javax.swing.border.*

Methods from supertypes are hidden in subtypes

Insets getBorderInsets (Componentc)

boolean isBorderOpaque ()

void paintBorder (Component c, Graphics g, int x, int y, int width, int height)

Serializable

AbstractBorder

Rectangle getInteriorRectangle (Component c, Border b, int x, int y, int width, int height)

Insets getBorderInsets (Component c, Insets insets)

Rectangle getInteriorRectangle (Component c, int x, int y, int width, int height)

EmptyBorder

EmptyBorder (int top, int left, int bottom, int right) EmptyBorder (Insets borderInsets)

Insets getBorderInsets ()

LineBorder

LineBorder (Color color)
LineBorder (Color color, int thickness)
LineBorder (Color color, int thickness, boolean roundedCorners)

Border createBlackLineBorder ()
Border createGrayLineBorder ()

boolean getRoundedCorners () int getThickness () Color getLineColor ()

■ EtchedBorder

EtchedBorder ()

EtchedBorder (int etchType)
EtchedBorder (Color highlight, Color shadow)
EtchedBorder (int etchType, Color highlight, Color shadow)

int getEtchType ()

Color getHighlightColor ()
Color getHighlightColor (Component c) Color getShadowColor()

Color getShadowColor (Component c)

int RAISED, LOWERED

BevelBorder

BevelBorder (int bevelType)
BevelBorder (int bevelType, Color highlight, Color shadow)
BevelBorder (int bevelType, Color highlightOuterColor, Color highlightInnerColor, Color shadowUnrerColor)

Color getHightInnerColor (Component c) Color getHighlightInnerColor()

int getBevelType ()

Color gethighlightOuterColor ()
Color gethighlightOuterColor (Component c)
Color getShadowInnerColor ()
Color getShadowInnerColor (Component c)

Color getShadowOuterColor()

Color getShadowOuterColor (Component c)

void paintLoweredBevel (Componentc, Graphics g, int x, int y, int width, int height) # void paintRaisedBevel (Component c, Graphics g, int x, int y, int width, int height)

int RAISED, LOWERED

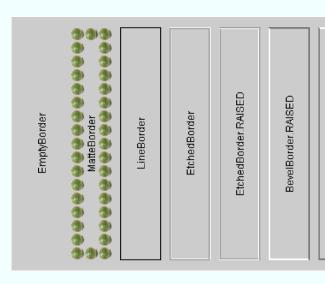
MatteBorder (Insets borderInsets, Color matteColor) MatteBorder (Icon tileIcon)

MatteBorder (int top, int left, int bottom, int right, Color matteColor) MatteBorder (int top, int left, int bottom, int right, Icon tileIcon) MatteBorder (Insets borderInsets, Icon tileIcon)

Color getMatteColor() Icon getTileIcon () SoftBevelBorder

SoftBevelBorder (int bevelType, Color highlight, Color shadow) SoftBevelBorder (int bevelType, Color highlightOuterColor, SoftBevelBorder (int bevelType)

Color highlightlnnerColor, Color shadowOuterColor, Color shadowInnerColor)



BevelBorder.LOWERED

iavax.swing. BorderFactory

SoffBevelBorder.RAISED

SoftBevelBorder.LOWERED

Titel

TitledBorder
Custom TitledBorder

Titel

CompoundBorder

TitledBorder (String title) TitledBorder (String title) TitledBorder (Border border) TitledBorder (Border border) TitledBorder (Border border) TitledBorder (Border border, String title) Border get/ setDornent c) Dimension get/ setTitleColor () Color get/ setTitleColor () Fort get/ setTitleFoult () int get/ setTitleFoult () int get/ setTitleFoult () int DEFAULT_POSITION, ABOVE_TOP, TOP, BELOW_TOP, ABOVE_BOTTOM, BOTTOM, BELOW_BOTTOM, DEFAULT_JUSTIFICATION, LEFT, CENTER, RIGHT, LEADING, TRAILING

CompoundBorder

CompoundBorder ()
CompoundBorder (Border outsideBorder, Border insideBorder)

Border getInsideBorder()

getOutsideBorder()

```
Border createBevelBorder (int type)

Border createBevelBorder (int type)

Border createBevelBorder (int type, Color highlight, Color shadow)

Border createBevelBorder (int type, Color highlightOuter, Color highlightInner, Color shadowOuter, Color shadowInner)

CompoundBorder createCompoundBorder (Border outsideBorder, Border insideBorder)

Border createEmptyBorder (int top, int left, int bottom, int right)

Border createEtchedBorder (int type)

Border createEtchedBorder (int type)

Border createEtchedBorder (int type)
```

Border createEtchedBorder (Colorhighlight, Color shadow)
Border createEtchedBorder (int type. Color highlight, Color shadow)
Border createLineBorder (Color color)
Border createLineBorder (Color color, int thickness)
Border createLoweredBevelBorder ()
MatteBorder createMatteBorder (int top, int left, int bottom, int right, Color color)
MatteBorder createMatteBorder (int top, int left, int bottom, int right, loon titelcon)
Border createMatteBorder (int top, int left, int bottom, int right, loon titelcon)

TritedBorder createTitledBorder (Border border, String title)
TritedBorder createTitledBorder (Border border, String title, int titleJustification, int titlePosition)
TritedBorder createTitledBorder (Border border, String title, int titleJustification, int titlePosition, Font titleFont)
TritedBorder createTitledBorder (Border border, String title, int titleJustification, int titlePosition, Font titleFont)

TitledBorder createTitledBorder (Border border)

TitledBorder createTitledBorder (String title)

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