

Steven Magdy

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EDUCATION

B.S. IN COMPUTER SCIENCE

Future University in Egypt
2016

SKILLS

LANGUAGES & FRAMEWORKS

Advanced:

Java/Kotlin/Android • Swift/iOS •

Flutter/Dart

Intermediate:

Git • SQL

Basic:

Python • C++ • Objective-C •

Xamarin/C#

LIBRARIES & TOOLS

Java/Android:

MVC • MVP • Retrofit • OkHttp • Gson •

Moshi • Dagger2 • Glide • RxJava •

OneSignal

Swift/iOS:

MVC • MVVM • Alamofire • RxSwift •

Combine • CocoaPods • SwiftLint •

GRDB • Crashlytics • PromiseKit •

fastlane • Firebase Realtime Database •

XCTest • Firebase Cloud Messaging

(FCM)

PERSONAL

Teamwork

Hard Worker

Quick Learner

Communication

Works well under pressure

Eager to Learn New Technologies

LINKS

GitHub.com/StevenMagdy

LinkedIn.com/in/StevenMagdy

EXPERIENCE

S&W TECHNOLOGIES iOS Developer - Remote (Outsourced through Flairstech)

Dec 2020 - Present | New York, United States

- Working on the [VSDS](#) iPad app for radiological measurements survey used by engineers in power plants.
- Maintaining an old Objective-C version of VSDS ([iOS](#)).
- Modernizing & rewriting VSDS from scratch in Swift (In progress).

FLAIRSTECH iOS Developer

Aug 2019 - Present | Cairo, Egypt

- Added features to an existing Objective-C app ([iOS](#)).
- Built a company internal Xamarin mobile app.
- Built a Flutter reusable package for a faster app development process.
- Built a Flutter E-commerce app for a Canadian restaurant.
- Built an Enterprise Flutter app for staff check-in/out and logging assigned tasks. ([iOS](#) | [Android](#)).

CVS3/ASUGARDS iOS & Android Developer

Nov 2018 - Aug 2019 | Cairo, Egypt

- Built iOS and Android apps for education and tourism.

Projects:

- ITCT ([iOS](#) | [Android](#))
- EduMust ([iOS](#) | [Android](#))
- ICTFET (iOS | Android)
- Suez Museum (iOS)

INTERFACE DMCC iOS & Android Developer

Jan 2018 - Nov 2018 | Cairo, Egypt

- Built a new app as the sole developer ([iOS](#)).
- Built a new app for a governmental entity as the sole developer (iOS).
- Integrated Unity modules into two existing iOS apps.
- Transitioned projects to use Git & streamlining the collaboration process.
- Maintained 5+ Android apps.

OTHER PROJECTS

MAMOH (iOS) [App Store](#)

MUZEILLECT (Android) [Google Play](#) | [Source Code](#)

CARBON-NOW-SH FOR XCODE [Mac App Store](#) | [Source Code](#)

SMLOCALIZE (iOS Library) [CocoaPod](#) | [Source Code](#)

CAIRO METRO (iOS) Unreleased | [Source Code](#)

SHAFY (iOS) Unreleased