

# Steven Le

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## EDUCATION

### Georgia Institute of Technology - GPA: 3.97

Atlanta, GA

*Master of Science in Computer Science | Interactive Intelligence*

*Expected Graduation: May 2025*

*Bachelor of Science in Computer Science | Intelligence and Media*

*Graduated: May 2024*

- **Courses:** Data Structures and Algorithms, Object-Oriented Programming, Object and Design, Machine Learning

## EXPERIENCE

### Lockheed Martin

Manassas, VA

*Software Engineer Intern - AI/ML*

*June 2024 - August 2024*

- Implemented Computer Vision models with Python and PyTorch to detect abnormal frequencies in spectrograms, decreasing operator workload by up to 75%
- Leveraged sensor data stored in a MongoDB database to train various Vision Transformer Models, cutting computation costs over baseline models by 30% and achieving up to an 80% accuracy
- Deployed and scaled Machine Learning models with Docker and Kubernetes, fine-tuning with on-site data
- Developed a full-stack application with JavaScript, Python, and React that retrieves data from an AWS S3 bucket to make requests to a REST API, utilizing Retrieval Augmented Generation (RAG) to integrate a chatbot

### Lockheed Martin

Manassas, VA

*Software Engineer Intern*

*May 2023 - August 2023*

- Developed code for a user-facing application that enables operators to configure and read sensor arrays
- Wrote configuration scripts with Python and C++ to simplify code and speed up development for other engineers, reducing time to code sensor node related tasks by 20%
- Shipped front-end support and designed icons for three sensor nodes using TypeScript, Angular, and CSS
- Worked in a fast-paced Agile environment, contributing to all parts of the full development cycle

### Data Machines

Ashburn, VA

*Software Engineer Intern*

*May 2022 - August 2022*

- Worked on NIST-ACE (Analytics Container Environment) and created API documentation to provide researchers and developers an open-source framework on GitHub for running different video analytics
- Containerized and integrated an OpenCV crowd analysis tool with Docker, Python, and Bash scripting

## PROJECTS AND RESEARCH

### Georgia Tech Robotics Perception and Learning Lab

Atlanta, GA

*Research Assistant*

*May 2024 - August 2024*

- Assisted Professor Zolt Kira with research on Web/GUI Vision-Language Model Decision Making Agents
- Experimented with various Large Language Models and evaluated their end-to-end performance on web tasks

### Electronic Artrium - Georgia Tech Vertically Integrated Projects

Atlanta, GA

*Software Team Lead*

*August 2022 - December 2023*

- Spearheaded a team to detect user movements using Google MediaPipe pose detection to support a motion-controlled visual art exhibit, which was open to the Georgia Tech community: [video link](#)
- Wrote Python and C# code to send UDP packets to other computers and control Unity environments
- Created a PostgreSQL database to store and analyze user data and behaviors within each section of the exhibit

## TECHNICAL SKILLS

**Programming Languages:** Python, Java, JavaScript, TypeScript C++, C#, HTML, CSS, Bash

**Technologies:** Linux, Git, Docker, Kubernetes, React, Angular, AWS, MongoDB, SQL, Jenkins, PyTorch, TensorFlow