

Q44. There are two methods to execute byte-code programs written in Java. In the first method, an interpreter is used to execute byte-code. In the second method, native code generated by a compiler is executed. In the second method, how many lines of byte-code are at least required, in order to achieve shorter processing time (including compiling time) than the first method, under the conditions below?

[Conditions]

- (1) The execution time is proportional to the number of lines in the program.
- (2) If a program consisting of 100 lines of byte-code is executed using an interpreter, it takes 0.2 seconds. If the same program is executed after compiling, it takes 0.003 seconds.
- (3) It takes 0.1 seconds to compile 100 lines.
- (4) In case of the method using a compiler, an overhead of 0.15 seconds is always required for file input/output, compiler startup, and so on, regardless of the number of lines in the program.
- (5) Other miscellaneous time such as time for downloading the program file may be ignored.

a) 50

b) 75

c) 125

d) 155