Team Sweets

1/22/18

Austin Youngblood

Noah Axelrod

Will Thompson

Carson Sallis

Alexander Stone

Cpsc 4140

Spring 2018

Project Overview:

Keeping up with family and friends requires the juggling of many messengers and social communication services, between Facebook Messenger, GroupMe, Hangouts, SMS, etc. Our solution will be to develop an android app to simplify the many messaging services you use to contact people. If your phone gets a notification from X-person on X-app, it will organize conversations based on notifications. We will have one timeline for SMS, Facebook Messenger, Hangouts, etc. The app will gather all notifications from a person in your contacts and make them accessible in one app.

Contact Information:

Name - Email - Phone number - Best way to contact
- Alexander Stone - astone8@g.clemson.edu - 8644367070 - Phone
- Austin Youngblood - youngb5@g.clemson.edu - 864-616-5164 - Phone
- Carson Sallis - csallis@g.clemson.edu - 864-376-3753 - Phone
- Will Thompson - waltert@g.clemson.edu - 803-894-8085 Phone
- Noah Axelrod - naxelrod@g.clemson.edu - 469-964-2482 - Phone

Expectations:

Group members are expected to perform to the best of their ability. This includes:
- Completing their share of the work.
- Making an effort to free up time to meet with the group.
- Inputting on decisions which decide the direction of the project.
- Working on another group member's delegated work if the the Flat Tire Rule is met.

Roles:
- Alexander Stone - The Git Master
- Austin Youngblood - The Group Data Analyst
- Carson Sallis - The Data Miner
- Will Thompson - The Debugger
- Noah Axelrod - The GUI Expert

Communication Strategies (links):

Groupme:

https://groupme.com/join_group/37718027/s17iJh

Hangouts group:

https://hangouts.google.com/group/BIG10UYHXczZXxHq2

Google Drive:

https://drive.google.com/open?id=1n__Al_nLYrqyGCFxVdMLYJcktcHKlHC
OnVsHPlaQqe0

Web presence:

Github: https://github.com/StoneHub/4140

Meeting information:

6pm Tuesday or Thursday (Weekly) - McAdams

How decisions are made:

A majority vote will be needed to approve team decisions for the project. If at least three out of five members approve a decision, then the remaining members must follow through with the decision to the best of their ability.

Conflict Resolution procedures:

Major conflicts will be resolved through group discussion and discourse with all members' input. If for some reason a solution cannot be reached through finding common ground, a vote will take place with all five members.

If there is an issue with a team member, they will be notified in person and the issue and date will be documented by a group member. If the group believes that a team member has not resolved the issue after being notified three times, then they will contact the team member and Dr. Plaue.

If there are at least two or more issues which result in Dr. Plaue being contacted, then the team may vote by majority to begin the firing process. The group will then write up a document with all of the previous issues and notification to begin the

firing process and deliver it to Dr. Plaue and the team member. The team member will have two weeks to adequately resolve these issues or will be terminated from the group. A majority vote will decide if the issues were adequately resolved. If the team member is fired, then he must complete a sufficiently smaller, but functional, version of the current project. Remaining team members will be responsible for the work which was previously delegated to the team member who was fired. As penalty, all members will receive a deduction of 1-5 points off of their next projects, determined by Dr. Plaue.

Flat Tire Rule: In the event that a group member withdraws from the course, or has extenuating circumstances which make it impossible for the group member to complete his section of the work, the remaining group members will meet and evenly split up the remaining work, as they see fit.

Signatures

X _Noah Abbott_

X _Walter Thompson_

X _Connor Gillin_

X _Austin Youngblood_

X _Marvel Dean_