Walk Thru Solutions

CREATED BY:
Jose Gutierrez
Benjamin Alonso
THE TIMEKEEPER'S CHAMBER

Read the Timekeepers Note

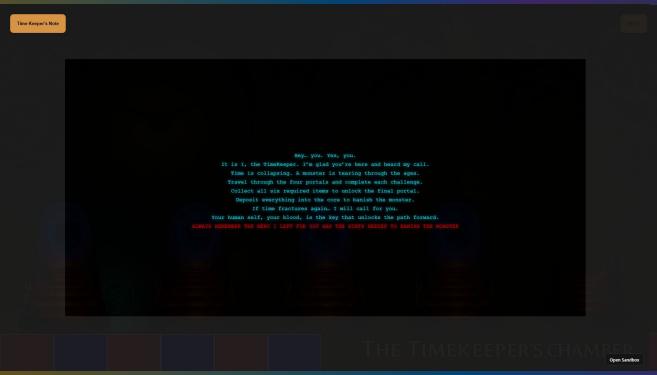
Wait until X shows up. Then click on the X

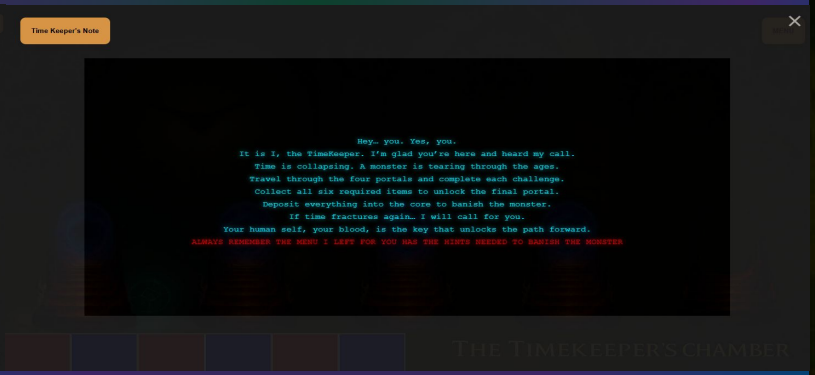
Click on any portal you would like to go through, does not matter where you start

STEP 1

STEP 2

STEP 3





PICTURE OF YOUR GAME + NAME

CREATED BY:

Orion Guzman

Click on the chest
Then a riddle pops up then you decrypt the riddle on a white board then put the answer in the box inside

STEP 1

Then chest 2 pops up and with the numbers around the room you use them to input in the lock and that's how you solve it

STEP 2

MENU
Created By
Kai Yamano
Open Sandbox

Read the note and click on the x

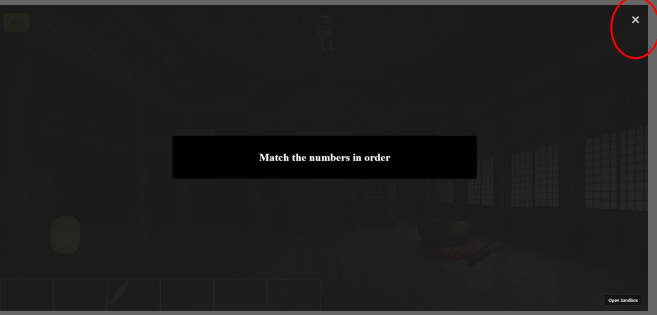
Click on the objects to reveal the numbers

