

FileOutputStream (String name, boolean append) & FileOutputStream (File file, boolean append) & FileOutputStream (FileDescriptor fdObj) FileOutputStream (String name) & FileOutputStream FileOutputStream (File file)

PrintStream (OutputStream out, boolean autoFlush, String encoding) &

PrintStream (OutputStream out, boolean autoFlush)

PrintStream (OutputStream out)

FileChannel getChannel() FileDescriptor getFD () & Accessors

ByteArrayOutputStream (int size) **ByteArrayOutputStream**

Other Public Methods String toString()

void printin (boolean x)
void printin (char x)
void printin (int x)
void printin (long x)
void printin (long x)

void println (double x)

void println (String x) void println (Object x)

void println (char x])

print (Object obj)

println ()

print (String s)

void void void

void print (double d)

void print (long l) void print (float f)

void print (int i)

byte[] toByteArray () int size ()

PipedOutputStream

void write (byte b[]) **4** void write (byte b[], int off, int len) **4**

void write (int b)

OutputStream

void close () 🖡

void flush ()

PipedOutputStream (PipedInputStream snk) &

BufferedOutputStream (OutputStream out)
BufferedOutputStream (OutputStream out, int size)

DataOutputStream (OutputStream out) DataOutputStream

int size ()

BufferedOutputStream

void connect (PipedInputStream snk)

FilterOutputStream (OutputStream out)

Accessors

Other Public Methods

void writeFields () &

void annotateProxyClass (Class cl) & void annotateClass (Class cl) & void drain () 🕊 Other Protected Methods

void write (byte b[]) **\(\)**void write (byte b[], int off, int len) **\(\)**void writeObject (Object obj) **\(\)**

void write (int b) 1 void close () 🖡

void flush ()

ObjectOutput

void writeUnshared (Object obj) &

boolean enableReplaceObject (boolean enable) to Object replaceObject (Object obj) void writeObjectOverride (Object obj) & writeStreamHeader() & void

class PutField

void finalize () Object

void print (boolean b)

boolean checkError () void print (char c)

Other Public Methods

void setError ()

Accessors

ByteArrayOutputStream

void reset ()

void writeTo (OutputStream out) String toString (String enc) &

PipedOutputStream

FilterOutputStream

 ↑ ObjectOutputStream ()
 ↓
 ObjectOutputStream (OutputStream out)
 ↓ ObjectOutputStream

void write (byte b[], int off, int len) &

DataOutput void write (byte b[]) ! void write (int b) 👢

void writeBotean (boolean v) & void writeBotean (boolean v) & void writeBote (int v) & void writeChar (int v) & void writeChar (fint v) & void writeChar (float v) & void writeFloat (float v) & void writeFloat (long v) & void writeBong (long v) & void writeChar (int v) & void writeShort (int v) & void writeChar (String Str) & void writeUTF (String Str)

ObjectOutputStream.PutField putFields () &

void useProtocolVersion (int version) \(\begin{align*}{c} \pi \)
void write (byte[] but) \(\begin{align*}{c} \pi \)
void write (byte[] but, int off, int len) \(\begin{align*}{c} \pi \) void defaultWriteObject () & void reset ()

void writeClassDescriptor(ObjectStreamClass desc) &

www.falkhausen.de Version 0.8 Copyright 2002 by Markus Falkhausen. All rights reserved.