Lab 6

Total：7 pt.

Note: Be sure to upload results (only necessary files) to **YZU Portal** before the deadline.

In "**Tutorial 4, Part III**", there are more animations for the model "**Sinbad**", including: "**JumpStart**", "**JumpLoop**", "**JumpEnd**", "**SliceHorizontal**", "**SliceVertical**", and so on. Modify "Tutorial 4, Part III" such that "Sinbad" can **run** in 4 directions (**forward**, **backward**, left, and right), **jump**, or **slice** swords (**vertically** and then **horizontally**) when pressing a certain keyboard or mouse button.