

java.util.prefs.*

Methods declared in supertypes are hidden in subtypes

PreferenceChangeEvent (Preferences node, String key, String newValue)

String getKey ()
String getNewValue ()
Preferences getNode ()

NodeChangeEvent (Preferences parent, Preferences child)

Preferences getChild ()
Preferences getParent ()

PreferenceChangeListener

void preferenceChange (PreferenceChangeEvent evt)

NodeChangeListener

void childAdded (NodeChangeEvent evt)
void childRemoved (NodeChangeEvent evt)

java.util. EventListener

Serializable

java.util. EventObject (Object source)

Accessors
Object getSource ()
Object
String toString ()

PreferencesFactory

Preferences systemRoot ()
Preferences userRoot ()

Preferences ()

Static Methods
void **importPreferences** (InputStream is) ↵
Preferences **systemNodeForPackage** (Class c)
Preferences **systemRoot** ()
Preferences **userNodeForPackage** (Class c)
Preferences **userRoot** ()
Accessors
String get (String key, String def)
boolean getBoolean (String key, boolean def)
byte[] getByteArray (String key, byte[] def)
double getDouble (String key, double def)
float getFloat (String key, float def)
int getInt (String key, int def)
long getLong (String key, long def)
boolean isUserNode ()
void put (String key, String value)
void putBoolean (String key, boolean value)
void putByteArray (String key, byte[] value)
void putDouble (String key, double value)
void putFloat (String key, float value)
void putInt (String key, int value)
void putLong (String key, long value)
Collectors
void remove (String key)
void removeNode () ↵
Event Methods
void add / removeNodeChangeListener (NodeChangeListener nc)
void add / removePreferenceChangeListener (PreferenceChangeListener pc)
Object
String toString ()
Other Public Methods
String absolutePath ()
String[] childrenNames () ↵
void clear () ↵
void exportNode (OutputStream os) ↵
void exportSubtree (OutputStream os) ↵
void flush () ↵
String[] keys () ↵
String name ()
Preferences node (String pathName)
boolean nodeExists (String pathName) ↵
Preferences parent ()
Object run ()
void sync () ↵
int MAX_KEY_LENGTH, MAX_VALUE_LENGTH, MAX_NAME_LENGTH

AbstractPreferences

AbstractPreferences (AbstractPreferences parent, String name)
Accessors
AbstractPreferences getChild (String nodeName) ↵
String getSpi (String key)
boolean isRemoved ()
void putSpi (String key, String value)
Collectors
void removeNodeSpi () ↵
void removeSpi (String key)
Other Protected Methods
AbstractPreferences[] cachedChildren ()
AbstractPreferences childSpi (String name)
String[] childrenNamesSpi () ↵
void flushSpi () ↵
String[] keysSpi () ↵
void syncSpi () ↵