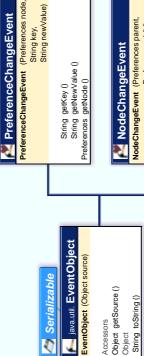
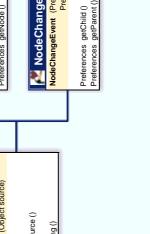


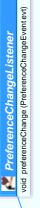
Methods declared in supertypes are hidden in subtypes





Preferences child)









Preferences systemRoot () Preferences userRoot ()

## Preferences

## # Preferences ()

Static Methods

void importPreferences (InputStream is) & Preferences systemNodeForPackage (Class c)

Preferences systemRoot ()
Preferences userNodeForPackage (Class c)

Preferences userRoot ()

String get (String key, String def) boolean getBoolean (String key, boolean def)

byte getByteArray (String key, byte def) double getDouble (String key, double def)

float getFloat (String key, float def)

int getInt (String key, int def) long getLong (String key, long def) boolean isUserNode ()

void putBoolean (String key, boolean value) void put (String key, String value)

void putByteArray (String key, byte[] value) void putDouble (String key, double value) void putFloat (String key, float value)

String newValue)

String key,

void putInt (String key, int value) void putLong (String key, long value)

void remove (String key) void removeNode () Collectors

void putSpi (String key, String value)

Collectors

void removeNodeSpi () **4** void removeSpi (String key)

String[] childrenNamesSpi() &

void flushSpi () 🖡 String[] keysSpi () [ void syncSpi ()

# AbstractPreferences childSpi (String name)

# AbstractPreferences[] cachedChildren()

Other Protected Methods

# AbstractPreferences getChild (String nodeName) &

String getSpi (String key) boolean isRemoved ()

# AbstractPreferences (AbstractPreferences parent,

AbstractPreferences

String name)

void add / removeNodeChangeListener ( NodeChangeListener ncl) **Event Methods** 

void add / removePreferenceChangeListener ( PreferenceChangeListener pcl)

Object

String toString () Other Public Methods

String[] childrenNames() & String absolutePath ()

void clear () 👢

void exportSubtree (OutputStream os) & void exportNode (OutputStream os) & void flush ()

String[] keys () 🖡 String name ()

boolean nodeExists (String pathName) & Preferences node (String pathName)

Preferences parent()

void sync ()

int MAX\_KEY\_LENGTH, MAX\_VALUE\_LENGTH, MAX\_NAME\_LENGTH www.falkhausen.de Version 0.8 Copyright 2002 by Markus Falkhausen. All rights reserved