Stone Barrett

CSE 590: Introduction to Machine Learning

Section 53

Final Project – Final Report

Introduction

For this project, I have been asked to choose the optimal model and parameters for classifying samples in a provided dataset. The provided dataset contains feature extraction data from over 2000 artworks from 8 different artists. The artists serve as the classes, and the model I select and train should most accurately classify the artworks compared to the other options. I have been asked to choose from many different tools this course has covered in previous assignments. I am asked to test the following:

- 2 options for data normalization (preprocessing)
- Principle Component Analysis (PCA) with 2 options for number of components
- 2 options for clustering methods
- 4 options for classifier methods
- 2 ensemble methods
- K-fold cross validation
- Pipelines and grid search

The ensemble methods and k value for cross validation have been predetermined, but the remaining options are to be decided by me. As such, I have made a list of the methods and values I would like to test as a sort of map to plan out this project. I will be using the following:

- Preprocessing: Standard Scaling and Min Max Scaling
- PCA: n = 2 and n = 8
- Clustering: k-means and agglomerative
- Classification: K-Nearest Neighbors (KNN), Logistic Regression, Linear Support Vector Machines (SVM), and Random Forest
- Ensemble: Bagging and Adaptive Boost
- K-fold cross validation with k = 4
- Pipelines and grid search

By multiplying the count of options at each step (2 x 2 x 2 x 4 x 2) we get a product representative of the total number of unique combinations possible with these options (which does not even consider combination options in ensemble, pipelines, and grid search). To run at

least 64 iterations of these tests blindly would essentially be brute forcing to find the highest accuracy and would not be an efficient use of time or computational resources. Therefore, I have planned out how I will proceed step-by-step in the following flowchart:

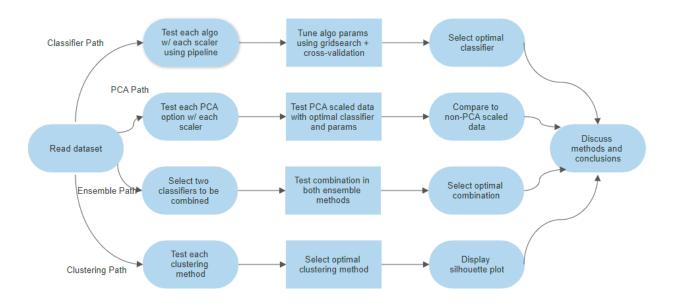


Figure F.0

With this roadmap, I have planned for there to be 6 distinct sections of this project:

- 1) Introduction
- 2) Testing each classification algorithm of my choosing with each data normalization method of my choosing utilizing grid search, pipelines, and cross-validation
- 3) Testing each PCA option of my choosing with each data normalization method of my choosing
- 4) Testing each required ensemble method with classification algorithms of my choosing
- 5) Testing each clustering method of my choosing
- 6) Discussion and wrap-up

Each of these sections will focus on one particular set of requirements for this project but will reference each other frequently, as comparison is key when attempting to locate an optimal strategy for classification. Also with this plan, I estimate there will be roughly 8 tests ran which is a huge improvement over the aforementioned 64. Of course, however, some of these tests will encapsulate multiple algorithms and/or multiple parameters, while still avoiding the idea of brute forcing or throwing everything into one grid search or pipeline. This plan should work through

each set of options intelligently and weed out suboptimal approaches, with each pathway containing a sort of multidimensional tournament bracket. Let us begin.

