

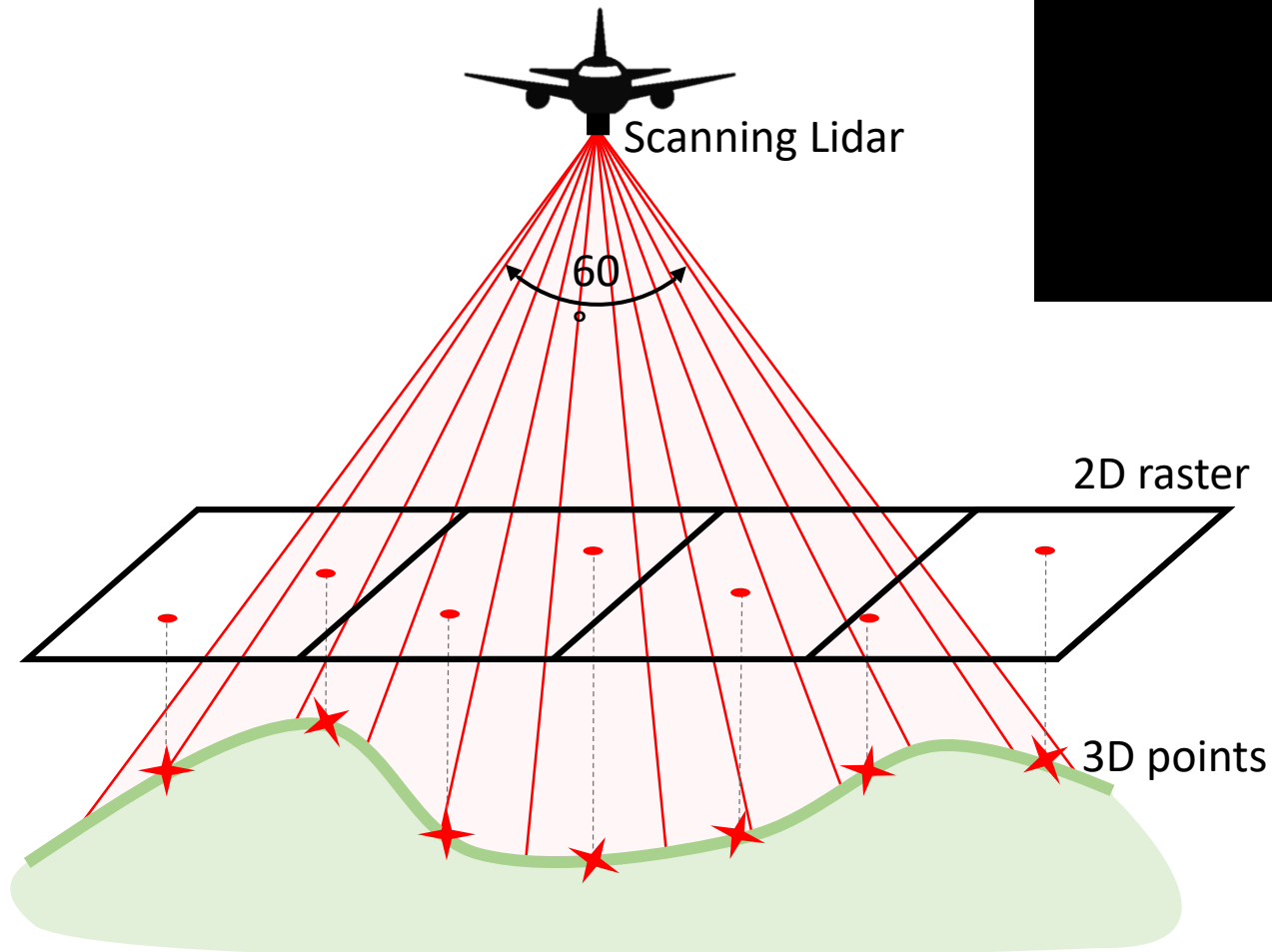
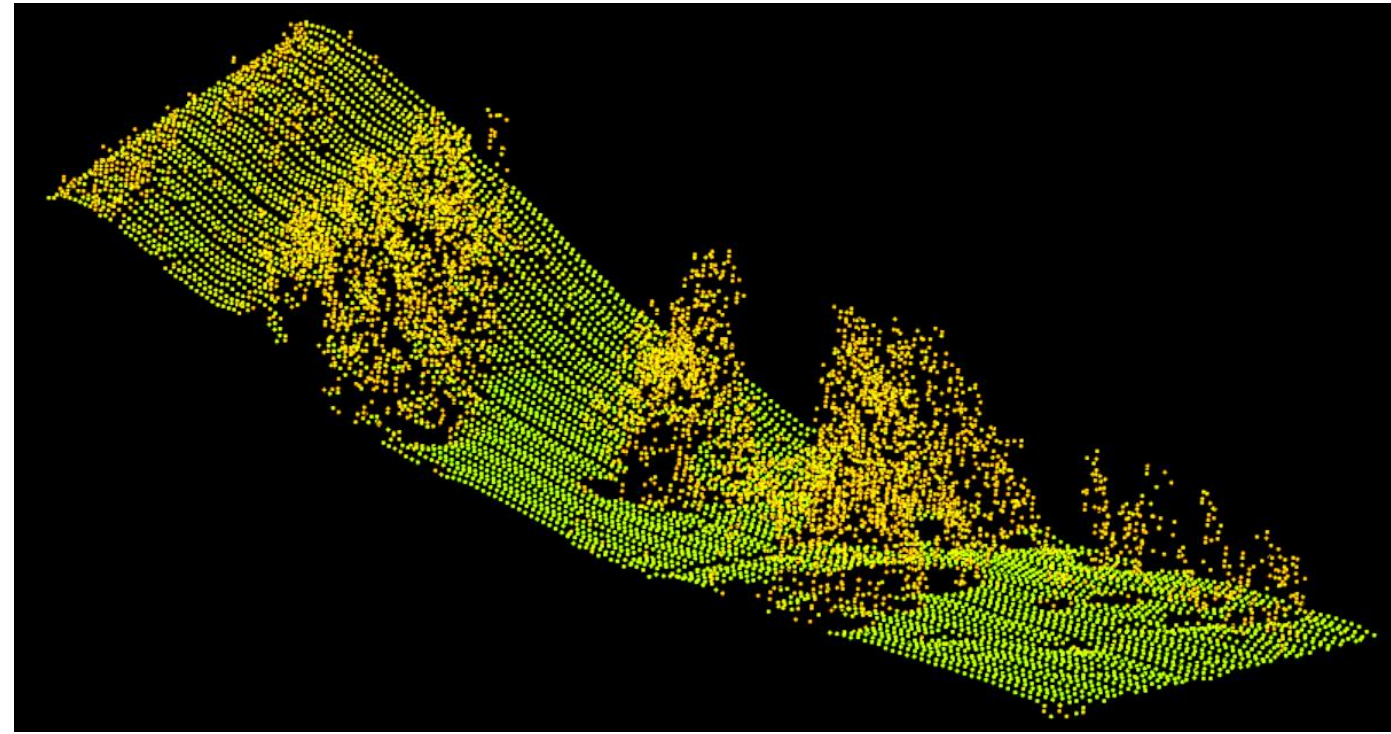
# **ASO Lidar Processing**

## **(Point Density, Forest Metrics)**

Steven Pestana  
12/8/2017

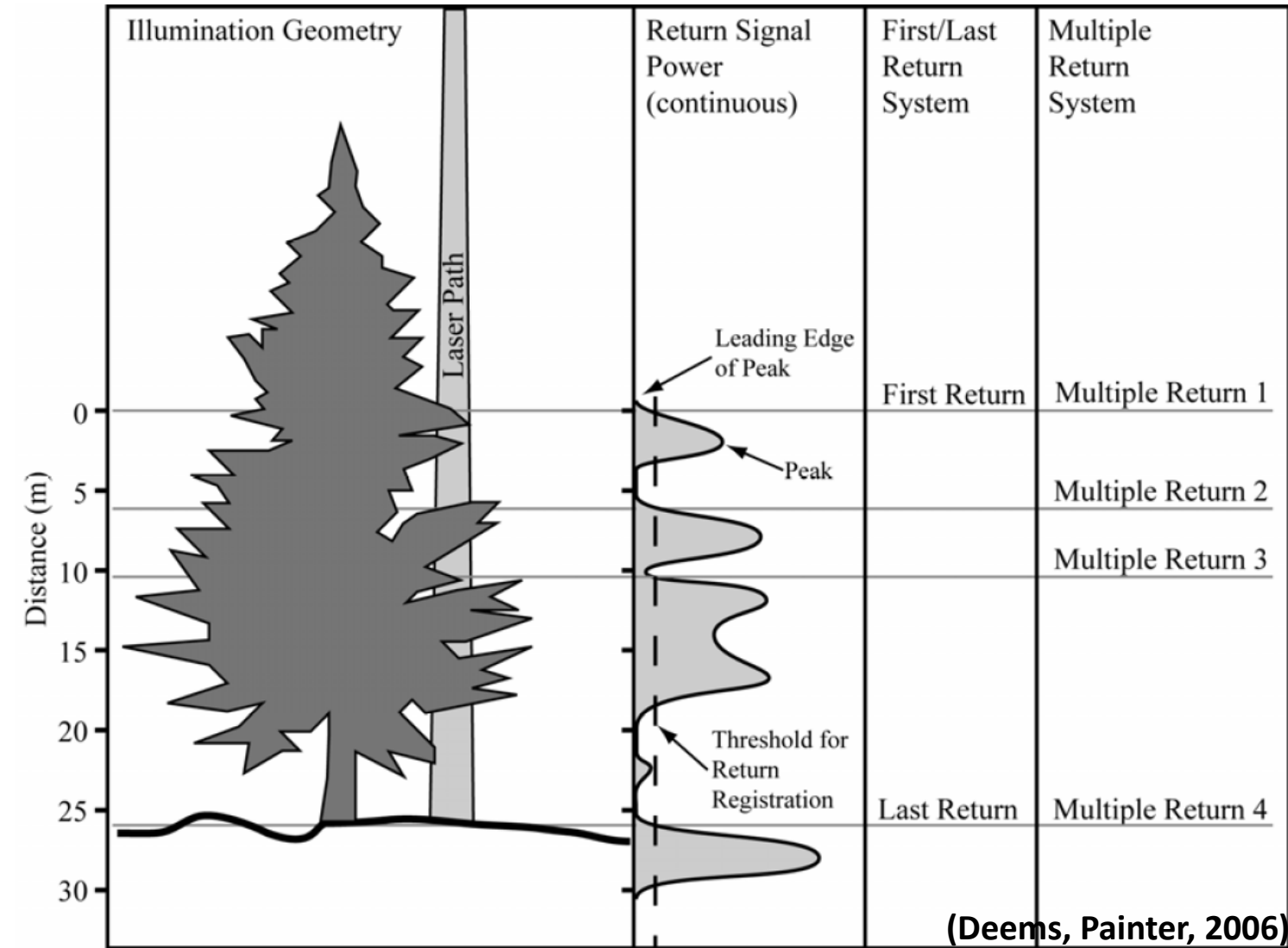
# ASO Lidar

- Calculates distance with time-of-flight
- Instrument position known (GPS/INS)
- Wavelength / angle of incidence and surface determine reflection intensity



- $\lambda = 1064 \text{ nm}$  (NIR)
- $60^\circ$  FOV ( $58^\circ$  effective)
- 2 lasers (fore and aft pointing)
- 800 kHz pulse rate
- 5000 m AGL range

# ASO Lidar



**Figure 2.** Laser illumination and return signal recording. Portions of the emitted laser pulse are reflected by different targets, resulting in multiple return signals for each pulse. Different LiDAR systems have different return signal recording capabilities. (after Lefsky et al., 2002)

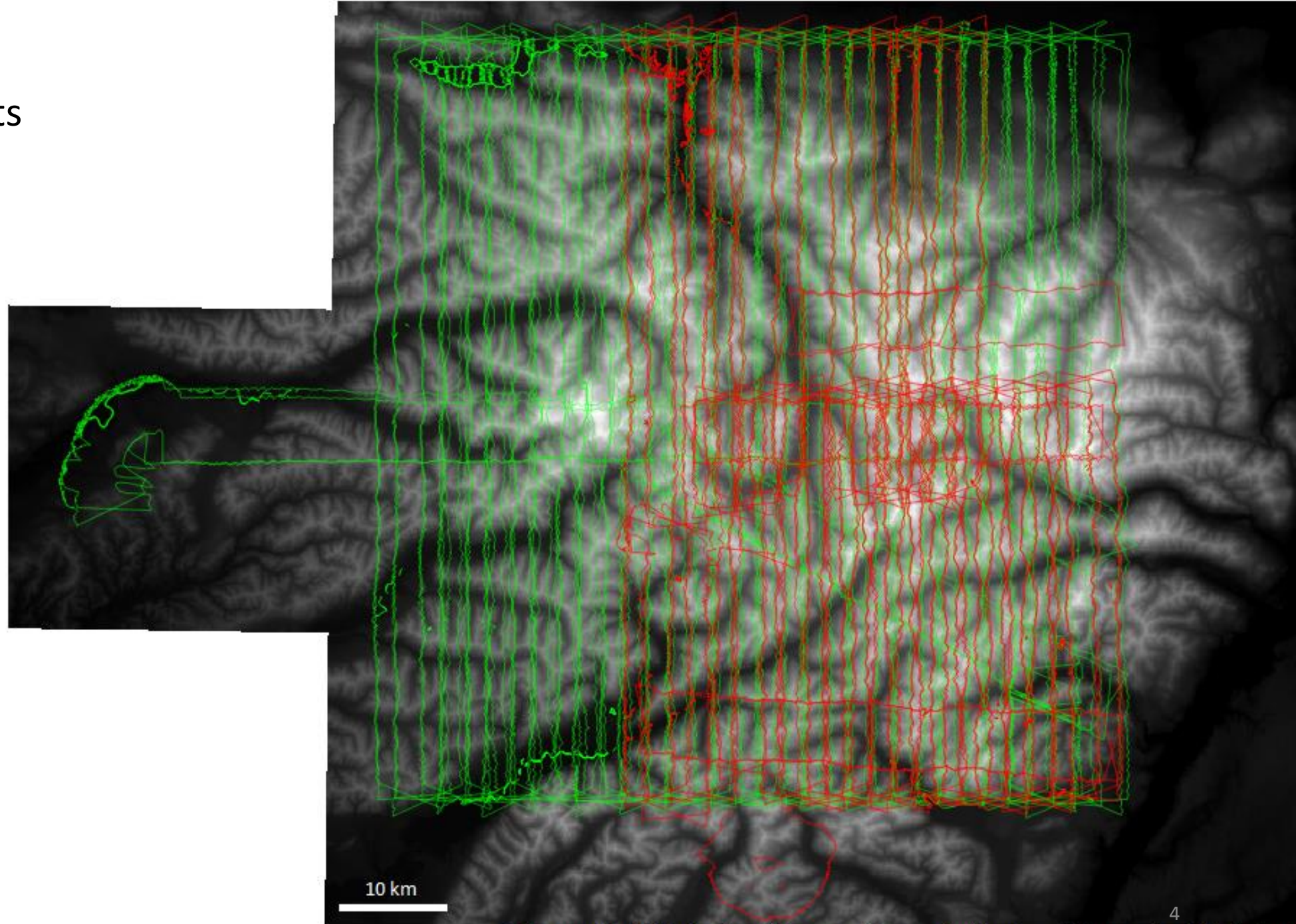
- Beam divergence  
 $\approx 0.1 - 0.3 \text{ m} / 1000 \text{ m AGL}$
- Waveform packet returned
- Discretized into return points



