# Implementation of Type Theory based on Dependent Inductive and Coinductive Types

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# Inductive Types in Coq

- defined over their constructors
- each constructor has to give back the defined type

#### Examples

Booleans

```
Inductive bool : Set :=
| True : bool
| False : bool.
```

Natural numbers

```
Inductive nat : Set :=
| 0 : nat
| S : nat -> nat.
```

# Destructing Inductive Types in Coq

- also called recursion
- pattern matches on the constructor
- gives back values of same type in each match

#### **Examples**

negation

```
Definition neg (b : bool) :=
  match b with
  | True => False
  | False => True
  end.
```

isZero

```
Definition isZero (n : nat) :=
  match n with
  | 0 => True
  | S _ => False
  end.
```

# Coinductive Types

- positive coinductive types
- negative coinductive types

#### Positive Coinductive Types

- treats recursive occurrence like a value
- otherwise like inductive types
- functions which produce such types have to be productive

#### Example

Stream in coq

```
CoInductive Stream (A : Set) : Set :=
Cons : A -> Stream A -> Stream A.
```

repeat function

```
CoFixpoint repeat (A : Set) (x : A) : Stream A := Cons A x (repeat A x).
```

# What is wrong about Positive Coinductive Types

- Symmetry with inductive types not clear
- Breaks subject reduction
  - Subject reduction: types are preserved after reduction

```
CoInductive U : Set := In : U \rightarrow U.
```

```
CoInductive U : Set := In : U -> U.  \label{eq:coincond}  \mbox{CoFixpoint } \mbox{$u$} : \mbox{$U$} := \mbox{In } \mbox{$u$}.
```

```
CoInductive U : Set := In : U -> U. CoFixpoint u : U := In u.  
Definition force (x: U) : U :=  match x with  
In y => In y end.
```

```
CoInductive U : Set := In : U -> U.
CoFixpoint u : U := In u.
Definition force (x: U) : U :=
  match x with
   In y => In y
  end.
Compute u.
> cofix Fcofix : U := In Fcofix : U
```

```
CoInductive U : Set := In : U -> U.
CoFixpoint u : U := In u.
Definition force (x: U) : U :=
  match x with
    In y => In y
  end.
Compute u.
> cofix Fcofix : U := In Fcofix : U
Compute (force u).
> In (cofix Fcofix : U := In Fcofix) : U
```

```
CoInductive U : Set := In : U -> U.
CoFixpoint u : U := In u.
Definition force (x: U) : U :=
  match x with
    In y \Rightarrow In y
 end.
Compute u.
> cofix Fcofix : U := In Fcofix : U
Compute (force u).
> In (cofix Fcofix : U := In Fcofix) : U
Definition eq (x : U) : x = force x :=
  match x with
    In y => eq_refl
  end.
```

```
CoInductive U : Set := In : U -> U.
CoFixpoint u : U := In u.
Definition force (x: U) : U :=
  match x with
    In y \Rightarrow In y
  end.
Compute u.
> cofix Fcofix : U := In Fcofix : U
Compute (force u).
> In (cofix Fcofix : U := In Fcofix) : U
Definition eq (x : U) : x = force x :=
  match x with
    In y => eq_refl
  end.
Definition eq_u : u = In u := eq u
```

# Negative Coinductive Types

- defined over their destructors
- functions use copattern matching

#### Example

Stream

```
CoInductive Stream (A : Set) : Set :=
Seq { hd : A; t1 : Stream A }.
```

repeat function

```
CoFixpoint repeat (A : Set) (x : A) : Stream A := \{| hd := x; t1 := repeat A x|\}.
```

# Type Theory Based on Dependent Inductive and Coinductive Types

- ▶ inductive types:  $\mu(X : \Gamma \rightarrow *; \overrightarrow{\sigma}; \overrightarrow{A})$
- ▶ coinductive types  $\nu(X : \Gamma \rightarrow *; \overrightarrow{\sigma}; \overrightarrow{A})$
- ightharpoonup constructors:  $\alpha_i^{\mu}$
- destructors:  $\xi_i^{\mu}$
- recursion: rec  $(\Gamma_k, y_k).g_k$
- ightharpoonup corecursion: corec  $(\Gamma_k, y_k).g_k$

#### Symmetry betweeen Inductive and Coinductive Types

```
Product A B = \mu(X : *; (()); \top)
                          \Gamma_1 = (x : A, y : B)
data Product(A : Set, B : Set) : Set where
   MkProduct : (x : A, x : B) \rightarrow Unit \rightarrow Product
fst\langle A : Set, B : Set \rangle =
  rec Product < A, B > to A where
     \{ MkProduct x y u = x \}
snd\langle A : Set, B : Set \rangle =
  rec Product<A,B> to B where
      \{ MkProduct \times y u = y \}
               Product A B = \nu(X : *; ((), ()); (A, B)
                             \Gamma_1 = \Gamma_2 = \emptyset
codata \ Product(A : Set, B : Set) : Set \ where
   Fst · Product → A
   Snd : Product → B
mkProduct(A : Set, B : Set) (x:A, y:B) =
  corec Unit to Product < A, B> where
    \{ Fst u = x \}
    4 D > 4 B > 4 B > 4 B > 9 Q P
```

#### Dependent Coinductive Types

Partial streams which depend on their definition depth

$$\mathsf{PStr}\;\mathsf{A} = \nu(X:(k:\mathit{Conat}) \to *;((\mathit{succ@k}),(\mathit{succ@k}));(A,X@k)$$
 
$$\Gamma_1 = \Gamma_2 = (k:\mathit{Conat})$$
 
$$\mathsf{codata}\;\;\mathsf{PStr}\langle\mathsf{A}\;:\;\mathsf{Set}\rangle\;:\;(n\;:\;\mathsf{Conat})\;\to\;\mathsf{Set}\;\;\mathsf{where}$$

Hd: 
$$(k : Conat) \rightarrow PStr (succ @ k) \rightarrow A$$
  
TI:  $(k : Conat) \rightarrow PStr (succ @ k) \rightarrow PStr @ k$ 

Dependent functions

Pi A B = 
$$\nu(X : *; (()); (B@x)$$
  
 $\Gamma_1 = (x : A)$ 

codata Pi
$$\langle A:$$
 Set , B :  $(x:A) \rightarrow Set \rangle$  : Set where Inst :  $(x:A) \rightarrow Pi \rightarrow B@x$ 



# Demo

# Other Topics in the Thesis

- ► Comparison with Agda
- ► Termination and productivity checking with sized types
- ▶ Difference between paper and implementation
  - ▶ Rules rewritten to syntax directed one
    - Added type "polymorphism"
    - De-Brujin indexes