

# C++

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	A	B	C	D	E
1.	<input type="radio"/>				
2.	<input type="radio"/>				
3.	<input type="radio"/>				
4.	<input type="radio"/>				
5.	<input type="radio"/>				
6.	<input type="radio"/>				
7.	<input type="radio"/>				
8.	<input type="radio"/>				
9.	<input type="radio"/>				
10.	<input type="radio"/>				

## C++ - Varianta 1

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**1. What does the 'cout' object in C++ primarily used for?**

- A File manipulation
- B Input of data from console
- C Output of data to console
- D Mathematical calculations
- E Creating variables

**2. Which symbol is used to include header files in C++?**

- A {}
- B []
- C ()
- D < >
- E /\* \*/

**3. What keyword is used to declare a constant variable in C++?**

- A static
- B final
- C const
- D constant
- E immutable

**4. Which data type is used to store whole numbers in C++?**

- A float
- B double
- C string
- D int
- E char

**5. What does the 'cin' object in C++ primarily used for?**

- A Output of data
- B Input of data from console
- C Creating classes
- D Memory allocation
- E Error handling

## C++ - Varianta 1

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**6. How do you declare a function in C++?**

- A function myFunction()
- B def myFunction()
- C void myFunction()
- D create myFunction()
- E method myFunction()

**7. Which operator is used for memory address retrieval in C++?**

- A ->
- B &
- C \*
- D ++
- E ==

**8. What does the 'namespace std' allow in C++?**

- A Creating new variables
- B Memory management
- C Using standard library functions without prefix
- D Object-oriented programming
- E Network programming

**9. Which symbol terminates a statement in C++?**

- A ,
- B :
- C /
- D ;
- E .

**10. What is the default access modifier in a C++ class?**

- A public
- B private
- C protected
- D static
- E external