# ASO Lidar

- “Snow-On” Flights

Feb. 8, 9 2016  
Mar. 29, 30 2016





Non-proprietary 3D point cloud data interchange format

LAS file specifications managed by the ***American Society for Photogrammetry and Remote Sensing***



### **Point Data Abstraction Library**

Open-source, C++ library for manipulating point-cloud data

Command line tools, JSON pipelines, API

Python extensibility



### **rapidlasso LAStools**

Windows-based suite of tools

Command line and GUI

Automating pipelines with batch scripting



# Lidar Point Density

Cross-Track Point Spacing:

- Instrument pulse rate
- Instrument scan rate (oscillating or rotating mirror angular velocity)

Down-Track Point Spacing:

- Aircraft pitch/yaw
- Aircraft ground speed
- Instrument scan rate
- Instrument scan pattern

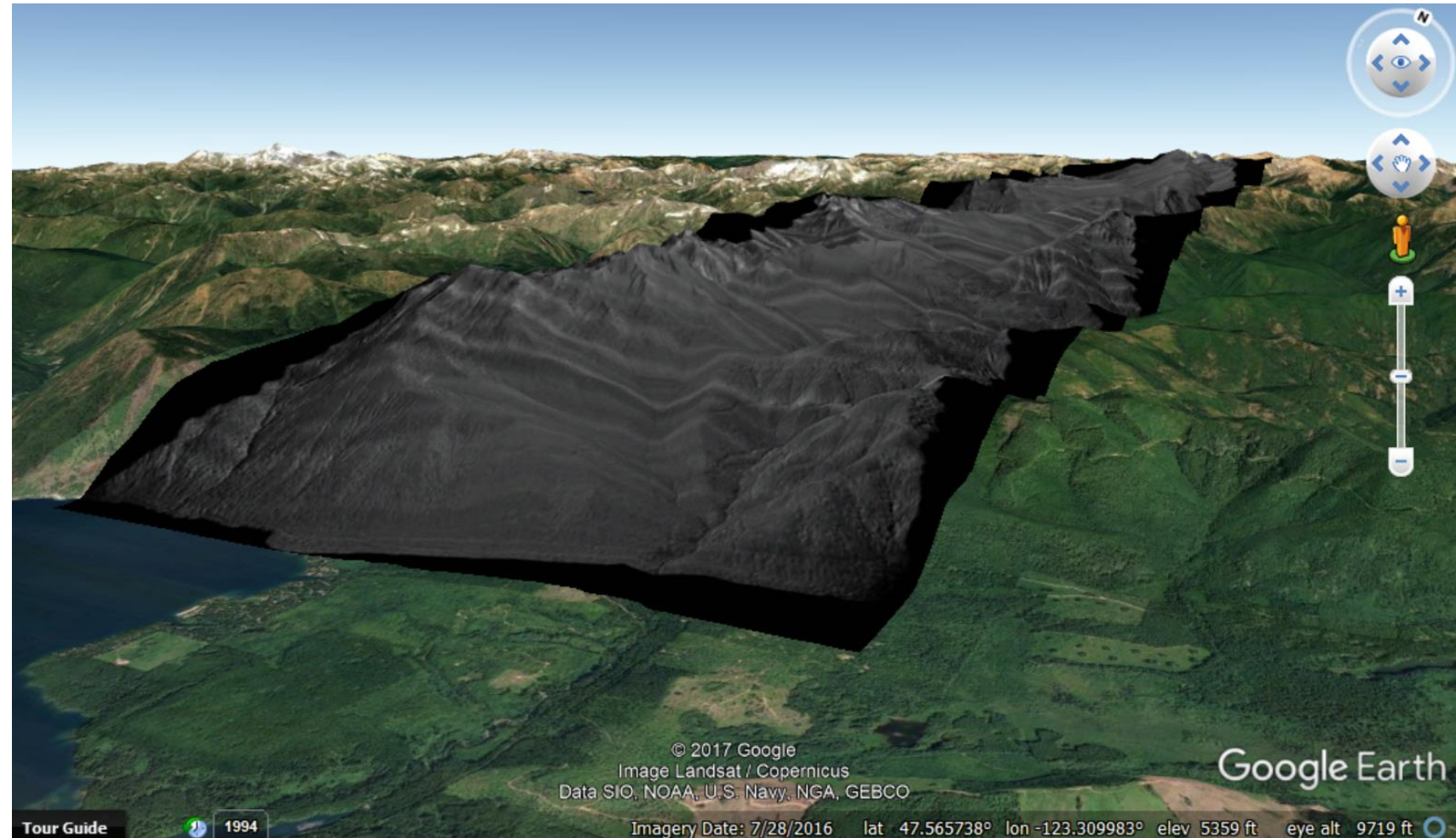
Swath Width:

- Aircraft's altitude AGL
- Instrument scan angle

Flightlines:

- Overlapping swaths
- Minimizing incident angles

Using first returns to remove the effect of multiple reflections from a single pulse. 1 return  $\approx$  1 pulse



**“pulse density”**

$$D = \frac{\# \text{ returns}}{m^2}$$

$$D_1 = \frac{\# \text{ first returns}}{m^2}$$

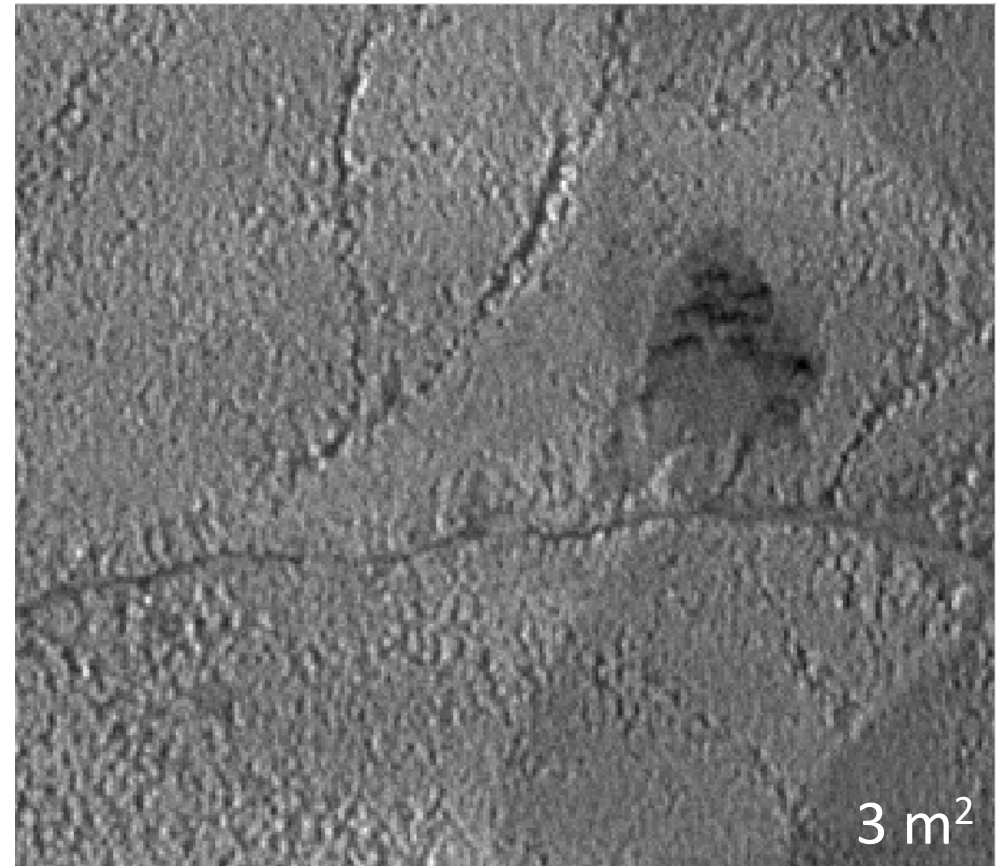
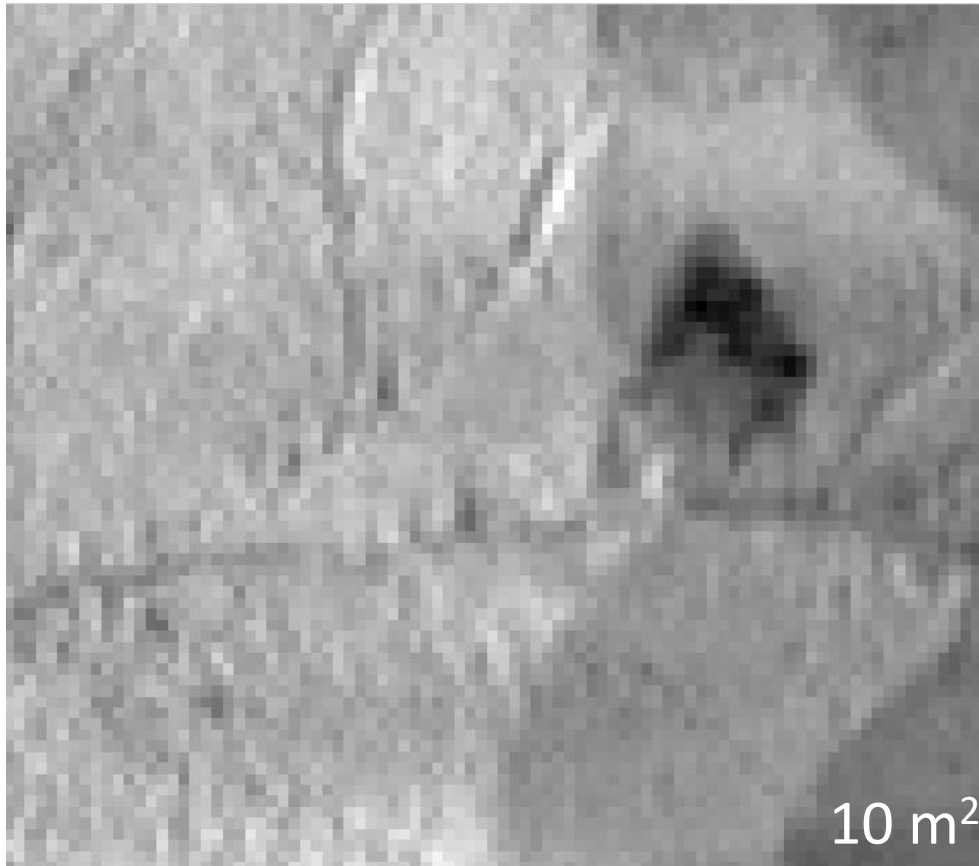
# Lidar Point Density

Point density helps give context for later processing:

- Creating DSMs via TINs
- fewer points = more interpolation (IDW or other)
- DSM grid element size  $\approx$  mean point spacing
- Rasters with small pixel size (high resolution) derived from a point cloud have empty pixels

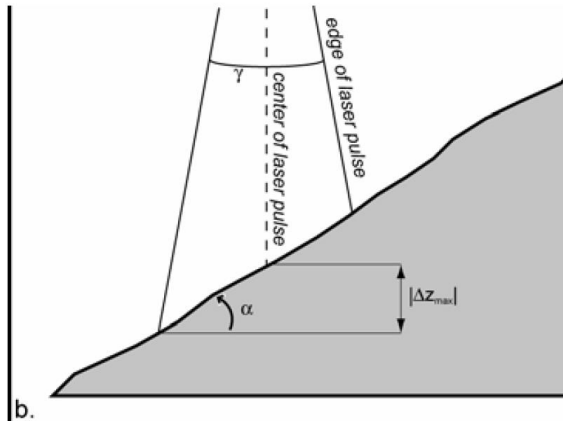
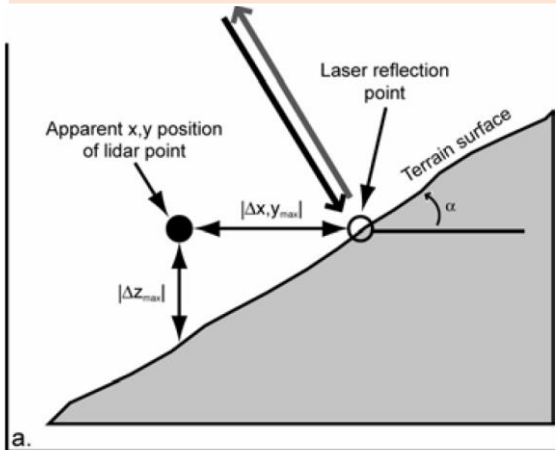
ASO did not target specific/constant point density

- $\approx 12 / \text{m}^2$
- Lower densities expected in lower elevations



# Lidar Error Sources

Error Source	Magnitude	Minimizing Error
Instrument GPS/INS position	< 0.1 m	Instrument calibration
<b>Complex/steep sloping terrain</b> ( a. Z errors, b. “timewalk”)	~ 0.5 m	Minimize large incident angles with surfaces <u>Multiple, overlapping, flightlines</u>
<b>Thick vegetation</b>	~ 0.1 m	<u>Multiple flightlines with different incident angles to penetrate vegetation</u>
<b>Absorptive/scattering surfaces</b>	~ 0.01m on snow	At 1064 nm, transmission is a function of grain size, where in coarser grains: <ul style="list-style-type: none"> <li>• optical depth decreases (increases transmission)</li> <li>• absorbing path length increases (decreasing transmission)</li> </ul> <u>Multiple flightlines for different incident angles</u>

