```
Budget
- cost: double
- description: std::string
+ Budget(c: double, d: std::string):
+ getCost(): double
+ getDescription(): double
+ setCost(c: double): void
+ setDescription(d: std::string): void
```

- Create a vector of Budget class pointers
  that represent each category of Expense
  items
  * Pointers are necessary because vectors
    cannot hold reference objects
- Loop through vector and dereference object
  pointers to print out the description and
  value