

## Chapter 5 Problem Set

*Note: When you turn in an assignment to be graded in this class, you are making the claim that you neither gave nor received assistance on the work you turned in (except, of course, assistance from the instructor or teaching assistants).*

Develop a class named `Graph` that extends `Canvas`, a built in class in the Python package `tkinter`. You will use this class `Graph` as the parent class to `GraphBar` and `GraphPie`. Calling these two classes will build and display in a graphical window either a bar chart or pie chart from the information provided. Each graph has the following information:

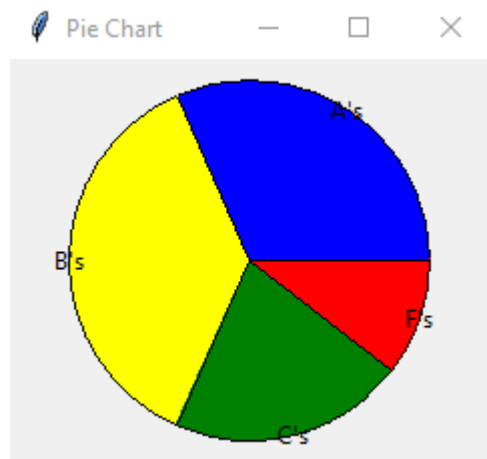
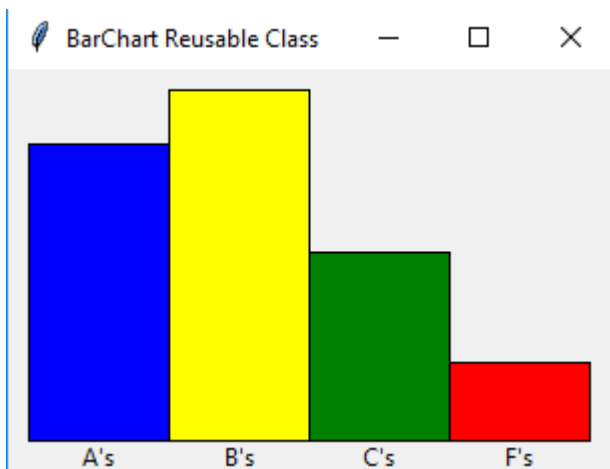
- data, which consists of a 2-dimensional list containing a value, a title for the value, and a color for the graph. Here is an example: `data = [[6, "A's", "blue"], [7, "B's", "yellow"], [4, "C's", "green"], [2, "F's", "red"]]`
- width of the window
- height of the window

The parameter list for `Graph` is: `Graph(parent, data, width = x, height = y)`, where `Graph` is a subclass of `Canvas` and `parent` would be window and `x` and `y` are window dimensions, and `data` is a list as described above.

The only difference between `GraphBar` and `GraphPie` is the graph that is created. Please make sure that when constructing the graphs you only use the methods available through `Canvas`. Utilizing other packages/tools is not allowed.

Your program will read in a text file containing the following information on each line separated by tabs: `graphType`, `data` (2-dimensional list), `width`, and `height`. From this input your program will construct the appropriate object and display the graph of that object. See the sample displays below.

Please let me know what questions you might have. I have attached some sample Python files for your reference.



Grading Rubric:

Category	Points
Proper use of classes	20
Use of inheritance	20
Correct reading input file	10
Proper use of canvas to draw graphs	20
Correct or output based on input	20
Appropriate layout of graphs	10
Total	100