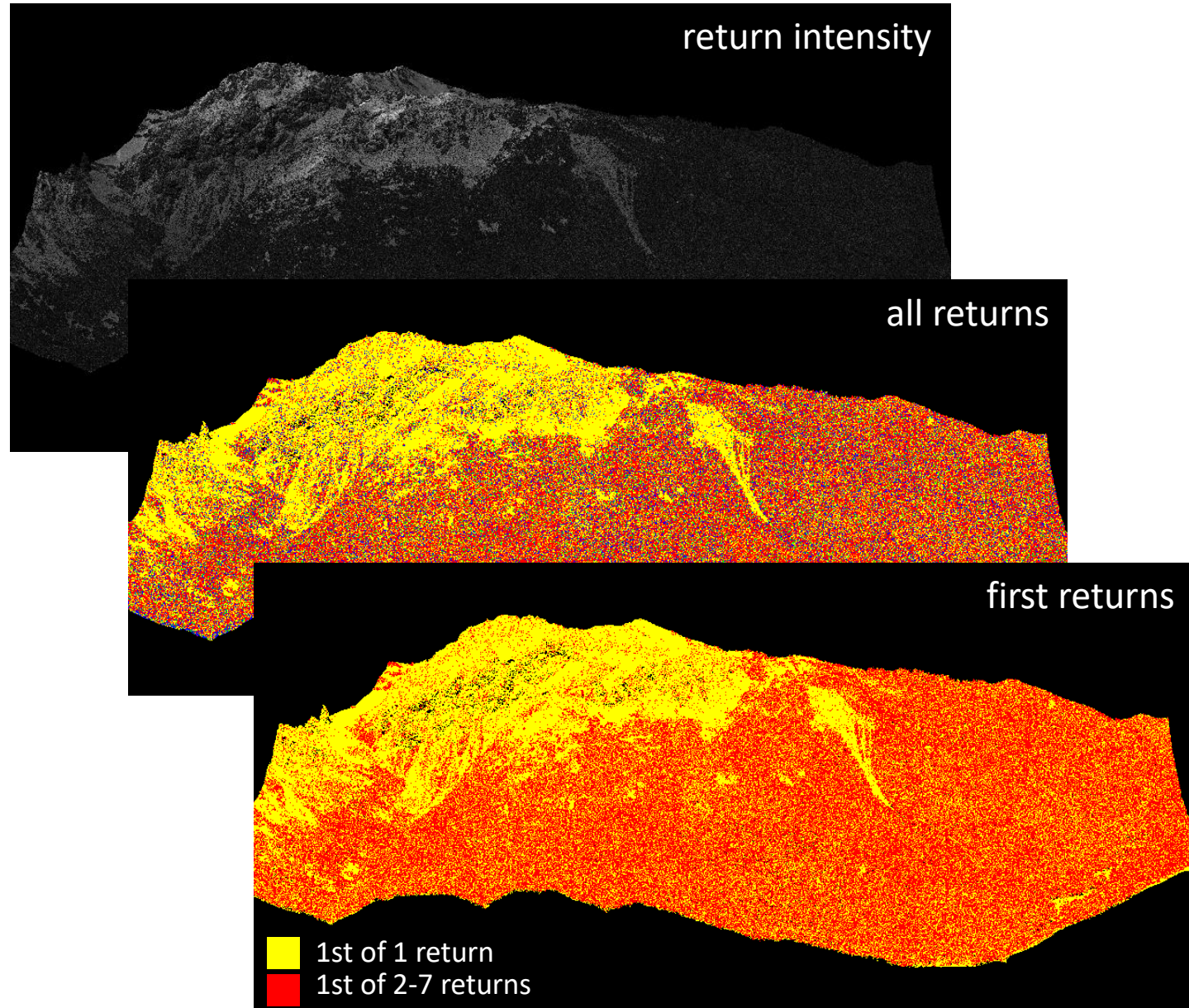
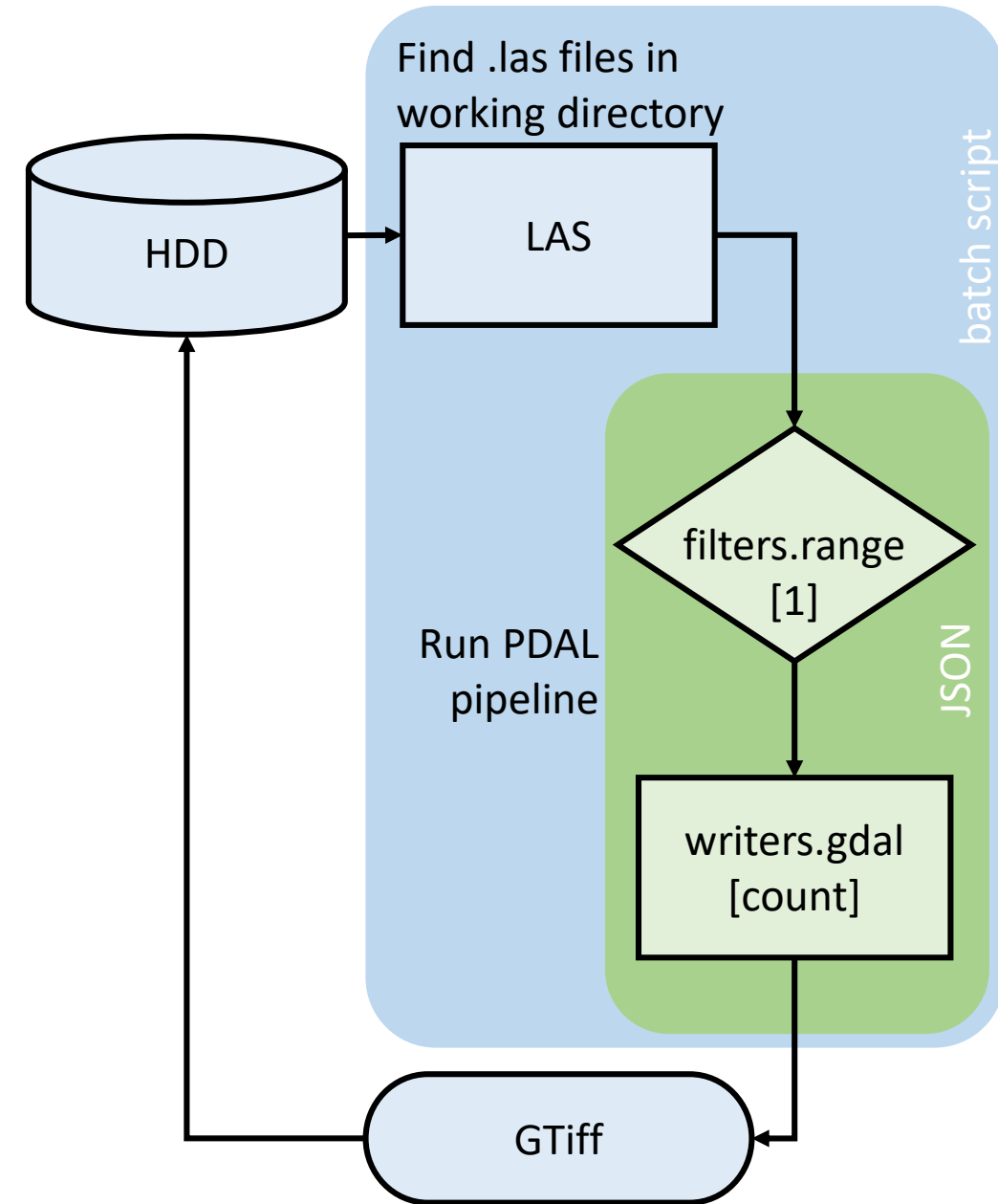


**A higher point density can help minimize some of these.**

(Deems, Painter, 2006)



# Point Density Workflow



## First Return Point Density Pipeline (*first\_return\_point\_density.json*)

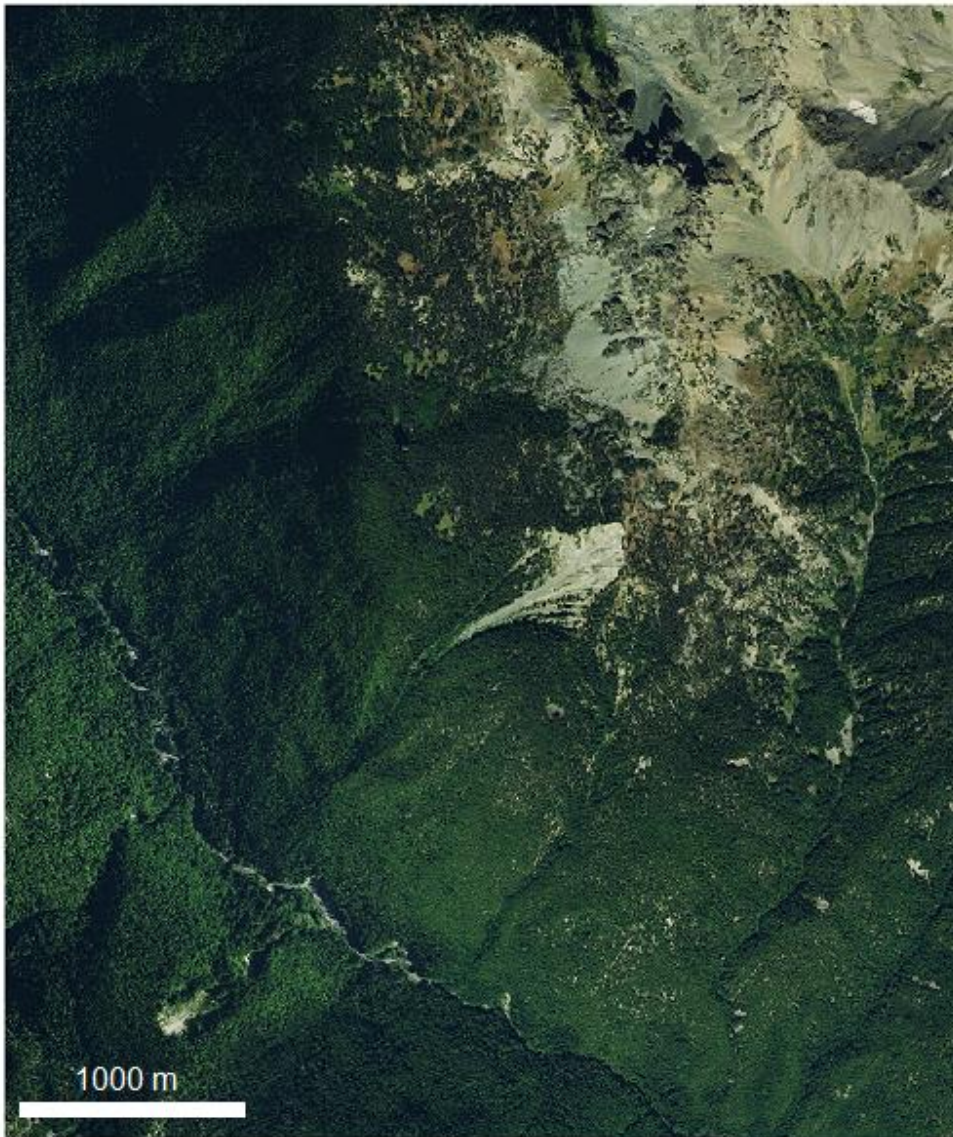
- Input and output filepaths are substituted in batch run
- Using [filters.range](#) to select first returns:
  - `limits` - selecting only the first returns (range from 1 to 1)
- Using [writers.gdal](#) to write out raster image
  - `resolution` - pixel side length in units of original las file (use [lasinfo](#) or [pdal info](#) to get file metadata and statistics)
  - `output_type` - "count" for number of points within each pixel ([other options](#))
  - `gdaldriver` - GeoTiff

```
{
  "pipeline": [
    "input.las",
    {
      "tag" : "firstReturns",
      "type" : "filters.range",
      "limits" : "ReturnNumber[1:1]"
    },
    {
      "tag" : "densityRaster",
      "type" : "writers.gdal",
      "inputs" : [
        "firstReturns"
      ],
      "resolution": 10,
      "output_type" : "count",
      "gdaldriver" : "GTiff",
      "filename" : "output.tif"
    }
  ]
}
```



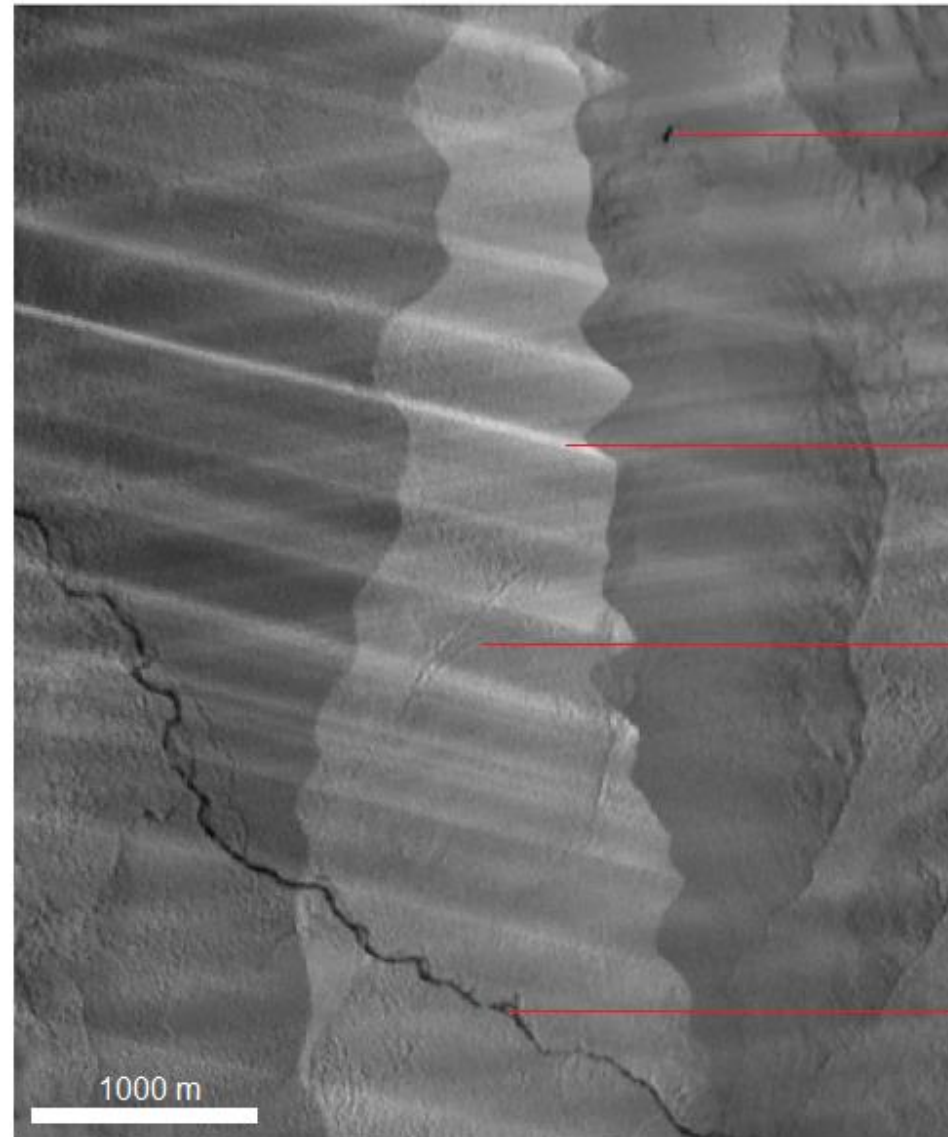
# Point Density Product

NAIP Imagery



10:1 NAIP Imagery m\_4712315\_sw\_10\_1\_20150817\_20151123  
3.75 x 3.75 minute JPEG2000 from The National Map: USDA-FSA-  
APFO Aerial Photography Field Office.

