

## main.c

```
1 #include <stdio.h>
2 int fact (int n)
3 {
4     if(n==0)
5         return 1;
6     return(n*fact(n-1));
7 }
8 int main()
9 {
10    int n;
11    printf("enter the value of n\n");
12    scanf("%d",&n);
13    printf("the factorial of %d=%d\n",n,fact(n));
14    return 0;
15 }
16
```

```
✗ clang-7 -pthread -lm -o main main.c
```

```
✗ ./main
```

```
enter the value of n
```

```
4
```

```
the factorial of 4=24
```

```
✗ █
```

## main.c

```
1 #include <stdio.h>
2 int hcf(int n1, int n2);
3 int main() {
4     int n1, n2;
5     printf("Enter two positive integers: ");
6     scanf("%d %d", &n1, &n2);
7     printf("G.C.D of %d and %d is %d.", n1, n2, hcf(n1, n2))
8     );
9     return 0;
10 }
11 int hcf(int n1, int n2) {
12     if (n2 != 0)
13         return hcf(n2, n1 % n2);
14     else
15         return n1;
16 }
17
```

```
➜ clang-7 -pthread -lm -o main main.c
➜ ./main
Enter two positive integers: 2
4
G.C.D of 2 and 4 is 2.➜
```

## main.c

```
1 #include <stdio.h>
2 int fib(int n)
3 {
4     if(n==0)
5         return 0;
6     if(n==1)
7         return 1;
8     return fib(n-1)+fib(n-2);
9 }
10 int main()
11 {
12     int i,n;
13     printf("Enter the value of n\n");
14     scanf("%d",&n);
15     printf("%d fibonacci numbers are \n",n);
16     for(i=0;i<n;i++)
17     {
18         printf("fib(%d)=%d\n",i,fib(i));
19     }
20     return 0;
21 }
```

```
clang-7 -pthread -lm -o main main.c
./main
Enter the value of n
12
12 fibonacci numbers are
fib(0)=0
fib(1)=1
fib(2)=1
fib(3)=2
fib(4)=3
fib(5)=5
fib(6)=8
fib(7)=13
fib(8)=21
fib(9)=34
fib(10)=55
fib(11)=89

```

## main.c

```
1 #include <stdio.h>
2
3 void towers(int, char, char, char);
4
5 int main()
6 {
7     int num;
8
9     printf("Enter the number of disks : ");
10    scanf("%d", &num);
11    printf("The sequence of moves involved in the Tower of
12        Hanoi are :\n");
13    towers(num, 'A', 'C', 'B');
14    return 0;
15 }
16
17 void towers(int num, char frompeg, char topeg, char auxpeg)
18 {
19     if (num == 1)
20     {
21         printf("\n Move disk 1 from peg %c to peg %c",
22               frompeg, topeg);
23         return;
24     }
25     towers(num - 1, frompeg, auxpeg, topeg);
26     printf("\n Move disk %d from peg %c to peg %c", num,
27           frompeg, topeg);
28     towers(num - 1, auxpeg, topeg, frompeg);
29 }
```

```
> clang-7 -pthread -lm -o main main.c
> ./main
Enter the number of disks : 3
The sequence of moves involved in the Tower of Hanoi are :
```

```
Move disk 1 from peg A to peg C
Move disk 2 from peg A to peg B
Move disk 1 from peg C to peg B
Move disk 3 from peg A to peg C
Move disk 1 from peg B to peg A
Move disk 2 from peg B to peg C
Move disk 1 from peg A to peg C
```

## main.c

```
1 #include <stdio.h>
2
3 void binary_search(int [], int, int, int);
4 void bubble_sort(int [], int);
5
6 int main()
7 {
8     int key, size, i;
9     int list[25];
10
11     printf("Enter size of a list: ");
12     scanf("%d", &size);
13     printf("Enter elements\n");
14     for(i = 0; i < size; i++)
15     {
16         scanf("%d", &list[i]);
17     }
18     bubble_sort(list, size);
19     printf("\n");
20     printf("Enter key to search: ");
21     scanf("%d", &key);
22     binary_search(list, 0, size, key);
23
24 }
25
26 void bubble_sort(int list[], int size)
27 {
28     int temp, i, j;
29     for (i = 0; i < size; i++)
```

## main.c

```
27  {
28      int temp, i, j;
29      for (i = 0; i < size; i++)
30      {
31          for (j = i; j < size; j++)
32          {
33              if (list[i] > list[j])
34              {
35                  temp = list[i];
36                  list[i] = list[j];
37                  list[j] = temp;
38              }
39          }
40      }
41  }
42
43 void binary_search(int list[], int lo, int hi, int key)
44 [
45     int mid;
46
47     if (lo > hi)
48     {
49         printf("Key not found\n");
50         return;
51     }
52     mid = (lo + hi) / 2;
53     if (list[mid] == key)
54     {
55         printf("Key found...\n");
56     }
57 }
```

## main.c

```
--  
46  
47     if (lo > hi)  
48     {  
49         printf("Key not found\n");  
50         return;  
51     }  
52     mid = (lo + hi) / 2;  
53     if (list[mid] == key)  
54     {  
55         printf("Key found\n");  
56     }  
57     else if (list[mid] > key)  
58     {  
59         binary_search(list, lo, mid - 1, key);  
60     }  
61     else if (list[mid] < key)  
62     {  
63         binary_search(list, mid + 1, hi, key);  
64     }  
65 }  
66 }
```

```
* clang-7 -pthread -lm -o main main.c
* ./main
```

```
Enter size of a list: 6
```

```
Enter elements
```

```
6
```

```
1
```

```
2
```

```
3
```

```
5
```

```
6
```

```
Enter key to search
```

```
3
```

```
Key found
```

```
* █
```