Steven Suh

stevensuh.us | linkedln.com/in/Steven-Suh | github.com/StevenSuh (858) 731-7533 | stevenesuh@gmail.com

Education

UC Santa Cruz-B.S. in Computer Science

Expected Jun 2019

• GPA: 3.45/4.00 (Dean's Honors List: Winter 2017, Spring 2017)

Experience

Amazon—Incoming SDE Intern

Starting Jun 2018

• Will work at Amazon as SDE Intern in Seattle for Summer 2018

Endorsify—Software Engineer Intern

Jul 2017 - Aug 2017

- Developed 3 new pages, including landing page, and UI across the PHP Laravel web app
- Built a data visualization dashboard of all users' demographics and profiles using D3.js
- Contributed to new features that helped acceptance to 2 startup accelerators (Nex3, UpTech)

UC Santa Cruz—Course Tutor/Grader

Apr 2017 - Present

Intro to CS, Intro to Java (Accelerated), Data Structures and Algorithms

- Lead weekly concept review sessions for 30+ students and provide individual help with programming
- Write Bash and Python scripts to grade assignments, saving 10+ hours of manual work weekly

Projects

Messenger-Desktop Application

Jan 2018

- Built a desktop version of Facebook Messenger using Electron framework in Node.is environment
- Developed the app's User-Interface/front-end from scratch using React and Redux (ES6)
- Identified and re-implemented messenger's functionalities through Facebook Chat API

Stevensuh.us-Personal Website

Sep 2017

- Built a single-page portfolio website with HTML, CSS, and JavaScript to showcase prior work
- Developed a horizontal navigation website flow using WebGL with JS libraries (three.js, TweenMax)
- Improved load speed and reduced HTTP requests by 67% via implementing AJAX transitions

Skills

- Languages—JavaScript/ES6, Java, Python
- Libraries—D3, three.js, React, Redux

- Frameworks-Node.js, Electron
- Markups—HTML5, CSS3/SCSS

Extracurricular

- Activities: Active member of Web and Mobile Development Club, Society of Asian Scientists & Engineers
- Udemy: Taking online courses including Learn & Understand Node.js, Complete Elixir & Phoenix Bootcamp