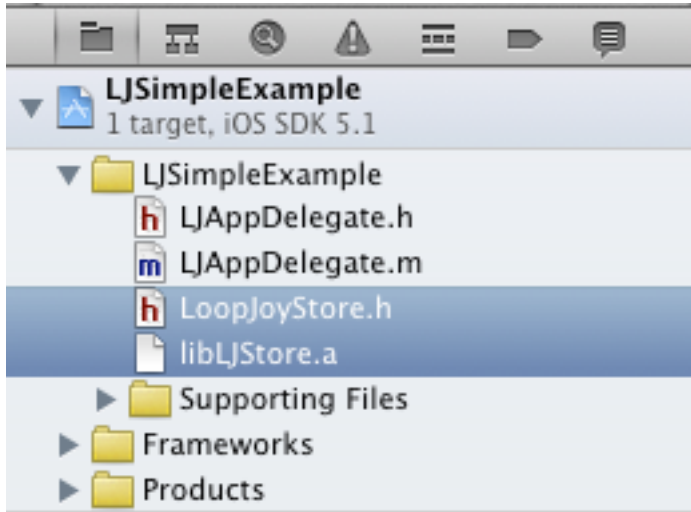


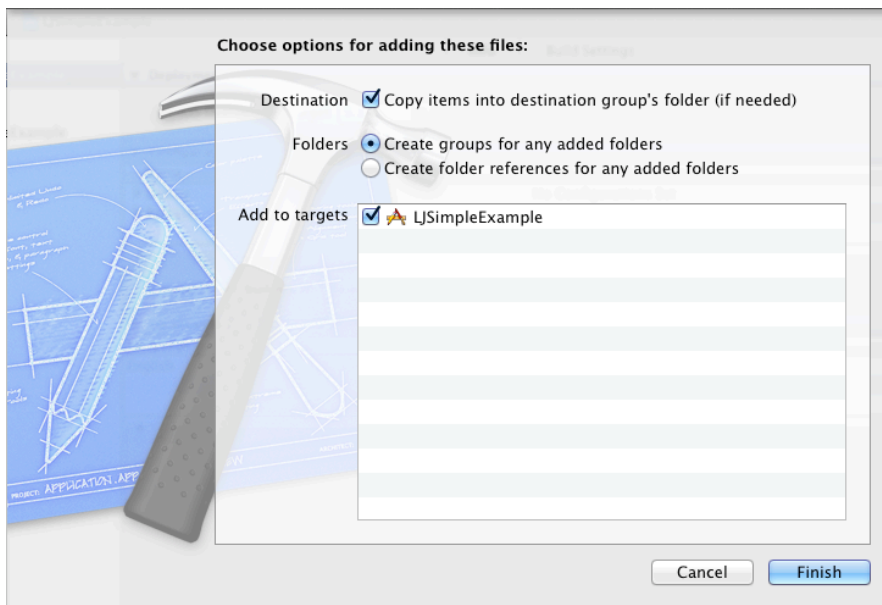
LoopJoy Documentation and Sample Implementation

1) Installing the Library.

Drag and drop LoopJoyStore.h and libLJStore.a files into the library



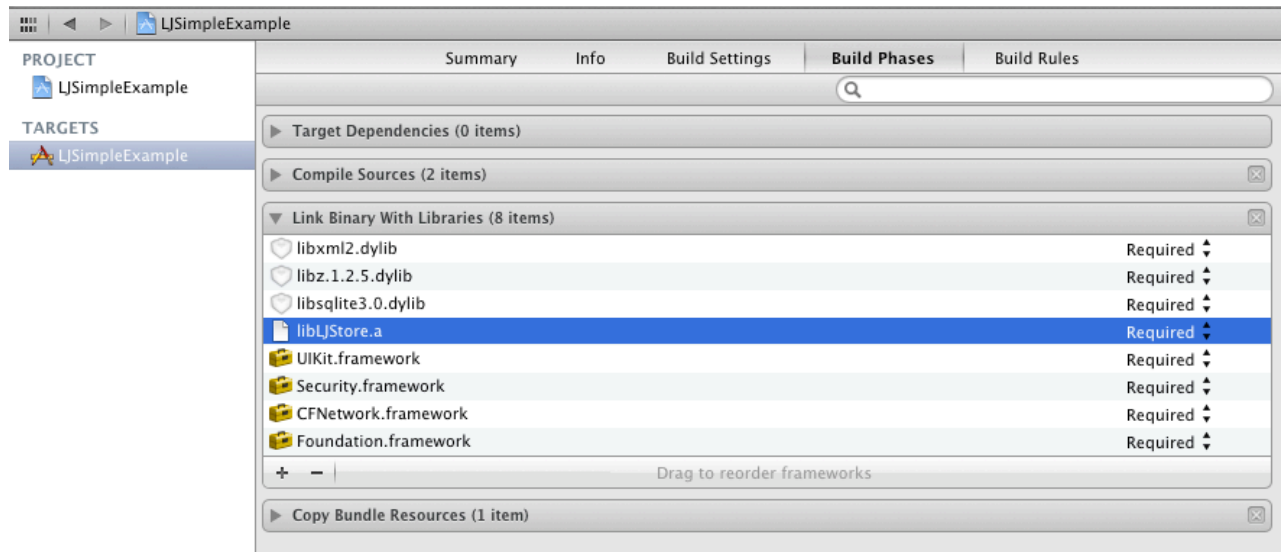
Make sure the settings for copy items into destination group folder and add to build targets are checked.