ASO Lidar, 10m point density map



lidar "shadows"  
 $0 - 1 \text{ m}^{-2}$

scan line repeats  
 $\sim 10 \text{ m}^{-2}$

swath overlaps  
 $\sim 20 \text{ m}^{-2}$

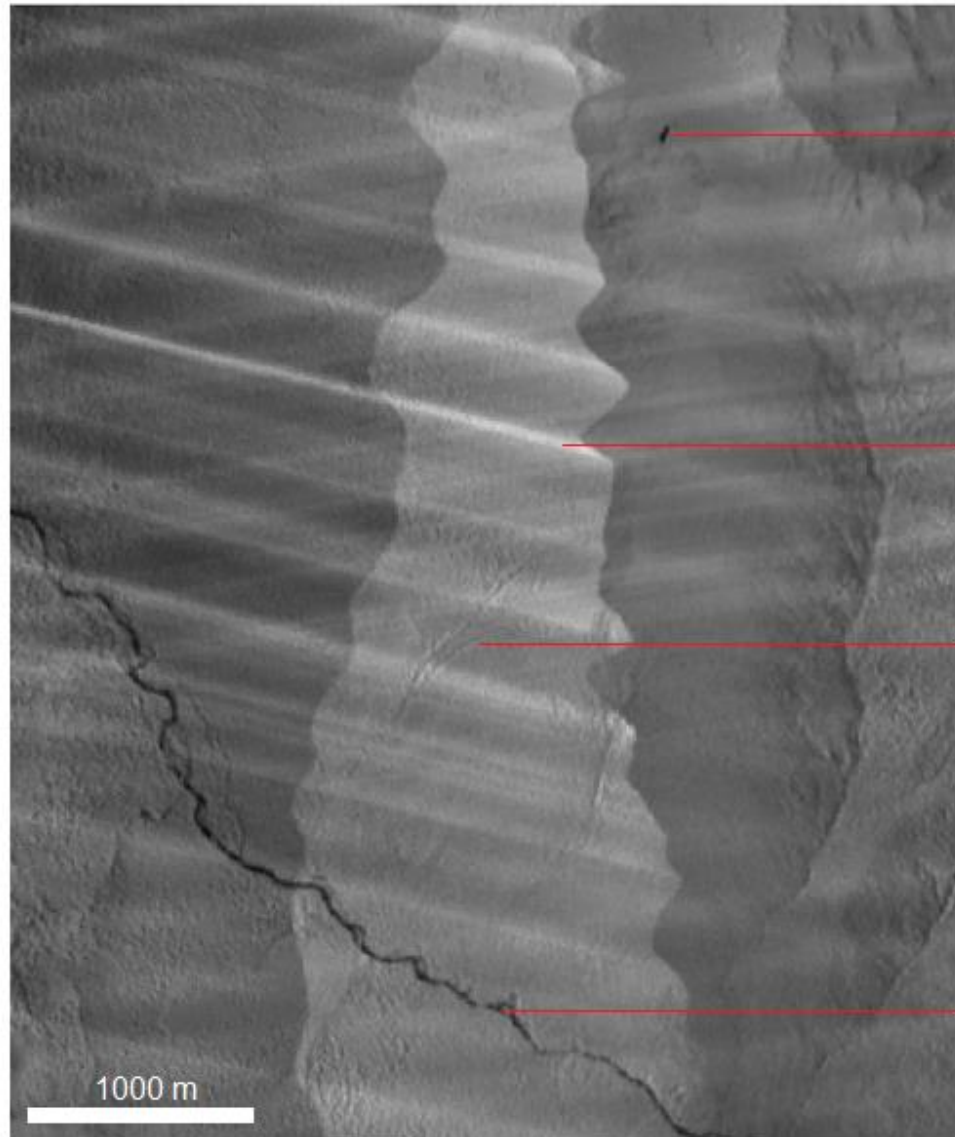
near river  
 $0 - 4 \text{ m}^{-2}$

ASO (Feb. 9, 2016; snow-on) lidar-derived point density map at  
10m resolution (S. Pestana) Centered on 47.7716 N, 123.2339 W



# Point Density Product

ASO Lidar, 10m point density map

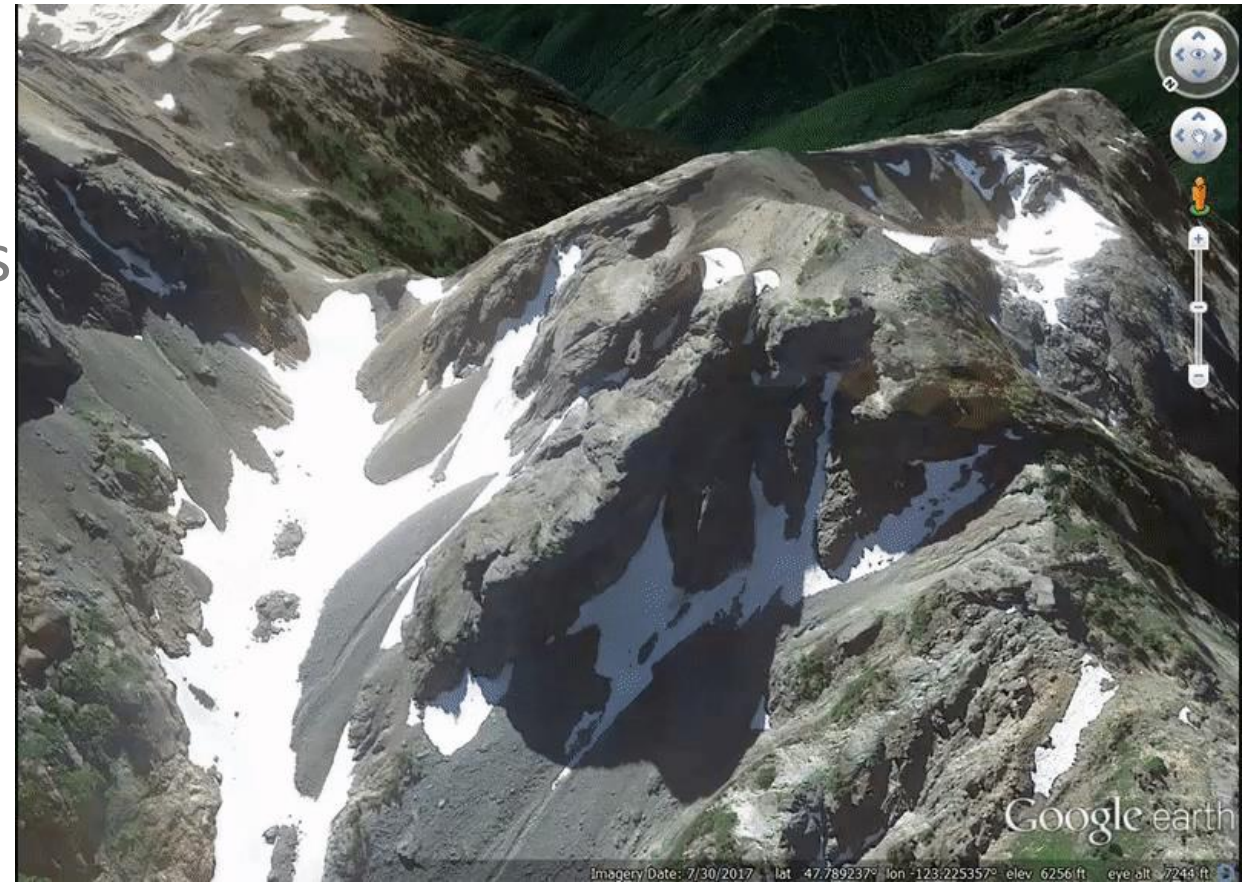


shadows

scan lines

swaths

river

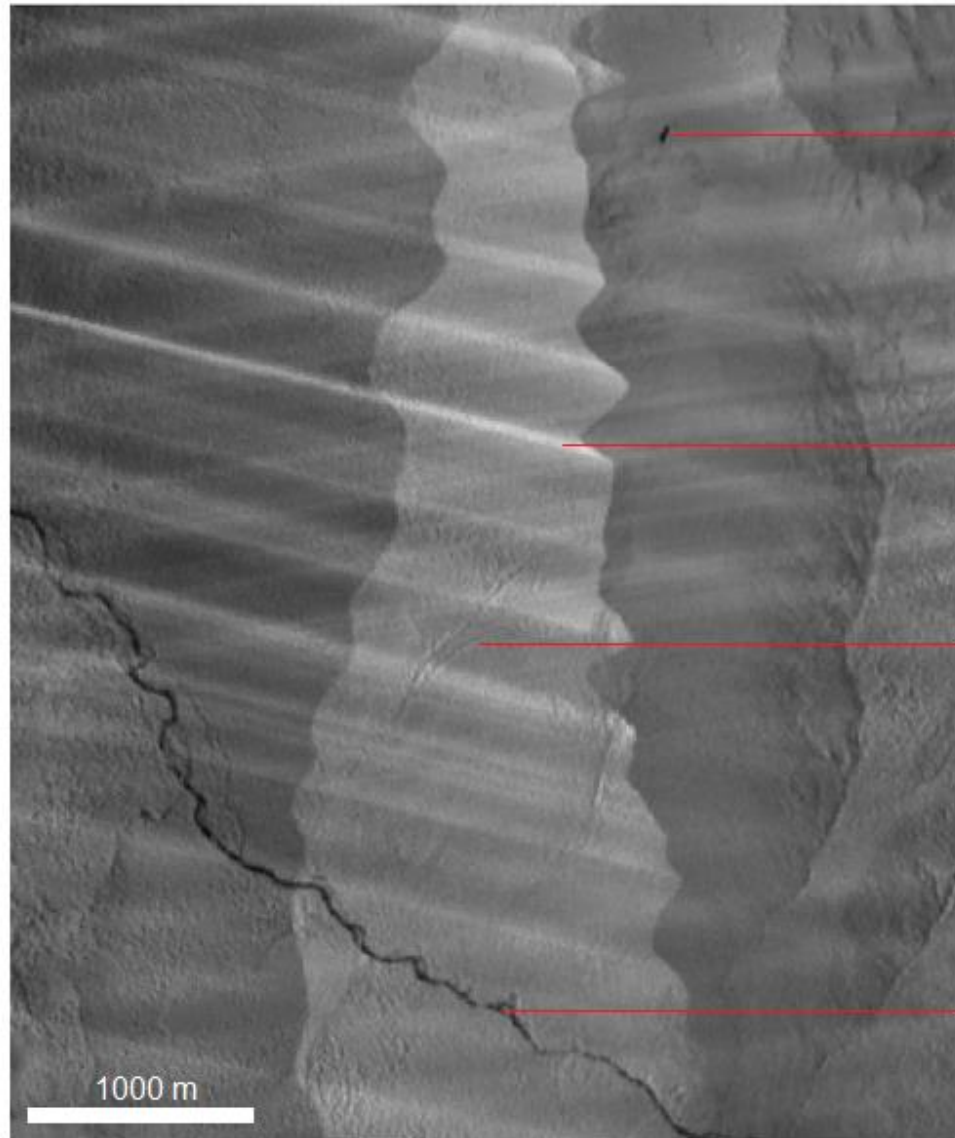


ASO (Feb. 9, 2016; snow-on) lidar-derived point density map at 10m resolution (S. Pestana) Centered on 47.7716 N, 123.2339 W



# Point Density Product

ASO Lidar, 10m point density map



shadows

scan lines

swaths

**river**



ASO (Feb. 9, 2016; snow-on) lidar-derived point density map at 10m resolution (S. Pestana) Centered on 47.7716 N, 123.2339 W

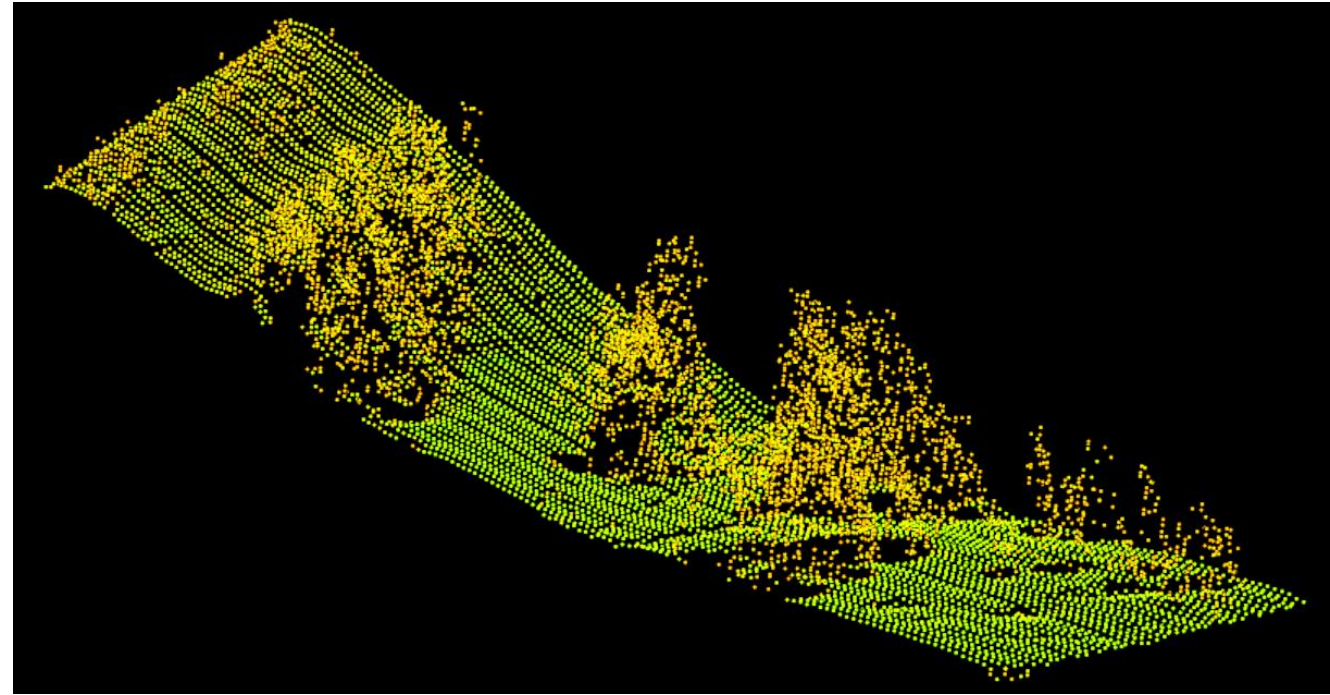
# Forest Metrics

- We want to characterize forest structure

Can we see underneath all trees?

