

Methods declared in supertypes are hidden in subtypes



Dimension getPreferredScrollableViewportSize()

int getScrollableBlockIncrement (Rectangle visibleRect, int orientation, int direction) boolean getScrollableTracksViewportHeight()

boolean getScrollableTracksViewportWidth()

int getScrollableUnitIncrement (Rectangle visibleRect, int orientation, int direction)



JTree ()

JTree (Object[] value) JTree (Vector value)

JTree (Hashtable value)

JTree (TreeNode root)

JTree (TreeNode root, boolean asksAllowsChildren) JTree (TreeModel newModel)

Static Methods

TreeModel createTreeModel (Object value)

TreeModel getDefaultTreeModel () **Event Methods** 

void add / removeTreeExpansionListener (TreeExpansionListenertel) void add / removeTreeSelectionListener (TreeSelectionListenertsI)

void add / removeTreeWillExpandListener (TreeWillExpandListenertel)

TreeModelListener createTreeModelListener()

void fireTreeCollapsed (TreePath path) void fireTreeExpanded (TreePath path)

void fireTreeWillCollapse (TreePath path)

void fireTreeWillExpand (TreePath path) &

java.awt. Component

java.awt. Container

🔭 JComponent

void fireValueChanged (TreeSelectionEvent e)

TreeExpansionListener[] getTreeExpansionListeners () TreeSelectionListener[] getTreeSelectionListeners ()

TreeWillExpandListener[] getTreeWillExpandListeners ()

void cancelEditing () Other Methods

void clearSelection ()

void collapsePath (TreePath path) void collapseRow (int row)

String convertValueToText (Object value, boolean selected,

boolean expanded, boolean leaf, int row, boolean hasFocus) void expandPath (TreePath path) void expandRow (int row)

boolean has Been Expanded (Tree Path path) void makeVisible (TreePath path)

void scrollPathToVisible (TreePath path) void scrollRowToVisible (int row)

void startEditingAtPath (TreePath path) boolean stopEditing () void treeDidChange ()

void clearToggledPaths()

ROOT\_VISIBLE\_PROPERTY, SHOWS\_ROOT\_HANDLES\_PROPERTY, String CELL\_RENDERER\_PROPERTY, TREE\_MODEL\_PROPERTY,

ROW\_HEIGHT\_PROPERTY, CELL\_EDITOR\_PROPERTY, EDITABLE\_PROPERTY LARGE\_MODEL\_PROPERTY, SELECTION\_MODEL\_PROPERTY, VISIBLE\_ROW\_COUNT\_PROPERTY,

INVOKES\_STOP\_CELL\_EDITING\_PROPERTY,

LEAD\_SELECTION\_PATH\_PROPERTY, ANCHOR\_SELECTION\_PATH\_PROPERTY, SCROLLS\_ON\_EXPAND\_PROPERTY, TOGGLE\_CLICK\_COUNT\_PROPERTY,

void removeDescendantToggledPaths (Enumeration toRemove)

EXPANDS\_SELECTED\_PATHS\_PROPERTY

class DynamicUtilTreeNode

## JTree (continued)

boolean removeDescendantSelectedPaths (TreePath path, boolean includePath) TreePath getNextMatch (String prefix, int startingRow, Position.Bias bias) void add / remove Selection Interval (int index 0, int index 1) void setExpandedState (TreePath path, boolean state) Enumeration getDescendantToggledPaths (TreePath parent) void add / removeSelectionPaths (TreePath[] paths) TreePath[] getPathBetweenRows (int index0, int index1) Enumeration getExpandedDescendants (TreePath parent) void setSelectionInterval (int index0, int index1) void add / removeSelectionPath (TreePath path) TreePath getClosestPathForLocation (int x, int y) void add / removeSelectionRows (int[] rows) int getClosestRowForLocation (int x, int y) void add / removeSelectionRow (int row) Object getLastSelectedPathComponent () boolean get / setExpandsSelectedPaths () boolean get / setInvokesStopCellEditing () TreePath get / setAnchorSelectionPath() Rectangle getPathBounds (TreePath path) TreePath getPathForLocation (int x, int y) int getRowForLocation (int x, int y) int getRowForPath (TreePath path) boolean isPathSelected (TreePath path) boolean isPathEditable (TreePath path) boolean get / setShowsRootHandles () TreePath get / setLeadSelectionPath () boolean isExpanded (TreePath path) boolean isCollapsed (TreePath path) boolean get / setScrollsOnExpand () int get / setToggleClickCount() int get / setVisibleRowCount() TreeSelectionModel get / setSelectionModel () void setSelectionRow (int row) get / setSelectionPaths () int[] get / setSelectionRows () int getLeadSelectionRow() TreePath getPathForRow (int row) TreePath get / setSelectionPath () boolean isVisible (TreePath path) Rectangle getRowBounds (int row) boolean isRowSelected (int row) TreeCellRenderer get / setCellRenderer () boolean get / setDragEnabled () int getMaxSelectionRow () int getMinSelectionRow () int get / setRowHeight() int getSelectionCount () boolean is / setLargeModel () boolean isCollapsed (int row) boolean isExpanded (int row) boolean isFixedRowHeight() is / setRootVisible () TreeCellEditor get / setCellEditor () boolean isSelectionEmpty() TreePath getEditingPath () boolean is / setEditable () FreeModel get / setModel () int getRowCount() TreeUI get / setUI () boolean isEditing () TreePath[] boolean