Under your targets build phases, add the following frameworks and libraries.

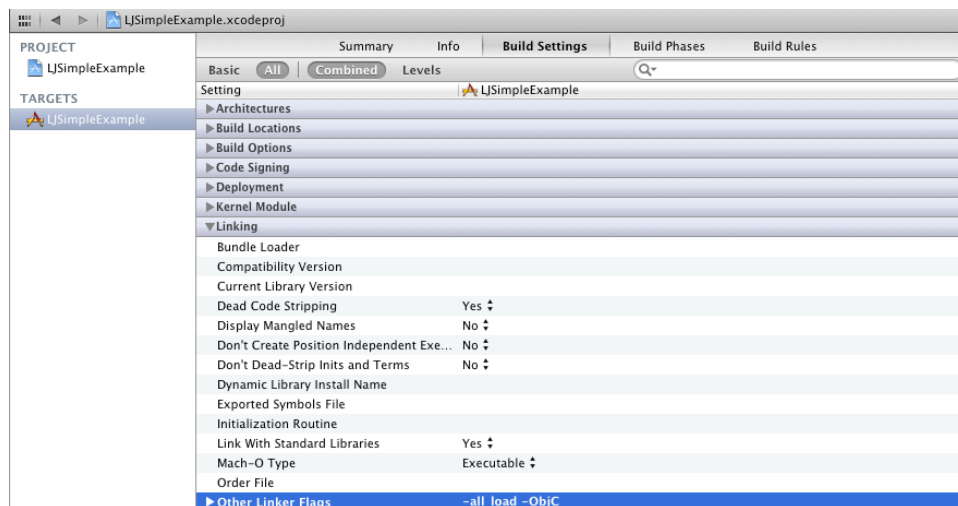
```
-Foundation.framework
-Security.framework
-UIKit.framework
-CFNetwork.framework
-CoreGraphics.Framework
```

```
-libxml2.dylib
-libz.1.2.5.dylib
-libsqlite3.0.dylib
```



Finally, under build settings under your target page, add the following flags under Other linker flags

```
-all_load -ObjC
```



Compile and you're good to go!

2. Implementing the Library

To implement the library there are only a few simple calls.

In your application load method initialize the library with

```
[LoopJoyStore initWithAPIKey:@"MY_API_KEY_HERE" forEnv:LJ_ENV_BETA];

//Note - Paypal transactions are still live in both Beta and Live Environments.
```

To get a LoopJoy Button:

```
UIButton *buyNow = [[LoopJoyStore sharedInstance] getLJButtonForItem:18
withButtonType:LJ_BUTTON_IPAD_RED];
```

Button types include

```
LJ_BUTTON_IPAD_BLACK,
LJ_BUTTON_IPHONE_BLACK,
LJ_BUTTON_IPAD_BLUE,
LJ_BUTTON_IPHONE_BLUE,
LJ_BUTTON_IPAD_GREEN,
LJ_BUTTON_IPHONE_GREEN,
LJ_BUTTON_IPAD_RED,
LJ_BUTTON_IPHONE_RED,
LJ_BUTTON_IPAD_YELLOW,
LJ_BUTTON_IPHONE_YELLOW,
LJ_BUTTON_IPAD_YELLOW_NO_LINE
```

As defined in LoopJoyStore.h

To Reposition a LoopJoy Button:

Simply edit the frame attribute of the UIButton

```
CGRect frame = buyNow.frame;
frame.origin.x = 600;
frame.origin.y = 860;
buyNow.frame = frame;
```

To Show a LoopJoy Button:

```
[containerView addSubview:buyNow];
```

To Get a LoopJoy Alert;

```
UIAlertView *ljAlert = [[LoopJoyStore sharedInstance]
getLJAlertForItem:18 withTitle:@"You just unlocked a new hat"
andMessage:@"You're such a good sport" isCancelable:FALSE];
```

//Note is cancelable dictates whether or not there is a "No Thanks" button that takes the user away from the LoopJoy Store

To Get a LoopJoy Alert;

```
[ljAlert show];
```

Voila!