

ARCHITECTURE AND DESIGN

Campus contact person: Chair of Department of Art and Art History

Career paths in architecture include graduate professional programs toward becoming a licensed architect, teaching architecture and/or architectural history, and involvement in many fields of design, from environmental work, urban design, and landscape architecture, to interior and furnishings design. A studio art major and courses in art and architectural history are recommended. Because architecture requires a comprehensive understanding of culture, it is important to have a background in municipal organization, literature, writing and presenting ideas, aesthetics, logical and ethical problem solving, collaborative work and research, and environmental sustainability, as well as in mathematics and physics.

Code	Title	Credits
Strongly recommended		
A major in the visual arts with an emphasis in sculpture, painting, architectural drawing, and digital media: ¹		
ART 221	Oil/Acrylic Painting	1.00
ART 222	Water-Based Media	1.00
ART 223	Sculpture/Metal Casting	1.00
ART 224	Sculpture/Direct Metal	1.00
ART 225	Architectural Design I	1.00
ART 228	Animated Art	1.00
Strong background in art history:		
ART 153	Introduction to Art History	1
ART 251	Art 1776-1880, Revolutionary Art	1.00
ART 252	Art 1880-1945 "The Shock of the New"	1.00
ART 262	Sacred Sites of South Asia (abroad)	1.00
ART 263	Medieval Art	1.00
ART 271	Gothic Art	1.00
Strong background in mathematics:		
MATH 119	Calculus I with Review	1
or MATH 120	Calculus I	
MATH 126	Calculus II	1.00
or MATH 128	Honors Calculus II	
PHYS 124	Principles of Physics I	1.00
PHYS 125	Principles of Physics II	1.00

Recommended

Courses in American and European history, American and/or urban studies, literature (especially with advanced writing components), and philosophy

Social science courses

At least one ORC-designated course

¹ An option exists for a customized major via the Center for Integrative Studies