Spring 2018 Software Atelier: Supercomputing and Simulations

Prof. Olaf Schenk

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Our courses in Spring semester

In Spring'2018 our group offers:

- Software Atelier: Supercomputing and Simulations 6 ECTS
- CSCS-USI Summer School 2018 Effective High Performance Computing, 3 ECTS
- Summer intern positions at USI or at CSCS 0 ECTS, but some funding + coding fun

This presentation introduces the software atelier course for you to consider enrolling (for master students in CS it is obligatory).

Courses content

- Simulation Project transfer (Feb-May, 4 months)
 - Work on individual task under staff guidance
 - Combat HPC experience
 - Presentations of all projects in class and project report).

successful completion of part *grants you 6 ECTs



Courses schedule

N	Task title	Timing
P1	Project plan	Feb 28th
P2	Presentation: Simulation Project	week 2
P3	Presentation: Simulation Project (status report)	week 5
P4	Individual project (regular meetings)	March-May
	Colloquium	End of May 2018

Courses format

■ HPC simulation project team of 2-3 students (PDEs, Finite Elements, Scalability results)

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- Final HPC simulation project presentation (during exam period)

Passing Criteria and Grading

- 20 % project plan.
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- 80 % simulation project.
 - 30 % project report.
 - 30 % project presentation.
 - 20 % own project creativity (scalability, extension of the project etc.)

Hardware access for training

For this course the following hardware resources will be available:

- ICS Cluster 8 Xeon phi nodes, 8 GPU nodes. 24 multicore nodes
- CSCS Piz Daint Cluster 5 320 hybrid (GPU) compute nodes and 1431 multicore compute nodes with peak performance 25 Peta flops





In this project, we would like to give you the freedom to explore a modeling and simulation problem that interests you.

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 - questions you would like to answer through your simulation(s).

The Project Plan

- You should write a project plan (3 to 4 pages)
- Structure of the project plan:
 - Title page (Project title, Your name and email address, Date)
 - Introduction (motivation, goals)
 - Project tasks (activities required to meet the goal)
 - Work breakdown and project timeline (organization of the activities over the available time)

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- Implementation and Verification, describing briefly how it was implemented and including exact or manufactured solutions used to verify the code;

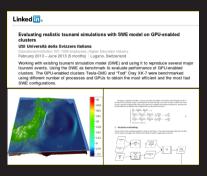
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- Numerical Results:

- Introduction, including a description of the physical problem;
- Mathematical Formulation and Finite Element Approximation, including strong and weak form and expressions for the discrete equations;
- Implementation and Verification, describing briefly how it was implemented and including exact or manufactured solutions used to verify the code;
- Numerical Results:
- Discussion or Conclusions; and

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- Numerical Results:
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- References

Individual task (project)

- Why succeeding with project is important?
 - Project creates a solid line in your CV
 - Project report could become your first publication (technical report)
 - Project is a potential key to new connections, recommendations and offers
- Project is not a usual exercise:
 - It's a solution to a complex simulation problem
 - Project description will provide target and possible milestones to reach it
 - You can select one from our list or propose your own (must be in numerical simulation)



(PDC Lab '2013 project by Juraj Kardoš)

PASC18 conference

- What happens after the successful completion of the course?
 - You will present poster at PASC18 conference
 - July 2-4, 2018
 - Congress Center Basel
 - Basel, Switzerland
 - You will have your whitepaper published as USI technical report

