Steven Magdy

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EDUCATION

B.S. IN COMPUTER SCIENCE

Future University in Egypt 2016

SKILLS

LANGUAGES & FRAMEWORKS

Intermediate:

Java/Android • Swift/iOS

Basic:

Kotlin • Git • SQL • Python • C++

LIBRARIES

Java/Android:

Retrofit • OkHttp • Gson • Moshi •

Dagger • Glide • RxJava

Swift/iOS:

Alamofire • SDWebImage •

CocoaPods

PERSONAL

Teamwork

Presentation

Hard Worker

Quick Learner

Communication

Works well under pressure

Eager to Learn New Technologies

LINKS

GitHub.com/StevenMagdy LinkedIn.com/in/StevenMagdy

EXPERIENCE

INTERFACE DMCC Android & iOS Developer

Jan 2018 - Present | Cairo, Egypt

- Worked as the project owner for a new project (Android, iOS and Backend) reporting to the CEO
- Worked on a new iOS app (Unreleased) as the sole Developer.
- Worked on integrating Unity modules into two existing iOS apps.
- Worked on transitioning projects to use version control system (Git) & streamline the collaboration process.
- Worked on rewriting an Android app from scratch using Kotlin.
- Worked on maintaining and modernizing 5 Android apps.

PERSONAL PROJECTS

MUZEILLECT Google Play | Source Code

An extension for Muzei that displays wallpapers from Archillect.com.

- Muzei API.
- 100% Kotlin.
- Timber for logging.
- isoup for HTML parsing.

WAKE ALARM (WIP) Google Play | Source Code

An alarm clock with a minimal UI that uses barcode and NFC to dismiss.

- 100% Kotlin.
- ZXing for barcode scanning.

LAUNCHAPP APK | Source Code

An App for showing upcoming rocket launches.

- MVP Architecture
- Launch Library API
- Gson for JSON parsing.
- ButterKnife for UI binding.
- OkHttp & Retrofit 2 for networking.
- Glide for image loading & cashing.
- Dagger 2 for dependency injection.
- LeakCanary for memory leaks detection.
- RxJava for asynchronous & reactive programming.

FLASHAPP APK | Source Code

A simple flashlight app with a widget.