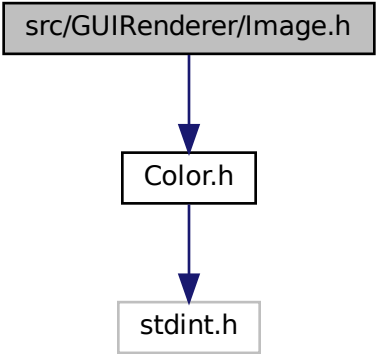


src/GUIRenderer/Image.h



```
graph TD; A[src/GUIRenderer/Image.h] --> B[Color.h]; B --> C[stdint.h];
```

Color.h

stdint.h