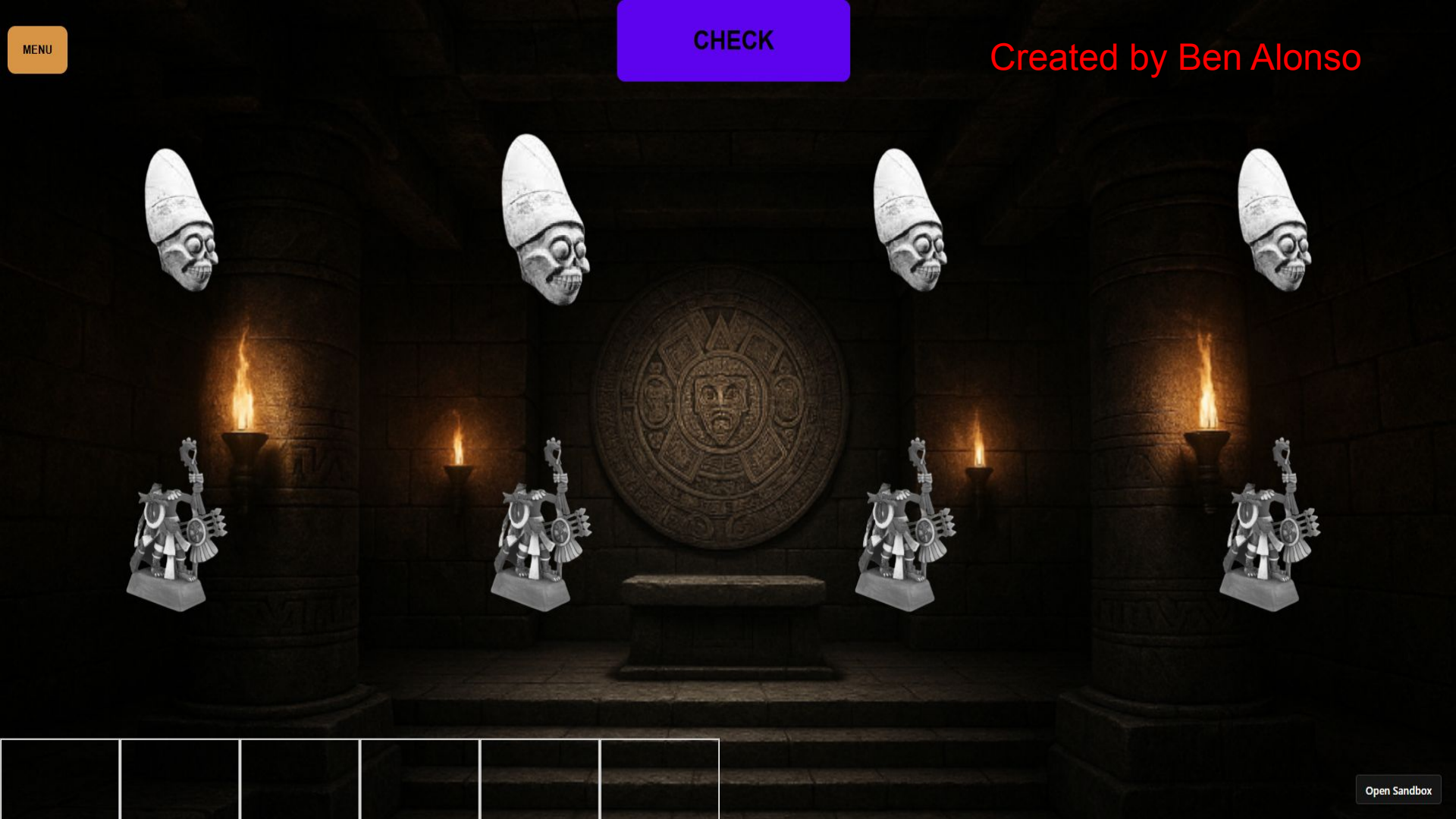
Take the numbers from the objects,then click on the numbers in the middle,match the number and font

STEP 1

STEP 2

STEP 3




MENU
CHECK
Created by Ben Alonso
Open Sandbox

Read the instructions that pop up upon opening the room then close it to begin by clicking the X