How does forest structure affect snow under trees?

- Need classified ground points for height above ground calculations, threshold (H)



**Canopy Height (CH):** Height above ground-normalized surface

**Canopy Cover (CC):** Proportion of first return points above a threshold

$$CC = \frac{\# \text{first returns} > H}{\# \text{all returns}}$$

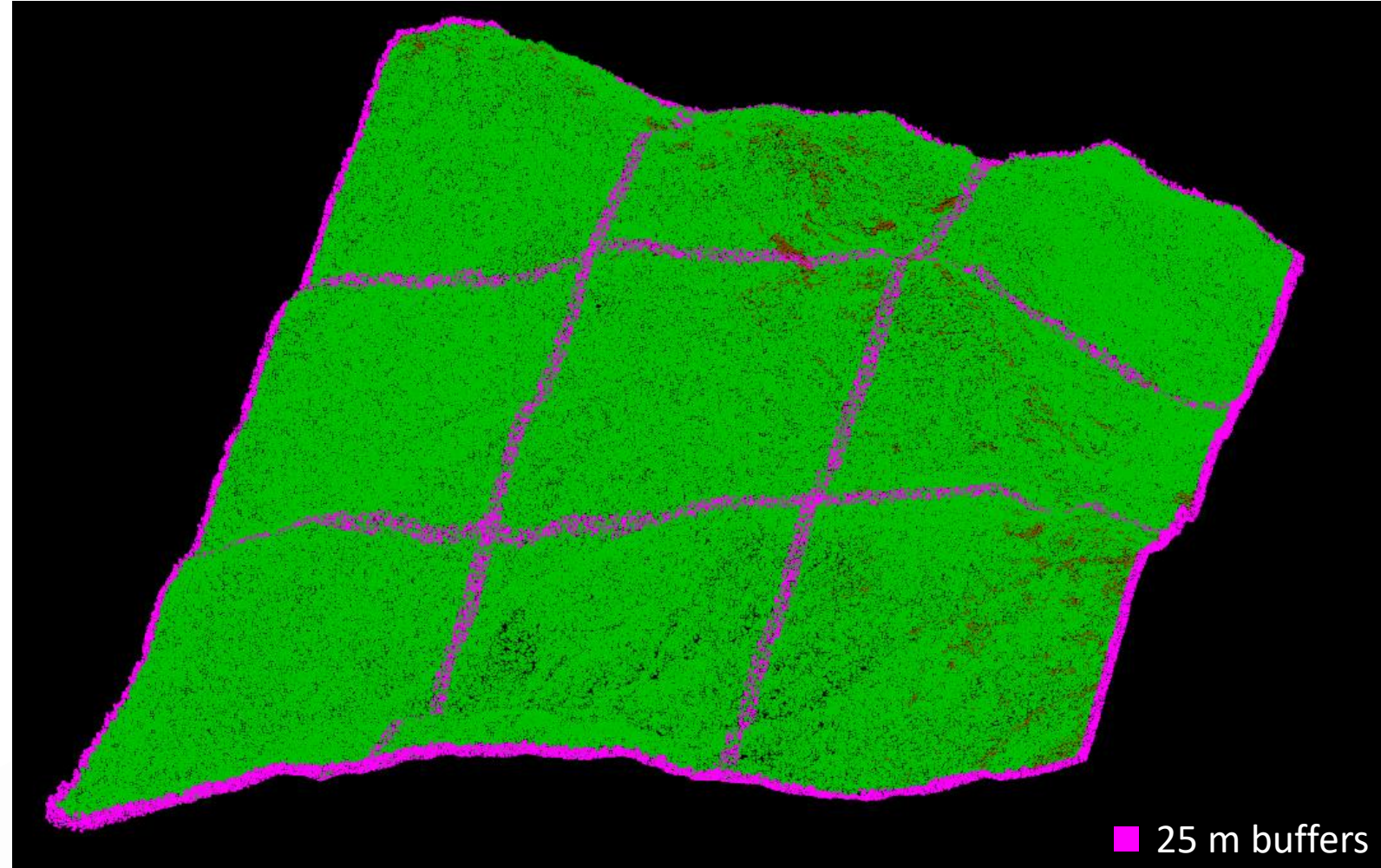
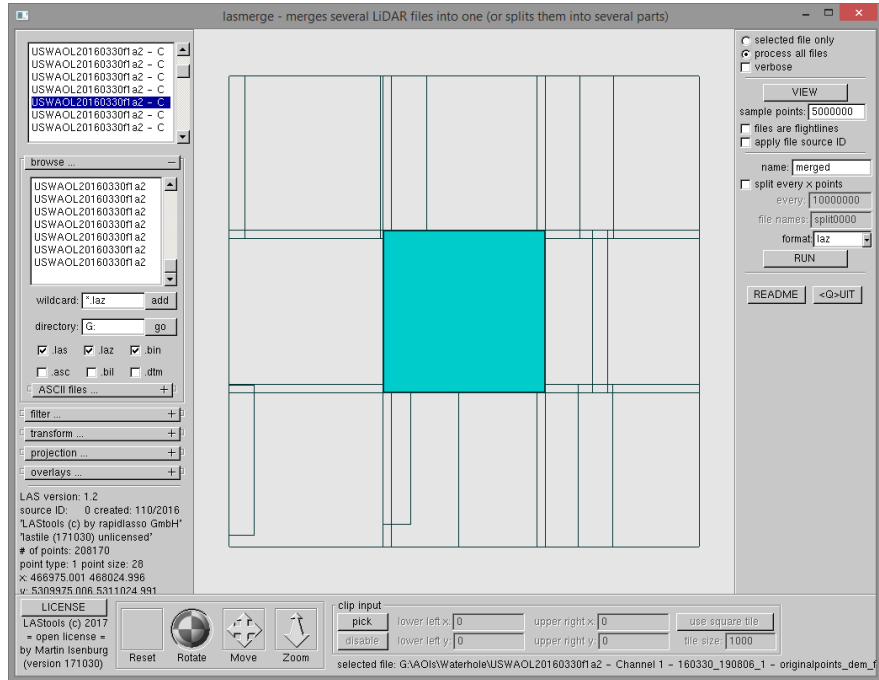
**Canopy Density (CD):** Proportion of points above a threshold

$$CD = \frac{\# \text{returns} > H}{\# \text{all returns}}$$



# Merging / Stacking LAS File Tiles

3x3 grid of tiles merged/stacked  
around area of interest



**lastile** – split original flightline LAS files  
into 1000 m<sup>2</sup> tiles

**lasmerge** – merge 3x3 tiles, from  
multiple flightlines, around AOI

Buffers to avoid “edge artifacts”

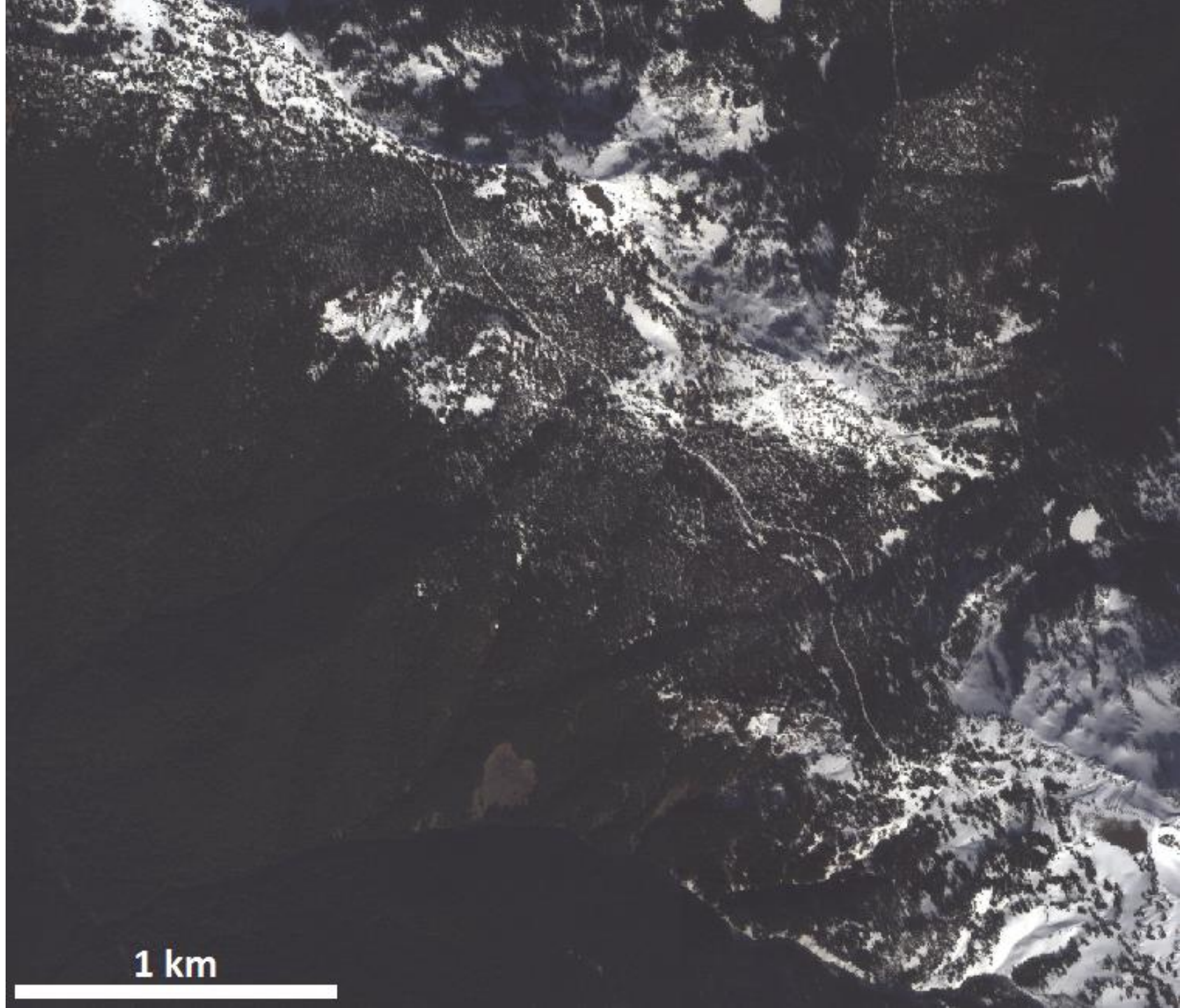
- Empty pixels, TIN “slivers”
- Classify as synthetic points  
for removing buffers later



# CASI Imagery

## Waterhole

467818.94, 5310943.98 (10T) UTM



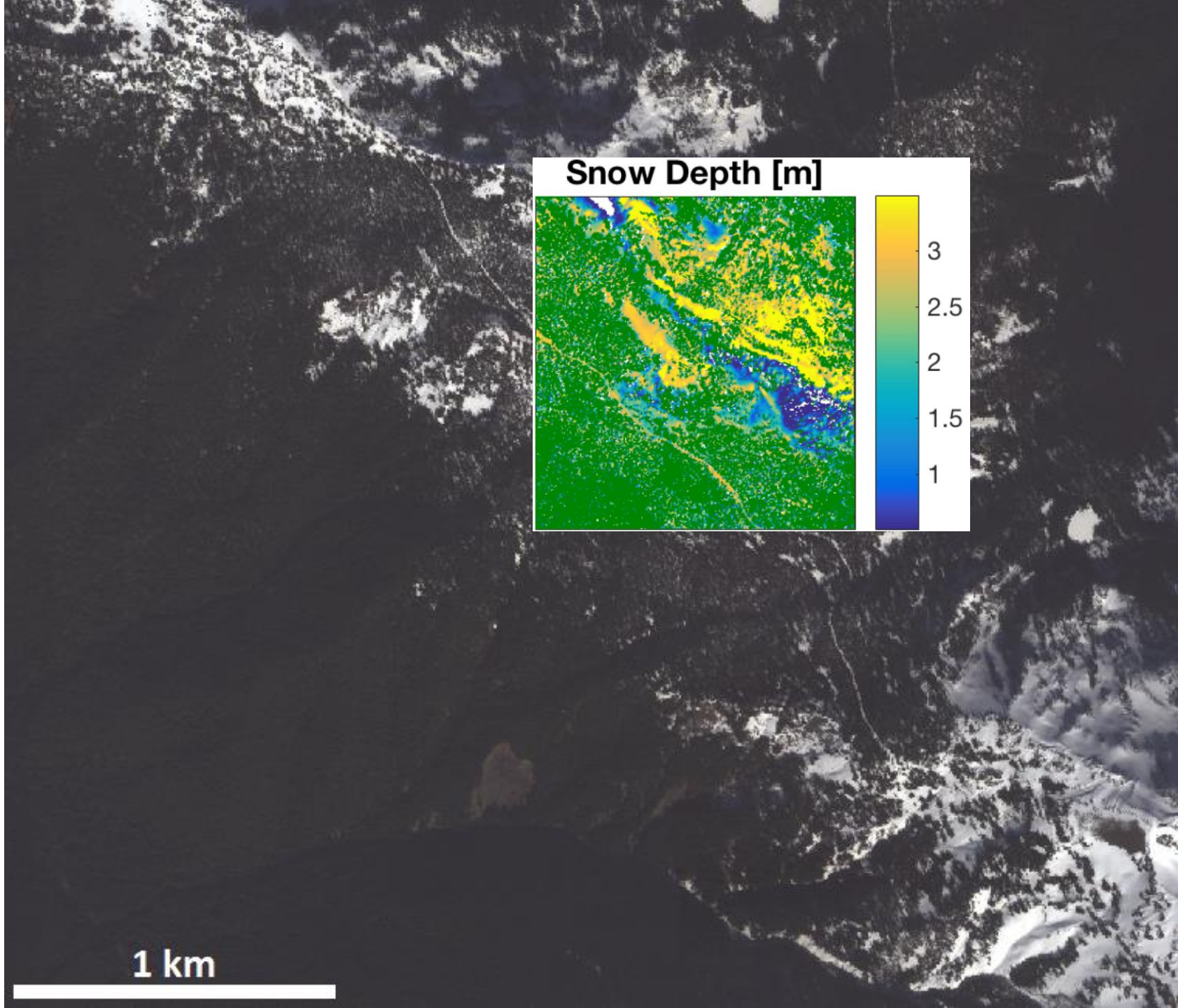


# CASI Imagery

## Waterhole

467818.94, 5310943.98 (10T) UTM

(Currier, n.d.)

