

Steven DeLeon

Software Engineer • Full-stack Engineer • Mentor

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Enhancing user interactions and experiences while continually learning and adapting to new technologies

Experience

Full-stack Software Engineer • Frontend Champion

Jul 2022 - Present

BJSS (New York, NY - Hybrid)

- Led development of a framework-agnostic component library complimented with Storybook from a figma design system, refactored codebases (Vue 2 to Vue 3), implemented visually appealing interfaces that are ADA-compliant, secure + performant, and also developed APIs & services using a mixture of Go, C#, and TypeScript.
- Managed database tables for data integrity, built internal automation tools, and various complex user interfaces.
- Mentored junior developers and contributed to user journey prototypes and proof-of-concepts in Figma. Actively volunteer with City Tutors weekly to teach programming fundamentals and Web Development to CUNY Students. (JavaScript & Python)

Full-stack Software Engineer

Dec 2021 - Jul 2022

Blue Cross Blue Shield (Durham, NC - Remote)

- Developed secure 3-step credit card flow, enabled biometric login, enhancing UX and app security, and actively contributed to feature development with Vue and TypeScript.
- Built and consumed GraphQL APIs and integrated Fastlane for automated deployment.

Software Engineer

Aug 2021 - Dec 2021

NTT Data (Morrisville, NC - Hybrid)

- Developed dynamic interfaces using HTML, CSS, vanilla JS, and Velocity templates for internal content management systems.
- Built and tested various APIs with Java

Full-stack Engineer • Front-end Lead

Sep 2017 - Aug 2021

Glitnir Ticketing (New York, NY - Hybrid)

- Developed and migrated various flows and portals with Vue.js and PHP, revamped UIs for ADA compliance, prototyped various features and pages with Figma, and created a customizable mobile ticketing tool for clients.
- Implemented social distancing & orphan seating logic, automated financial data collection with Go, and streamlined internal stadium seat building processes.

Skills

API design and development • UI and feature development • Figma system designing • Front-end architecture • Agile methodologies • Test Driven Development and Behavior Driven Development • 3rd

party integration • Brown-field flows • Writing, documenting and communication

Keywords

Go • TypeScript • JavaScript • Python • C# • PHP • Functional • Object Oriented • Actor Model • TDD • BDD • Unit testing • Web Standards • Web Components • Node/NPM • Docker • AWS • Terraform • gRPC • ProtoBuf • SQL • HTTP • REST • SOAP • HTML templating (Go, jinja, eta, etc.) • CSS • SCSS • CSS Component Libraries • React JS • Hooks • Vue 3 • Composables • State Management • Server Sent Events • Web Sockets • Web Workers • Service Workers • Design • Figma • GitHub • GitLab • Markdown