

# Arduboy

Starters Guide

Stijn Caerts



**JCW**

Jeugd, Cultuur en Wetenschap vzw

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JEUGD, CULTUUR EN WETENSCHAP VZW

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# Introductie tot C++

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# 1. Inleiding

## 1.1 Wat is C++?

Programma's voor **Arduino** en **ArduBoy** worden geschreven in de programmeertaal C++. Het is niet nodig om de hele programmeertaal te kennen en begrijpen voor je aan de slag kan gaan met programmeren. Daarom geven we hier een beknopt overzicht van de belangrijkste concepten die je nodig hebt om van start te gaan.

In de volgende hoofdstukken komen variabelen en types, controlestructuren (if-then-else, for, while) en functies en procedures aan bod. Tot slot zijn er nog twee hoofdstukken die dieper ingaan op de mogelijkheden van C++, namelijk arrays en lijsten, en klassen en objecten.

Voor een interactieve en uitgebreidere introductie tot C++, kan je terecht bij W3Schools (<https://www.w3schools.com/cpp/>).

## 1.2 Commentaar

Om de leesbaarheid van je code te verhogen, is het nuttig om commentaar toe te voegen. In deze commentaar beschrijf je wat dit deel van de code juist doet. Hierdoor is het duidelijk wat je juist hebt geprogrammeerd, ook als je later opnieuw je code bekijkt.

In C++ zijn er twee verschillende manieren om commentaar toe te voegen.

Commentaar op één lijn wordt aangeduid met `//`. Alle tekst na `//` tot het einde van de lijn wordt beschouwd als commentaar en zal bijgevolg niet uitgevoerd worden.

### ■ Voorbeeld 1.1 — Commentaarlijn.

```
// Dit is een lijn commentaar  
int a = 42;
```

■





## 2. Variabelen en types

### 2.1 Datatypes

### 2.2 Variabelen

#### 2.2.1 Declareren

#### 2.2.2 Waarde toekennen

#### 2.2.3 Operatoren





### 3. Controlestructuren





## 4. Funcies en procedures







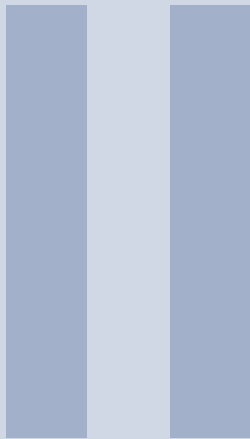
## 5. Arrays en lijsten (ADVANCED)





## 6. Klassen en objecten (ADVANCED)





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## 7. Arduino

### 7.1 Programmastructuur

#### 7.1.1 Globale variabelen

#### 7.1.2 De `setup()` procedure

#### 7.1.3 De `loop()` procedure

### 7.2 Importeren van libraries







## 8. Arduboy

### 8.1 Instellingen

### 8.2 De Arduboy2 library

#### 8.2.1 Display

#### 8.2.2 Buttons

### 8.3 Emulator

### 8.4 Programma op Arduboy plaatsen





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## 9. Text Chapter

### 9.1 Paragraphs of Text

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Nulla malesuada porttitor diam. Donec felis erat, congue non, volutpat at, tincidunt tristique, libero. Vivamus viverra fermentum felis. Donec nonummy pellentesque ante. Phasellus adipiscing semper elit. Proin fermentum massa ac quam. Sed diam turpis, molestie vitae, placerat a, molestie nec, leo. Maecenas lacinia. Nam ipsum ligula, eleifend at, accumsan nec, suscipit a, ipsum. Morbi blandit ligula feugiat magna. Nunc eleifend consequat lorem. Sed lacinia nulla vitae enim. Pellentesque tincidunt purus vel magna. Integer non enim. Praesent euismod nunc eu purus. Donec bibendum quam in tellus. Nullam cursus pulvinar lectus. Donec et mi. Nam vulputate metus eu enim. Vestibulum pellentesque felis eu massa.

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Sed commodo posuere pede. Mauris ut est. Ut quis purus. Sed ac odio. Sed vehicula hendrerit sem. Duis non odio. Morbi ut dui. Sed accumsan risus eget odio. In hac habitasse platea dictumst. Pellentesque non elit. Fusce sed justo eu urna porta tincidunt. Mauris felis odio, sollicitudin sed, volutpat a, ornare ac, erat. Morbi quis dolor. Donec pellentesque, erat ac sagittis semper, nunc dui lobortis purus, quis congue purus metus ultricies tellus. Proin et quam. Class aptent taciti sociosqu ad litora torquent per conubia nostra, per inceptos hymenaeos. Praesent sapien turpis, fermentum vel, eleifend faucibus, vehicula eu, lacus.

## 9.2 Citation

This statement requires citation [1]; this one is more specific [2, pagina 162].

## 9.3 Lists

Lists are useful to present information in a concise and/or ordered way<sup>1</sup>.

### 9.3.1 Numbered List

1. The first item
2. The second item
3. The third item

### 9.3.2 Bullet Points

- The first item
- The second item
- The third item

### 9.3.3 Descriptions and Definitions

**Name** Description

**Word** Definition

**Comment** Elaboration

---

<sup>1</sup>Footnote example...

## 10. In-text Elements

### 10.1 Theorems

This is an example of theorems.

#### 10.1.1 Several equations

This is a theorem consisting of several equations.

