⬛ javax.swing.*
LookAndFeel

LookAndFeel

Static Methods

Object	**getDesktopPropertyValue** (String systemPropertyName, Object fallbackValue)
void	**installBorder** (JComponent c, String defaultBorderName)
void	**installColors** (JComponent c, String defaultBgName, String defaultFgName)
void	**installColorsAndFont** (JComponent c, String defaultBgName, String defaultFgName, String defaultFontName)
void	**loadKeyBindings** (InputMap retMap, Object[] keys)
ComponentInputMap	**makeComponentInputMap** (JComponent c, Object[] keys)
Object	**makeIcon** (Class baseClass, String gifFile)
InputMap	**makeInputMap** (Object[] keys)
JTextComponent.KeyBinding[]	**makeKeyBindings** (Object[] keyBindingList)
void	**uninstallBorder** (JComponent c)

Accessors

UIDefaults	getDefaults ()
String	getDescription ()
String	getID ()
String	getName ()
boolean	getSupportsWindowDecorations ()
boolean	isNativeLookAndFeel ()
boolean	isSupportedLookAndFeel ()

Object

String	toString ()

Other Public Methods

void	initialize ()
void	provideErrorFeedback (Component component)
void	uninitialize ()

⬛ javax.swing.plaf.basic. *BasicLookAndFeel*

⬛ javax.swing.plaf.multi. *MultiLookAndFeel*

Cloneable

Serializable

java.util. **Hashtable**

UIDefaults

UIDefaults ()
UIDefaults (Object[] keyValueList)

Accessors + Collectors

Object	get (Object key)
Object	get (Object key, Locale l)
boolean	getBoolean (Object key)
boolean	getBoolean (Object key, Locale l)
Border	getBorder (Object key)
Border	getBorder (Object key, Locale l)
Color	getColor (Object key)
Color	getColor (Object key, Locale l)
Locale	get / setDefaultLocale ()
Dimension	getDimension (Object key)
Dimension	getDimension (Object key, Locale l)
Font	getFont (Object key)
Font	getFont (Object key, Locale l)
Icon	getIcon (Object key)
Icon	getIcon (Object key, Locale l)
Insets	getInsets (Object key)
Insets	getInsets (Object key, Locale l)
int	getInt (Object key)
int	getInt (Object key, Locale l)
String	getString (Object key)
String	getString (Object key, Locale l)
ComponentUI	getUI (JComponent target)
Class	getUIClass (String uiClassID)
Class	getUIClass (String uiClassID, ClassLoader uiClassLoader)
# void	getUIError (String msg)
Object	put (Object key, Object value)
void	putDefaults (Object[] keyValueList)
void	add / removeResourceBundle (String bundleName)

Event Methods

void	add / removePropertyChangeListener (PropertyChangeListener listener)
# void	firePropertyChange (String propertyName, Object oldValue, Object newValue)
PropertyChangeListener[]	getPropertyChangeListeners ()

interface ActiveValue
class **LazyInputMap**
interface LazyValue
class **ProxyLazyValue**

Serializable

UIManager

void	**addAuxiliaryLookAndFeel** (LookAndFeel laf)
void	**add / remove PropertyChangeListener** (PropertyChangeListener listener)
Object	**get** (Object key)
Object	**get** (Object key, Locale l)
LookAndFeel[]	**getAuxiliaryLookAndFeels** ()
boolean	**getBoolean** (Object key)
boolean	**getBoolean** (Object key, Locale l)
Border	**getBorder** (Object key)
Border	**getBorder** (Object key, Locale l)
Color	**getColor** (Object key)
Color	**getColor** (Object key, Locale l)
String	**getCrossPlatformLookAndFeelClassName** ()
UIDefaults	**getDefaults** ()
Dimension	**getDimension** (Object key)
Dimension	**getDimension** (Object key, Locale l)
Font	**getFont** (Object key)
Font	**getFont** (Object key, Locale l)
Icon	**getIcon** (Object key)
Icon	**getIcon** (Object key, Locale l)
Insets	**getInsets** (Object key)
Insets	**getInsets** (Object key, Locale l)
LookAndFeelInfo[]	**getInstalledLookAndFeels** ()
int	**getInt** (Object key)
int	**getInt** (Object key, Locale l)
LookAndFeel	**getLookAndFeel** ()
UIDefaults	**getLookAndFeelDefaults** ()
PropertyChangeListener[]	**getPropertyChangeListeners** ()
String	**getString** (Object key)
String	**getString** (Object key, Locale l)
String	**getSystemLookAndFeelClassName** ()
ComponentUI	**getUI** (JComponent target)
void	**installLookAndFeel** (LookAndFeelInfo info)
void	**installLookAndFeel** (String name, String className)
Object	**put** (Object key, Object value)
boolean	**removeAuxiliaryLookAndFeel** (LookAndFeel laf)
void	**setInstalledLookAndFeels** (LookAndFeelInfo[] infos) ↯
void	**setLookAndFeel** (LookAndFeel newLookAndFeel) ↯
void	**setLookAndFeel** (String className) ↯

class **LookAndFeelInfo**

UIDefaults.ActiveValue

Object createValue (UIDefaults table)

UIDefaults.ProxyLazyValue

ProxyLazyValue (String c)
ProxyLazyValue (String c, String m)
ProxyLazyValue (String c, Object[] o)
ProxyLazyValue (String c, String m, Object[] o)

UIDefaults.LazyValue

Object createValue (UIDefaults table)

UIDefaults.LazyInputMap

LazyInputMap (Object[] bindings)

UIManager.LookAndFeelInfo

LookAndFeelInfo (String name, String className)

Accessors
String getClassName ()
String getName ()
Object
String toString ()