

VE477

Introduction to Algorithms

Lab 7

Manuel — UM-JI (Fall 2020)

Goals of the lab

- Search algorithms
- Complexity vs. running time
- Python Programming

Unless specified otherwise, all the programs are expected to be completed in Python or O'caml.

In this lab we want to compare three search algorithms. Let A be an array of size n and k be a value to find in A .

1. The first algorithm, `RandomSearch`, consists in randomly searching A for k . One simply selects a random index i and test if $A[i] = k$. If true, then the algorithm returns i and otherwise randomly chooses a new i until either all the indices have been explored or k has been found. In this algorithm a same index can be generated more than once.
 - (a) Implement `RandomSearch`.
 - (b) Determine the average number of indices that are picked if:
 - i. There is no index i such that $A[i] = k$.
 - ii. There is exactly one index i such that $A[i] = k$.
 - iii. There is more than one index i such that $A[i] = k$.
2. The second algorithm, `LinearSearch`, consists in performing a linear search on A , i.e. testing if k is in $A[1], \dots, A[n]$, and either return i , the index where k is stored in A , or exit if k is not found.
 - (a) Implement `LinearSearch`.
 - (b) Determine the average-case and worst-case running times if:
 - i. There is no index i such that $A[i] = k$.
 - ii. There is exactly one index i such that $A[i] = k$.
 - iii. There is more than one index i such that $A[i] = k$.
3. The third algorithm, `ScrambleSearch`, consists in randomly permuting A into A' and then run the `LinearSearch` algorithm on A' .
 - (a) Implement `ScrambleSearch`.
 - (b) Determine average-case and worst-case running times if:
 - i. There is no index i such that $A[i] = k$.
 - ii. There is exactly one index i such that $A[i] = k$.
 - iii. There is more than one index i such that $A[i] = k$.
4. From the previous complexities which algorithm seems to be the best.
5. Generate A , a random array of one million elements, and time each of the previous algorithms searching a random k on it. Repeat the process one thousand times, keeping track of the previous runs.
 - (a) Which algorithm performs best in practice?
 - (b) Discuss the result by comparing to your expected result in item 4.