

SubstanceCollector  
::loadSubstancesFromFile

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graph LR; A[SubstanceCollector::loadSubstancesFromFile] --> B[SubstanceCollector::giveIdToSubstances]; A --> C[SubstanceCollector::setDefaultPhroperties];
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SubstanceCollector  
::giveIdToSubstances

SubstanceCollector  
::setDefaultPhroperties