# **Daniel Rivera**

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# **Professional Summary**

Computer Science Student from Florida International University with a strong foundation in **data science**, **machine learning**, and **software development**. Proven ability in implementing efficient **data processing** and **ETL pipelines**, developing **advanced analytical models**, and leading project design from conception to deployment. Passionate about leveraging **analytical skills** and technical expertise to solve complex problems and drive data-driven decision making. Adept at enhancing team collaboration and productivity through effective teaching and mentoring. Seeking to apply my skills and knowledge as a **Data Scientist** or **Machine Learning Engineer** to contribute to innovative solutions and continue professional growth.

### **Education**

#### Florida International University | Miami, FL

■ B.A Computer Science | A.A General Studies

# Skills

- Programming Languages: Java | Python | SQL | C | HTML | CSS | JavaScript
- Relevant Courses: NLP | Data Mining | Database Management | Data Structures | Operating Systems | AI
- Data Science & Machine Learning: scikit-learn | NumPy | Matplotlib | RDBMS | AI | Transformers | Neural Networks
- Software & Tools: Microsoft Office | Power BI | Power Query | Fusion 360 | AutoCAD | Git | AWS | MySQL
- Certifications: Business Operation | Business Management | Accounting Technology Specialist | AI4ALL

## **Experience**

#### Yunex Traffic | Data Engineering Intern

08/2023 - Current

**Expected Graduation**: Summer 2024

GPA:3.27/4.0

- Optimized data processing by implementing efficient ETL pipelines, and automated workflows.
- Developed interactive dashboards using **Power BI**, enhancing data interpretability for cross-functional teams.
- Automated routine data analysis tasks, improving operational efficiency.

#### **Zero Limit LLC** | Lead Programming Instructor

11/2022 - 08/2023

- Revamped program AI, and Python curriculum, leading to an increase in student engagement and comprehension.
- Selected educational resources and crafted lesson plans focused on 3D modeling and web development, customizing instruction to
  advance individual students' skills in these technical domains.

#### **Publix** | Pharmacy Technician

01/2020 - 01/2022

- Managed and analyzed patient inquiries through incoming calls, providing data-driven responses to improve customer satisfaction.
- Enhanced pharmacy workflow by assisting pharmacists with medication dispensing, labeling, and packaging.
- Ensure efficient access, and management of patient data to coordinate and streamline medication availability.

# **Projects**

#### **Student Administration** | Database | *SQL* | Java

06/2023

- Developed an advanced graphical user interface (GUI) featuring multiple interactive panels, frames, and buttons, designed to simulate a comprehensive student portal.
- Designed and implemented a SQL-based backend for the GUI, facilitating diverse functionalities such as student application processing, course enrollment, and withdrawal, ensuring seamless data integration and transaction management.

#### **Hate Speech Detector** | Python | Git | Transformers | Kaggle

01/2024

- Developed a machine learning model using the Transformers library to detects hateful, and/or inappropriate speech.
- Implemented user-report system that further develops the LLM's adaptability to new forms of hate speech.
- Collaborated in a team to refine the hate speech detection algorithm, boosting its precision and multilingual adaptability.

#### **Weather Forecast Application** | *Python* | *Open Weather API* | Git

03/2024

- Implemented **Open Weather API** to provide real-time weather updates.
- Spearheading a team in the development of a GUI through implementing an Agile framework.

#### **Student Associations**

**FIU INIT** | *Member* 01/2023

- Attended development workshops on topics such as web development, AI, game development, algorithms, and others.
- Mentored new members on AI, and machine learning techniques.

#### FIU NASA Lunabotics | Programmer

01/2024

 Programmed remote control, sensors, wireless communication, microcontrollers, and the Nvidia Jetson Nano for the Nasa Lunabotics challenge.