# Steven Magdy

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#### **EDUCATION**

#### **B.S. IN COMPUTER SCIENCE**

Future University in Egypt 2016

# SKILLS

#### LANGUAGES & FRAMEWORKS

Advanced:

Java/Kotlin/Android • Swift/iOS •

Flutter/Dart

Intermediate:

Git • SQL

Basic:

Python • C++ • Objective-C •

Xamarin/C#

#### **LIBRARIES & TOOLS**

Java/Android:

MVC • MVP • Retrofit • OkHttp • Gson • Moshi • Dagger2 • Glide • RxJava •

OneSignal

Swift/iOS:

MVC • MVVM • Alamofire • RxSwift •

Combine • CocoaPods • SwiftLint •

GRDB • Crashlytics • PromiseKit •

Firebase Realtime Database • Firebase

Cloud Messaging (FCM)

#### **PERSONAL**

Teamwork

Hard Worker

Quick Learner

Communication

Works well under pressure

Eager to Learn New Technologies

# LINKS

GitHub.com/StevenMagdy LinkedIn.com/in/StevenMagdy

### **EXPERIENCE**

# **S&W TECHNOLOGIES** iOS Developer (Outsourced through Flairstech)

Dec 2020 - Present | Cairo, Egypt

- Working on the VSDS app for radiological measurements survey.
- Maintaining an old Objective-C version of VSDS (iOS).
- Modernizing & rewriting VSDS from scratch in Swift (In progress).

#### **FLAIRSTECH** iOS Developer

Aug 2019 - Present | Cairo, Egypt

- Added features to an existing Objective-C app (iOS).
- Built a company internal Xamarin mobile app.
- Built a Flutter reusable package for faster app development process.
- Built a Flutter E-commerce app for a Canadian restaurant.
- Built a Flutter app for a Canadian restaurant.
- Built a Flutter app for employee attendance in companies (iOS | Android).

#### CVS3/ASUGARDS iOS & Android Developer

Nov 2018 - Aug 2019 | Cairo, Egypt

• Built iOS and Android apps for education and tourism.

#### Projects:

- ITCT (iOS | Android)
- EduMust (iOS | Android)
- ICTFET (iOS | Android)
- Suez Museum (iOS)

### INTERFACE DMCC iOS & Android Developer

Jan 2018 - Nov 2018 | Cairo, Egypt

- Built a new app as the sole developer (iOS).
- Built a new app for a governmental entity as the sole developer (iOS).
- Integrated Unity modules into two existing iOS apps.
- Transitioned projects to use Git & streamlining the collaboration process.
- Maintained 5+ Android apps.

# OTHER PROJECTS

MAMOH (iOS) App Store

MUZEILLECT (Android) Google Play | Source Code

CARBON-NOW-SH FOR XCODE Mac App Store | Source Code

SMLOCALIZE (iOS Library) CocoaPod | Source Code

CAIRO METRO (iOS) Unreleased | Source Code

**SHAFY** (iOS) Unreleased