Part 1: Classification Algorithms

As stated in the introduction, I have chosen 4 classification methods and 2 preprocessing methods. The classification methods are KNN, Logistic Regression, SVM, and Random Forest. The preprocessing methods are Standard and MinMax. This section will focus on running these options through a pipeline with default parameters, then using grid search and cross-validation to find optimal parameters on whichever method scored highest in default. Once there is a clear highest accuracy, those methods and parameters will be selected to move forward with.

```
Train score for Standard +
                                         0.87
Test score for Standard + KNN:
Train score for Standard + Logistic:
                                        0.97
Test score for Standard + Logistic:
                                        0.93
Train score for Standard + SVM:
                                        0.95
Test score for Standard + SVM:
                                         0.92
Train score for Standard + Forest:
                                        0.99
Test score for Standard + Forest:
                                        0.85
Train score for MinMax + KNN:
                                         0.90
Test score for MinMax + KNN:
                                         0.81
Train score for MinMax + Logistic:
                                        0.92
                                        0.90
Test score for MinMax + Logistic:
Train score for MinMax + SVM:
                                        0.94
Test score for MinMax + SVM:
                                         0.92
Train score for MinMax + Forest:
                                         0.99
Test score for MinMax + Forest:
                                         0.85
```

Figure F.1

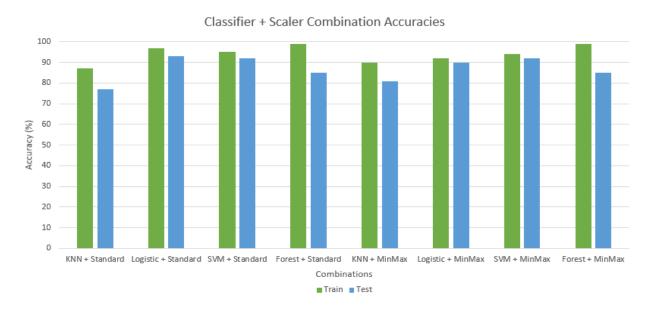


Figure F.2

Figures F.1 and F.2 show the pipelines and their accuracy scores on the training and test datasets. These are all relatively high scores, though some stand above the rest as noteworthy for one reason or another. The first thing of note is Random Forest's massive 99% accuracy on the training set with each scaler. This would be exciting news; however, the associated testing accuracy is 14 points lower. This is an instance of overfitting – seemingly the most glaring example of the bunch. On the other hand, there do not seem to be any examples of underfitting, as the lowest training score is 87%. More importantly, there are pipelines that returned very promising results. We want to look for the smallest difference between training and testing score. There are a some 4% and even 3% differences, but there are also two 2% differences. MinMax + SVM and MinMax + Logistic both returned scores with a 2% difference, which is the smallest difference in scores. Both of these pipelines' scores are also above 90%, which means these models not only are not overfitting, but are also high in generalization and learning. We want to take the higher scores of the two, which happens to be MinMax + SVM at 94% and 92%. Now that the optimal combination of classification algorithm and scaler method have been chosen, the next step is to use cross-validation and grid search to find the optimal parameters.

Thankfully, Linear SVM only has a couple parameters to be tuned, so we will not have many nested for-loops in the grid search. If we were testing something like Random Forest, that would not be the case. The parameters to be considered in this scenario are C (regularization), random_state, and max_iter. I will test C at .001, .01, .1, 1, 10, and 100. I will test random_state at None and 42. I will test max_iter at 100, 1000, 10000, 100000, and 1000000.

```
Linear SVM + MinMax Scaler Highest Cross-Validation Average 0.91
Parameters:
{'C': 1, 'random_state': None, 'max_iter': 100}
```

Figure F.3

After 60 different versions were tested (6 C options x 2 random_state options x 5 max_iter options) and 240 models trained (60 versions x 4 cross fold sections), one combination had the highest average cross-validation score at 91%. Based on these findings, we can say with some confidence that the optimal classification algorithm to be used on this type of data is the Linear Support Vector Machine Classifier with parameters C = 1, random_state = None, and max_iter = 100 and that the optimal preprocessing method for the data is the MinMax Scaler.