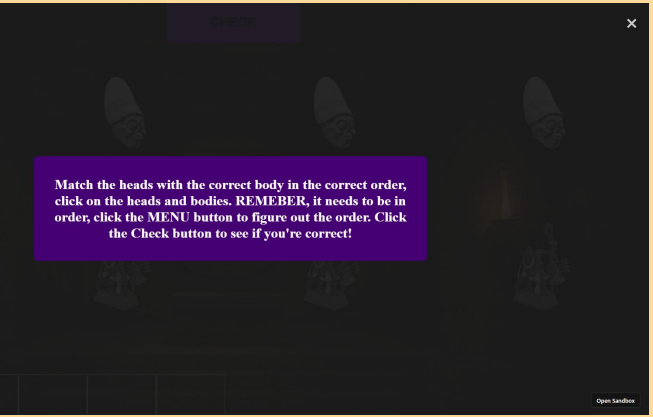
Click the images to change them to different images

Click the check button so the images can fade and you know which ones are correct

STEP 1

STEP 2

STEP 3



CHECK

MENU

Futuristic City

CREATED BY:

Jose A. Gutierrez

Click on Handprint Screen

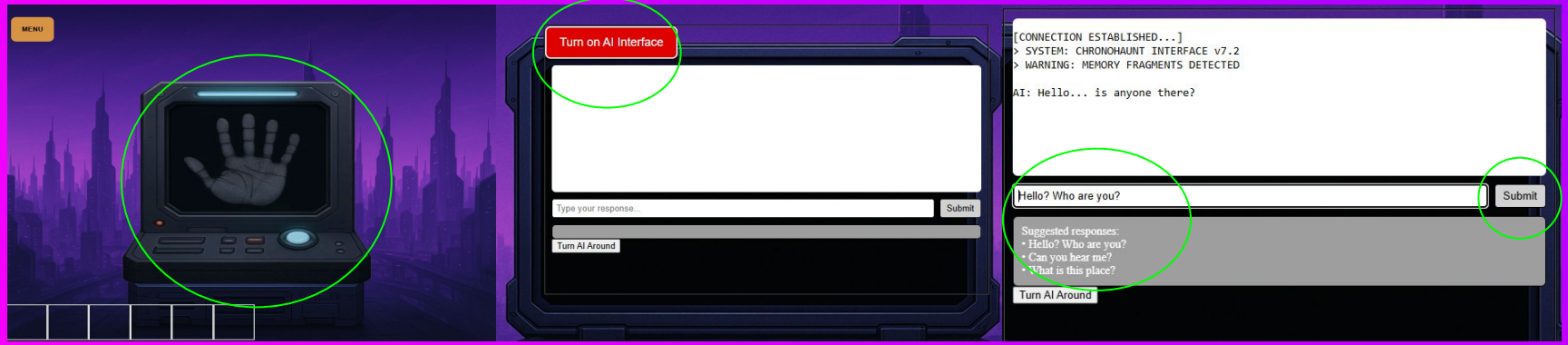
Click “Turn on Turn AI Interface”

Message with the AI Until you get the hint or until the AI falls Silent.

STEP 1

STEP 2

STEP 3



ROOM: Futuristic City

Click on Turn AI Around

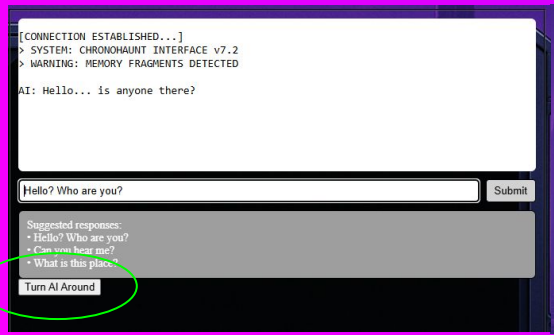
Click the screws in order by the amount of divots it has Start by top left screw

Click The next screw in order Top Right Screw

STEP 4

STEP 5

STEP 6



ROOM: Futuristic City

Click The next screw in order middle Screw

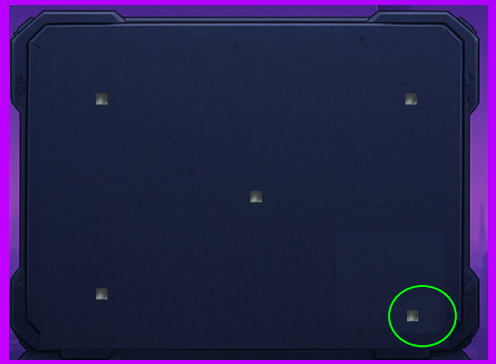
Click The next screw in order Bottom left Screw

