Release Plan - CMPS 115

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o Product Name: onCareero Team Name: Team onCareero Release Name: onCareer_1o Release Date: January 18, 2018

o Revision Number: 3

o Revision Date: March 11, 2018

• High level goals:

- o Have a working and usable website
- o Ability to track and organize Job Applications
- o Be able to create new boards and organize applications / other information
- o Be able to login and save your boards in a database
- o Be able to prototype test and have little to no bugs
- o Be able to continuously integrate new features
- o Have a good aesthetically pleasing and user friendly UI
- o Implement a Google calendar to keep track of past and future appointments
- o Be able to analyze the jobs that have been applied to

• User stories for release:

- o Sprint 1
 - Learning Technologies As a developer, I want to learn new technologies to implement the web app so that I can develop the product.
 - 8 Points
 - Story Point Time Estimate: 10 Hours
 - Landing Page As a user, I want a landing page to summarize the website and login at so that I can have easy access.
 - 3 Points

- Story Point Time Estimate: 3 Hours
- User Accounts As a user, I want an account so that I can save and personalize my board.
 - 8 Points
 - Story Point Time Estimate: 3 Hours
- o Sprint 2
 - Dashboard As a user, I need a dashboard so that I can see all of my application categories.
 - 8 Points
 - Story Point Time Estimate: 6 Hours
 - Navigation between pages As a user I want to be able to navigate between pages for simplicity.
 - 3 Points
 - Story Point Time Estimate: 5 Hours
 - Calendar As a user I want to be able to represent my applications on a calendar timeline.
 - 8 Points
 - Story Point Time Estimate: 5 Hours
- o Sprint 3
 - Analytics As a user, I want to be provided analytics so that I can learn more about the companies I am applying to.
 - Story Point Time Estimate: 4 Hours
 - Improve UI/Navigation As a developer, I want to improve the UI and navigation so that the users have a better navigation experience.
 - Story Point Time Estimate: 6 Hours
 - Story Testing and Finalization As a developer, I want to finish and test the finalized product so that I can ensure the product is ready to ship.
 Story Point Time Estimate: 6 Hours

• Project Presentation:

 $\underline{https://drive.google.com/open?id=1vLo8pGHFEgpQpq6eUsgQDv7zsxcY2VP14XWREqw8diA}$