

- Report in maximum of 2 pages
- The total value of the assignment is 6 points
- You can write your answers either in Finnish, Swedish or English.
- Deadline for this assignment is on Thursday, March 8<sup>th</sup>, 2018 at 16:00.
- Return your report at via MyCourses

## **Assignment 1.2 – Random number generation**

Implement the acceptance/rejection method for generating random variates from the half-normal distribution:

$$f_{|Z|}(x) = \frac{2}{\sqrt{2\pi}} e^{-x^2/2}$$

using, as alternative sampling distribution, the exponential distribution with the density:

$$g(x) = e^{-x}.$$

(The rate/intensity parameter equals 1.) Take the following steps in your procedure:

1. Generate a random variate  $X \sim g(x)$  (i.e.  $X$  has density  $g$ ). Use either the built-in generator of your software or, for example, the inverse-transform method.
2. Generate another random variate  $U \sim U(0,1)$  independent of  $X$  (i.e.  $U$  is uniformly distributed between 0 and 1).
3. Take  $Y=X$  as the generated random variate if it holds:

$$U \leq \frac{f_{|Z|}(X)}{cg(X)}, \text{ where } c = \sup_x \{f_{|Z|}(x)/g(x)\} \quad (1.)$$

(sup is essentially the maximum of a function, which you may determine either numerically or analytically.)

Otherwise return to step 1.

Generate a sample of, say, 1000 points with your code and observe the average number of variates  $X$  that is needed to produce one accepted random variate  $Y$ . Compare this number to the value of  $c$  in (1.). What is your observation? What does this imply from the viewpoints of selecting the alternative sampling distribution  $g$  and the efficiency of the algorithm.