

src/PhysicsProcessor
/MacroManager.h

```
graph TD; A["src/PhysicsProcessor /MacroManager.h"] --> B["map"]; A --> C["string"]; A --> D["fstream"];
```

A diagram illustrating the dependencies of the file `src/PhysicsProcessor/MacroManager.h`. The file is represented by a gray rectangular box at the top. Three blue arrows point downwards from the bottom of this box to three separate white rectangular boxes below it. The boxes are labeled `map`, `string`, and `fstream` from left to right, indicating that the header file depends on these standard C++ libraries.

map

string

fstream