Quest 10 - Adventure, Pt. 2

Max Grade of 60% if Project has Red Error in Unity Console

This Quest Focuses On:
- Four Way Attacks/Interactions

Summary
Enhance your top-down adventure game with the ability to attack/interact properly in all four directions.

Core Loop Requirements
Inputs/Actions
- WSAD = Up/Down/Left/Right Movement
- Space Bar = Attack

Obstacles/Challenge
- N/A

Goal
- Explore

Additional Quest Details/Requirements:
- Use the same project as the prior assignment
- Continue editing - "Scenes/Q8"