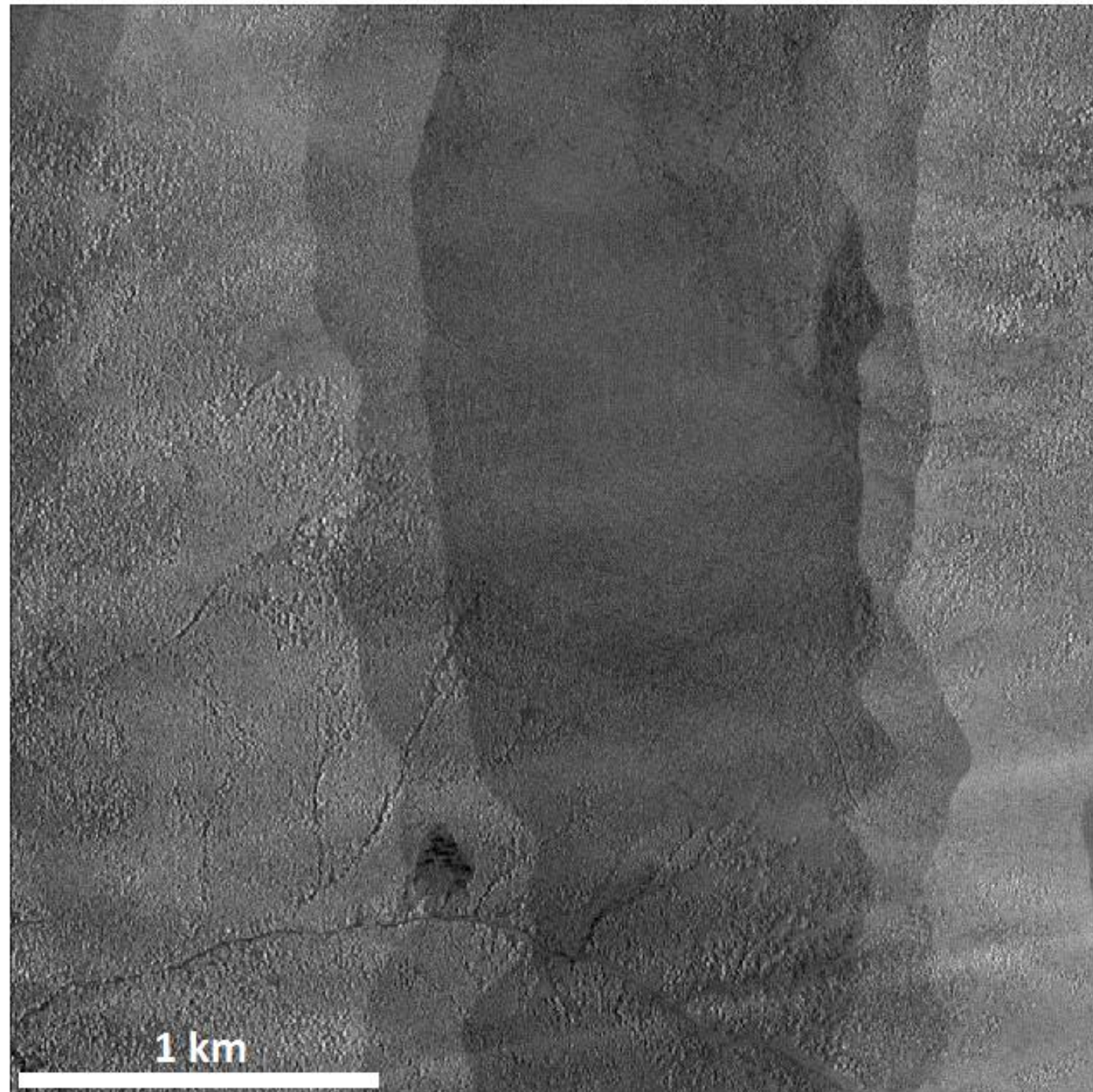




# 1<sup>st</sup> Return Point Density

## Waterhole

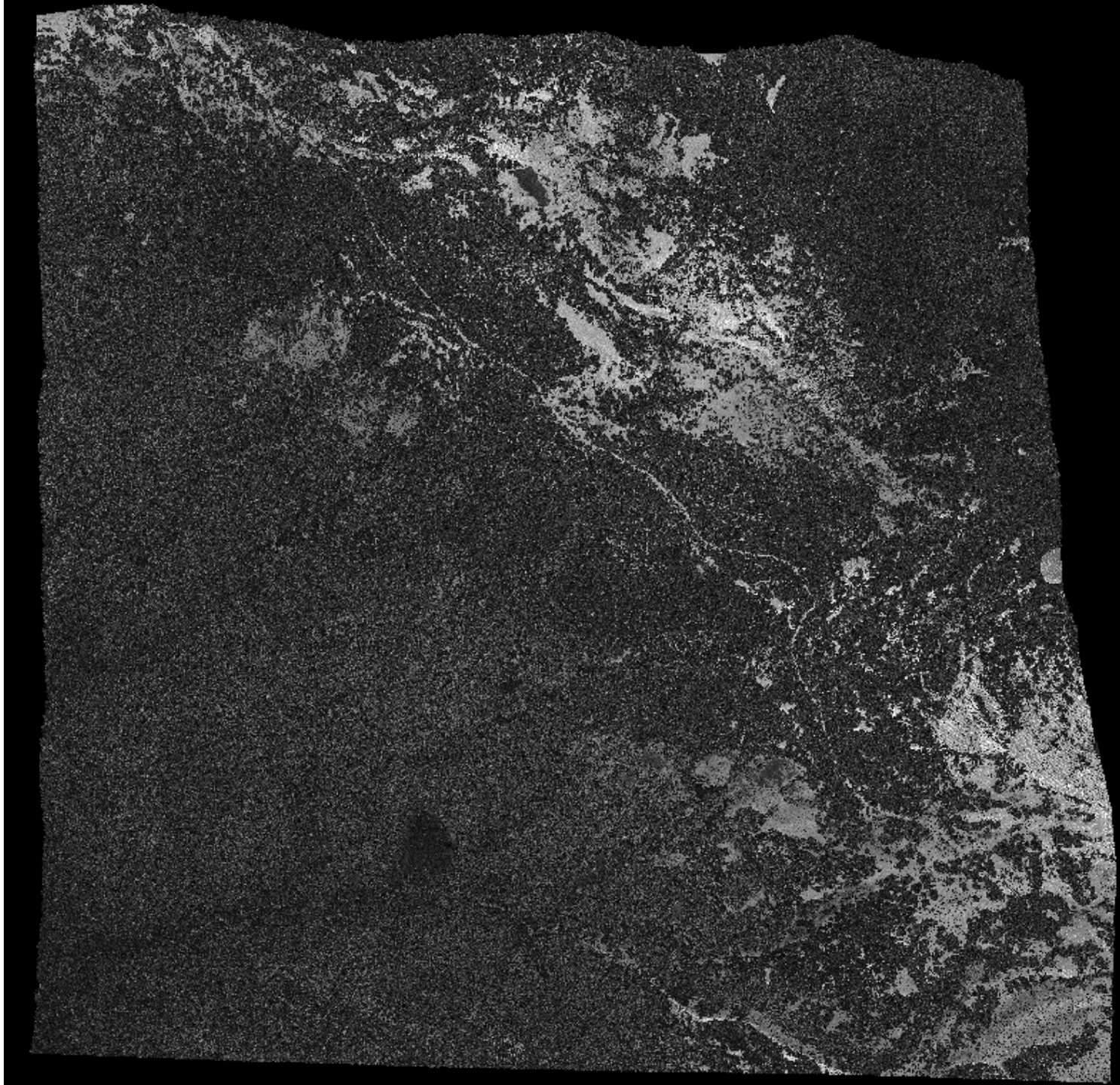
467818.94, 5310943.98 (10T) UTM



# Merged LAS File

## Waterhole

467818.94, 5310943.98 (10T) UTM

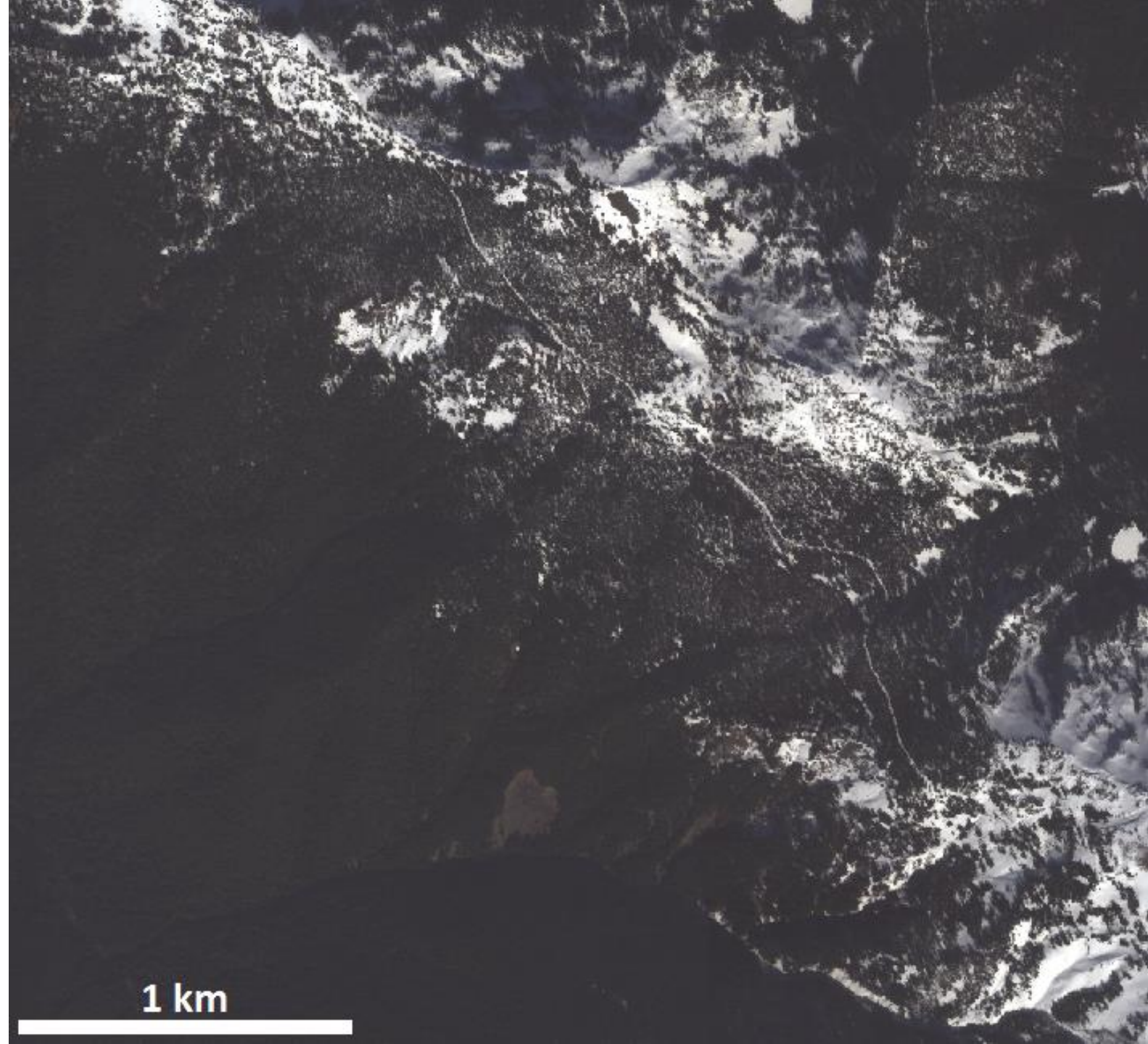




# Ground Classification

## Waterhole

467818.94, 5310943.98 (10T) UTM



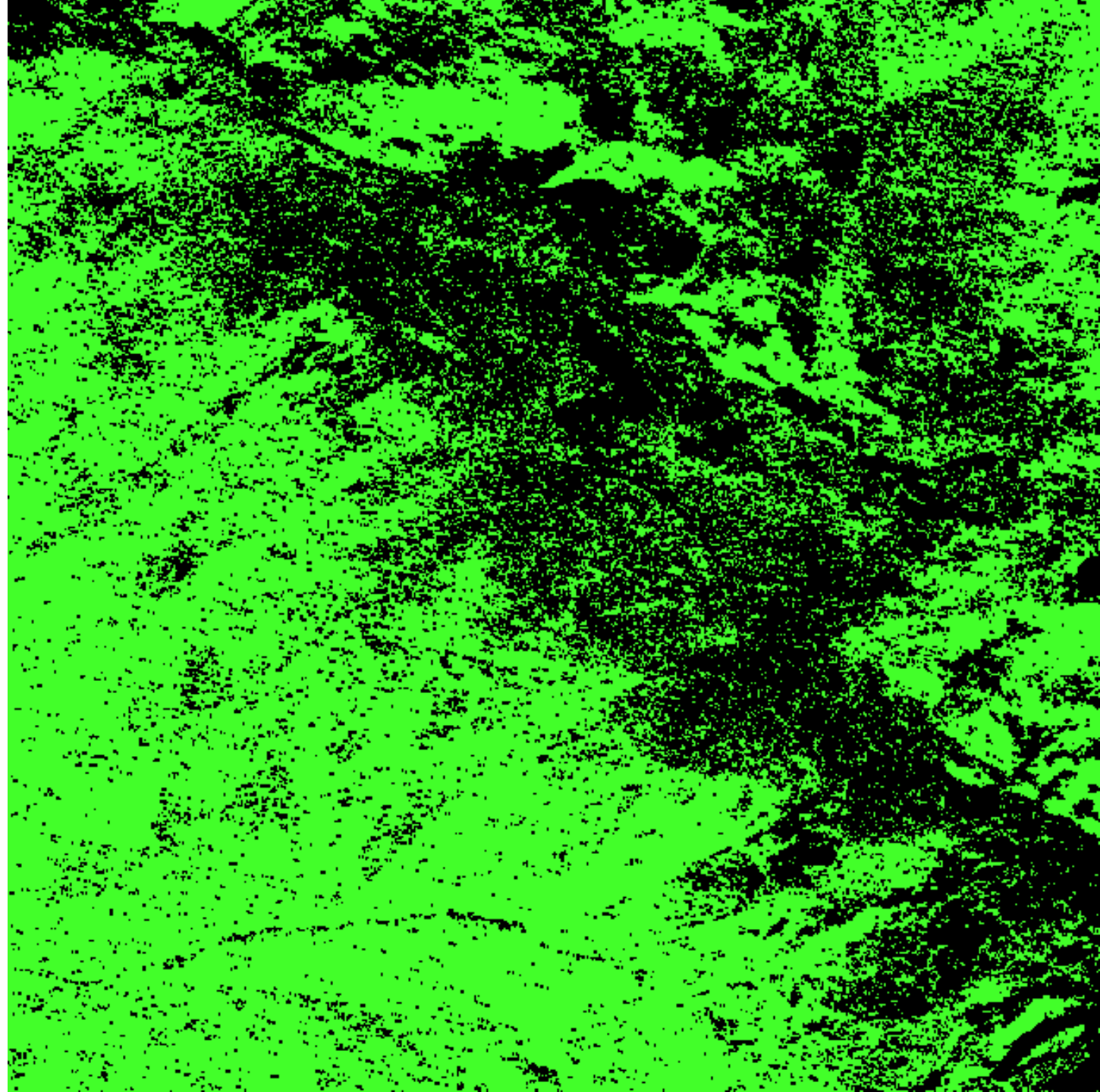
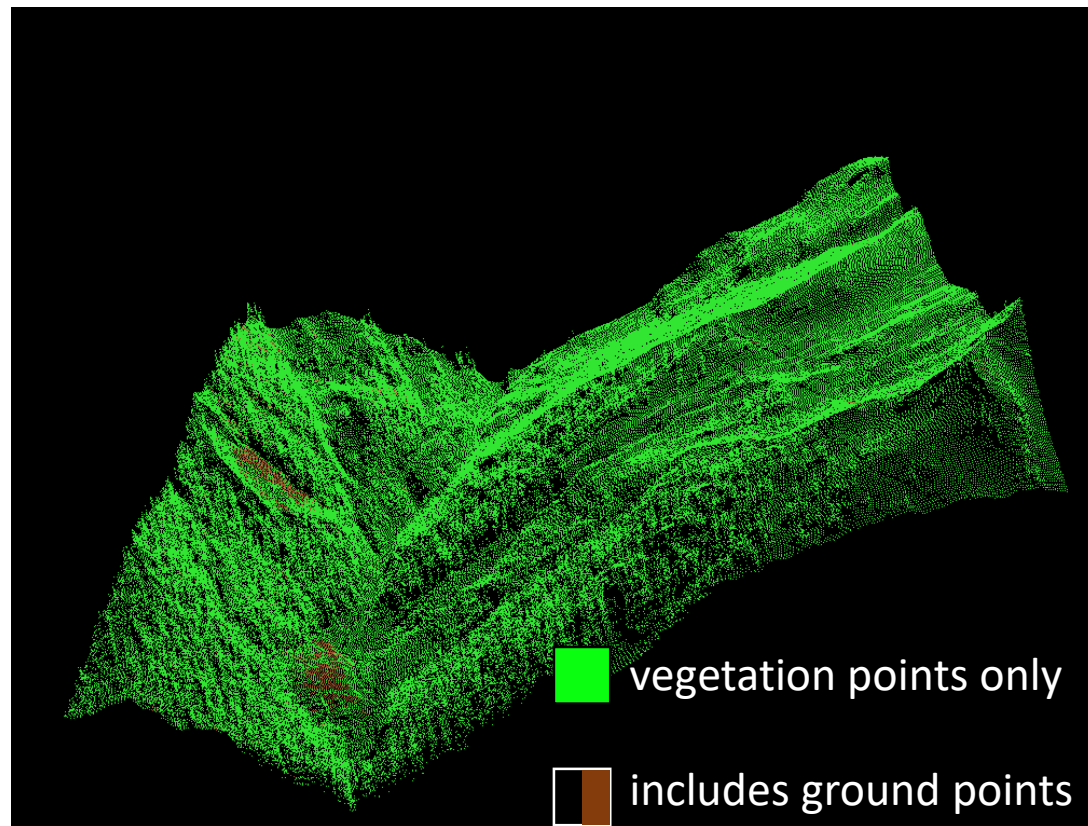