Click The next screw in order bottom Right Screw

STEP 7

STEP 8

STEP 9



ROOM: Futuristic City

Wait until the Power Core becomes loose and click on the Power core

Once you click the power core it will redirect you to the Main webpage

STEP 10

STEP 11

ROOM: Futuristic City

CREATED BY:
Jose A. Gutierrez
Benjamin Alonso
MENU
Open Sandbox

Read Modal Pop Up

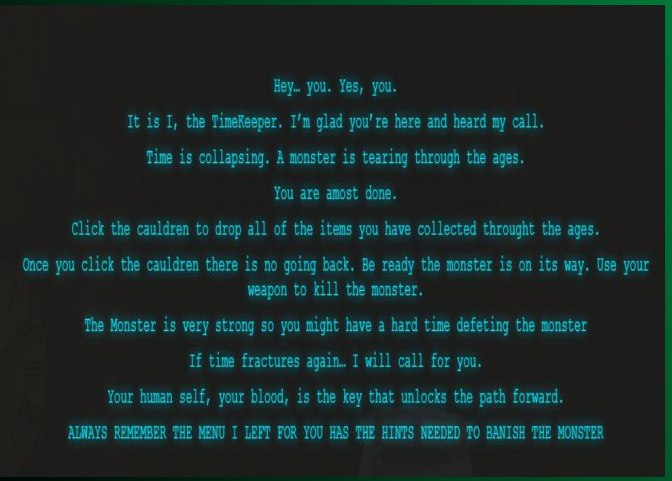
Check Menu for hints Needed - Menu- Time Keeper's Note - Portal 5 Hint

Close off the menu modal if clicked by the "X"

STEP 1

STEP 2

STEP 3



ROOM: Portal 5

Click on old cauldron

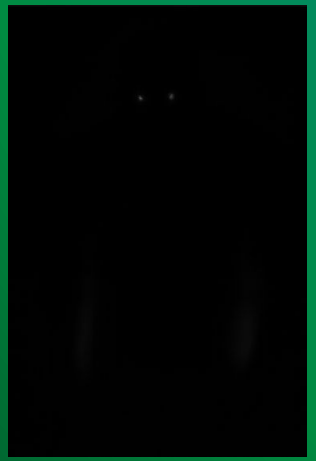
Click on the monster that is coming for you

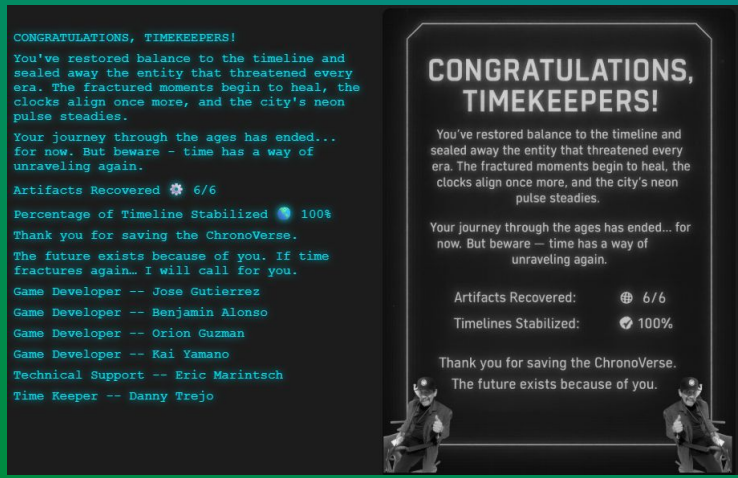
Once the monster is killed you completed the game

STEP 4

STEP 5

STEP 6





ROOM: Portal 5