

# **TIME OF THE CONDEMNED**

**THE HOUR YOU  
SHOULD NEVER REACH**

**Walk Thru Solutions**



CREATED BY:

Jose Gutierrez  
Benjamin Alonso

THE TIMEKEEPER'S CHAMBER

Read the Timekeepers Note

STEP 1

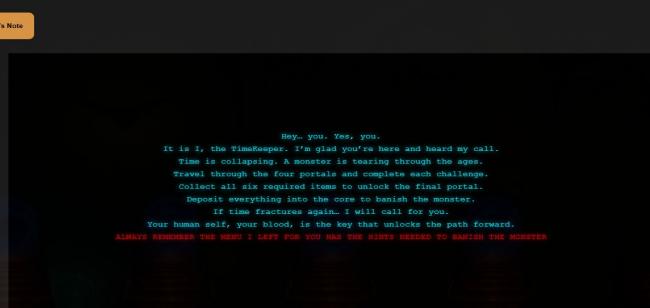


THE TIMEKEEPER'S CHAMBER

[Open Sandbox](#)

Wait until X shows up. Then click on the X

STEP 2



THE TIMEKEEPER'S CHAMBER

Click on any portal you would like to go through, does not matter where you start

STEP 3



**PICTURE OF YOUR GAME + NAME**



**CREATED BY:**

**Orion Guzman**

**Click on the chest  
Then a riddle pops up then  
you decrypt the riddle on a  
white board then put the  
answer in the box inside**

## **STEP 1**



**Then chest 2 pops up and  
with the numbers around the  
room you use them to input  
in the lock and that's how  
you solve it**

## **STEP 2**



MENU

Created By  
Kai Yamano

2

1

5



Open Sandbox

**Read the note and click on  
the x**

**Click on the objects to reveal  
the numbers**

**Take the numbers from the  
objects,then click on the  
numbers in the  
middle,match the number  
and font**

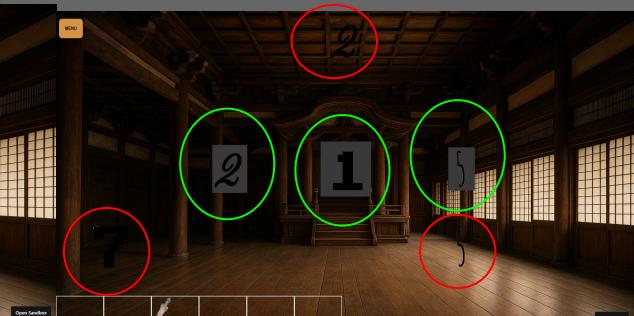
**STEP 1**



**STEP 2**



**STEP 3**



MENU

CHECK

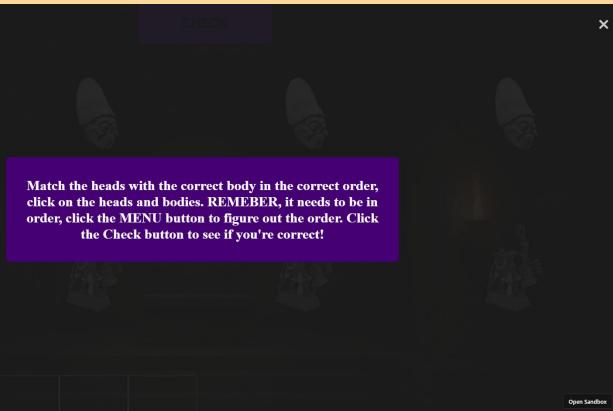
Created by Ben Alonso



Open Sandbox

**Read the instructions that pop up upon opening the room then close it to begin by clicking the X**

## **STEP 1**



**Click the images to change them to different images**

## **STEP 2**



**Click the check button so the images can fade and you know which ones are correct**

## **STEP 3**



MENU

# Futuristic City



CREATED BY:

