Quest 1 - 3D Movement

Max Grade of 60% if Project has Red Error in Unity Console

This Quest Focuses On:
- 3D Player Movement
- 3D Camera Movement
- 3D Physics

Summary
Translate 2D expertise to 3D with a roll-a-ball genre game.

Core Loop Requirements
Inputs/Actions
- WASD/Arrow Keys = Movement

Obstacles/Challenge
- N/A

Goal
- N/A

Additional Quest Details/Requirements:
- Project Name - "Q1_LastNameFirstName"
- Scene "Q1"