



Sthuary Gonzaga

GAME DEVELOPER



CONTACT

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ADDITIONAL INFORMATION

Licenses and certificates

- Unity Certified Professional: Programmer
Unity Technologies
- Unity Essentials Pathway
Unity Technologies
- Unity Junior Programmer
Unity Technologies
- Getting Started With AI on Jetson Nano
NVIDIA Deep Learning Institute

Participations and Events

- Global Game Jam 2020
Curitiba/PR - PUC
- Global Game Jam 2014
Rio de Janeiro/RJ - Senai
• SBGames
São Paulo/SP - Mackenzie
October 2013
- Workshop at Design Week
Rio de Janeiro/RJ - Senac
October 2013

PROFILE

Since childhood I've been passionate about everything related to games, answering the classic question of "what am I gonna work with when I grow up?" was kind of easy for me. Currently I seek to be part of a team surrounded by creative and experienced professionals who will contribute to the improvement of my abilities. A productive environment where I can exchange good ideas and experiences in order to provide good solutions through impactful and relevant projects.

EXPERIENCE

04/2019 - Now

Orakolo
Tecnologia

Unity Developer

Active participation in all creation processes, from initial conversations with customers, to architectural design, user experience, programming, testing, publishing and maintenance. Coordination of a small team of interns, managing projects and delegating functions. Development of applications for desktop, tablets, smartphones, VR, AR.

2015 - 2016

Tilt Machine
Game Studio

Unity Developer

Mobile game development for IOS and Android. Responsible for all the logical part of the game Mr. Avalanche. Implementation of new features, maintenance and testing.

2014 - 2015

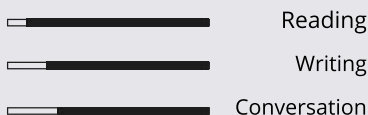
Apoio Engenharia
e Tecnologia

Web Design

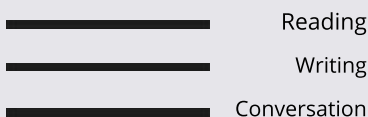
Responsible for creating and maintaining websites, layouts, flyers, banners, newsletters and marketing emails. HTML, CSS, JavaScript, Photoshop, Illustrator, InDesign.

LANGUAGES

English



Portuguese



EDUCATION

2021 - 2021

Unity
Technologies

UCP Courses - Unity Certified Programmer

Preparatory courses for the official Unity certification.

2013 - 2015

Universidade
Estácio de Sá

University education - Digital Games

Opportunity to meet teachers who work with games. Participation in the 3rd Inter T.I., taking second place.

2007 - 2013

Fisk

Language Course - English

Conversation and grammar classes. Contact with natives of other countries. 1st place in the Spelling contest.

2010 - 2012

Colégio Realengo

Technical High School

Technical course in Tourism. Used to help organize technical trips to the school.