Part 2: Principal Component Analysis

Now we will test modifying the data with PCA. As stated previously, I have decided to test PCA with n_components = 2 and n_components = 8. It is common practice to scale the data using Standard Scaler before performing dimensionality reduction with PCA, so we will have to abandon the MinMax Scaler for the time being.

```
Original Shape: (1664, 64)
Reduced Shape: (1664, 2)
```

Figure F.4

As we can see in Figure F.4, PCA modified the data to focus on two principal components. We can actually see the principal components themselves in Figure F.5.

```
PCA Component Shape: (2, 64)
PCA Components:
[[-1.36928791e-17 -6.03821595e-02 -6.00704457e-02 2.70617787e-01
  1.27964724e-01 -2.03566851e-01 8.78179809e-02 -9.58590523e-02
  -8.54713165e-03 -2.55940992e-02 2.06827698e-02 -2.80777354e-02
  6.72846573e-02 -2.29292301e-02 0.00000000e+00 6.89869481e-02
  -1.92731234e-01 -2.04452385e-02 -1.68522890e-02 -1.03568372e-01
  -2.44737432e-01 1.04865898e-01 8.40201658e-02 -3.81548508e-02
  -5.43388694e-02 0.000000000e+00 0.00000000e+00 -4.97964248e-02
  -1.19117084e-01 -1.36284030e-01 3.57686772e-02 -4.93009514e-02
  8.88282703e-03 -4.69906072e-02
                                  3.49154818e-01
                                                 0.00000000e+00
  3.60062470e-01 1.03393063e-01 -1.40297891e-01 0.000000000e+00
  -1.75747625e-01 -9.04271204e-02 -3.27085406e-02 -1.01589152e-01
  1.12944744e-01 2.51029449e-01 9.95474148e-02 3.23757502e-02
  1.19566931e-02 -2.72104279e-02 2.76748702e-01 1.43259889e-01
  1.85563997e-02 -6.36783803e-02 -6.61050248e-02 -3.26054314e-02
  2.13715564e-01 1.13245956e-01 1.42880788e-01 0.00000000e+00
  -6.63031279e-02 1.76430225e-01 0.00000000e+00 1.39596035e-01]
 [-1.58449914e-17 2.87963015e-01 5.31740237e-02 -1.36669265e-01
  -1.32612889e-01 -9.65447971e-03 -1.09562179e-01 2.50019286e-01
  3.89426123e-02 8.54546855e-02 -2.17977248e-03 -2.97730008e-02
  4.43624546e-02 -1.81961934e-01 -0.00000000e+00 2.72858117e-02
  5.89523515e-02 -1.96531561e-02 -2.25370290e-02 -7.93054401e-03
  6.98234231e-02 -1.24677897e-01 -1.12265552e-01 -7.28280364e-02
  -7.86485766e-02 -0.00000000e+00 -0.00000000e+00 -2.47654103e-02
  -6.43588637e-02 -4.45294985e-02 2.88975502e-01 -1.01841156e-01
  -5.10454257e-02 -2.12018689e-02 -5.69984688e-02 -0.000000000e+00
  5.22927678e-02 1.59915798e-01 -5.14182108e-02 -0.000000000e+00
  1.88963747e-02 2.87898935e-02 -5.27277341e-02 -7.15333804e-02
  -2.21598207e-01 5.08090062e-02 6.33874786e-02 8.97998518e-02
  4.48964195e-01 -2.24575782e-02 1.41995324e-01 3.18547635e-01
  -6.92419973e-02 1.21118641e-01 -1.04697823e-02 2.46368199e-01
  2.21532282e-01 -8.46491679e-04 9.71768919e-03 -0.000000000e+00
  6.97244780e-02 -1.77072691e-02 -0.00000000e+00 -1.99622706e-01]
```

