**Programming 3**

UCN – Computer Science - C#

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GUI First

# First WinForm project

Create a WinForms project of type:



Put a label, textbox and button on the form.

Create this functionality: when button is pressed the textbox content is displayed in the label.

Add a control that may have more items.

Create a collection of object and populate the control with the collections objects.

Add this functionality: when an item is selected then display the content in a label.

### Extra

Experiment with navigating between pages.

# First WPF project

Create a WPF project of type:



Put a label, textbox and button on the form.

Create this functionality: when button is pressed the textbox content is displayed in the label.

When done experiment!