Quest 7 - Particle Systems

Max Grade of 60% if Project has Red Error in Unity Console

This Quest Focuses On:
- 3D Textures
- Materials
- Particle Systems

Summary
You will create three different particle systems. Two will be prescribed, while the third will be from your own experimentation.

Core Loop Requirement
N/A - This quest is generally a non-interactive showcase of special effects

Additional Quest Details/Requirements:
- Project Name - "Q1_LastNameFirstName"
- Scene - "Q7"