


CanvasElement::CanvasElement



```
graph LR; A[CanvasElement::CanvasElement] --> B[CanvasElement::AllocateBuffers]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'CanvasElement::CanvasElement'. The right box is light gray with a black border and contains the text 'CanvasElement::AllocateBuffers'. A dark blue arrow points from the right side of the left box to the left side of the right box.

CanvasElement::AllocateBuffers