## MATH 3801 Assignment #6:

/ 1/1111 3001 /13 grimore	
DIs x*=[i] an extreme point of P={XER3: Ax ≥b} Whe	ire :
$A = \begin{bmatrix} 1 & -1 & -2 \\ 0 & 2 & 2 \end{bmatrix}$ & $b = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$ ? Justify your answer	er:
$A \times = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & -2 & 1 \\ 0 & 2 & 2 & 1 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 2 & 0 & 1 & 2 \\ 3 & 2X_1 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_3 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_2 & + 2X_2 & 2X_3 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_2 & + 2X_3 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_2 & + 2X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_2 & + 2X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_3 \\ 2X_1 & + X_2 & 2X_2 + 2X_3 & 2X_2 + 2X_2 \\ 2X_2 & + X_3 & 2X_2 + 2X_2 + 2X_2 + 2X_2 \\ 2X_1 & + X_2 & 2X_2 + 2X_2 + 2X_2 + 2X_2 + 2X_2 \\ 2X_1 & + X_2 & 2X_2 + 2X_2$	We Know:
$\exists X_1 + X_2 + X_3 \ge 1$ Since P is the intersection of holds $\exists X_1 - X_2 - 2X_3 \ge 2$ Problems are bounded for each $i=1,2$ $\exists X_1 + X_3 \ge 1$ Problems are bounded for each $i=1,2$ $\exists X_1 + X_3 \ge 1$ $\exists X_1 - X_3 \ge 3$ (from $\exists + \exists I$ )	linear programming
B X (from I-aII)	Thus!
Q 2x1+ x3 ≥ 1	Since XIZI,
Next, eliminate X3:	Xa≥1, & X3≥-1
$4x_1 \ge 4$ (from $A+c$ ) $3=> +hus (x_1 \ge 1)$	We see that 1x* is
X, ≥ 1	an extreme point
- By eliminating X1:	DF ?
(A) 2xg+3x3 ≥ -1 (drom I-I)	Further, When Axx
B X2+2X3 ≥ /2 (from I- 1/2 IV)	we see that:
© 2X2+2X3 ≥ 0	<del>    -   =  </del>
Next, eliminate X2:	1-1+2=2
2X3 > -2 (from A-B) } => thus (3>-1)	0+2-2=0
	2+0-1=1
- By eliminating X3:  (A) = X1+ = X2 > 2 (from I - = I)	Meaning Axt=b,
$ \begin{array}{ccccc}                                 $	Which Supports
( -X1+X2 >0 ( Snom I-II)	the above Conclusion.
Next, eliminate X1:	
\$\\2\\2\\2\\2\\\\\\\\\\\\\\\\\\\\\\\\\	
表Xaシュ (from A-3B) b thus (Xaシ) (from A+3C) b thus (Xaシ)	

(2) Obtain a list of inequalities that define the Convex hull of [3, 3, 3, 2]: Hint: there should be four inequalities we can display this graphically by thus, the tetrahedron Connecting these 4 points Can be represented as being the area Contained within 4 Laces. 4>Get the four faces as inequalities to get three Planes:

ABC: 0 - 2 = -2, -1 - 2 = -3,  $-2 \times -3 = 2$  $\frac{5}{-2} = 0i + 0j + 3K + 2K + 0i - 0j = 5K = 0$ thus, 5z => at z=0 is 5(0)=0 80 5z=0=z Thus, z=0 at intercept &  $z \ge 0$  (See diagram)  $\begin{vmatrix} 1 & 2 & -1 & | & 1 & | & 2 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & -1 & | & &$ = 121+02-14+3K+02+4=121+43+2K let x,4, Z=B then 12(1)+4(2)+2(0)=20 thus, 12x+4y+2z=20-1> 6x+2y+z=10

·· 6x+2y+z=10 at intercept & 6x+2y+z < 10 (See diagram)

& they define the Convex hull of the listed Points in the question