javax.imageio.stream.*

Methods declared in supertypes are hidden in subtypes

IIOByteBuffer

IIOByteBuffer (byte[] data, int offset, int length)

byte[] get / setData ()
int get / setLength ()
int get / setOffset ()

FileImageInputStream

FileImageInputStream (File f)
FileImageInputStream (RandomAccessFile raf)

FileCacheImageInputStream

FileCacheImageInputStream (InputStream stream, File cacheDir)

MemoryCacheImageInputStream

MemoryCacheImageInputStream (InputStream stream)

FileImageOutputStream

FileImageOutputStream (File f)
FileImageOutputStream (RandomAccessFile raf)

void write (byte[] b, int off, int len)

FileCacheImageOutputStream

FileCacheImageOutputStream (OutputStream stream, File cacheDir)

void write (byte[] b, int off, int len)

MemoryCacheImageOutputStream

MemoryCacheImageOutputStream (OutputStream stream)

void write (byte[] b, int off, int len)

ImageInputStreamImpl

ImageInputStreamImpl ()

Object
void finalize ()
Other Protected Methods
void checkClosed ()

ImageOutputStreamImpl

ImageOutputStreamImpl ()

void flushBits ()

java.io. **DataInput**

ImageInputStream

Accessors
int get / setBitOffset ()
ByteOrder get / setByteOrder ()
long getFlushedPosition ()
long getStreamPosition ()
boolean isCached ()
boolean isCachedFile ()
boolean isCachedMemory ()
Other Public Methods
void close ()
void flush ()
void flushBefore (long pos)
long length ()
void mark ()
int read ()
int read (byte[] b)
int read (byte[] b, int off, int len)
int readBit ()
long readBits (int numBits)
void readBytes (IIOByteBuffer buf, int len)
void readFully (byte[] b)
void readFully (byte[] b, int off, int len)
void readFully (short[] s, int off, int len)
void readFully (char[] c, int off, int len)
void readFully (int[] i, int off, int len)
void readFully (long[] l, int off, int len)
void readFully (float[] f, int off, int len)
void readFully (double[] d, int off, int len)
long readUnsignedInt ()
void reset ()
void seek (long pos)
long skipBytes (long n)

java.io. **DataOutput**

ImageOutputStream

void writeBit (int bit)
void writeBits (long bits, int numBits)
void writeChars (char[] c, int off, int len)
void writeDoubles (double[] d, int off, int len)
void writeFloats (float[] f, int off, int len)
void writeInts (int[] i, int off, int len)
void writeLongs (long[] l, int off, int len)
void writeShorts (short[] s, int off, int len)