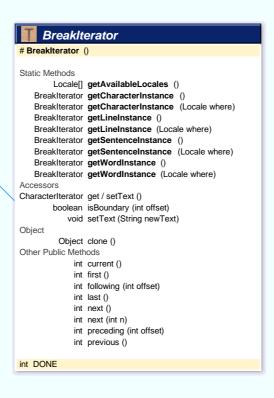


```
AttributedString (String text)
AttributedString (AttributedCharacterIterator text)
AttributedString (String text)
AttributedString (String text, Map attributes)
AttributedString (AttributedCharacterIterator text, int beginIndex, int endIndex)
AttributedString (AttributedCharacterIterator text, int beginIndex, int endIndex, Attribute] attributedCharacterIterator getIterator ()
AttributedCharacterIterator getIterator (Attribute] attributes, int beginIndex, int endIndex)
AttributedCharacterIterator getIterator (Attribute] attributes, int beginIndex, int endIndex)
void addAttribute (Attribute attribute, Object value)
void addAttribute (Attribute attribute, int beginIndex, int endIndex)
void addAttributes (Map attributes, int beginIndex, int endIndex)
```

Cloneable



```
Bidi
Bidi (AttributedCharacterIterator paragraph)
Bidi (String paragraph, int flags)
Bidi (char[] text, int textStart, byte[] embeddings, int embStart, int paragraphLength, int flags)
Static Methods
   void reorderVisually (byte[] levels, int levelStart, Object[] objects, int objectStart, int count)
boolean requiresBidi (char[] text, int start, int limit)
Accessors
     int getBaseLevel ()
      int getLength ()
      int getLevelAt (int offset)
     int getRunCount ()
     int getRunLevel (int run)
     int getRunLimit (int run)
     int getRunStart (int run)
boolean isLeftToRight ()
boolean isMixed ()
boolean isRightToLeft ()
Object
  String toString ()
Other Public Methods
boolean baselsLeftToRight()
    Bidi createLineBidi (int lineStart, int lineLimit)
int DIRECTION_LEFT_TO_RIGHT, DIRECTION_RIGHT_TO_LEFT,
DIRECTION_DEFAULT_LEFT_TO_RIGHT, DIRECTION_DEFAULT_RIGHT_TO_LEFT
```