

BitmapReader::ParseInfo



```
graph LR; A[BitmapReader::ParseInfo] --> B[BitmapReader::ParseData]
```

A diagram showing a relationship between two classes. On the left is a gray rectangular box with a black border containing the text 'BitmapReader::ParseInfo'. A blue arrow points from the right side of this box to the left side of a white rectangular box with a black border on the right, which contains the text 'BitmapReader::ParseData'.

BitmapReader::ParseData