# ⊠ java.lang.* Math

## Math

| |
|---|
| double **IEEEremainder** (double f1, double f2) |
| int **abs** (int a) |
| long **abs** (long a) |
| float **abs** (float a) |
| double **abs** (double a) |
| double **acos** (double a) |
| double **asin** (double a) |
| double **atan** (double a) |
| double **atan2** (double y, double x) |
| double **ceil** (double a) |
| double **cos** (double a) |
| double **exp** (double a) |
| double **floor** (double a) |
| double **log** (double a) |
| int **max** (int a, int b) |
| long **max** (long a, long b) |
| float **max** (float a, float b) |
| double **max** (double a, double b) |
| int **min** (int a, int b) |
| long **min** (long a, long b) |
| float **min** (float a, float b) |
| double **min** (double a, double b) |
| double **pow** (double a, double b) |
| double **random** () |
| double **rint** (double a) |
| int **round** (float a) |
| long **round** (double a) |
| double **sin** (double a) |
| double **sqrt** (double a) |
| double **tan** (double a) |
| double **toDegrees** (double angrad) |
| double **toRadians** (double angdeg) |
| double E, PI |

## StrictMath

| |
|---|
| double **IEEEremainder** (double f1, double f2) |
| int **abs** (int a) |
| long **abs** (long a) |
| float **abs** (float a) |
| double **abs** (double a) |
| double **acos** (double a) |
| double **asin** (double a) |
| double **atan** (double a) |
| double **atan2** (double y, double x) |
| double **ceil** (double a) |
| double **cos** (double a) |
| double **exp** (double a) |
| double **floor** (double a) |
| double **log** (double a) |
| int **max** (int a, int b) |
| long **max** (long a, long b) |
| float **max** (float a, float b) |
| double **max** (double a, double b) |
| int **min** (int a, int b) |
| long **min** (long a, long b) |
| float **min** (float a, float b) |
| double **min** (double a, double b) |
| double **pow** (double a, double b) |
| double **random** () |
| double **rint** (double a) |
| int **round** (float a) |
| long **round** (double a) |
| double **sin** (double a) |
| double **sqrt** (double a) |
| double **tan** (double a) |
| double **toDegrees** (double angrad) |
| double **toRadians** (double angdeg) |
| double E, PI |