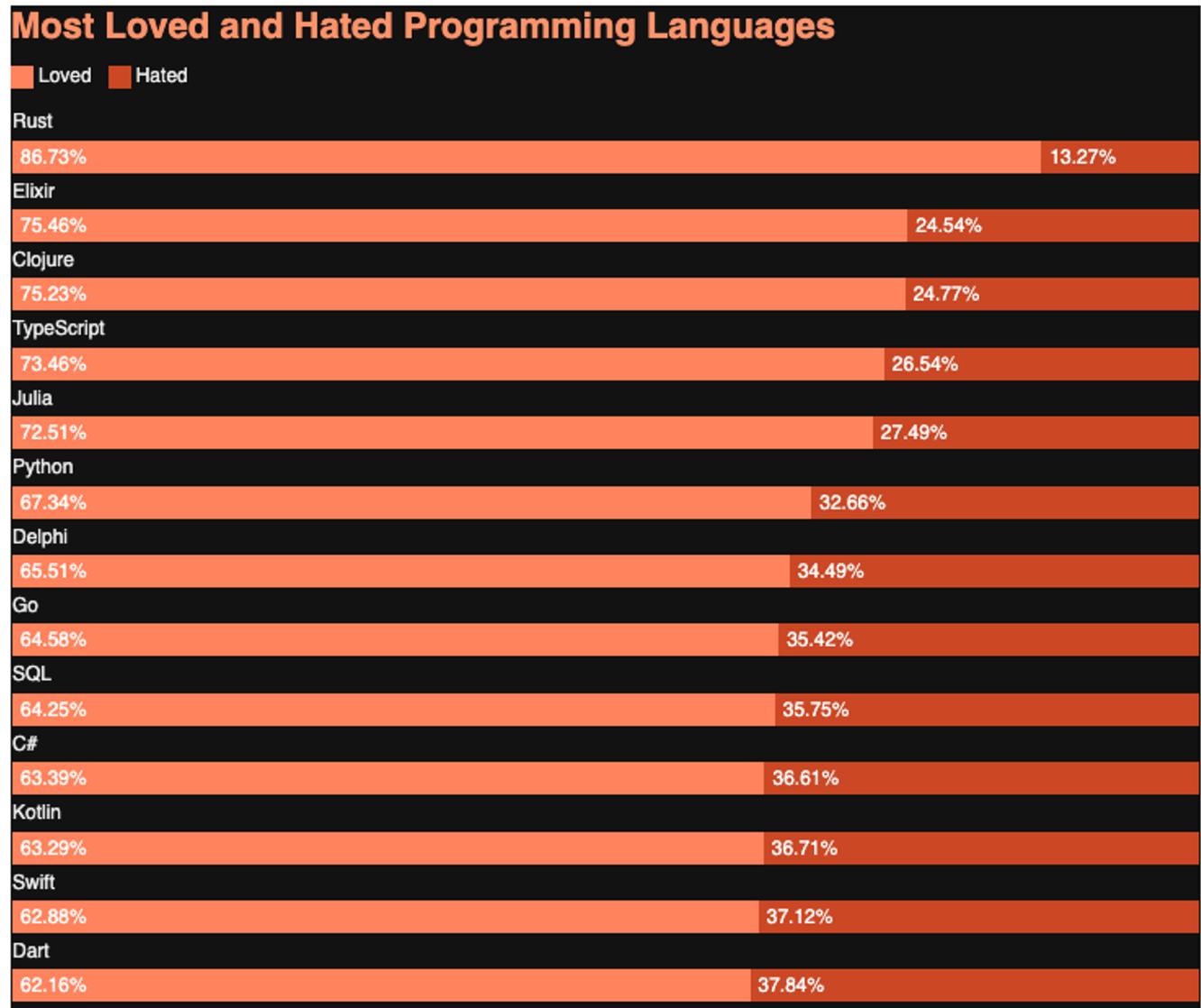
Elixir 75.46%

Clojure 75.23%

TypeScript 73.46%

Julia 72.51%

Python 67.34%

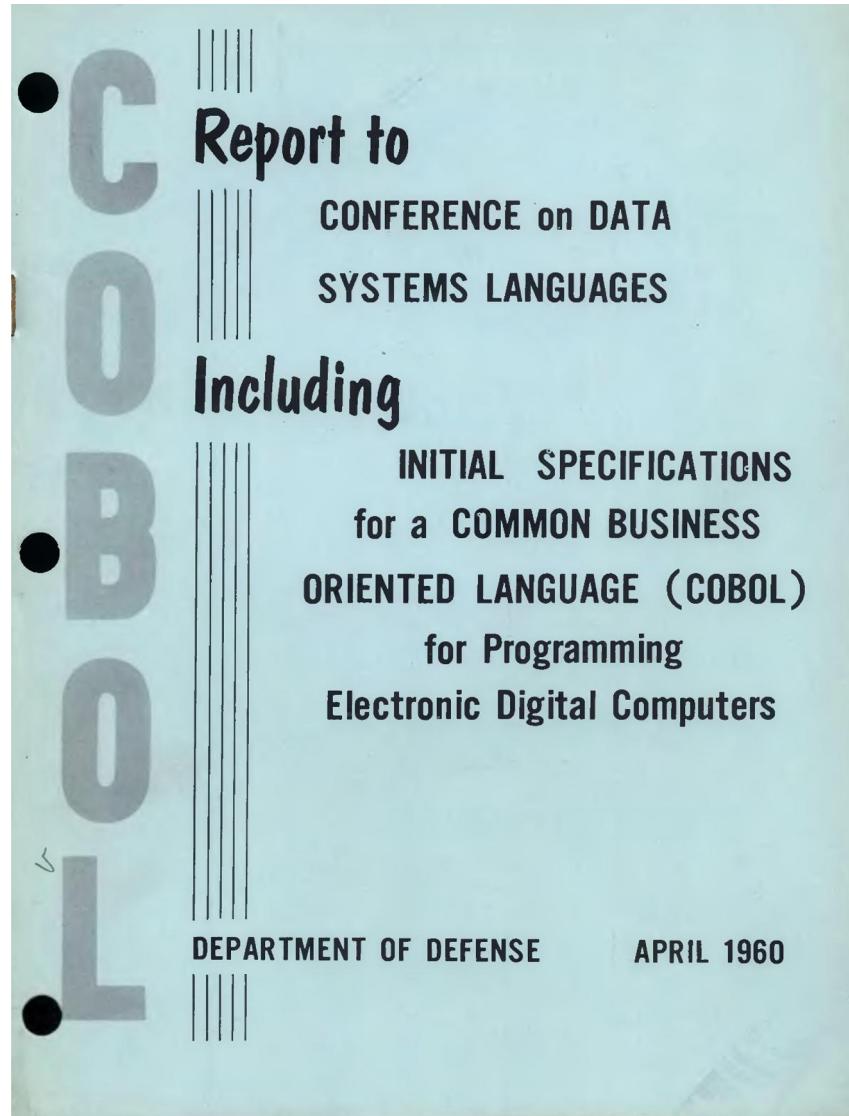


# Most hated

VBA (78.56 percent).

COBOL (hated by 79.96 percent of developers)

MATLAB (80.84 percent), and

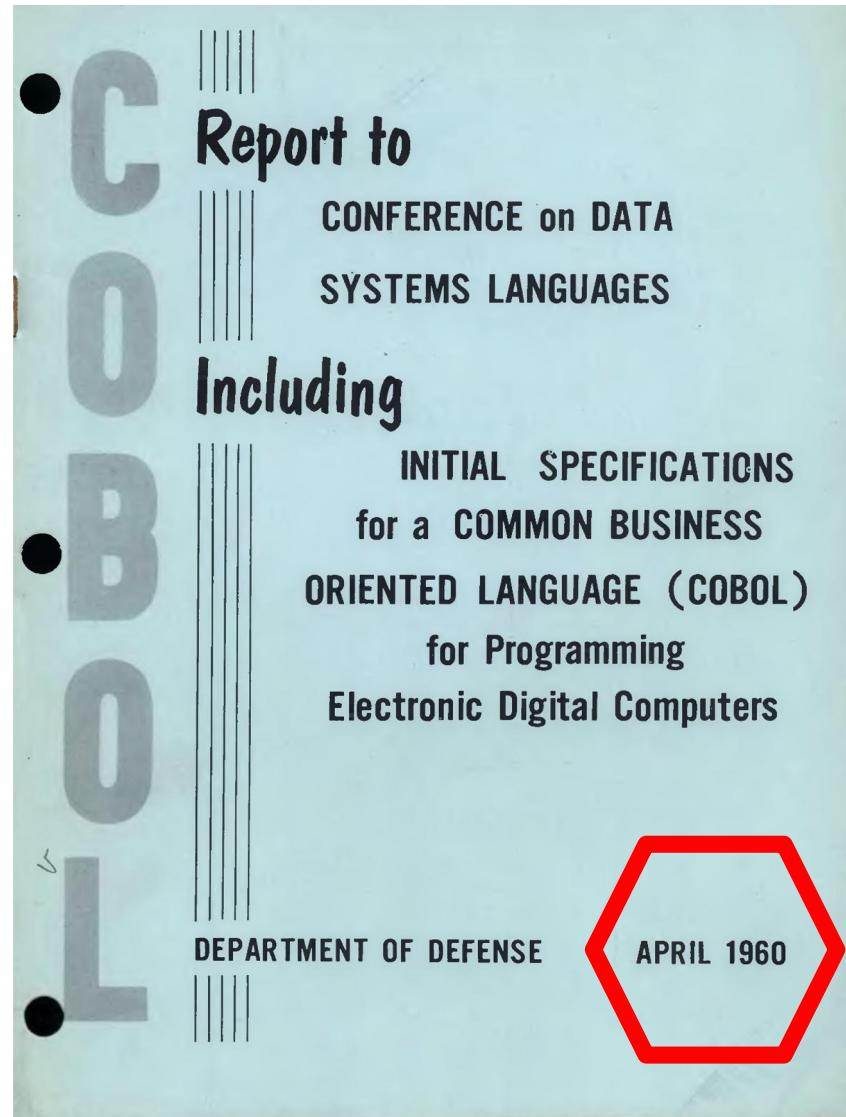


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VBA (78.56 percent).

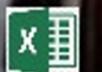
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MATLAB (80.84 percent), and



**STACK OVERFLOW**

**YOU ARE BY FAR THE WORST  
PROGRAMMING LANGUAGE I HAVE EVER HEARD OF  
VISUAL BASIC**



**BUT YOU HAVE HEARD OF ME**