

# Christian Stewart

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## EDUCATION

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**Florida International University | Miami, FL**

**B.S. in Computer Science**

**EXPECTED GRADUATION: December 2025**

**Relevant Courses:** Net-Centric Computing, Cloud Engineering, Data Structures, Computer Architecture, Operating Systems, Systems Programming, Computer Programming 1 & 2, Logic in Computer Science

## TECHNICAL SKILLS

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**Programming Languages:** Java, Python, Assembly, C++, C, Rust, SQL, JavaScript

**Operating Systems:** Windows 10/11, Linux, Sierra

## PROFESSIONAL EXPERIENCE

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**Technical Product Specialist | Atento | Miami, FL**

**August 2024 - Current**

- Communicated effectively with clients to diagnose and resolve technical issues, fostering long-term client satisfaction.
- Created and standardized documentation processes, improving team efficiency by 15%.

**Software Engineer Intern | Mater Academy Charter | Miami, FL**

**September 2023 - June 2024**

- Developed and executed a Python-based media management tool that streamlined data organization, slashing weekly data handling time from 12 hours to 1 hour and initially processing 50 TB of video files.
- Instructed students in advanced programming concepts, including algorithms and object-oriented programming, enhancing their practical and theoretical knowledge.
- Managed and enhanced the academy's suite of proprietary software tools, improving functionality and user experience.

## PROJECTS

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**File Organizer | Personal Project**

**September 2023 - January 2024**

- Developed a Python application for file organization, significantly enhancing file management efficiency for users at Mater Academy.
- Improved file organization efficiency at Mater Academy by over 50%, utilizing strategic planning and implementation.

**Chess | Class Project**

**August 2023 - September 2023**

- Led a three-member team in the Agile development of a Java-based Chess game, featuring comprehensive gameplay mechanics and user interface.
- Engineered complex game logic to implement piece movements and special rules like castling, enhancing game functionality and player experience.