**Jose A. Gutierrez**

**Click on Handprint Screen**

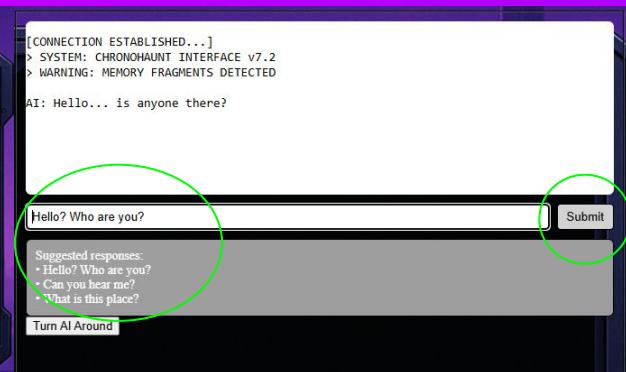
**Click “Turn on Turn AI Interface”**

**Message with the AI Until you get the hint or until the AI falls Silent.**

**STEP 1**

**STEP 2**

**STEP 3**



**ROOM: Futuristic City**

**Click on Turn AI Around**

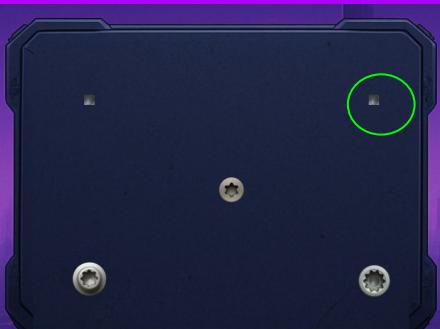
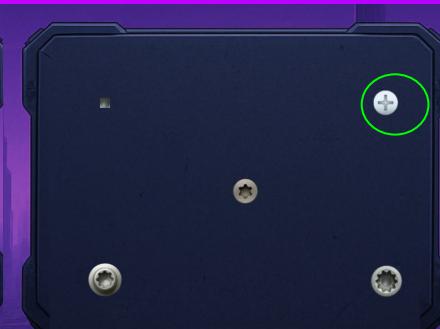
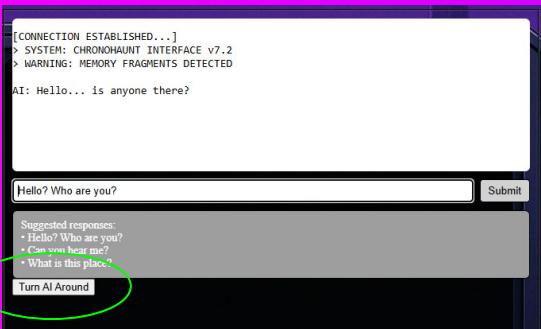
**Click the screws in order by  
the amount of divots it has  
Start by top left screw**

**Click The next screw in  
order Top Right Screw**

**STEP 4**

**STEP 5**

**STEP 6**



**ROOM: Futuristic City**

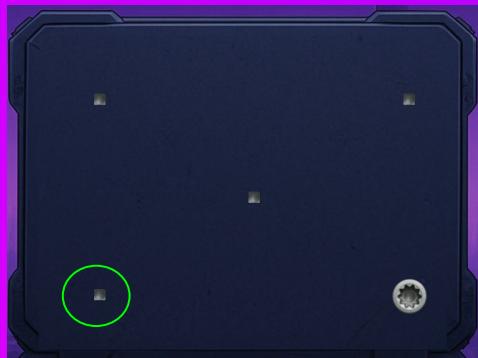
**Click The next screw in  
order middle Screw**

**STEP 7**



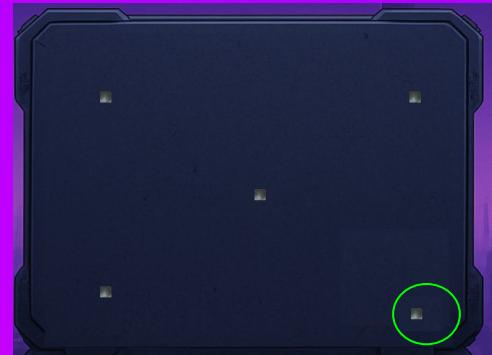
**Click The next screw in  
order Bottom left Screw**

**STEP 8**



**Click The next screw in  
order bottom Right Screw**

**STEP 9**



**ROOM: Futuristic City**

**Wait until the Power Core becomes loose and click on the Power core**

**Once you click the power core it will redirect you to the Main webpage**

## **STEP 10**



## **STEP 11**



**ROOM: Futuristic City**

**CREATED BY:**

MENU

**Jose A. Gutierrez  
Benjamin Alonso**



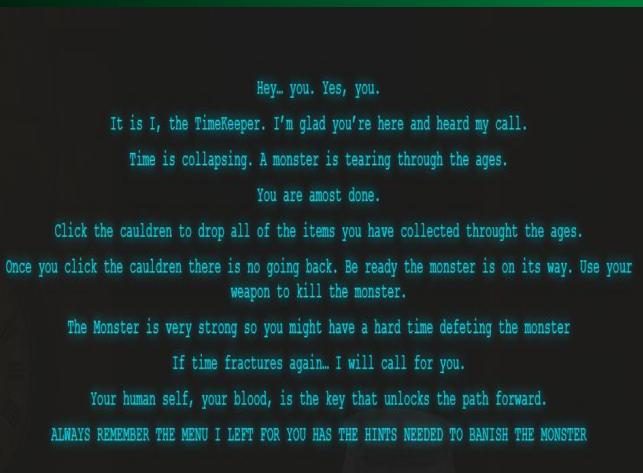
Open Sandbox

## Read Modal Pop Up

Check Menu for hints  
Needed - Menu- Time  
Keeper's Note - Portal 5 Hint

Close off the menu modal if  
clicked by the “X”

### STEP 1



### STEP 2



### STEP 3



ROOM: Portal 5

**Click on old cauldron**

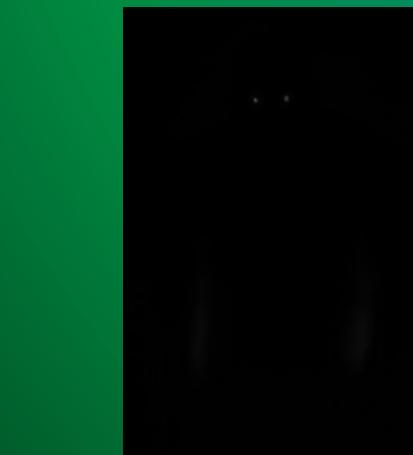
## STEP 4



**ROOM: Portal 5**

**Click on the monster that is coming for you**

## STEP 5



**Once the monster is killed you completed the game**

## STEP 6

**CONGRATULATIONS, TIMEKEEPERS!**  
You've restored balance to the timeline and sealed away the entity that threatened every era. The fractured moments begin to heal, the clocks align once more, and the city's neon pulse steadies.  
Your journey through the ages has ended... for now. But beware - time has a way of unraveling again.  
Artifacts Recovered: 6 / 6  
Percentage of Timeline Stabilized: 100%  
Thank you for saving the ChronoVerse.  
The future exists because of you. If time fractures again... I will call for you.  
Game Developer -- Jose Gutierrez  
Game Developer -- Benjamin Alonso  
Game Developer -- Orion Guzman  
Game Developer -- Kai Yamano  
Technical Support -- Eric Marintsch  
Time Keeper -- Danny Trejo

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