1 km



# Ground Classification

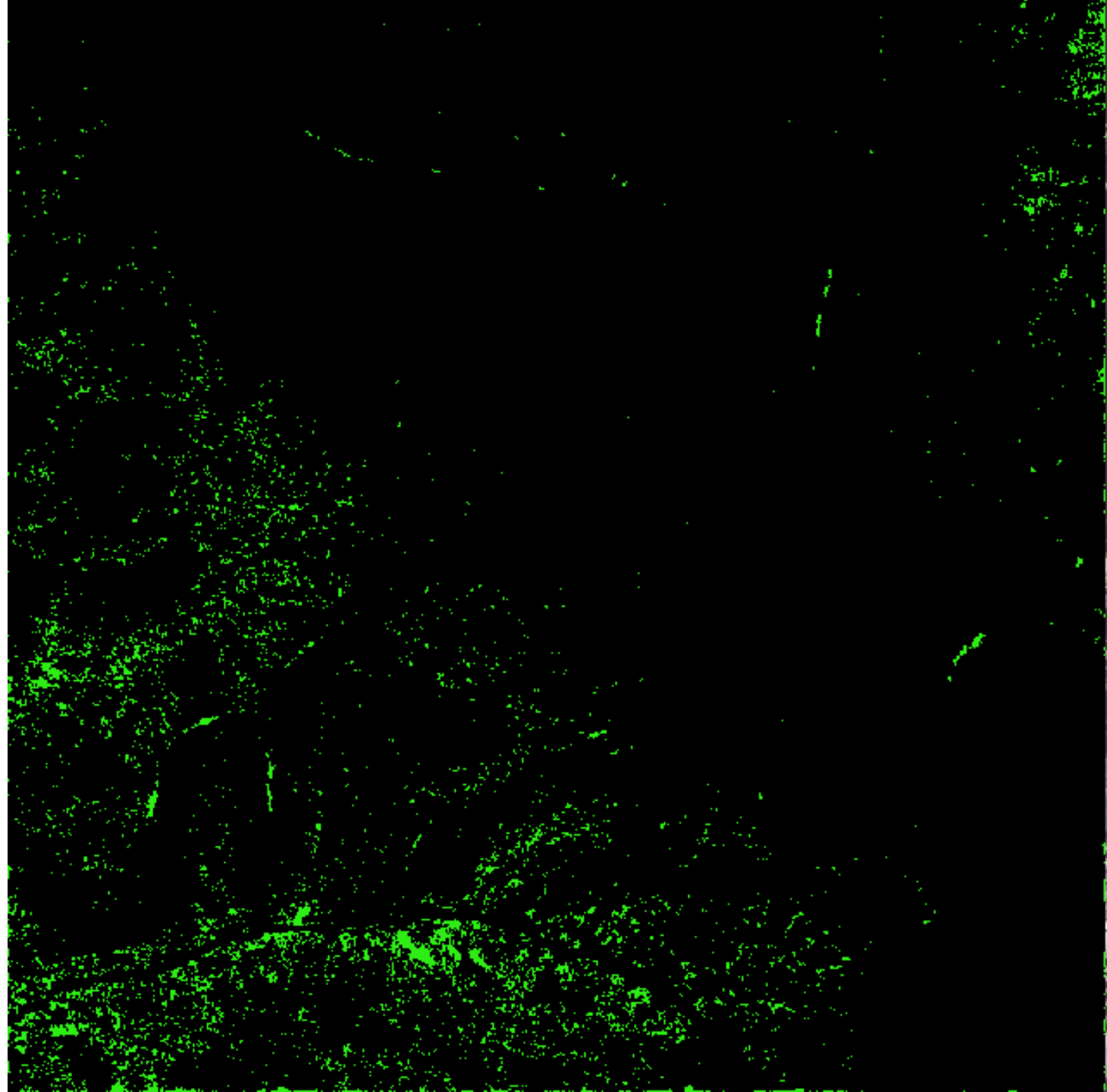
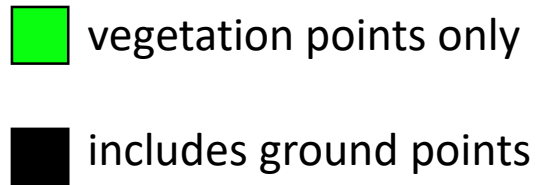
- ASO LAS files:
  - Classified individual flightline LAS files
  - Classified as “**ground**” and “**not ground**”
  - Used MCC (Multiscale Curvature Classification)

I want to try and get more ground points  
(snow surface in this case)

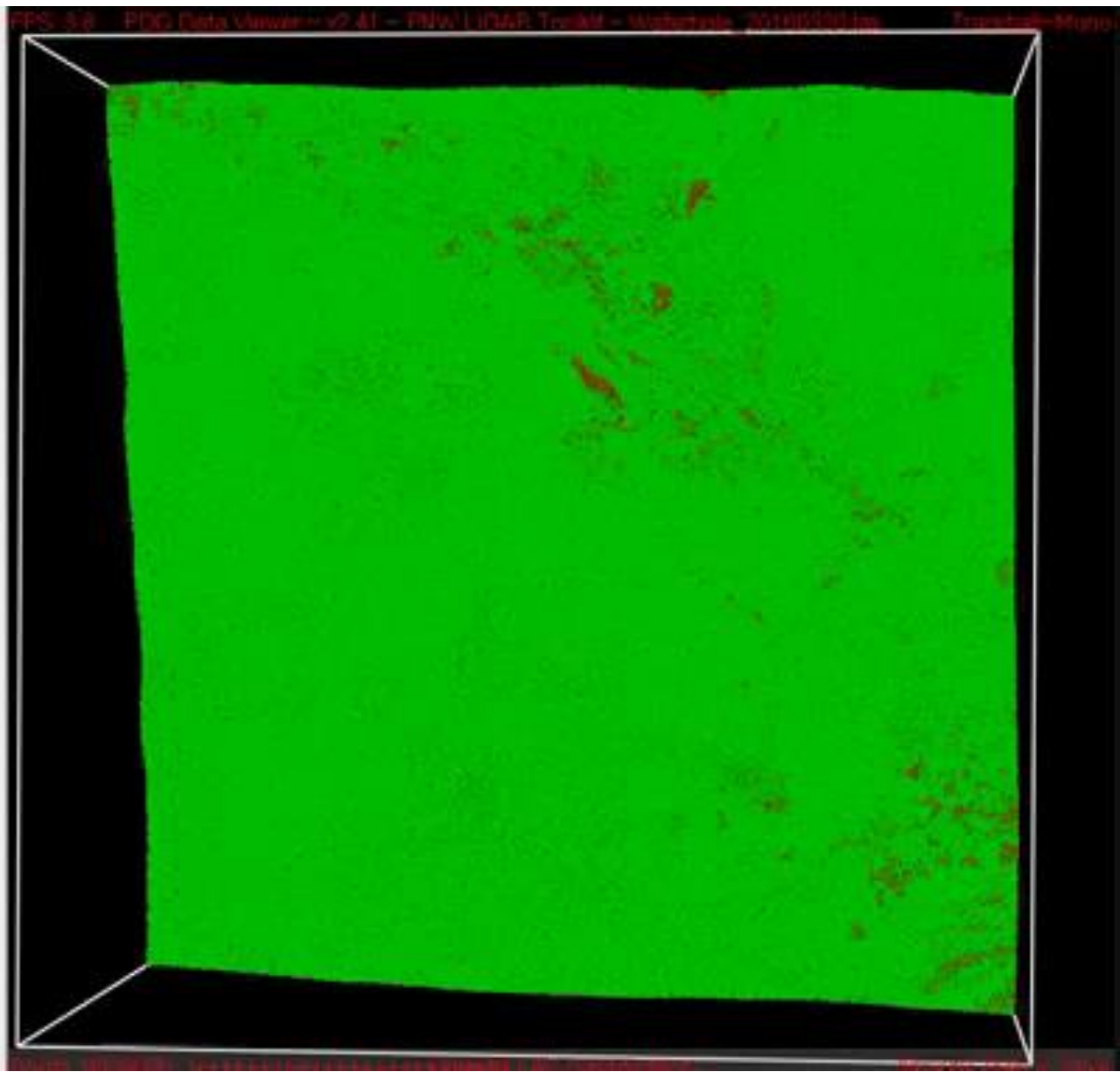
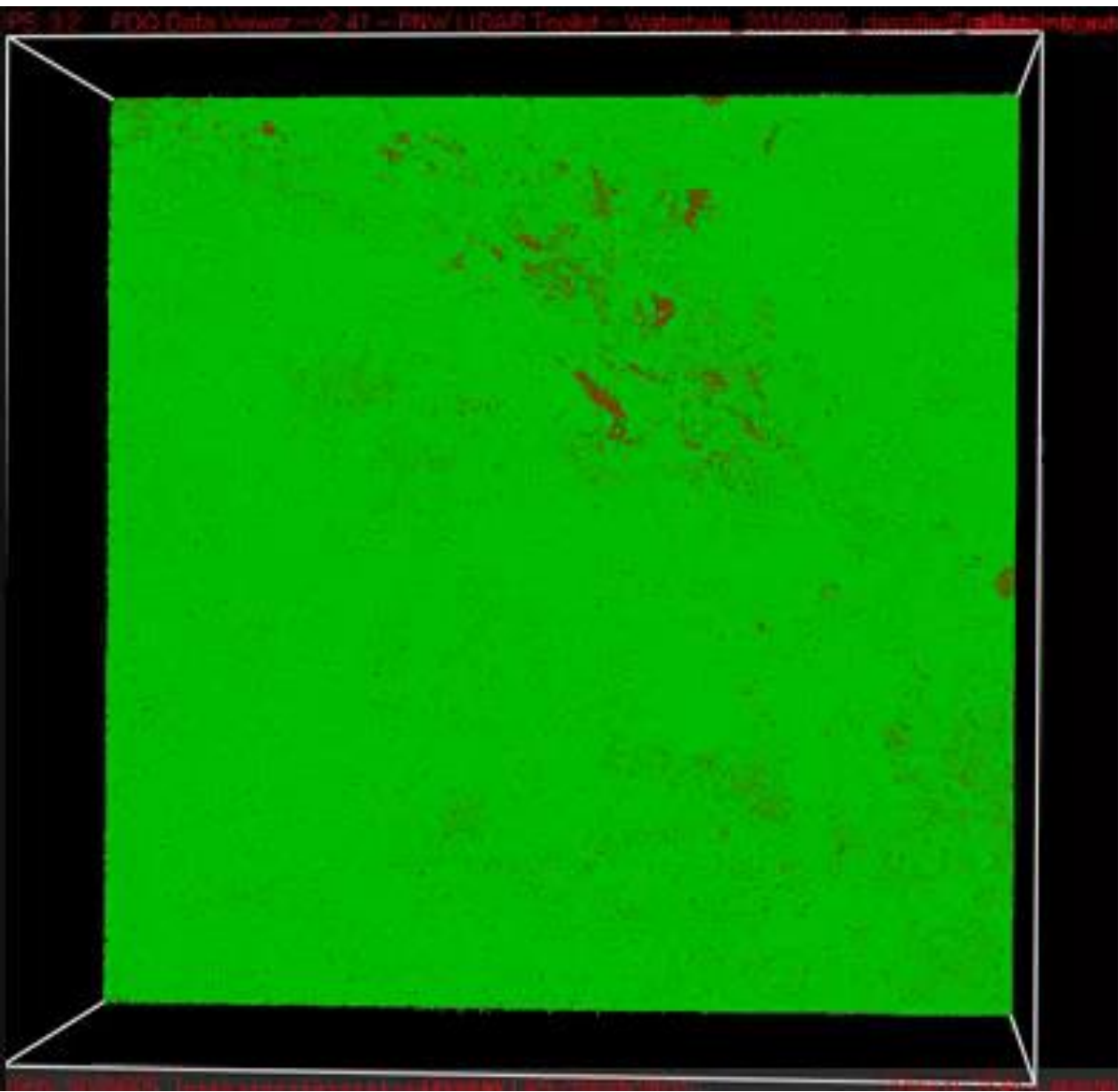


