Steven Suh

stevenesuh@gmail.com (858) 731-7533 stevensuh.us linkedIn.com/in/Steven-Suh github.com/StevenSuh

Education

University of California, Santa Cruz—B.S. in Computer Science

Expected Mar 2019

• GPA: 3.45/4.00 (Dean's Honors List: Winter 2017, Spring 2017)

Experience

Amazon—Incoming SDE Intern

Starting Jun 2018

• Will work at Amazon as SDE Intern in Seattle for Summer 2018

Endorsify—Software Engineer Intern

Jul 2017 - Aug 2017

- Developed 3 new pages, including landing page, and UI across the PHP Laravel web app
- Built a data visualization dashboard of all users' demographics and profiles using D3.js
- Contributed to new features that helped acceptance to 2 startup accelerators (Nex3, UpTech)

University of California, Santa Cruz—Course Tutor/Grader

Apr 2017 - Present

Intro to CS, Intro to Java (Accelerated), Data Structures and Algorithms

- Lead weekly concept review sessions for 30+ students and provide individual help with programming
- Write Bash and Python scripts to grade assignments, saving 10+ hours of manual work weekly

Projects

onCareer—Job Application Tracker

Mar 2018

- A job application tracker web app with three core features: Dashboard, Calendar, and Analytics
- Built RESTful back-end in Express/Node.js with MongoDB and UI/front-end with React
- Implemented Google OAuth 2.0 & Calendar API, and web scraping on Indeed to add/search jobs

foodgo—Interactive Restaurant Voting App

Feb 2018

- A restaurant voting web app to help decide on a restaurant built on Node.js with Yelp's Fusion API
- Developed using React with interactive animations and Firebase for real-time database

Messenger—Desktop Messenger App

Jan 2018

- A desktop version of Facebook Messenger built with Electron and React with Redux (ES6)
- Identified and implemented Facebook Messenger's functionalities using Facebook Chat API

StevenSuh.us—Personal Website

Sep 2017

- A portfolio website built with HTML, CSS, and JavaScript to showcase prior work
- Developed a single-page flow with plain JavaScript (AJAX) and implemented WebGL-based animations using three.js

Skills

• Languages—JavaScript/ES6, Java, Python

• Frameworks—Node.js, Express, Electron

• Libraries—D3.js, three.js, React, Redux

Markups—HTML, CSS/SCSS

Extracurricular

- · Activities: Active member of Web and Mobile Development Club, Society of Asian Scientists & Engineers
- Udemy: Taking online courses including Learn & Understand Node.js, Complete Elixir & Phoenix Bootcamp