

GraphicSystem::Execute



```
graph LR; A[GraphicSystem::Execute] --> B[GraphicSystem::RenderScene Objects];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'GraphicSystem::Execute'. The right box is gray with a black border and contains the text 'GraphicSystem::RenderScene' on the top line and 'Objects' on the bottom line. A blue arrow points from the right side of the left box to the left side of the right box.

GraphicSystem::RenderScene
Objects