Figure F.5

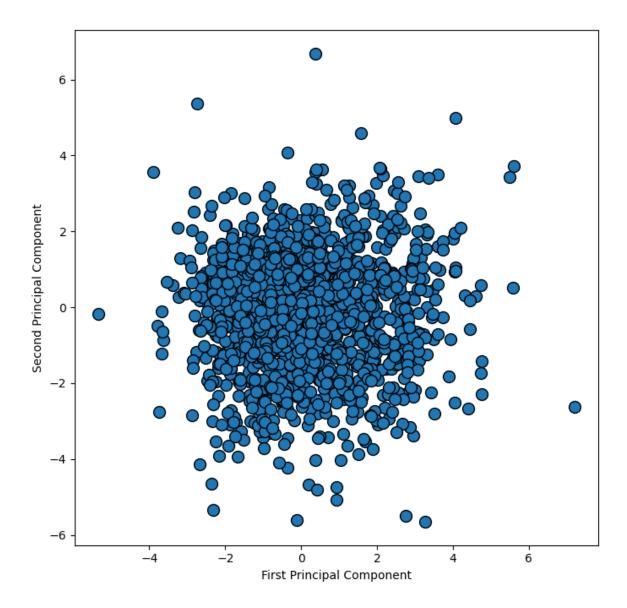


Figure F.6

Since we are testing n_components = 2 right now, we can actually visualize them on a two-dimensional scatterplot. Now, let us test the accuracy scores on the PCA-modified data using the optimal selection from Part 1.

Score on PCA Data: 0.36036036036036034

Figure F.7

This new score is alarmingly lower than the score from the non-PCA data. I imagine this has to do with removing many dimensions from a large dataset. Given that the data originally had 64 attributes to learn from, a lot of information has been removed to reduce the set to 2 attributes. Next, I will test n_components = 8 to see if the higher count reserves some accuracy.

Figure F.8

Given only 6 more dimensions, the score has rocketed back up to 69%. This makes me curious what a graph of score vs. number of dimensions would look like.

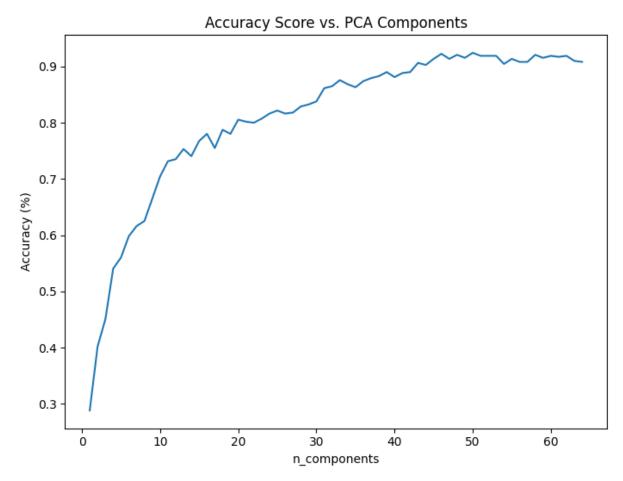


Figure F.9

Interestingly, Figure F.8 shows that the scores start to plateau around n_components = 20. Perhaps the most important features for prediction can be located in only 20 of the 64 dimensions. If I understand correctly, the point of using PCA in a broad sense is to show that some of the least-important features in a set can actually throw off the predictions; it can show that homing in on a specific few attributes can actually improve accuracy. In this case, however, it seems that maximum accuracy is reached around the n_components = 40 mark. The accuracy does slightly dip after this, but not by more than a couple percentage points. I imagine that some features (or combinations of features) in this range are detrimental to prediction and that others are significantly beneficial.

Part 3: Ensemble

In this section, we will be examining the effect ensemble methods have on the accuracy scores of the classification algorithm chosen in Part 1. The LSVM classifier will be tested alone again with the optimal parameters found in Part 1, then tested as the base estimator of the Bagging Classifier. Figure F.10 shows the results.

