# Steven Magdy

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#### **EDUCATION**

#### **B.S. IN COMPUTER SCIENCE**

Future University in Egypt 2016

## SKILLS

#### LANGUAGES & FRAMEWORKS

Intermediate:

Java/Android • Swift/iOS

Basic:

Kotlin • Git • SQL • Python • C++

### **LIBRARIES**

Java/Android:

Retrofit • OkHttp • Gson • Moshi •

Dagger • Glide • RxJava

Swift/iOS:

Alamofire • SDWebImage •

CocoaPods

#### **PERSONAL**

Teamwork

Presentation

Hard Worker

Quick Learner

Communication

Works well under pressure

Eager to Learn New Technologies

## LINKS

GitHub.com/StevenMagdy LinkedIn.com/in/StevenMagdy

## **EXPERIENCE**

### INTERFACE DMCC Android & iOS Developer

Jan 2018 - Present | Cairo, Egypt

- Worked on transitioning projects to use version control system(Git) & streamline the collaboration process.
- Worked on maintaining and modernizing 5 Android apps.
- Worked on rewriting an Android app from scratch.
- Worked as the project owner for a new project and the sole developer for its iOS app.

## PERSONAL PROJECTS

## MUZEILLECT Google Play | Source Code

An extension for Muzei that displays wallpapers from Archillect.com.

- Muzei API.
- 100% Kotlin.
- Timber for logging.
- jsoup for HTML parsing.

### WAKE ALARM (WIP) Google Play | Source Code

An alarm clock with a minimal UI that uses barcode and NFC to dismiss.

- 100% Kotlin.
- ZXing for barcode scanning.

#### LAUNCHAPP APK | Source Code

An App for showing upcoming rocket launches.

- MVP Architecture
- Launch Library API
- Gson for JSON parsing.
- ButterKnife for UI binding.
- OkHttp & Retrofit 2 for networking.
- Glide for image loading & cashing.
- Dagger 2 for dependency injection.
- LeakCanary for memory leaks detection.
- RxJava for asynchronous & reactive programming.

#### FLASHAPP APK | Source Code

A simple flashlight app with a widget.