

WindowContext::SwapBuffers

```
graph LR; A[WindowContext::SwapBuffers] --> B[ILog::Flush]; A --> C[ILog::Write];
```

A diagram showing a call from `WindowContext::SwapBuffers` to two logging methods. The source box is shaded gray and has two blue arrows pointing to two white destination boxes. The top arrow points to `ILog::Flush` and the bottom arrow points to `ILog::Write`.

ILog::Flush

ILog::Write