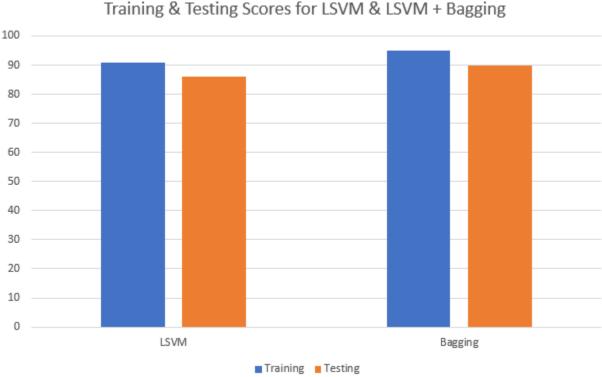


Figure F.10

While Bagging's training score is only 5.4% higher than its testing score, LSVM's difference is slightly lower at 5.3% (percent difference). While that technically means there is a very slightly more impactful occurrence of overfitting in Bagging, it may not be enough of a difference to discount Bagging solely for that reason. This is because Bagging's testing score is 3.8 points higher than LSVM's alone, meaning that even though the difference between the scores is slightly larger than with LSVM, Bagging can more accurately classify the testing data. It would seem that the Bagging classifier ensemble method is effective in bringing up the accuracy of classification, so now we will move on to testing Adaptive Boosting in the same way.

Training & Testing Scores for LSVM & LSVM + AdaBoost

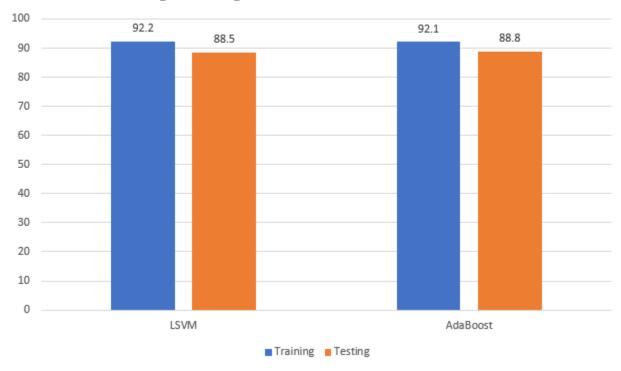


Figure F.11

In this case, the scores essentially remain the same. AdaBoost does the best of both worlds though, bringing the training accuracy down and the testing accuracy up each very slightly. All things considered, none of these methods stand out above the other two based on these experiments. It would seem that given the correct weak learner, ensemble methods could potentially bring up the testing score significantly. However, LSVM's scores are already so high that neither Bagging or AdaBoost could help it more than a little, with tradeoffs at that. It should be noted that these methods were tested with the parameters base_estimator = lsvm, n_estimators = 2000, max_samples = 1.0, max_features = 1.0, bootstrap = True, bootstrap_features = False, n_jobs = 1, and random_state = 1 for Bagging and base_estimator = lsvm, n_estimators = 100, learning_rate = .1, random_state = 1, and algorithm = 'SAMME' for AdaBoost. For the time being, I would conclude that for LSVM and for this particular dataset, these two ensemble methods could be used or not; the results are essentially the same.

Part 4: Clustering

As mentioned in the Introduction section, this section will focus on testing the clustering methods K-Means and Agglomerative. K-Means will be tested with n_clusters determined by an SSE vs. cluster count graph as seen in Figure F.12. Using the "elbow method", we can determine

the optimal number of clusters for K-Means to be 3. Figures F.13 and F.14 show the results of that experiment.

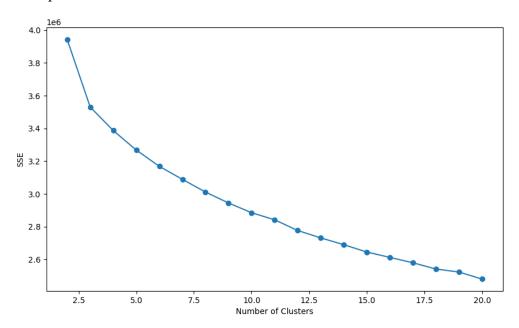


Figure F.12

The silhouette plot for the various clusters. The visualization of the clustered data. The silhouette plot for the various clusters. The silhouette plot for the various clusters. The silhouette plot for the various clusters. The visualization of the clustered data.

