

# Steven DeLeon

## Frontend Developer • Software Engineer • Designer • Mentor

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Passionate about crafting intuitive, performant, and accessible user interfaces while continuously expanding my knowledge of modern web technologies.

## Experience

### Frontend Engineer • Software Engineer • Full-stack Engineer

Jul 2022 - Present

BJSS (New York, NY - Hybrid)

- Led the development of an internal React component library, integrating Storybook and ensuring seamless alignment with a Figma-based design system.
- Built and optimized reusable UI components in React 16+, improving consistency and developer experience across applications.
- Developed dynamic, data-driven dashboards and interactive pages using React, enhancing data visualization and user engagement for internal tools
- Optimized app performance with code splitting and leveraging memoization techniques with React.
- Collaborated across teams developing and consuming backend services with React written in Go, C#, and TypeScript.
- Mentored junior developers, reviewed code, and contributed to user journey prototypes and proof-of-concepts in Figma.
- Actively volunteer with City Tutors weekly, teaching JavaScript & Python fundamentals and web development to CUNY students.

### Frontend Developer • Software Engineer

Dec 2021 - Jul 2022

Blue Cross Blue Shield (Durham, NC - Remote)

- Developed a secure 3-step credit card flow and enabled biometric authentication, enhancing UX and application security.
- Built and integrated key features using React and TypeScript, improving application performance and maintainability.
- Worked extensively with GraphQL APIs, optimizing data fetching for a seamless user experience.
- Implemented Fastlane for automated CI/CD, streamlining deployment and improving development efficiency.

### Frontend Developer • Software Engineer

Aug 2021 - Dec 2021

NTT Data (Morrisville, NC - Hybrid)

- Developed dynamic UIs using React & Java, improving the usability of internal content management systems.

### Frontend Developer • Full-stack Engineer

Sep 2017 - Aug 2021

Glitnir Ticketing (New York, NY - Hybrid)

- Migrated legacy flows Ato modern React and redesigned UIs for ADA compliance.
- Prototyped and designed features using Figma, improving UX consistency.
- Developed a customizable mobile ticketing tool, enhancing flexibility for clients.
- Implemented social distancing & orphan seating logic for event venues, streamlining seat assignment.
- Automated financial data collection using Go, reducing manual processing time.

## Education

## Skills

API design and development • UI and feature development • Figma system designing • Front-end architecture • Agile methodologies • Test Driven Development and Behavior Driven Development • 3rd party integration • Brown-field flows • Writing, documenting and clear communicating

## Keywords

Go • TypeScript • JavaScript • Python • C# • PHP • Functional • Object Oriented • Actor Model • TDD • BDD • Unit testing • Web Standards • Web Components • Node/NPM • Deno • Docker • AWS • Terraform • gRPC • ProtoBuf • SQL • HTTP • REST • SOAP • HTML templating (Go, jinja, eta, etc.) • CSS • SCSS • CSS Component Libraries • Angular JS • React JS • Hooks • Vue JS • Composables • State Management • Server Sent Events • Web Sockets • Web Workers • Service Workers • Design • Figma • GitHub • GitLab • Markdown