

CMSC 303 Introduction to Theory of Computation, VCU  
Spring 2015, Assignment 5  
Due: Tuesday, March 28, 2015 in class

Total marks: 38 marks + 4 marks bonus for typing your solutions in LaTeX.

Unless otherwise noted, the alphabet for all questions below is assumed to be  $\Sigma = \{0, 1\}$ .

1. [6 marks] This question asks you to examine the formal definitions of a TM and related concepts closely. Based on these definitions, answer the following.
  - (a) A *configuration* of a Turing Machine (TM) consists of three things. What are these three things?
  - (b) Can a Turing machine ever write the blank symbol  $\sqcup$  on its tape?
  - (c) Can the tape alphabet  $\Gamma$  be the same as the input alphabet  $\Sigma$ ?
  - (d) Can a Turing machine's head *ever* be in the same location in two successive steps?
  - (e) Can a TM contain just a single state?
  - (f) What is the difference between a decidable language and a Turing-recognizable language?

2. [8 marks] This question gets you to practice describing TM's at a semi-low level. Give an implementation-level description of a TM that decides the language

$$L = \{x \mid x \text{ contains twice as many 0s as 1s}\}.$$

By *implementation-level description*, we mean a description similar to Example 3.11 in the text (i.e. describe how the machine's head would move around, whether the head might mark certain tape cells, etc. . . . Please do *not* draw a full state diagram (for your sake and for ours)).

3. [9 marks] This question investigates a variant of our standard TM model from class. Our standard model included a tape which was infinite in one direction only. Consider now a TM whose tape is infinite in *both* directions (i.e. you can move left or right infinitely many spaces on the tape). We call this a TM with *doubly infinite tape*.
  - (a) [3 marks] Show that a TM with doubly infinite tape can simulate a standard TM.
  - (b) [5 marks] Show that a standard TM can simulate a TM with doubly infinite tape.
  - (c) [1 mark] What does this imply about the sets of languages recognized by both models?
4. [10 marks] This question studies closure properties of the decidable and Turing-recognizable languages.
  - (a) [5 marks] Show that the set of decidable languages is closed under concatenation.
  - (b) [5 marks] Show that the set of Turing-recognizable languages is closed under concatenation. (Hint: This is trickier than part (a) because if a (deterministic) Turing machine decides to split an input string  $x$  as  $x = yz$  and check if  $y \in L_1$  and  $z \in L_2$ , i.e. to check if  $x \in L_1 \circ L_2$ , then running the *recognizer* for  $L_1$  on  $y$  (say) may result in an infinite loop if  $y \notin L_1$ .)

5. [5 marks] This question allows you to explore variants of the computational models we've defined in class. Let a  $k$ -PDA be a pushdown automaton that has  $k$  stacks. In this sense, a 0-PDA is an NFA and a 1-PDA is a conventional PDA. We know that 1-PDAs are more powerful (recognize a larger class of languages) than 0-PDAs. Show that 2-PDAs are more powerful than 1-PDAs. (Hint: Recall from A4 that the language  $L = \{a^n b^n c^n \mid n \geq 0\}$  is not context-free.)