Figure F.13

For n_clusters = 3 the average silhouette_score is: 0.13420019130504343

Figure F.14

With this score of 13.4% in mind, it is time to test Agglomerative clustering. To find the optimal n_c lusters value for Agglomerative, we must construct a dendrogram and count how many sections are grouped (colored) distinctly. Since there are three different linkages that can be used in Agglomerative – Ward, single, and complete – we will construct three dendrograms to find three n_c lusters values. Figure F.15 shows that for Ward-linkage, n_c lusters = 4. Figure F.16 shows n_c lusters = 2 for single-linkage. Lastly, Figure F.17 shows n_c lusters = 6 for complete-linkage. Now that the optimal n_c lusters values have been found, we can perform a silhouette analysis on each like we did for K-Means.

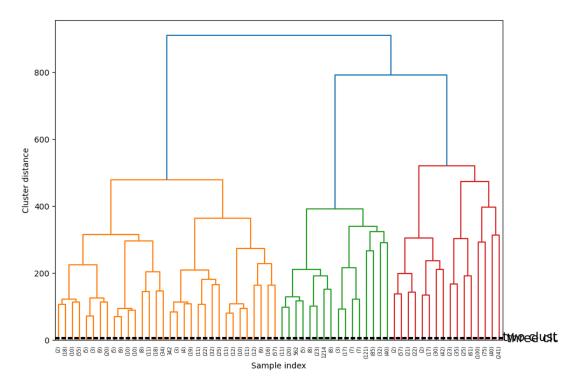


Figure F.15

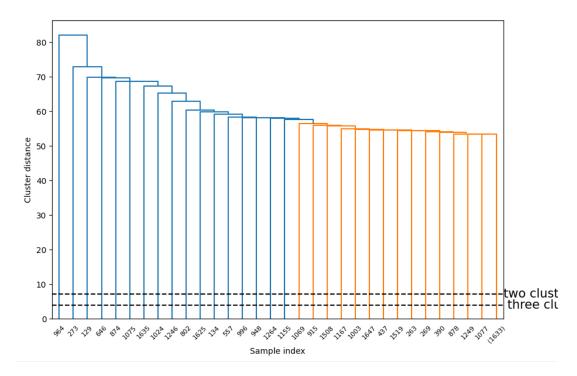


Figure F.16

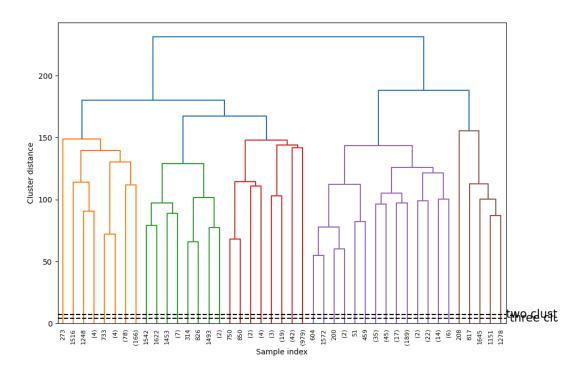


Figure F.17

Silhouette analysis for Agglomerative clustering (ward) on sample data with n_clusters = 4

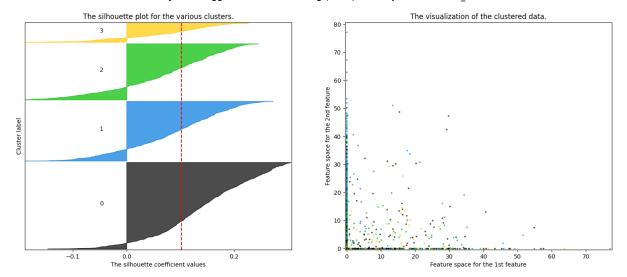
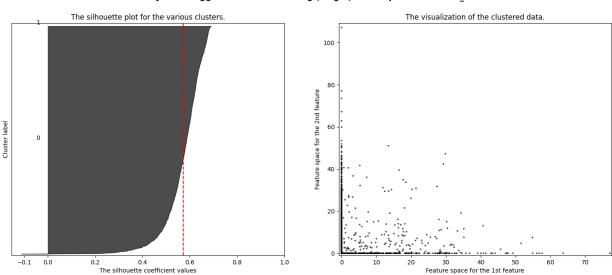