**Theorem 10.1.1 — Name of the theorem.** In  $E = \mathbb{R}^n$  all norms are equivalent. It has the properties:

$$||\mathbf{x}|| - ||\mathbf{y}|| \leq ||\mathbf{x} - \mathbf{y}|| \quad (10.1)$$

$$||\sum_{i=1}^n \mathbf{x}_i|| \leq \sum_{i=1}^n ||\mathbf{x}_i|| \quad \text{where } n \text{ is a finite integer} \quad (10.2)$$

#### 10.1.2 Single Line

This is a theorem consisting of just one line.

**Theorem 10.1.2** A set  $\mathcal{D}(G)$  is dense in  $L^2(G)$ ,  $|\cdot|_0$ .

### 10.2 Definitions

This is an example of a definition. A definition could be mathematical or it could define a concept.

**Definition 10.2.1 — Definition name.** Given a vector space  $E$ , a norm on  $E$  is an application,

denoted  $\|\cdot\|$ ,  $E$  in  $\mathbb{R}^+ = [0, +\infty[$  such that:

$$\|\mathbf{x}\| = 0 \Rightarrow \mathbf{x} = \mathbf{0} \quad (10.3)$$

$$\|\lambda \mathbf{x}\| = |\lambda| \cdot \|\mathbf{x}\| \quad (10.4)$$

$$\|\mathbf{x} + \mathbf{y}\| \leq \|\mathbf{x}\| + \|\mathbf{y}\| \quad (10.5)$$

### 10.3 Notations

**Notation 10.1.** Given an open subset  $G$  of  $\mathbb{R}^n$ , the set of functions  $\varphi$  are:

1. Bounded support  $G$ ;
2. Infinitely differentiable;

a vector space is denoted by  $\mathcal{D}(G)$ .

### 10.4 Remarks

This is an example of a remark.



The concepts presented here are now in conventional employment in mathematics. Vector spaces are taken over the field  $\mathbb{K} = \mathbb{R}$ , however, established properties are easily extended to  $\mathbb{K} = \mathbb{C}$ .

### 10.5 Corollaries

This is an example of a corollary.

**Gevolg 10.5.1 — Corollary name.** The concepts presented here are now in conventional employment in mathematics. Vector spaces are taken over the field  $\mathbb{K} = \mathbb{R}$ , however, established properties are easily extended to  $\mathbb{K} = \mathbb{C}$ .

### 10.6 Propositions

This is an example of propositions.

#### 10.6.1 Several equations

**Propositie 10.6.1 — Proposition name.** It has the properties:

$$\left| \|\mathbf{x}\| - \|\mathbf{y}\| \right| \leq \|\mathbf{x} - \mathbf{y}\| \quad (10.6)$$

$$\left\| \sum_{i=1}^n \mathbf{x}_i \right\| \leq \sum_{i=1}^n \|\mathbf{x}_i\| \quad \text{where } n \text{ is a finite integer} \quad (10.7)$$

#### 10.6.2 Single Line

**Propositie 10.6.2** Let  $f, g \in L^2(G)$ ; if  $\forall \varphi \in \mathcal{D}(G)$ ,  $(f, \varphi)_0 = (g, \varphi)_0$  then  $f = g$ .

### 10.7 Examples

This is an example of examples.



### 10.7.1 Equation and Text

■ **Voorbeeld 10.1** Let  $G = \{x \in \mathbb{R}^2 : |x| < 3\}$  and denoted by:  $x^0 = (1, 1)$ ; consider the function:

$$f(x) = \begin{cases} e^{|x|} & \text{si } |x - x^0| \leq 1/2 \\ 0 & \text{si } |x - x^0| > 1/2 \end{cases} \quad (10.8)$$

The function  $f$  has bounded support, we can take  $A = \{x \in \mathbb{R}^2 : |x - x^0| \leq 1/2 + \epsilon\}$  for all  $\epsilon \in ]0; 5/2 - \sqrt{2}[$ . ■

### 10.7.2 Paragraph of Text

■ **Voorbeeld 10.2 — Example name.** Nam dui ligula, fringilla a, euismod sodales, sollicitudin vel, wisi. Morbi auctor lorem non justo. Nam lacus libero, pretium at, lobortis vitae, ultricies et, tellus. Donec aliquet, tortor sed accumsan bibendum, erat ligula aliquet magna, vitae ornare odio metus a mi. Morbi ac orci et nisl hendrerit mollis. Suspendisse ut massa. Cras nec ante. Pellentesque a nulla. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam tincidunt urna. Nulla ullamcorper vestibulum turpis. Pellentesque cursus luctus mauris. ■

## 10.8 Exercises

This is an example of an exercise.

■ **Oefening 10.1** This is a good place to ask a question to test learning progress or further cement ideas into students' minds. ■

## 10.9 Problems

**Probleem 10.1** What is the average airspeed velocity of an unladen swallow?

## 10.10 Vocabulary

Define a word to improve a students' vocabulary.

**Vocabulaire 10.1 — Word.** Definition of word.



# IV

## Part Two

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## 11. Presenting Information

### 11.1 Table

Treatments	Response 1	Response 2
Treatment 1	0.0003262	0.562
Treatment 2	0.0015681	0.910
Treatment 3	0.0009271	0.296

Tabel 11.1: Table caption

Referencing Table 11.1 in-text automatically.

### 11.2 Figure



Figuur 11.1: Figure caption

Referencing Figure 11.1 in-text automatically.





## Bibliografie

### Artikels

- [1] James Smith. "Article title". In: 14.6 (mrt 2013), pagina's 1–8 (zie pagina 30).

### Boeken

- [2] John Smith. *Book title*. 1ste editie. Deel 3. 2. City: Publisher, jan 2012, pagina's 123–200 (zie pagina 30).





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