WEJŚCIE					GPU					WYJŚCIE			
BUF_1	p_1	[]	p_n	-		w_1_1	[]	w_1_n		BUF_1	p_1	[]	p_n
BUF_2	p_1	[]	p_n			w_2_1	[]	w_2_n		BUF_2	p_1	[]	p_n
BUF_3	p_1	[]	p_n	<del></del>	GRID	w_3_1	[]	w_3_n		BUF_3	p_1	[]	p_n
BUF_4	p_1	[]	p_n	<del></del>		w_4_1	[]	w_4_n		BUF_4	p_1	[]	p_n
BUF_5	p_1	[]	p_n	<del></del>		w_5_1	[]	w_5_n		BUF_5	p_1	[]	p_n
[]				<del></del>		[]			<b></b>	[]			
BUF_m	p_1	[]	p_n	<del></del>		w_m_1	[]	w_m_n	<b></b>	BUF_m	p_1	[]	p_n