

# Exercise – UP artifacts

- Fill the spaces with the appropriate terms:

Use cases, use case scenario, fully dressed use case, system sequence diagrams, domain model, system sequence diagrams, domain model, contracts, conceptual model, interaction diagrams, domain model, class diagram, interaction diagram.

- Link each item on the left with the appropriate item on the right.
- Order temporally the items on the left, according to the Unified Process

A	(Design) Class Diagram		<ul style="list-style-type: none"> <li>• Use the underlined nouns from the _____ to create the concepts in the conceptual model.</li> <li>• Some of the nouns, if they identify simple data types, are used to create attributes of these concepts.</li> <li>• Create associations between the concepts.</li> </ul>
B	Conceptual Model (aka Domain Model)		<ul style="list-style-type: none"> <li>• Specify post-conditions for each system event in the <u>SSD</u>.</li> <li>• Use the _____ to identify objects created, associations formed, and attributes modified.</li> </ul>
C	Code		<ul style="list-style-type: none"> <li>• Create an interaction diagram for each system event in the _____.</li> <li>• Assign responsibilities to classes in the _____ to fulfill the post-conditions in the _____.</li> <li>• Use associations from the _____ in conjunction with patterns to assign responsibilities.</li> </ul>
D	Operation Contracts		<ul style="list-style-type: none"> <li>• Define user interaction with the system.</li> <li>• Underline nouns to identify concepts in the problem domain.</li> </ul>
E	Use Cases		<ul style="list-style-type: none"> <li>• Create classes with their names, attributes and method signatures taken from the _____.</li> <li>• For each method on a class, use the _____ to find the sequence of messages generated when the method is called and create at least one line of code for each message.</li> </ul>
F	Interaction Diagram		<ul style="list-style-type: none"> <li>• Create system sequence diagrams for each _____.</li> <li>• Each sequence event in the diagram corresponds to a user interaction with the system specified by the _____.</li> </ul>
G	System Sequence Diagram		<ul style="list-style-type: none"> <li>• Add methods and additional attributes which were discovered in the _____ to the classes in the _____.</li> </ul>