FUNRETROSPECTIVES

Summary

Context:
Sprint 1

Prime Directive

> "Regardless of what we discover, we understand and truly believe that everyone did the best job they could, given what they knew at the time, their skills and abilities, the resources available, and the situation at hand."

Activities

1. Energizer: **Fun Fact**
2. Check-in: **Safety Check**
3. Main course: **Worked well, kinda Worked, didn't Work**
4. Check-out: **One word before leaving**

Filtering
Dot Voting (using ⊕ to vote)

Main Course Action Items

Worked well:

🟡 People

1. Clear roles assigned early - Jason as Scrum Master, Leia as Product Owner and Cameron, Andrej, Ivan and Bernard as the development team.
   Roles will continue as they are.

2. Working together in pairs for the bigger tasks - i.e. Cameron and Andrej focussing on the Backend together.
   We will continue to work in pairs - Leia and Bernard will work together the next Sprint on the next big section of functionality which is the Map.

3. Communication overall through various channels professional / informal but informative
   Communication will remain open and informal (through various channels) to ensure team members feel safe to share progress.

4. Tasks assigned efficiently and played to team members strengths.
   We will continue to let team members choose what they would like to work on based on their strengths, to see the best results from our team.

🔵 Process

5. Completed everything on sprint backlog
   Maintain motivation and encourage team members if they require motivation

kinda Worked:

🟡 People

6. Github commits are directly to the main branch as it is the only branch pushed to the webapp for testing
   Set up methods for each member to test locally and create their own branches before pushing to the main branch

🔵 Process

7. Underestimated our sprint velocity as we ended up getting more done than planned.
   We will increase our sprint velocity as we found ourselves achieving more than expected in the previous sprint.

8. Sprint backlog worked well but could have done with an interactive element for live elements.
   The Product Owner (Leia) will create a project in github so that team members can update where they are at with each story/task.

🔴 Tools

9. Using Azure to host the web application. Worked functionally but had issues with active github repository
   Spend time familiarising and researching the functionality of azure to allow for smoother integration with the project.
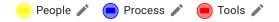
didn't Work:

🟡 People

10. Using dropdown boxes on change event for the backend. (needing to pass variable from JS function to PHP function)
    Use dropdown options but submit forms using a button instead (pass directly to php using form post method)

11. Our Sprint Review was not efficiently organised, ended up being not as informative to the client as hoped.
    We will have a meeting during this Sprint to plan out our review to best showcase our product to the client. This will ensure the best possible feedback.

🔵 Process

12. Daily scrum meeting scheduled for when not everyone was available.
    Communicate within the team to establish a more available time slot for the meetings

🔴 Tools

13. We used a mix of Teams Files and GitHub to access and edit Files. This became confusing to find the most recent version of the file.
    Use GitHub solely for sharing files

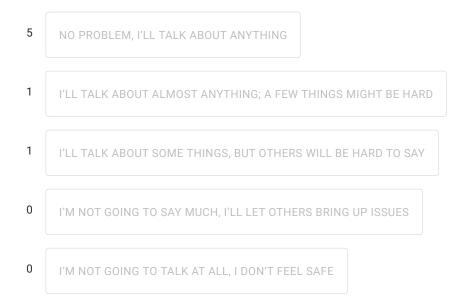🟡 People ✏️   🔵 Process ✏️   🔴 Tools ✏️

Energizer

Fun Fact ✎

I have a framed picture of my dog on my bedroom wall ✎

Andrej- L Andrej-C Andrej - J Andrej -B Andrej- I ✎

I attend all scrum meetings with no trousers ✎

Ivan-B Cameron-I Ivan -J Cameron-A ✎

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i have over 15k songs on my phone ✎

Bernard-L Bernard-C Leia-I Bernard - J Bernard-A ✎

I've broken two different type of bones to different people playing football ✎

Ivan-L Cameron-B Cameron - J Ivan-C Ivan-A ✎

I can put my legs behind my head ✎

Jason-L Jason-C Jason-I Jason-B Jason-A ✎

Have South African parents ✎

Leia-C Bernard-I Leia -J Leia-B Leia-A ✎

Check-in

Safety Check

How safe do you feel to express your thoughts in this session?

5   NO PROBLEM, I'LL TALK ABOUT ANYTHING

1   I'LL TALK ABOUT ALMOST ANYTHING; A FEW THINGS MIGHT BE HARD

1   I'LL TALK ABOUT SOME THINGS, BUT OTHERS WILL BE HARD TO SAY

0   I'M NOT GOING TO SAY MUCH, I'LL LET OTHERS BRING UP ISSUES

0   I'M NOT GOING TO TALK AT ALL, I DON'T FEEL SAFE

Main course

Worked well ✏	kinda Worked ✏	didn't Work ✏

kinda Worked

5

Github commits are directly to the main branch as it is the only branch pushed to the webapp for testing ✏

Set up methods for each member to test locally and create their own branches before pushing to the main branch ✏

1

Underestimated our sprint velocity as we ended up getting more done than planned. ✏

We will increase our sprint velocity as we found ourselves achieving more than expected in the previous sprint. ✏

Using Azure to host the web application. Worked functionally but had issues with active github repository ✏

Spend time familiarising and researching the functionality of azure to allow for smoother integration with the project. ✏

4

Sprint backlog worked well but could have done with an interactive element for live elements. ✏

The Product Owner (Leia) will create a project in github so that team members can update where they are at with each story/task. ✏

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Check-out

One word before leaving ✏️

Empowered ✏️   1

relieved ✏️   1

Comfortable ✏️

Proud ✏️   1

determined ✏️   1

Motivated ✏️   1

FUNRETROSPECTIVES

Language
🇺🇸English ▾

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Q&A

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