Figure F.18

For n_clusters = 4 the average silhouette_score is: 0.10232686867023572

Figure F.19



Silhouette analysis for Agglomerative clustering (single) on sample data with n_clusters = 2

Figure F.20

For n_clusters = 2 the average silhouette_score is: 0.5730071428417146

Figure F.21

Silhouette analysis for Agglomerative clustering (complete) on sample data with n_clusters = 6

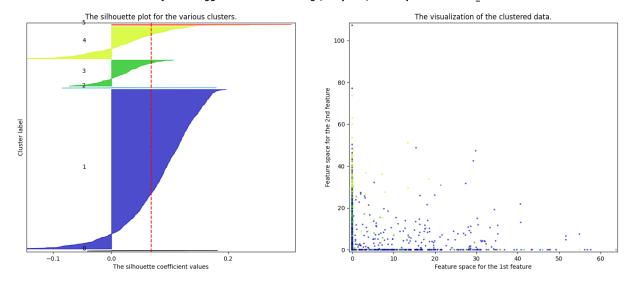


Figure F.22

For n clusters = 6 the average silhouette score is: 0.06795690758664394

Figure F.23

After these experiments, we have all the information we need to make judgements on the two clustering methods with respect to the given dataset. Figures F.18 and F.19 show the plots and score for Ward-linkage, F.20 and F.21 the plots and score for single-linkage, and F.22 and F.23 the plots and score for complete-linkage. The highest of the three scores in Agglomerative turned out to be 57.3% in single-linkage – a significantly higher score than K-Means's 13.4%. Despite this improvement, the clustering methods still fail to stand up to the 90% and greater that the LSVM classifier was found to score all the way back in Part 1.

Discussion & Conclusions

Now that the experiments have all been completed, I can confidently say that – at least out of the methods examined in this project – the Linear Support Vector Machine classifier is the best option to classify the artworks dataset. It would seem that in this case, this classification algorithm works best when the data is preprocessed using the MinMax scaler and without using other methods. PCA, ensemble, and clustering methods all seemed to make the score either stay the same or decrease anywhere from slightly to significantly. LSVM has demonstrated high generalization capability through the use of cross-validation and – with its optimal parameters – does not require much in the way of computational resources. Because of this, the final prediction run will be completed using only MinMax and LSVM. With these results, we can then discuss misclassified samples and try to identify what the cause of the erroneous classifications may be.

After running the final tests, we can see the results are very good and exactly what we expected based on Part 1. The train/test split method gave me a test set of 555 samples out of the 2220 total. The model accurately predicted 502 of the 555. This is a very successful 90.5% accuracy. Now let us take a look at some of the samples that were not predicted correctly.



Figure F.24

Figure F.25



Figure F.26

Figure F.27

At a glance (because it would be impossible to show all 53 misclassified samples from the test set within the confines of this report), it seems that the majority of the misclassified artworks correctly belong to the "Others" category (including the figures shown above.) I imagine this is because a miscellaneous category would not be as specialized as any of the individual artists' categories. The artists all have high concentrations of style and patterns for the model to learn from, while the patterns and styles of the miscellaneous category could be all over the place – no signature identifiers. With this in mind, it is an interesting thought to wonder how accurate this model may be on the same dataset with the "Others" category completely removed. Unfortunately, there is not time nor need to explore this line of thinking.

All of this having been reported, I am happy to say that these results are promising; I am genuinely curious to see whether there is a more accurate model being trained and submitted by another student in this course.