

WindowContext::SwapBuffers

```
graph LR; A[WindowContext::SwapBuffers] --> B[ILog::Flush]; A --> C[ILog::Write];
```

The diagram illustrates a function call sequence. A central box labeled 'WindowContext::SwapBuffers' has two arrows pointing to the right. The top arrow points to a box labeled 'ILog::Flush', and the bottom arrow points to a box labeled 'ILog::Write'. The 'WindowContext::SwapBuffers' box is shaded gray, while the other two boxes are white.

ILog::Flush

ILog::Write