

C++

Nume: _____

Prenume: _____



| | A | B | C | D | E |
|-----|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| 1. | <input type="radio"/> |
| 2. | <input type="radio"/> |
| 3. | <input type="radio"/> |
| 4. | <input type="radio"/> |
| 5. | <input type="radio"/> |
| 6. | <input type="radio"/> |
| 7. | <input type="radio"/> |
| 8. | <input type="radio"/> |
| 9. | <input type="radio"/> |
| 10. | <input type="radio"/> |

C++ - Varianta 1

1. What does the 'cout' object in C++ primarily used for?

- (A) File manipulation
- (B) Input of data from console
- (C) Output of data to console
- (D) Mathematical calculations
- (E) Creating variables

2. Which symbol is used to include header files in C++?

- (A) {}
- (B) []
- (C) ()
- (D) < >
- (E) /* */

3. What keyword is used to declare a constant variable in C++?

- (A) static
- (B) final
- (C) const
- (D) constant
- (E) immutable

4. Which data type is used to store whole numbers in C++?

- (A) float
- (B) double
- (C) string
- (D) int
- (E) char

5. What does the 'cin' object in C++ primarily used for?

- (A) Output of data
- (B) Input of data from console
- (C) Creating classes
- (D) Memory allocation
- (E) Error handling

C++ - Varianta 1

6. How do you declare a function in C++?

- (A) function myFunction()
- (B) def myFunction()
- (C) void myFunction()
- (D) create myFunction()
- (E) method myFunction()

7. Which operator is used for memory address retrieval in C++?

- (A) ->
- (B) &
- (C) *
- (D) ++
- (E) ==

8. What does the 'namespace std' allow in C++?

- (A) Creating new variables
- (B) Memory management
- (C) Using standard library functions without prefix
- (D) Object-oriented programming
- (E) Network programming

9. Which symbol terminates a statement in C++?

- (A) ,
- (B) :
- (C) /
- (D) ;
- (E) .

10. What is the default access modifier in a C++ class?

- (A) public
- (B) private
- (C) protected
- (D) static
- (E) external