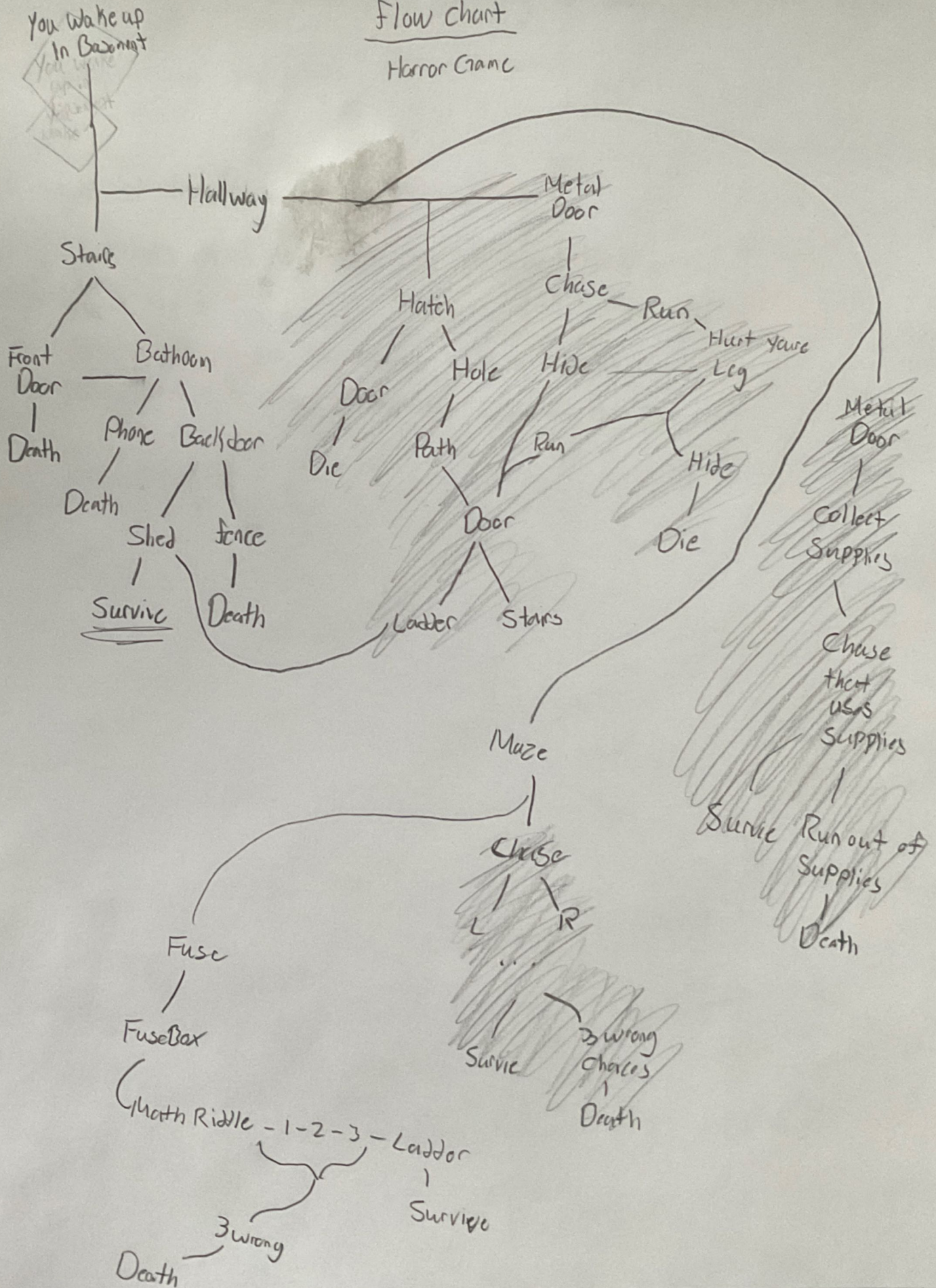


Game Development Foundations

Game-10003-02

Flow chart

Horror Game



Idea ⑤ - Family Fued

family fued style text adventure where you try to answer the most popular answers to questions

Correct answers increase your score

Idea ⑥ - Night at the Amusement Park

- You & your friends decide to hide in an amusement park so you can explore at night
- Ride as many rides as you can before getting caught
- The more rides you ride, the greater the score at the end

Game Development Foundations

Game - 10003 - 02

Process Work

Idea ① - Bank heist

You & some friends decide to Rob a bank

P1 - Make correct Decisions to get into the Bank without being caught

P2 - Once inside steal as much as you want, But not too much or too little

Simul - If you stole too much you get caught

- If you stole too little your friends turn you in

Idea ② - Horror Game / Escape from Killer

You awaken chained up in a Basement after a night at a bar.

Escape the Basement before your Captor kills you

Idea ③ - Baking Competition

You are competing in a baking Competition. You must choose the correct ingredients & follow proper Baking steps to win.

Idea ④ - Supermarket

- You input Money

- Go around the Grocery store buying things without going over your available funds

- You have to buy essentials

- Don't spend more than you have