Xamarin – Mobile Dev.

**Exercise: Overview and comparison**

Group work



Src: [www.360technosoft.com/services/mobile-application-development](http://www.360technosoft.com/services/mobile-application-development)

**Mobile Apps characteristics**

User perspective *How are mobile apps different from desktop (PC) and web apps respectively?*

Developer perspective *How does the development of mobile apps differentiate from other software development?*

**Choice of development platform**

This semester's methods for developing mobile applications

|  |  |  |  |
| --- | --- | --- | --- |
| Web Dev. 1 (Mobile0917)  Web technologies | Mob. Dev. 2 (Mobile0917)  Android Development | Mob. Dev. 3 (Mobile0917)  Xamarin | Mobile WS (Mobile0917)  React Native |
| **Javascript**  **(Progressive Web App)** | **Android (native)** | **Xamarin.Forms** | **React Native** |

Developer experience *How do they differ – which skills must the developer?*

User experience *How are users affected by the chosen development platform?*