# Ground Classification

- **lasground**
  - Classifying layered/merged
  - Using all returns



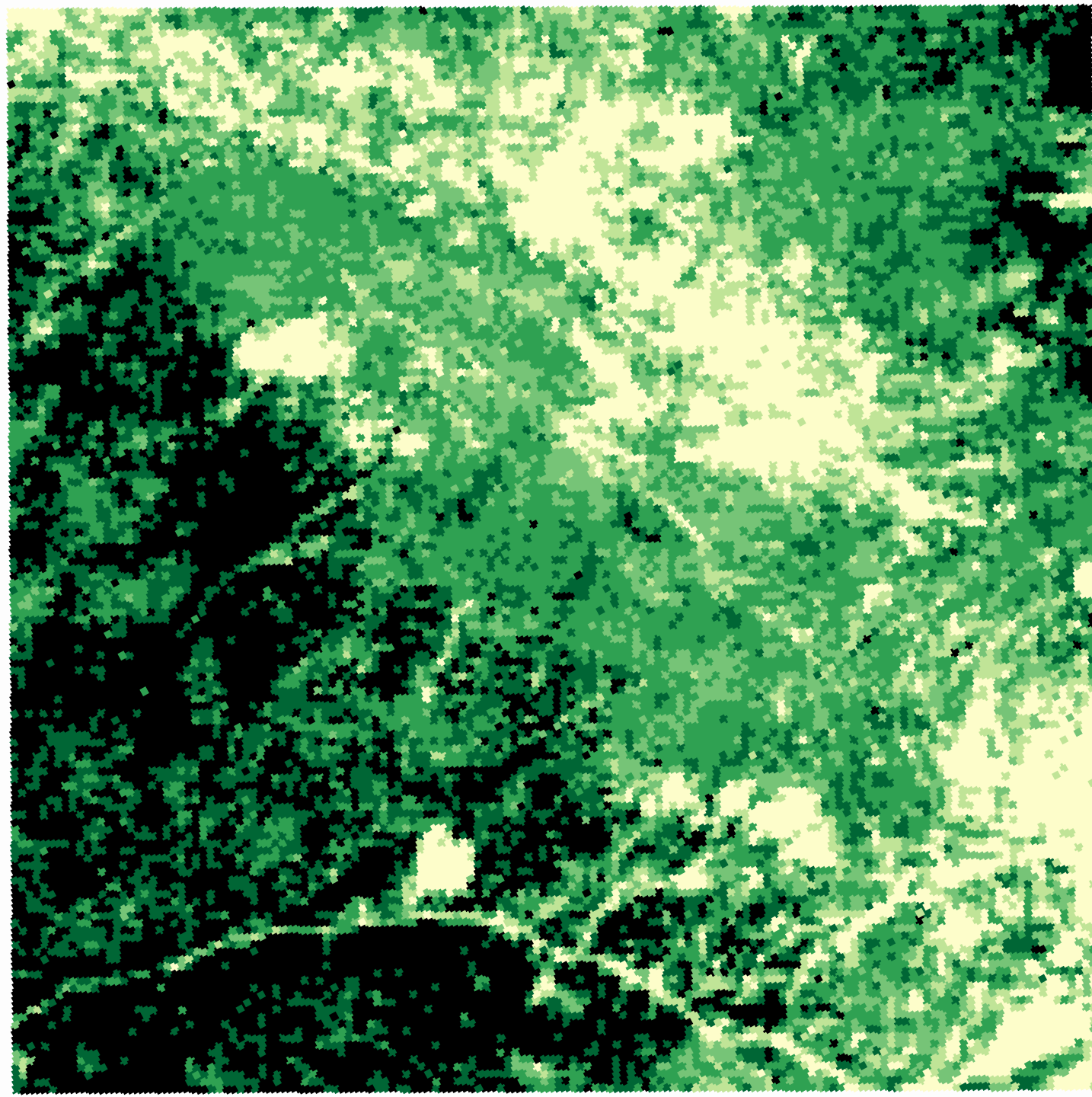
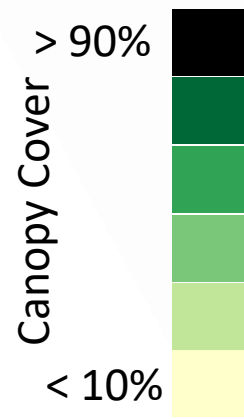
# Ground Classification





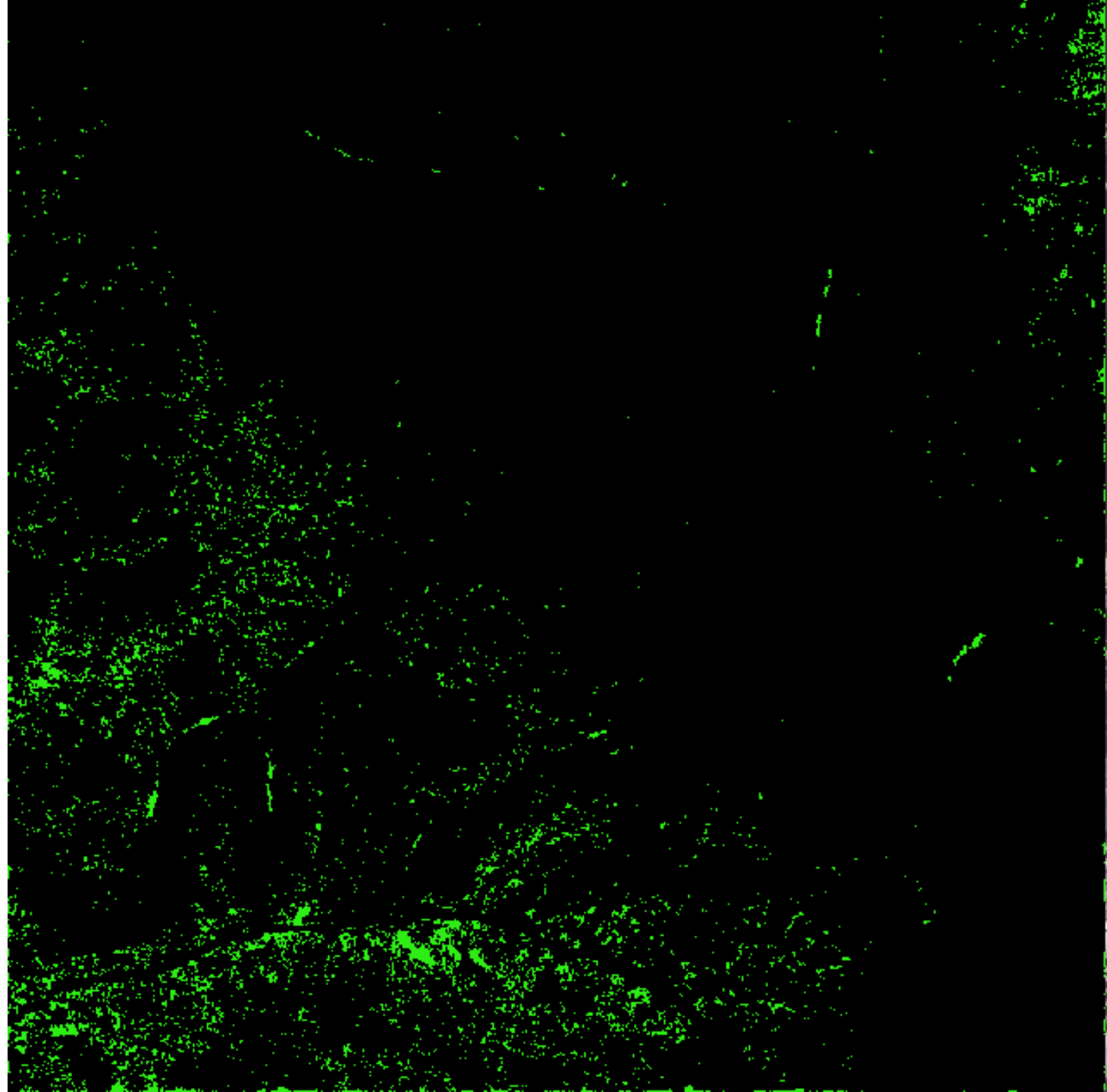
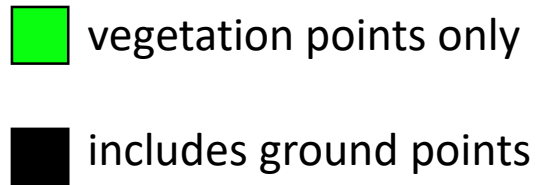
# Forest Metrics

- lascanopy -



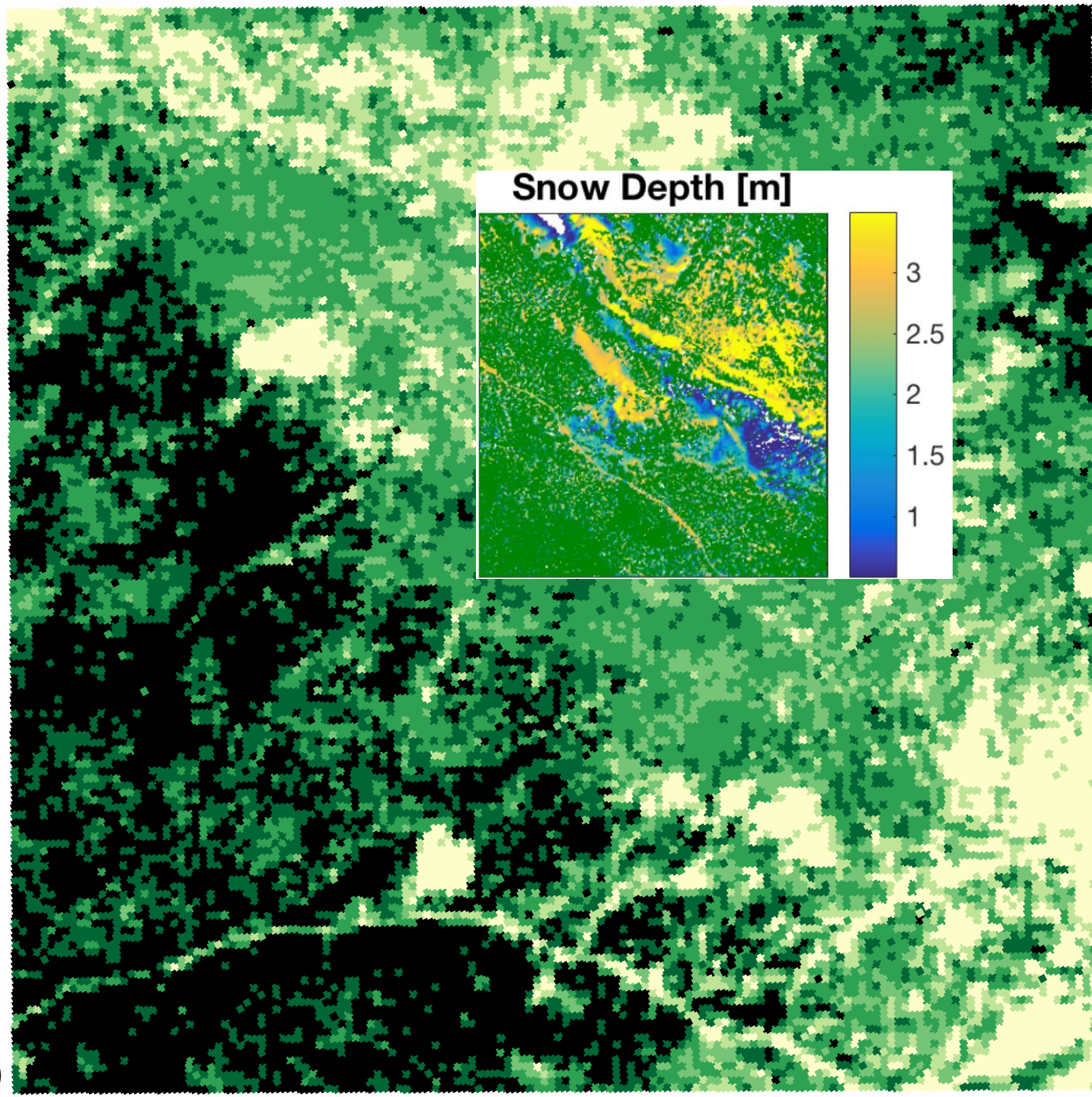
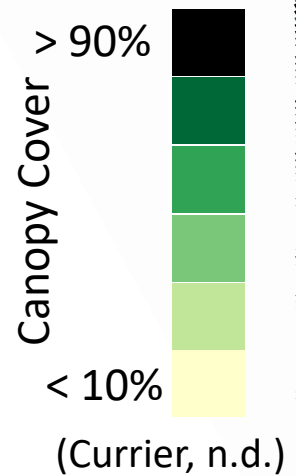
# Ground Classification

- **lasground**
  - Classifying layered/merged
  - Using all returns





# Forest Metrics





# Forest Metrics

- Canopy Height
- Hillslope-scale forest stand shape?
  - Linear stands
  - “windbreaks”
  - Dense clusters
  - Sparse clusters

